

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenuOverwrite	
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@@
TObject	Hash	operator delete@@
operator=	InheritsFrom	operator delete@@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TGObject
fId
fClient
fgIsA
@~TGObject
TGObject
GetId
GetClient
Hash
IsEqual
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TGWindow	
fParent	fEditDisabled
fNeedRedraw	fgIsA
fName	
fgCounter	
@~TGWindow	HandleIdleEvent
TGWindow	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
GetParent	IsEditable
GetMainFrame	IsEditDisabled
MapWindow	SetEditDisabled
MapSubwindows	SetEditable
MapRaised	MustCleanup
UnmapWindow	Print
DestroyWindow	SetWindowName
DestroySubwindow	SetName
RaiseWindow	SetName
LowerWindow	SetMapSubwindows
IconifyWindow	IsMapSubwindows
ReparentWindow	GetCounter
RequestFocus	Class
SetBackgroundColor	Class_Name
SetBackgroundPixmap	
HandleExpose	ShowMembers
HandleEvent	Streamer
HandleTimer	

TGFrame		
fX	fEventMask	fgBckgndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	
fMinWidth	fgDefaultSelectedBackground	
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilightGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDropType
GetSender	HandleDragMotion	SetDropType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground	Background	GetMaxWidth
GetDefaultSelectedBackground	Background	GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilightGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	SetFrameElement
GetBckgndGC	SetBackgroundColors	
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForegroundColors	
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	SetWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigureNotify	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	IsComposite	Class_Name
HandleClientMessage	IsEditable	IsA
HandleSelectionSetEditable	SetEditable	ShowMembers
HandleSelectionSetLayoutBroken	SetLayoutBroken	Streamer
HandleSelectionSetLayoutBroken		
HandleColormapSetCleanup	SetCleanup	

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClassName		ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect