

UNISYS

System 80
Models 3-6 and 8-20
OS/3

Operations

**Quick-Reference
Guide**

Previous Title: System 80 OS/3 System Operations Quick-Reference Guide

OS/3 Release 13.0

January 1990

Priced Item

Printed in U S America
UP-9985 Rev. 1





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About This Guide

This guide is a summary of the procedures and commands used in the operation of the Unisys System 80 operated under control of the Unisys Operating System/3 (OS/3). It is designed for use as a quick-reference guide by the system administrator and experienced operators and programmers who are familiar with the operations of Unisys systems.

Related Documents

The information presented herein has been condensed from the following documents within the OS/3 library; they are:

Note: Throughout this document, when we refer you to another document, use the version that applies to the software level in use at your site.

Operations Guide (UP-8859)

Describes the commands and operating procedures for the operator.

Spooling and Job Accounting Operating Guide (UP-9975)

Describes the spooling capabilities and controls provided for the system administrator and the programmers and operator.

About This Guide

Installation Guide (UP-8839)

Describes the function of the OS/3 supervisor.

Job Control Language Programming Guide (UP-9986)

Describes the OS/3 job control procedures and options.

Interactive Services Commands and Facilities Programming and Operations Quick-Reference Guide (UP-9972)

Describes the use of the workstation and the interactive services capabilities.

System Messages Reference Manual (UP-8076)

Describes the OS/3 system messages and operator actions.

Operator Maintenance Guide (UP-8915)

Describes the error definition and reporting procedures.

Organization

The system operations summary is organized as follows:

Section 1. General Information

Contains information of a general nature, such as conventions used to illustrate the commands and messages appearing in this manual, the procedures for entering commands and messages from the console, the procedures for operating the System 80 console workstation, and the general format characteristics of system commands and system messages.

Section 2. System Power Turn-On and Turn-Off Procedures

Describes the procedures for applying and removing power from the system.

Section 3. System Initialization

Describes the procedures for manual microprogram loading and initial program loading.

Section 4. Job Processing

Describes the commands used to initiate, schedule, execute, and terminate jobs. Also provides the commands used to perform specific job-related functions during job processing.

Section 5. Spooling Services

Describes the commands and procedures associated with the use of spooled files.

Section 6. Integrated Communications Access Method

Describes the commands and procedures for loading the ICAM symbiont, changing the ICAM name, initializing and terminating the global user service task, and directing communications operations.

Section 7. System Utility Symbionts

Describes the commands used to initialize and terminate the system utility symbiont provided by OS/3. Includes the function codes to initiate the card, tape, disk, and diskette functions.

Section 8. Interactive Services

Describes the extended set of commands and messages for operator use in controlling the interactive environment.

Section 9. Disk Cache Facility

Describes the commands used to initialize and shut down the DCF, specify the segment size, activate and remove drives from the DCF, and display DCF statistics.



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Section 1

General Information

Statement Conventions

- Capital letters, parentheses, and punctuation marks

Must be entered exactly as shown.

- Lowercase letters and terms

Represent variable information that is either displayed or entered by the operator.

- Braces { }

Represent choices of entries.

- Brackets []

Represent optional entries.

- Ellipsis ...

Represents an indefinite number of entries.

- shading

Represents a default option.

- Underlining __

Represents the abbreviated form of the entry.

Message/Command Keyin Procedure

- UNLOCK MSG WAIT key (models 3 thru 6) and MSG WAIT key (models 8 thru 20)

Pressing the key prior to typing command or message

1. Notifies system that a message or command is to be entered.
2. Opens a display line on the screen of the system console for display of the message or command.
3. Issues start of entry (␣) signal.
4. Sets cursor (␣ or ␣) to position where typing is to begin.

- Message keys

Enter command or message; observe the format conventions when making your entry.

- XMIT key

Press after your command or message entry is completed. Initiates transmittal of the command or message entered

Notes:

1. *Commands are acted upon immediately or placed in a queue for future processing; they are never ignored or lost. Therefore, commands entered more than once will be acted upon more than once.*
2. *Unaccepted commands and messages result in a negative acknowledgment (NAK) error message from the system. Error messages of this type are identified by a blinking error symbol (␣) displayed at each end of the message. Reenter the message or command correctly.*

Console Workstation Operational Procedures (Models 3 thru 6)

The following procedures enable the console workstation operator to switch from console operation to workstation operation, return to console operation, and display messages concerning the type of operation (console or workstation) not currently in effect. (Refer to the *Interactive Services Commands and Facilities Programming and Operations Quick-Reference Guide* (UP-9972) for a description of all the interactive services provided to a workstation user.)

Switching from Console Operation to Workstation Operation

1. Press and hold the FUNCTION key
2. Press the SYS MODE key for system mode or the WS MODE key for workstation mode.

Switching from Workstation Operation to Console Operation

1. Press and hold the FUNCTION key
2. Press the C/CSL key for console mode or the D/SYS CONT key for control mode.

Displaying Informational Console Messages While Operating as a Workstation (CNSMSG Messages)

1. Observe the console workstation display screen. CNSMSG is displayed on indicator line (line 25).
2. Press and hold the FUNCTION key
3. Press the C/CSL key. Informational messages are displayed on line 2 of console workstation screen; CNSMSG is cleared.

Displaying Console Messages Requiring a Response While Operating as a Workstation (CNSREQ Messages)

1. Observe the console workstation display screen. CNSREQ is displayed on indicator line (line 25); the XMIT key locks against further workstation entries.
2. Press and hold the FUNCTION key
3. Press the C/CSL key. Messages requiring a response (or accumulated full screen of informational messages not previously displayed) are displayed on line 2 of the console workstation screen; CNSREQ is cleared. After you respond to message, you may switch back to workstation operation. XMIT key unlocks for workstation entries.

Displaying Informational Workstation Messages While Operating as the Console (WSMSG Messages)

1. Observe the console workstation display screen. WSMSG is displayed on indicator line (line 25) for message concerning job initiated previously while operating as a workstation.
2. Press and hold the FUNCTION key.
3. Press the SYS MODE key. Informational messages are displayed on line 2 of the console workstation screen; WSMSG is cleared.

Displaying Workstation Messages Requiring a Response While Operating as the Console (WSREQ Messages)

1. Observe the console workstation display screen. WSREQ is displayed on indicator line (line 25) for message concerning job initiated previously while operating as a workstation. XMIT key does not lock; further console entries are permitted.
2. Press and hold the FUNCTION key.

3. Press the SYS MODE key. Messages requiring a response are displayed on line 2 of the console workstation screen; WSREQ is cleared. (Use REBUILD command if message rolls off screen before you have had a chance to display and answer it.)

Format Characteristics of System Commands

▶ commandΔ $\left[\begin{array}{l} \{ (did) \\ \{ ([did], label) \} \\ \{ (RDR, label) \} \end{array} \right] \Delta [command\text{-parameters}]$

Explanation:

▶

Start-of-entry symbol; automatically precedes all lines.

command

2-8 alphabetical characters (2 minimum) that identify the system command to be processed.

Δ

Represents a required space.

did

3-character device address to identify the device used to carry out the command.

did, label

Required when a diskette is used as a card reader or a card punch. The label entry is 1 to 8 characters long. Must be data set label diskette with unblocked and unspanned records 128 bytes or less in size.

RDR, label

Device address to be used is the input reader spool file. The label entry is 1 to 8 characters long.

command-parameters

Optional positional parameters used to tailor the effect of the command issued.

Format Characteristics of System Output Messages

$$nn \left(\begin{array}{l} ? \\ \Delta \\ * \end{array} \right) \left(\begin{array}{l} \text{jobnamez} \\ \text{synnnn} \end{array} \right) \text{ message-text}$$

Explanation

nn

A unique message number from 11 to 73 (numbers 1 through 10 are reserved for other system uses). This number serves as the message identification.

?

Identifies an output message that requires a response before the job that issued the message can continue. Output messages requiring replies are not rolled off the screen until they are answered.

Δ

Identifies an information-only message; does not require an operator reply. Input messages (solicited and unsolicited) must include a space between the message-id and message text.

*

Identifies a message requiring an operator action. A job issuing this type of message is in the yield state; a GO command is required from operator to reactivate the job.

jobnamez

The name of the user job sending the message. This name is the 8-character name taken from the job preamble.

synnnn

The name of the symbiont sending the message. This 6-character name is composed of a 2-character symbiont identification concatenated with a 4-digit binary job number inserted at task initiation.

message-text

Actual message. Content is limited to a maximum of 60 characters.

Format Characteristics of Solicited Input Messages

nnΔmessage-text

Explanation

nn

The unique message number of the message you are responding to.

message-text

The actual message reply.

Format Characteristics of Unsolicited Input Messages

$$\left. \begin{array}{l} 00\Delta\text{symbname,} \\ 00\Delta\text{symbid} \\ 00\Delta\text{symbid}(\text{did}) \\ \text{UNS}\Delta\text{jobname,} \end{array} \right\} \Delta\text{message-text}$$

General Information

Explanation

00

Specifies that unsolicited message is for a symbiont.

UNS

Specifies that unsolicited message is for a user job Symbiont name.

symbname

The 8-character name of the symbiont receiving the message. For instance, the symbiont name of the output writer is SL\$OW00.

symbid

The 2-character symbiont identification used to invoke the symbiont receiving the message. For instance, the symbiont identification of the output writer is PR.

symbid (did)

The 2-character symbiont identification currently used to invoke the symbiont receiving the message, along with the address of the device used or controlled by a specific copy of the symbiont in main storage. For instance, the symbiont identification of the output writer using the printer located at device address 160 is PR (600).

did

The device allocation (must be in parentheses) for the symbiont receiving the unsolicited message. This message is not acknowledged if the device is not assigned to the symbiont.

jobname

The name of the user job receiving the unsolicited message.

message-text

The actual message.

Section 2

System Power Turn-On and Turn-Off Procedures

System Power Turn-On and Turn-Off Procedures for Models 3 thru 6

Normally, circuit breakers on the processor cabinet, expansion cabinet, and all peripheral devices, where the circuit breaker is separate from the ON/OFF switch, are left in the ON position. Power is controlled (applied and removed) through the main system circuit breaker. Once power is applied, the console workstation, integrated disks, and all diskettes are turned on and off by using the **SYSTEM POWER** switch; all other peripheral subsystems, such as printers and additional disk subsystems, are turned on and off at the specific device. Before turning system power on or off, be sure that files are protected on each disk drive or portions of data will be erased.

Whenever power has been removed from the system, the initial microprogram load (IMPL) and initial program load (IPL) procedures must be performed each time power is reapplied. The system power turn-on procedure, using the system-resident (SYSRES) integrated disk, automatically initiates the IMPL procedure to load the resident portion of OS/3 (the supervisor). Operator action is not required until interactive IPL, when you select how the supervisor is initialized. To use another load device for the IMPL and IPL, initiate the manual IMPL when the automatic IMPL/IPL sequence completes. Section 3 provides instructions on how to manually initiate the IMPL and IPL procedures, as well as how to select supervisor initialization options during the interactive IPL.

System Power Turn-On Procedures for Models 3 thru 6

1. Switch the **MAIN POWER** circuit breaker at the rear of the cabinet to ON. (This is performed at initial power turn-on only.)

System Power Turn-On and Turn-Off Procedures

2. Switch the expansion cabinet circuit breaker (rear of cabinet) to ON.
3. Switch the ON/OFF switch for nonintegrated peripheral subsystems to ON. (Workstations are turned on and off, as required, by the workstation user.)
4. Switch the SYS PWR ON/OFF switch to ON. The switch flashes during the power-on confidence test. Both the switch and the console screen light at completion of the power-on confidence test.
5. A loading message is displayed at the system state line (line 17).
 - If the LOAD *ERROR STOP* message is displayed, refer to the *System Messages Reference Manual* (UP-8076), identify the error code, and take appropriate operator action. Then turn to the IMPL procedure in Section 3 and retry the IMPL.
 - If the *CHECK STOP* message is displayed, press the POCLR button under the console workstation table on the right side. POCLR clears main storage and then initiates the automatic IMPL/IPL sequence. Proceed with the interactive IPL procedure in Section 3.
 - If the STOPPED *HPR* message is displayed, refer to the *System Messages Reference Manual* (UP-8076), identify the HPR code (INSTR=*hpr-instruction-code*), and take appropriate operator action. For an unrecoverable error, perform the entire IPL procedure described in Section 3.
6. Proceed with the interactive IPL procedure in Section 3.

Note: *The automatic IMPL and IPL use SYSRES for the load device. If another IMPL or IPL device is to be used, specify that device by manually initiating the IMPL or IPL procedure after the initial phase of the IPL completes.*

System Power Turn-Off Procedures for Models 3 thru 6

1. Enter the SJ SHUT command at the console workstation. A message indicating completed shutdown is displayed.

2. Set the SYS PWR ON/OFF switch to OFF. The SYS PWR switch and console screen lights go out.
3. Set the ON/OFF switch for nonintegrated peripheral subsystems to OFF. (Workstations are turned on and off as required by the workstation user.)
4. Set the MAIN POWER and expansion cabinet circuit breakers (rear of cabinets) to OFF. (Used only for an emergency or as a normal site requirement.)

Caution

Do not open the processor cabinet doors to operate other circuit breakers. Air has been purged in the processor cabinet to maintain efficient operation of the internal disk drive.

System Power Turn-On and Turn-Off Procedures for Models 8 thru 20

Normally, circuit breakers on the processor cabinet, I/O cabinet, and I/O expansion cabinet (if configured), as well as the circuit breakers on all peripheral devices where the circuit breaker is separate from the ON/OFF switch are left in the ON position. Power is controlled (applied and removed) through the main system circuit breaker. Once power is applied, the console, integrated disks, and all diskettes are turned on and off by using the POWER switch on the control panel; all other peripheral subsystems, such as printers and additional disk subsystems, are turned on and off at the specific device. Before turning system power on or off, be sure that files are protected at each disk drive portions of data will be erased.

Whenever power has been removed from the system, the initial microprogram load (IMPL) and initial program load (IPL) procedures must be performed each time power is reapplied. The system power turn-on procedure automatically performs the IMPL procedure to load and initialize control storage. When the IPL switch on the control panel is in the AUTO position, the system power turn-on procedure also initiates the IPL procedure to load the resident portion of the OS/3 (the supervisor). In

System Power Turn-On and Turn-Off Procedures

this case, operator action is not required until interactive IPL, when you select how the supervisor is initialized. However, if the device you want to use for IPL is not the one identified in the configuration frame, you must perform the system power turn-on procedure manually with the IPL switch in the MNL position. Perform the IPL procedure manually when the automatic IMPL procedure is completed.

System Power Turn-On Procedures for Models 8 thru 20

1. Check the MAIN POWER circuit breaker located in the rear of the processor cabinet.
 - If in ON position, go to step 4.
 - If in OFF position, switch to ON. All indicators light.
2. Switch the MAIN POWER switch located in the rear of the I/O expansion cabinet (if used) to ON. The DC READY indicator lights.
3. Switch the circuit breaker located in the rear of the I/O expansion cabinet (if used) to ON.
4. Switch all peripheral devices* (except diskettes and workstations) to ON.
 - Switch workstations on and off as required.
 - Always set the console POWER ON/OFF switch to ON.

*Use the applicable hardware reference manual.

5. Switch the IPL MNL/AUTO switch (for manual or automatic mode) to the mode you require. (To load a device for your configuration frame, always set to AUTO.)
6. Switch the POWER ON/OFF switch located behind the control panel door to ON. It turns on the console, integrated disks, and all diskettes.

ON/OFF Indicators	Display	System Action
ON: SEQ1, SEQ2, SEQ3, P-SEQ	HEALTH CHECK RUNNING BPU IMPL W08	IMPL procedure is in progress.
Then OFF: P-SEQ ON: PWR	START BPU IMPL W09 START DMUX IOMP START	IOMP loading in progress.
OFF: SEQ1, SEQ2, SEQ3		IMPL procedure completed.

7. Check the IPL switch.
 - If in AUTO position (to load supervisor), the IPL takes place automatically up to the interactive IPL phase.
 - If in MNL position (to load a device not in the configuration frame), perform the IPL procedure.

ON/OFF Indicators	Display	System Action
ON: RUN, WAIT, POWER ON: STOP, POWER	IPL01 screen Configuration frame	Waits for operator to perform IPL procedure

System Power Turn-Off Procedures for Models 8 thru 20

1. Enter the SJ SHUT command.
2. Switch off the POWER ON/OFF switch (behind control panel door) to off. This turns off console, integrated disks, and all diskettes. Console screen clears. POWER light on console keyboard goes OFF. All lights on control panel go off.
3. Switch off all peripherals (except diskettes) using applicable hardware reference manuals. However, always leave console POWER ON/OFF switch in ON position. Note that workstation are turned on or off by their users.

If, and only if complete power shutdown is required, then proceed with steps 4 through 6.

4. Switch the circuit breaker at rear of processor cabinet to OFF.
5. Switch the circuit breaker at rear of I/O cabinet to OFF.
6. Switch the circuit breaker at rear of I/O expansion cabinet (if used) to OFF.

Section 3

System Initialization

Initial Microprogram Load (IMPL) Procedure for Models 3 thru 6

The IMPL procedure is used to manually load and initialize control storage. Control storage must be manually loaded and initialized from the device you select whenever a LOAD *ERROR STOP* message is displayed during an IMPL or during an automatic IMPL/IPL (initiated by the system power turn-on procedure, POCLR button use, or a previous manual IMPL using SYSRES), or when the IPL cannot be completed successfully. The IMPL loads and initializes control storage in two phases from the load device you specify. When SYSRES is the load device for the first IMPL phase, SYSRES is automatically the load device for the second IMPL phase and for the IPL. When you specify an alternate load device for the first IMPL phase, you have the option of specifying an alternate device for the second IMPL phase and for the IPL.

The console workstation must be operating in control mode to initiate an IMPL. To set the console workstation to control mode if another operating mode is currently in effect, press and hold the FUNCTION key, then press the D/SYS CONT key. Proceed with step 1 of the IMPL procedure.

1. Initiate the IMPL procedure.
 - a. Press and hold the FUNCTION key.
 - b. Press the IMPL key.

System Initialization

The following message appears below the system state line (line 17) on the console workstation display screen:

```
IMPL=CDD?
```

The 3-digit keyin of the IMPL load *did* (device address) is specified as follows:

Device Address			
Device	Channel	Subchannel	Device Number
SYSRES integrated disk	1	0	0
All other disks	1	0	1-7*
Diskettes	3	2	0-3*

*Represents the actual physical unit number assigned to a selected disk or diskette drive.

2. Identify the load device and load IMPL and IPL.
 - a. To load IMPL (phases 1 and 2) and the IPL using SYSRES, key in *did* 100 and press XMIT. The loading message is displayed on the system state line. Observe for error message if IMPL or IPL is unsuccessful.
 - If LOAD ***ERROR STOP*** is displayed, refer to the *System Messages Reference Manual* (UP-8076) to identify the error code and take appropriate action. If the error condition persists, record the error code and refer to the *Operations Guide* (UP-8859) for error definition and reporting procedures.

- If ***CHECK STOP*** is displayed, press the POCLR button under the console workstation table on the right side. POCLR clears main storage and then initiates the automatic IMPL/IPL sequence.
- If the IPL is unsuccessful and STOPPED ***HPR*** is displayed, refer to the *System Messages Reference Manual* (UP-8076) to identify the HPR code (INSTR=*hpr-instruction-code*) and take appropriate operator action. For an unrecoverable error, perform the manual IPL procedure to retry the IPL. If the error condition persists, record the error code and refer to the *Operations Guide* (UP-8859).

Proceed to step 1 of the Interactive IPL procedure.

b. To load from an alternate device

- 1) For IMPL phase 1, key in the alternate device 3-digit *did* and press XMIT.
- 2) The loading message is displayed on the system state line. Observe for error message if IMPL is unsuccessful. If error condition occurs, take operator action described in step 2a.
- 3) When IMPL phase 1 is complete, the following message is redisplayed below the system state line:

IMPL=CDD?

- 4) For IMPL phase 2 and for IPL, press the XMIT key to use SYSRES. (If the IMPL or IPL is unsuccessful, refer to step 2a.) Proceed to step 1 of the Interactive IPL procedure.
- 5) Otherwise, for the second IMPL phase, key in the alternate device 3-digit *did* and press XMIT.

System Initialization

The loading message is displayed on the system state line. If the IMPL is unsuccessful, refer to step 2a.

When the IMPL is complete, the following message appears below the system state line:

```
IPL=CDD?
```

Proceed with step 3 of the Manual IPL procedure.

Initial Program Load (IPL) Procedure for Models 3 thru 6

Upon completion of the initial microprogram load (IMPL), the initial program load (IPL) is performed from the console workstation to load and initialize the resident portion of OS/3 (the supervisor) in main storage. The IPL procedure contains the steps required to manually initiate the IPL and then select the load device, followed by the steps required to complete the IPL and interactively select how the supervisor is initialized. Usually you will use the automatic IMPL/IPL (initiated either by the system power turn-on procedure or the manual IMPL using SYSRES), and the manual IPL steps are completed for you. Then you only need to use the interactive IPL procedure to select supervisor options.

You use the manual IPL procedure whenever a STOPPED *HPR* message is displayed with an unrecoverable error, when a LOAD *ERROR STOP* message is displayed during a manually initiated IPL, or when you are directed to retry the IPL for an IPL nn message.

The console workstation must be operating in control mode to initiate an IPL. To set the console workstation to control mode if another operating mode is in effect, press and hold the FUNCTION key and then press the D/SYS CONT key. Proceed with step 1 of the Manual IPL procedure.

Caution

Make certain the system is in the idle state (no jobs are active) before you perform the IPL procedure. Otherwise, the SYSRES volume table of contents (VTOC) may be left in an unrecoverable state requiring that a new SYSRES volume be generated.

Manual IPL - Selecting the IPL Load Device (Models 3 thru 6)

1. When unrecoverable STOPPED *HPR*, LOAD *ERROR STOP*, or IPL nn retry message is displayed during IPL:
 - a. Press and hold the FUNCTION key.
 - b. Press the IPL key and then go to step 2.

When the unrecoverable STOPPED *HPR* message is displayed during job processing:

- a. Press and hold the FUNCTION key.
 - b. Press the RESTART key.
2. The following message appears below the system state line (line 17):

IPL=CDD?

The 3-digit keyin of the IPL load *did* (device address) is specified as follows:

Device Address			
Device	Channel	Subchannel	Device Number
SYSRES integrated disk	1	0	0
All other disks	1	0	1-7*
Diskettes	3	2	0-3*

*Represents the actual physical unit number assigned to a selected disk or diskette drive.

3. Identify the IPL load device.

- a. To load IPL using SYSRES, key in *did* 100 and press the XMIT key. IPL messages are displayed on the system state line. Observe for error messages if IPL is unsuccessful.
 - If the LOAD *ERROR STOP* message is displayed, refer to the *System Messages Reference Manual* (UP-8076), identify the error code, and take the appropriate operator action. Retry the manual IPL. If the error condition persists, record the error code and refer to the *Operations Guide* (UP-8859) for error definition and reporting procedures.
 - If the STOPPED *HPR* message is displayed, refer to the *System Messages Reference Manual* (UP-8076) to identify the HPR code (INSTR=*hpr-instruction-code*) and take the appropriate operator action. For an unrecoverable error, repeat the manual IPL. If the error condition persists, record the error code and refer to the *Operations Guide* (UP-8859).
 - If the *CHECK STOP* message is displayed, press the POCLR button under the console workstation table on the right side. POCLR clears main storage and then initiates the automatic IMPL/IPL sequence. Proceed with interactive IPL.
- b. To use an alternate load device (other than *did* 100) for the IPL, key in the alternate 3-digit *did* and press the XMIT key. When the alternate device is a diskette, proceed with step 1 of the Interactive IPL procedure. (If the IPL is unsuccessful, refer to the operator action in step 3a.)

System Initialization

When the alternate load device is a disk, the following message is displayed with the IPL=CDD= message below the system state line:

```
CYL=CCC?
```

Press the XMIT key and proceed to step 1 of the Interactive IPL procedure.

Interactive IPL - Selecting Supervisor Initialization Options (Models 3 thru 6)

After the IPL load device is selected (either automatically or through manual IPL), the following IPL01 screen is displayed above the system state line.

```
IPL01 KEY IN AND TRANSMIT
SUPERVISOR NAME      (DEFAULT=SY$STD)IMPL/IPL
  L=S/A LOAD, Q=QUICK (DEFAULT=S)
LOAD DEVICE ADDRESS  (DEFAULT=did)
SY$STD,S,did
```

The default *did* is variable; the load *did* used for the IPL is displayed or the default *did* 100 (SYSRES integrated disk) is used.

Adjust the INTENSITY control for a comfortable viewing level (if required) and then proceed with step 1.

1. Press the XMIT key if the standard supervisor SY\$STD (*nnnnnn*), normal supervisor load option S (o), and IPL load device address (the default conditions) are to be used.

If an alternate supervisor, load option, or device address is required, enter the complete format. The cursor (█) is positioned at the point where you enter your alternate selection according to the following format:

```
nnnnn.o.did
```


(For an explanation of this parameter, consult the *Operations Guide* (UP-8859).)

Once you've entered your selection, press the XMIT key.

2. Observe that the IPL nn messages are displayed below the system state line if the supervisor load is unsuccessful.
 - If an IPL nn message is displayed, refer to the *System Messages Reference Manual* (UP-8076) for the explanation and the appropriate operator action to take. When directed, retry the manual IPL by setting the console workstation to control mode and proceed to load the IPL. If the error condition persists, record the IPL nn error message and then refer to the *Operations Guide* (UP-8859) for error definition and reporting procedures.
 - If the STOPPED *HPR* message is displayed, refer to the *System Messages Reference Manual* (UP-8076) to identify the HPR code (INSTR=*hpr-instruction-code*) and take the appropriate operator action. For an unrecoverable error, set the console workstation to control mode and then repeat the manual IPL from the beginning. If the error condition persists, record the error code and refer to the *Operations Guide* (UP-8859).
 - If the *CHECK STOP* message is displayed, press the POCLR button under the console workstation table on the right side. POCLR clears main storage and then initiates the automatic IMPL/IPL sequence. Proceed with the Interactive IPL procedure.

System Initialization

3. Set the console workstation to console mode and then select supervisor options.
 - a. Press and hold the FUNCTION key.
 - b. Press the C/CSL key.
 - c. Once you enter the date on the console workstation display screen, the cursor automatically positions itself at the next statement. For example, after you complete the date, the cursor moves to the TIME field. Don't press XMIT until you've completed all the statements you'll be responding to. You can bypass any statement by pressing the RETURN key. When you press the RETURN key, you accept the default for the statement(s) you skipped over. The MSG WAIT key does not have to be pressed before initiating any keyin during this procedure.

Caution

Be sure to respond to all statements before pressing the XMIT key. Otherwise, the questions and answers are lost and the entire procedure must be restarted.

```
**OS/3 VERSION nn***  
DATE? ( { YY/MM/DD  _/_/_ } )  
      ( { MM/DD/YY  
      ( { DD/MM/YY  
TIME? (HH/MM/SS) _: _:
```

continued

RUN LIBS DEVICE ADDR?
 (DEFAULT=system-generation-option) __

RECOVER FILES?

JOB QUEUE (N, Y, H DEFAULT=system-generation-option)

ERROR LOG (N, Y, DEFAULT=Y)

SPOOL FILES (N, A, C, L, H)
 (DEFAULT=system-generation-option)

SPOOLING DVC ADDR? (DEFAULT= { blank
 vsn
 SYSRES })

MODIFY SUPERVISOR? (N, Y DEFAULT=N)

4. Press the XMIT key after you have responded to all the information requested in the preceding message statements.
 - If Y was selected for the MODIFY SUPERVISOR message in step 3, enter the required modifications by responding to system output messages. Refer to the *System Messages Reference Manual* (UP-8076) for details.

When the selected supervisor has been loaded and initialized, the system is ready to process user jobs when the following header and message are displayed:

(1)	(2)	(3)	(4)	(5)	(6)	(7)
(8)	(9)	(10)	(11)	(12)	(13)	(14)

System 80 OS/3 version-no supnam yy/mm/dd hh:mm:ss

- If Y or N was selected for the JOB QUEUE message, the following message is displayed:

JOB QUEUE RECOVERED - n JOBS QUEUED

- If N was selected for the ERROR LOG message, the following message is displayed:

ERROR LOG NOT RECOVERED

System Initialization

If you configured your supervisor with the transient work area during SYSGEN, your system should display the message **TRANSIENT WORK AREA IS INITIALIZED** as soon as the IPL procedure completes. If it doesn't, then initiate the transient work area feature yourself at this time. To do this, initiate the TW command.

During the IPL operation, the system automatically sets all devices or subsystems, except workstations, not online (not turned on) to not available. The devices or subsystems are not available for system use until you identify them as available via the SET IO command or, for a disk drive, until you mount a disk pack and initialize the drive. You can review the availability status for devices by using the MIX command. Jobs requiring more than the available devices are terminated with an R277 message.

Initial Microprogram Load (IMPL) Procedure for Models 8 thru 20

The IMPL procedure loads your system's control storage. It is the first step in initializing your system. The IMPL procedure is performed automatically when you apply power to your system. You must perform it manually in other cases, such as when unrecoverable errors occur. The IMPL procedure must also be performed manually when an error occurs during the IPL procedure.

Simplified Manual Initial Microprogram (IMPL) Procedure for Models 8 thru 20

1. Press the ESC key and then the M key to display the manual frame.
2. Press the L key and then the XMIT key to display the manual frame. The system is now reset.
3. Enter the IMPL option.
 - T0: Reloads all the microcode (manual frame shows: ALL)
 - T1: Reloads only CPU's microcode (manual frame shows: BPU)
 - T2: Reloads only I/O processor's microcode (manual frame shows: DMUX)
4. Press the XMIT key to display the manual screen.

Initial Program Load (IPL) Procedure for Models 8 thru 20

The IPL procedure loads and initializes supervisor, the resident portion of OS/3, in main storage. During initialization, in the first IPL phase, you select your load device. In the second, or interactive phase, you select your own supervisor and load options, and you indicate how the supervisor is initialized. The automatic feature of the IPL switch is effective only when the system is turned on. You must start and complete the IPL manually in all other cases. For example, the following error messages appear:

- STOPPED *HPR* (unrecoverable error)
- CHECK STOP (load device other than the one in the configuration frame is needed)

A simplified system initialization procedure follows.

System Initialization Procedure for Models 8 thru 20

1. Make sure the system is idle. Press the ESC key to display the configuration frame and then press the M key to display the manual frame. IMPL procedure is now complete.
2. Press the L key and then the XMIT key to display the manual frame. The system is now reset.
3. Press the N key, enter the *did* of the device you're loading from, and then press the XMIT key. The IPL01 frame is displayed (shows supervisor name, load option, and the device address you specified).
4. Press the XMIT key to accept the values in the IPL01 frame. The OS/3 VERSION XX.XX.XX.SUPNAM supervisor initialization frame appears.

5. Press the XMIT key again to accept all the defaults in the OS/3 supervisor initialization frame. The following message is displayed if the disk cache feature is configured for your system:

CM01 ENTER THE NUMBER OF 1024 BYTE BLOCKS OF MEMORY FOR DISK
CACHE OR NONE, VALID VALUES IN THE RANGE 16 1024??

6. Enter NONE to disable the disk cache operation, or enter a 4-digit number (from 0016 through 1024) to assign the number of 1,024-byte blocks.
7. Check the screen. The following message should appear if you configured your supervisor with the transient work area feature:

TRANSIENT WORK AREA IS INITIALIZED

The IPL procedure is now complete. If the message did not appear, enter the TW command. The message should appear. The IPL procedure is now complete.

8. The following message appears:

SYSTEM 80 OS/3 VERSION NO SUPNAM (System date format) HH:MM:SS

The system is ready to process your jobs.

System Initialization

Manual Frame

```
ENTER 
PROG LOAD(0-BFF)          CONTROL
N NORMAL                  U RUN
C CLEAR                   Q STOP
R OPER RECOVERY(0-BFF)   RESET
                           L SYSTEM
                           B BPU

ADR STOP(0-FFFFFFF)      COMPUTE CTRL
M NORMAL                  P NORMAL
I STOP IA                 S STEP

A STOP ANY

T TRACE                   CHECK CTRL
                           H NORMAL
                           K STOP

W SENSE SW(0000-1111)    V STORE STATUS
  -0000-

BPU STATU =S             HPR=99080801 00000000
INS=41D0C8C94820        PSW=00000000 3003A2D8      RLF=00000000
```


Configuration (Display) Frame

```

ENTER
=CONFIGURATION(A00)=
***PROCESSOR CONFIGURATION***

E FRAME CHANGE      BPU      ONLI MICRO REV=A00

**SPECIAL MODE**
                                IOP0  IOP1  IOP2  IOP2
                                LMUX  GSEL  -      -
CHC=0
CHC=1  -      -      -      -

AUTO IPL      OFF
AUTO BPU RECOV OFF
REMOTE CNSL   OFF
WATCH DOG TMR ON  MMU
AUTO IPL ADRS -0380
                                BLK0  BLK1  BLK2  BLK3
                                ON     ON     ON     ON

                                MEMORY SIZE = 080000

***CNSL LAMP AND SWITCH***
                                SYSTEM CNSL ON
SEQ1 OFF  TM  OFF  IPL NML  SLAVE CNSL OFF  FD#0=A02,OP0
SEQ2 OFF  TEST ON  UNLOCK  REMOTE CNSL OFF  FD#1=A02,MD0
SEQ3 OFF  BAT  ON

```

OS/3 Supervisor Initialization Frame

OS/3 VERSION XX.XX.XX SUPNAME SUPERVISOR INITIALIZATION

A) DATE: SYSGEN date format TIME: HH:MM:SS

B) RUN LIBS DVC ADDR: XXX (SYSRES)

C) FILE RECOVERY

JOB QUEUE (N,Y,H) DEFAULT=N

ERROR LOG (N,Y) DEFAULT=Y

SPOOL FILES (N,A,C,L,H) DEFAULT=N

D) MODIFY SUPERVISOR? DEFAULT=N

E) SPOOLING DVC ADDR: XXX (SYSRES)

Section 4

Job Processing

Job Initialization Commands

The following commands allow you to file a job control stream for future use or to process the job control stream immediately.

Filing Job Control Streams (FILE)

$$\text{FILE} \left[\begin{array}{l} \{ (did) \} \\ \{ ([did], label) \} \\ \{ (RDR, label) \} \end{array} \right] \Delta$$

$$\left[\begin{array}{l} :alt-filename \\ : (alt-filename, \left\{ \begin{array}{l} RES \\ RUN \\ vsn \end{array} \right\}) \\ : (alt-filename, \left[\begin{array}{l} RES \\ RUN \\ vsn \end{array} \right], write-password) \end{array} \right]$$

Files jobs and JPROCs (read from an input device) into a permanent job control stream library file (\$Y\$JCS) or an alternate library file. A disk or format label diskette can be used for the alternate file. Diskette input must be in data set label mode.

Running Job Control Streams (RUN/RV)

$$\left\{ \text{RUN} \left[\begin{array}{l} \text{(did)} \\ \text{([did], label)} \\ \text{(RDR, label)} \end{array} \right] \Delta \left[\begin{array}{l} \text{mod-name[(new-name)]} \\ \text{(new-name)} \end{array} \right] \right\}$$

RVΔmod-name[(new-name)]

$$\left[\begin{array}{l} \text{:alt-filename} \\ \text{:alt-filename, (RES)} \\ \text{RUN} \\ \text{vsn} \\ \text{:alt-filename, (RES), read-password} \\ \text{RUN} \\ \text{vsn} \end{array} \right]$$

$$\left[\begin{array}{l} \text{PRE} \\ \text{HIGH} \\ \text{LOW} \\ \text{NOR} \end{array} \right] [\text{time+n}] [, \text{key-1=val-1}, \dots, \text{key-n=val-n}]$$

Reads job control stream from either an input device, \$Y\$JCS, or alternate job control library file, and stores it in the scheduling priority queue for execution. The RUN command initiates the reading of the job control stream that requires the use of input device (card reader, data set label diskette, or spool file). Input device must be available when the RUN command is issued, regardless of whether job control stream being read needs one. Otherwise, the command is not accepted.

The RV command initiates reading of a prefilled job control stream that does not contain a // CR statement, indicating input to be read and inserted into stream. Therefore, you must include a module name (usually the same as the job name) when you enter the RV command.

For data set label diskette and spool file input, the last // FIN job control statement is not necessary. // FIN statements that separate groups of card images read with // CR statements are still necessary. Jobs input from data set label diskette to spool file must be single volume. Alternate library file may be on disk or format label diskette. New name cannot contain blanks.

Remember, when a system card reader is placed online, the RUN command to read a job control stream from cards in the hopper is initiated when the RUN switch on the card reader is pressed or when the RUN command is entered at the console. Use one method or the other, but not both. Otherwise, an error condition is created.

Running Saved Job Control Streams (SI/SC)

$$\left\{ \begin{array}{l} \text{SI} \\ \text{SC} \end{array} \left[\begin{array}{l} (\text{did}) \\ ([\text{did}], \text{label}) \\ (\text{RDR}, \text{label}) \end{array} \right] \right\} \Delta \text{module-name}[\text{new-name}]$$

$$\left[\begin{array}{l} \text{:alt-filename} \\ \text{:alt-filename,} \left(\begin{array}{l} \text{RES} \\ \text{RUN} \\ \text{vsn} \end{array} \right) \\ \text{:alt-filename,} \left(\begin{array}{l} \text{RES} \\ \text{RUN} \\ \text{vsn} \end{array} \right), \text{read-password} \end{array} \right]$$

$$\left[\begin{array}{l} \text{PRE} \\ \text{HIGH} \\ \text{LOW} \\ \text{NOR} \end{array} \right] [\text{time+n}]$$

Job Processing

Initiates running of expanded job control stream from `Y$SAVE MIRAM` library file or an alternate library file, then stores it in scheduling priority queue for execution. `SI` command initiates reading of job control stream that requires replacement of embedded data from input device (card reader, data set label diskette, or spool file). When issued, `SI` is accepted only if input device is available.

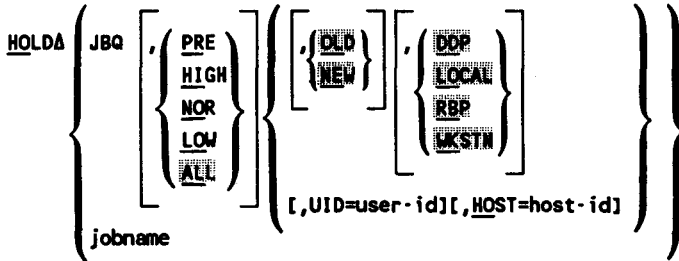
`SC` command initiates reading of job control stream that does not require use of input device to replace embedded data.

For data set label diskette and spool file input, last `// FIN` job control statement is not necessary. New name cannot contain blanks.

Job Scheduling Commands

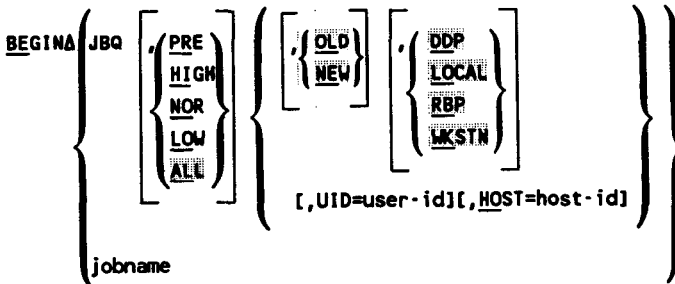
The following commands allow you to control jobs waiting to be scheduled for execution.

Deferring Jobs Scheduled for Execution (HOLD)



Defers scheduling of all jobs in all queues or in a specific queue, a specific job within a queue, a specific workstation user's jobs in all queues or a specific queue, or a specific host's jobs in all queues or a specific queue. Additional parameters permit the operator to defer either currently residing (old) or newly entered jobs and to defer locally, remotely, or workstation entered jobs. These additional parameters can be interchanged. Scheduling remains deferred until jobs are reactivated via BEGIN command.

Scheduling Deferred Jobs (BEGIN)



Reinstitutes scheduling for execution of a currently deferred job within a queue, all jobs in all queues or in a specific queue, a specific workstation user's jobs in all queues or a specific queue, or a specific host's jobs in all queues or a specific queue. Additional parameters permit the operator to reinstitute scheduling of either currently residing (old) or newly entered jobs and to reinstitute DDP, locally, remotely, or workstation entered jobs. These additional parameters can be interchanged. Jobs remain deferred by HOLD command until specifically reactivated via BEGIN command.

Deleting Jobs from Scheduling Priority Queues (DELETE)

```

DELETEA { Jbq, { PRE
             HIGH
             NOR
             LOW
             ALL } } { { DDP
                       LOCAL
                       RBP
                       WKSTN } } { [,UID=user-id][,HOST=host-id] } [,LOG]
jobname
    
```

Deletes specific job from a scheduling queue, all jobs in all queues or in a specific queue, a specific workstation user's jobs in all queues or a specific queue, or a specific host's jobs in all queues or a specific queue. DDP, locally, remotely, or workstation entered jobs may also be specified. Only jobs residing in a scheduling priority queue can be deleted. Specify the LOG command to print job log for all deleted jobs.

Displaying Jobs in Scheduling Priority Queues (DISPLAY)

```

DISPLAY&Jbq { { PRE
              HIGH
              NOR
              LOW
              ALL } } { { DDP
                       LOCAL
                       RBP
                       WKSTN } } [,UID=user-id][,HOST=host-id]
    
```


Displays contents of any or all job scheduling queues on console screen. The display format depends on the parameters specified. All jobs requested are displayed; those in deferred status (via HOLD) are displayed with parentheses around jobname. Before a queue is displayed, a system output message is displayed specifying that request was for LOCAL, RBP, DDP, WKSTN, or all jobs (QUEUED); the PRE, HIGH, or NOR queue display to follow; and whether or not a HOLD LOCAL (HL), HOLD REMOTE (HR), HOLD WORKSTATION (HW), or HOLD DDP (HD) command is currently in effect for that queue. If no jobs are found in queue requested, a system output message stating that condition is displayed.

Changing Job Scheduling Priority (CHANGE)

CHANGEΔjobname, { PRE
HIGH
NOR
LOW }

Changes scheduling priority of a specific job.

Job Execution Commands

The following commands allow you to control the processing of a job under execution.

Suspending Jobs in Progress (PAUSE)

PAUSEΔ jobname [, jobstep-number]

Suspends processing of a job. This command may be issued at any time, and job processing suspends immediately or following completion of the specified jobstep number. Permits operator to mount new tape or disk volume, replace paper in printer, or add cards to card reader. Suspended job is reactivated via GO command.

Reactivating Suspended Jobs (GO)

GOΔ jobname

Reactivates a job suspended by PAUSE command or by job control operations. Also required as response to a message from the system preceded by an asterisk (*).

Jobs started at a workstation and paused at the system console can be restarted with a GO command at the system console only.

Changing Job Switching Priority (SWITCH)

SWITCHΔ jobname, { +number-of-priority levels } [, ALL]
{ -number-of-priority levels }

Changes switching priority level for job under execution. The switching priority level is changed either for the currently executing job step or for the current job step and all subsequent job steps. If priority is changed for current job step only, subsequent job steps execute under priority established (via // EXEC job control statement or default to lowest level), unless changed by another SWITCH command. A job assigned a higher level has priority over lower-level jobs for control of central processor. Levels are from 1 to *n*, where 1 is highest priority and *n* is lowest priority. (Total number of levels in your system is determined at SYSGEN.)

Job Termination Commands

The following commands allow you to terminate the processing of a job, or of a symbiont or transient.

Canceling Jobs in Progress (CANCEL)

$$\text{CANCEL} \Delta \left\{ \begin{array}{l} \text{jobname} \left[, \begin{array}{l} \{D\} \\ \{N\} \end{array} \right] \\ \text{symbiont}, S[, N] \end{array} \right\}$$

Immediately halts all processing of a job or symbiont. May be issued at any time during processing of job and results in immediate termination of job step being executed at the time the command is given. All subsequent job steps scheduled for job are also terminated. Job run library file for job is deleted. Specify D for dump, N for no dump; symbiont is a 2-character identification used to initiate the symbiont.

Soft Cancel of a User's Job (CJ)

$$\text{CJ} \Delta \text{jobname} \left[, \begin{array}{l} \{D\} \\ \{N\} \end{array} \right]$$

Terminates execution of a job only when it is executing under "normal" conditions. A normal condition means that the job is running under its own key, that no wait flags are set, and that external code is not being executed.

Stopping Execution of a Dump (END)

ENDΔDUMP, jobname

Terminates execution of a cancel or end of job dump for a particular job.

Terminating Jobs (STOP)

`STOPΔjobname[, jobstep-number]`

Provides an orderly termination of a specific job. If a jobstep number is not specified, the job stops at the end of the current job step. If a jobstep number is specified, the job stops after completion of the specified jobstep.

Selected Occasion Operator Commands

The following commands allow you to perform certain functions during the processing of a job.

Displaying Portions of Main Storage (DISPLAY)

`DISPLAYΔaddress[, jobname]`

Displays selected areas of main storage on console screen. The address is a hexadecimal number used for a specific (absolute) main storage address or a job-relative main storage address. The jobname identifies a job-relative address for the job; otherwise, an absolute address is displayed.

Displaying System Information (MIX)

```
MIXΔ DA [ , { jobname  
          { symbiont-name } ]  
      VI [ , { did  
            { c/ca/caa } ]  
      SQ  
      SI  
      DST [ , did ]  
      SC  
      FR  
      MM  
      EN  
      EL  
      HF (models 10, 15, and 20 only)
```

Displays tables of different aspects of system information.

Reconstructing Console Display (REBUILD)

REBUILD

Clears all information from console, then restores job number header lines and rewrites all outstanding question and action request output messages on the screen. All displays other than unanswered questions and action requests are lost.

Setting Simulated Dayclock (SET CLOCK)

SETCLOCK, hh:mm:ss

Resets time of day in system-simulated dayclock; for example, changes from 24:00:00 to 00:00:00 at midnight.

Setting Date Field (SET DATE)

SETDATE, yy/mm/dd[,yyddd]

Resets calendar date in system information block date field and resets job date for every job currently in main storage (except jobs containing // SET DATE job control statement).

Setting Error Log (SET ELOG)

SETAELOG, { ON }
 { OFF } , { ALL }
 { COMM }
 { MCHK }
 { IO }
 { TERM }
 { CLOG }
 { RSTK }
 { MSE }
 { did }
 factor, { RSTK }
 { MSE }

Consult your Unisys customer engineer before using SET ELOG command.

Turns on or off communications, I/O device, machine check, and I/O termination record error logging into \$Y\$ELOG file on SYSRES. IPL procedure automatically turns on error logging and all error logging functions; previously entered changes to the error log are lost when the systems reloaded. SET ELOG is also used to specify a 1- to 3-character decimal value used to redefine main storage error (MSE) or retry stack error (RSTK) limits. When limit is exceeded, error is suppressed. Factor value entered is multiplied by 32 to redefine millisecond time factor (F) in error limit formula $F*S:E$, where S is size or number of MSE or RSTK errors, and E is elapsed time since last interrupt of same type.

Running ONUERL (RV/RUN ONUERL)

When the LOG FILE IS NEARLY FULL message appears on the console screen, run the system-supplied ONUERL job using either the preset options or overriding them with other options. To override preset options, respond to program messages at the console.

Remember that the disk containing the \$Y\$RUN file and the SYSRES disk must be similar device types (both 8414s, for example).

```
{ RVAONUERL }
{ RVAONELAN }
```

Executes ONUERL program with preset parameters; or executes ONUERL with ONELAN error log analysis graphs.

Setting Physical Unit Blocks (SET IO)

```
SETIO,did, ( AV
              CONSOLE
              DOWN
              EON
              EOF
              FEA, type-code
              HOME
              NA
              NOSHARE
              RDR
              SHARE
              TYPE, type-code
              UP ) [ ,O
                  H ]
```

Sets specific bits in physical unit blocks, which define operational characteristics and assignments of I/O devices. There is one physical unit block comprised of a 3- or 4-character *did* for each physical device in the system. All devices or subsystems must be set DOWN before attempting operations, such as forms loading, changing ribbon, etc. Required if processor is to continue operation with other peripheral devices while subject device is undergoing isolated operations. Before a procedure is performed or when power is turned off for the device, enter SET IO,*did*,DOWN. After offline procedure is completed or after turning on power independently of processor, enter SET IO,*did*,UP.

Reading Mounted Volume Serial Number (AVR)

AVRdid[,did][,did]

Reads volume serial number of premounted prepped disk pack, diskette, or magnetic tape volume and stores it in device physical unit block. (Required when disk pack or magnetic tape is mounted on unit that does not have attention interrupt capability, such as UNISERVO[®] VI-C magnetic tape subsystems.)

Displaying Job Status (DISPLAY JS)

DISPLAY { JS[,jobname] }
 { SY[,symbiont-name] }

Displays on the console screen the status of jobs in system or tasks attached to symbiont. Command allows you to display status of specific job or all jobs in main storage, specific job in scheduling priority queue, or a job being processed by the RUN or OCL processor. Includes job name and CPU time used, reason why job is not executing or job's scheduling priority queue, and status of subtasks attached to a job.

Dumping the Contents of Main Storage (SYSDUMP)

SYSDUMP

Dumps entire contents of main storage to \$Y\$DUMP file on SYSRES. Use SYSDUMP whenever system dump is required without supervisor reloading (no re-IPL required). After main storage dumps, the SYSDUMP nn job is automatically initiated to print the SYSDUMP file (where nn is a unique number assigned by the system). The SYSDUMP file locks until SYSDUMP nn completes.

To inhibit dump printing, enter NONE when SYSDMP n message requests type of dump to print. If you delete SYSDMP n from job queue or cancel it before SD01 output message, enter the SET SY command to unlock \$\$DUMP file.

Setting the \$\$DUMP File to Unlocked Condition (SET SY)

SETSY,LOFF

Unlocks the \$\$DUMP file after an SY command or system error locks it.

Setting Main Storage Condition (SET MEM)

SETMEM, { DOWN } ,address [, { no-of-blocks }]
 { UP } { 1 }

Sets one or more main storage blocks up or down. Normally, main storage is in up (usable) condition. System automatically sets unusable block down and displays listing of all blocks currently set down on console screen. Initialize the error log (at IPL) if adding main storage or taking system-resident pack from smaller system to larger system or the additional storage will be unusable. Normally, SET MEM command is used to set a block up after your customer engineer corrects condition that made it unusable.

Changing Resource Management Memory and Job Initiation Limits (LIMITS)

```
LIMITSA [ SYMBMEM={NLMT }  
          [ 5-100 ]  
  
          [ ,INTMEM={NLMT }  
          [ 5-100 ]  
  
          [ ,JOBMEM={NLMT }  
          [ 0-100 ]  
  
          [ ,MAXLOGONS={1-99 }  
          [ 5 ]  
  
          [ ,UPTERMINAL={tttt }  
          [ *ALL ]  
  
          [ ,MAXJOBS=1-n ]  
          [ ,MAXWSJOBS=0-n ]  
          [ ,MAXSWSJOBS=0-n ]  
          [ ,MAXINTUSERS=0-255 ]  
          [ ,MAXENTERS=0-255 ]  
          [ ,MAXRUNSYMB=1-10 ]
```

Changes the resource management limits for memory usage and job initiation that were set at SYSGEN. This command can also be used to reactivate (UP) one or all terminals.

OS/3 resource management provides a means to balance batch job turnaround time and workstation response time. This is done by controlling main memory allocation and the number and types of jobs initiated. The balance among these factors was set at SYSGEN and may be adjusted to meet changing requirements.

The factors that resource management can control are the percentage of main memory to be used for symbionts and interactive and batch jobs; the maximum number of concurrent jobs, concurrent workstation jobs, and concurrent jobs on any single workstation; the maximum number of logged-on interactive users; the maximum number of concurrent batch tasks initiated with the ENTER command; the maximum number of concurrently executing run symbionts; and the maximum number of invalid logon attempts before a terminal is deactivated.

The LIMITS command may be issued any time during the session.

Setting Unattended Console Feature (SET UNCON)

```
SETAUNCON, { ON }  
            { OFF }  
            [ time ]
```

Sets the unattended console feature, which is a SYSGEN option. To remove the previously specified (at SYSGEN) option, specify OFF. To reactivate the previously removed option, specify ON. Specify a specific time (in minutes) to change the unattended console auto-answer time.

Terminating System Activity (SHUTDOWN)

```
SHUTDOWN { SYSTEM }  
          { DDP }
```

Terminates system activity or distributed data processing (DDP) in an orderly manner. No new files, jobs, or functions are started. Shutdown occurs only when all current activities cease.

Verifying and Correcting the VTOC (VV)

VV $\left[\begin{array}{l} did \\ , \left[\begin{array}{l} END \\ FIX \\ ECnn \\ COPY \\ ALT \end{array} \right] \\ [,ALT] \end{array} \right]$

Performs a thorough analysis of the VTOC, looking for any inconsistencies among the labels in the VTOC. See the *Operations Guide* (UP-8859).

The value *did* is the device address of the VTOC to verify, correct, or copy.

END terminates the verify routine upon completion.

FIX calls the VTOC correction routine.

ECnn automatically takes a dump when error condition occurs.

COPY copies VTOC to alternate VTOC.

PACK indicates that the VTOC is to be packed (i.e., reorganized).

ALT directs all commands to alternate VTOC.

Verifying the VTOC during AVR (SET VV)

SETAVV, $\left[\begin{array}{l} ON \\ OFF \end{array} \right]$

ON performs automatic VTOC verification at AVR time.

OFF does not perform automatic VTOC verification at AVR time. This overrides the VVAVR SYSGEN specification, described in the *Installation Guide* (UP-8839).

Discarding System Messages (FLUSH)

```
FLUSHA { *ALL  
        [msg-prefix] }
```

Discards messages queued for delivery to the workstation. To discard all messages, specify *ALL. To discard only messages with a specific prefix, specify the applicable message prefix.

Initiating a Transient Work Area Feature (TW)

```
TWA[sz=nnn]
```

Initiates the transient work area feature. This feature can improve system performance by storing the most recently used transients in an area of main storage. The optional *sz* parameter specifies the number of 1,024-byte blocks in the work area. If the *sz* parameter is omitted, a 65K work area is allocated by default.

Setting Memory Consolidation Conditions (SET MC)

```
SETAMC, { ON  
         [OFF] }
```

Enables or disables the memory consolidation (MEMCON) feature. When enabled, MEMCON causes movable jobs to be consolidated at the highest possible main storage addresses, thus creating the largest possible free regions. A job cannot be moved unless it is inactive.

A SET MC,OFF keyin does not affect ongoing MEMCON operations.

Setting Job Immovability Conditions (SET IM)

```
SETAIM, { ON  
         [OFF] }
```

Enables or disables the job immovability (IMVJOB) feature. When enabled, IMVJOB allows relocation of immovable jobs to more efficient main storage locations. IMVJOB requires ROLLOUT to be configured for the current supervisor.

Displaying Buffer Pool Information (DI BI)

DI BI

Displays system buffer pool information at the console. This information includes the expansion region size, disk cache buffer size, transient cache buffer size, job/symbiont buffer size, and various dynamic buffer usage information.

Enabling/Disabling the Console Alarm Beeper (SET AL)

SETALARM, { ON }
 { OFF }
 { ONE }

Controls the operation of the console alarm beeper. The ON parameter causes the beeper to sound continuously when an alarm condition occurs. The OFF parameter disables the beeper. The ONE parameter causes the beeper to sound once when an alarm condition occurs.

Enabling/Disabling the Console Video Clock (SET VC)

SETAVC, { ON }
 { OFF }

Enables and disables display of the time-of-day clock at the upper right corner of the console screen. The ON parameter displays the clock and enables clock incrementation every 10 seconds. The OFF parameter disables clock incrementation and blanks the clock display at model 8 through 20 consoles; the clock is not blanked out on model 3 through 6 consoles.

Section 5

Spooling Services

General Spooling Commands

Used to display and manipulate subfiles in the spool file; also used to change the operating mode of the spooling function.

The formats for these commands may include the following.

Spool File Directories

directory

Identifies the specific spool file directory acted upon. When ALL is entered in place of a directory, all directories accessible to the command are acted upon. Allowable entries are:

DDPPR

Distributed data processing output is to printer.

DDPPU

Distributed data processing output is to card punch.

LOG

Job, workstation, and console log input and output data is in designated job log file.

PRINT

Subfile output is to the designated printer.

PUNCH

Subfile output is to the designated card punch or data set label diskette.

RBPIN

Remote batch processing input is from card reader.

RBPPR

Remote batch processing output is to printer.

RBPPU

Remote batch processing output is to card punch.

RDR

Subfile input is from designated card reader, tape, or data set label diskette.

Spool File Command Modifiers

`modifier-1, ..., modifier-n`

Optionally used to further identify, within specified directory, the subfiles being referenced. Any number of modifiers may be specified.

Allowable modifiers are:

$\underline{\text{ACCT}} = \left\{ \begin{array}{l} \text{acctno} \\ * \end{array} \right\}$
1-4 characters

$\underline{\text{BNum}} = n$

Binary job number, 1-5 characters (BE SPL, DE SPL, HO SPL, PR BX, RP BX only)

$\underline{\text{CART}} = \left\{ \begin{array}{l} \text{cartridge-id} \\ * \end{array} \right\}$
1-8 characters

$\underline{\text{DDPID}} = \text{host-id}$

1-4 characters (output writer BX function only)

DVC= [770]
or [776]
DEV= [789]
[PPC]
[9246]
[ANY]
[CLASS1]
[CLASS2]
[CLASS3]
[AUX]

NOTE: AUX is valid for DEV only.

Any device of the type designated that is available.

FILE= { filename }
{ * }
1-8 characters

FORM= { formname }
{ * }
1-8 characters

ID=remote-id
1-6 characters (output writer BX function only)

JOB= { jobname }
{ * }
1-8 characters

LBL=labelname
1-8 characters for data set label diskette; 1-17 characters
for card reader

STEP=stepno
3 characters (left-justified with zeros)

UID= user-id
1-6 character identification of the user on whose behalf the
spool subfile was created.

UID= OS3CTR (or CENTRAL)
Designates subfiles that were directed to a central printer.
OS3CTR and CENTRAL are equivalent terms.

VOL=volno
1-6 characters (diskette only)

Spooling Services

Notes:

1. *Command keyins cannot exceed 28 characters in length, including commas.*
2. *Enter * and a modifier type to group spool file contents for processing on a first-in, first-out basis. Provides a complete spool file listing, grouped according to the modifier specified.*

Removing Active Files from HOLD Condition (BEGIN ACT)

BEGINACT [, { ALL
LOG
PRINT
PUNCH }]

Removes HOLD condition from files currently being created in directory named.

LOG does not affect remote batch or distributed data processing job logs.

Command is ignored if modifiers entered.

Removing Closed Files from HOLD Condition (BEGIN SPL)

```

BEGINASPL ( ALL
            DDPFR
            DDPFU
            LOG
            PRINT
            PUNCH
            RBPPR
            RBPFU
            RDR ) [,modifier-1,...,modifier-n]

            [ ,OUT= { DID }
              { NO } ]
  
```

Removes HOLD condition from closed files in the directory named, according to modifiers specified. Also loads output writer automatically to process files in burst mode. Loads output writer for central printer as well as for auxiliary printer.

The file is printed on an auxiliary printer only if the BE SPL command comes from the workstation that initiates the job and if that workstation has an auxiliary printer attached.

If the BE SPL command is entered from the console, the RP output writer (for an auxiliary printer) is not called.

ALL cannot be specified with OUT=DID.

LOG does not affect remote job logs.

If RDR is entered without LBL=label modifier, all reader spooled files are removed from HOLD condition.

Spooling Services

If no directory or ALL is entered, only LOG, PRINT, PUNCH, and RDR are affected.

OUT=*did* specifies the designated device that the output is to be sent to (printer, tape, disk, or punch).

OUT=NO specifies that output writer should not be called as a result of releasing the spool subfiles from a hold state. If this parameter is used, the command keyin can be up to 60 characters, including commas.

```
BEGINASPL [ , { LOG } ] [ ,modifier-1,...,modifier-n],OUT=did
```

Removes hold status from closed files in directory named, according to modifiers specified. Also loads output writer automatically to process files in burst mode. The output is printed on the device specified by OUT=*did*.

The file is printed on an auxiliary printer only if the BE SPL command comes from the workstation that initiates the job and if that workstation has an auxiliary printer attached.

If the BE SPL command is entered from the console, the RP output writer (for an auxiliary printer) is not called.

LOG does not affect remote batch or distributed data processing job logs.

Removing Active and Closed Files from HOLD Condition (BEGIN SPQ)

```
BEGINAS PQ [ , { ALL } ] [ ,modifier-1,...,modifier-n],OUT=did
```

Combines BE ACT and BE SPL commands. Removes HOLD condition from both currently active and closed files in directory named. Also loads output writer automatically to process files in burst mode.

LOG does not affect remote batch or distributed data processing job logs.

Command is ignored if modifiers entered.

Breakpointing an Active File (BRKPT)

```
BRKPTA { P } , { PRINT } , JOB=jobname[,modifier-1,...,modifier-n] [,HOLD]
        { I }   { PUNCH }
```

Breakpoints printer or punch file currently being created by job name and modifiers specified. P breakpoints file at end of the page; I breakpoints file immediately. Diskette files cannot be breakpointed.

HOLD holds the file after breakpoint.

This command closes files and makes them available to output writer. New file is created that contains remainder of file. You should use this command whenever warning messages indicating spool file is nearly depleted appear on console screen.

After breakpoint is taken, you should load output writer in burst mode to process the file.

If a print file is breakpointed with the HOLD option, all subsequent subfiles for the breakpointed file are also held.

Breakpointing the Console Log File (BRKPT CNSLG)

$$\underline{\text{BRKPTACNSLG}} \left[, \text{OUT} = \left\{ \begin{array}{l} \text{TAPE} \\ \text{DISK} \\ \text{DISKETTE} \end{array} \right\} \right] [, \underline{\text{HOLD}}]$$

Breakpoints console log file and prints it or redirects it to specified output device. New console log file starts with first message or command after breakpoint command.

HOLD holds the file after breakpoint.

After BRKPT is issued for console log file, output writer is loaded automatically. Output writer recognizes the console log file and prints it.

If HOLD is specified for a console log file, the breakpointed log file is held, but the newly opened log subfile is not held unless HOLD is specified by subsequent commands.

Console log record collection must be set to ON with option to permit printing (specified via SET SPL,ON command in effect).

Breakpointing the Workstation Log File (BRKPT LOG)

$$\underline{\text{BRKPTALOG}} \left[, \text{OUT} = \left\{ \begin{array}{l} \text{TAPE} \\ \text{DISK} \\ \text{DISKETTE} \end{array} \right\} \right] [, \underline{\text{HOLD}}]$$

Breakpoints workstation log file and prints it or redirects it to specified output device. New workstation log file starts with first message or command after BRKPT command.

HOLD holds the file after breakpoint.

If HOLD is specified for a workstation log file, the breakpointed log file is held, but the newly opened log subfile is not held unless HOLD is specified by subsequent commands.

Changing the Device Type and/or Number of Copies (CHANGE SPL)

```
CHANGEΔSPL [ , { ALL
              { LOG
              { PRINT } ] [ ,modifier-1,...,modifier-n]
```

```
[ ,COPIES=nnn ] ,DVC= [ 770
                       776
                       789
                       9246
                       PPC
                       { ANY
                       CLASS 1
                       CLASS 2
                       CLASS 3
                       AUX, ID= { *
                                { user-id } ] ] ]
```

Changes device type and/or number of copies of closed spool subfiles, either queued or held, but not of active subfiles. Up to 60-character keyins are permitted. Change parameters are required; there are no defaults.

ALL includes LOG and PRINT directories only.

If no modifiers are included, the search for subfiles is based on the user who issued the command.

When AUX is specified, *user-id* must be given.

Deleting Closed Files (DELETE SPL)

DELETESPL, (ALL) [,modifier-1,...,modifier-n]
DDPPR
DDPPU
LOG
PRINT
PUNCH
RBPPR
RBPPU
RDR

Deletes closed files in directory named according to modifiers specified. Includes queued files (waiting for output writer processing) and files in HOLD condition. Active files and files in progress (being processed) cannot be deleted.

LOG does not affect remote batch or distributed data processing job logs.

If RDR is entered without LBL=label modifier, all reader spooled files are deleted.

If ALL is entered, LOG, PRINT, PUNCH, and RDR are affected.

Displaying the Status of Active Files (DISPLAY ACT)

DISPLAYACT, (ALL) [,modifier-1,...,modifier-n]
DDPPR
DDPPU
PRINT
PUNCH
RBPPR
RBPPU

Displays the number of files currently being created in directory named, according to modifiers specified.

Solicited messages are used to direct and terminate display. Includes option to display further information about some or all of files specified in detailed or abbreviated format.

Displaying the Status of Completed Files (DISPLAY SPL)

```

DISPLAY&SPL , ( ALL ) [modifier-1,...,modifier-n]
              ( DDPPR )
              ( DDPPU )
              ( LOG )
              ( PRINT )
              ( PUNCH )
              ( RBPIN )
              ( RBPPR )
              ( RBPPU )
              ( RDR )
    
```

Displays the number of completed files (queued for processing, on hold, and in progress) in directory named, according to modifiers specified.

Solicited messages are used to direct and terminate display. Includes option to display further information about some or all of files specified in detailed or abbreviated format.

LOG does not affect remote batch or distributed data processing job logs.

Displaying the Console Log Status (DISPLAY CNSLG)

```
DISPLAY&CNSLG
```

Displays the number of lines accumulated in current console log file.

Displaying the Spooling Mode of Operation (DISPLAY SPL,STATUS)

DISPLAYSPL,STATUS

Displays burst or nonburst mode of operation currently in effect. For burst mode, includes selection criteria when specified. A message displays the percentage of spool file still available.

Placing Active Files in HOLD Condition (HOLD ACT)

HOLDACT [(ALL
LOG
PRINT
PUNCH)]

Places files on hold that are currently being created in directory named.

LOG does not affect remote batch or distributed data processing job logs.

Job logs for jobs found in error by run processor are not affected.

Command is ignored if modifiers entered.

Placing Closed Files in HOLD Condition (HOLD SPL)

HOLDSPL , (ALL) [modifier-1,...,modifier-n]
 DDPPR
 DDPPU
 LOG
 PRINT
 PUNCH
 RBPPR
 RBPPU
 RDR

Places closed files on hold in directory named, according to modifiers specified.

LOG does not affect remote batch or distributed data processing job logs.

If ALL is entered or implied by default, all directories are affected.

Placing Active and Closed Files in HOLD Condition (HOLD SPQ)

HOLDSPQ , (ALL)
 LOG
 PRINT
 PUNCH

Combines HO SPL and HO ACT commands. All closed files in directory named are immediately placed in HOLD condition; all active and future files in directory are placed on hold when closed.

LOG does not affect remote batch or distributed data processing job logs.

Job logs for active jobs found in error by run processor are not affected; job logs for closed jobs that were found in error are held.

Command is ignored if modifiers entered.

Setting Spooling System Operating Mode (SET SPL, BURST/NBURST)

SETSPL, { BURST[,modifier] }
 { NBURST }

Sets spooling system operating mode for processing output files to burst or nonburst (NBURST). All subsequently loaded output writers run in mode selected. Previously loaded output writers are not affected.

A modifier tailors file selection for burst mode processing.

Setting Console Log and Workstation Log File Specifications (SET SPL,CNSLG)

SETSPL,CNSLG [, { ON }] [, { RETAIN }] [, { PRINT }]
 { OFF } { DELETE } { NOPRINT }

Turns console log and workstation log record collection function ON and OFF, deletes or accumulates (RETAIN) console log for transfer to SYSLOG, and prints or does not print console log.

Must be set to ON to accumulate or print console log or to accumulate or print workstation log via SET SPL,PRINT and SET SPL,DUMP commands, respectively.

If any optional parameters are omitted, console log file remains in same condition or mode for that parameter that it was in before the command was issued.

Blinking marker symbol (▼) in rightmost position of console line indicates message not written to console log.

Setting Accumulation of Job Log and Workstation Log Files (SET SPL,DUMP/ENDDUMP)

```
SETASPL, { DUMP  
          ENDDUMP }
```

Deletes or accumulates job log and workstation log files after printing for transfer to SYSLOG. DUMP specifies files are accumulated for later routing to SYSLOG tape or disk file; ENDDUMP specifies no accumulation.

The SET SPL,CN,ON command must be in effect to accumulate workstation logs.

Setting Job Log Printing Specifications (SET SPL,NOACT/NOLOG/NOPRINT/PRINT)

```
SETASPL, { NOACT  
          NOLOG  
          NOPRINT  
          PRINT }
```

Specifies which job log records are to be printed at the end of each job. NOACT specifies not to print job accounting (A) records; NOLOG specifies not to print log (L) records; NOPRINT specifies not to print job accounting (A) and log (L) records; and PRINT specifies printing of all job log (A and L) records.

Spooling Services

JOBACCT=YES must be specified at SYSGEN to control A record printing.

Setting Spool File Printout Formats (SET SPL, HEADER/NOHDR)

SETASPL, {HEADER
NOHDR }

Prints (HEADER) or suppresses (NOHDR) 3-page header preceding each spooled print file.

Setting Forms Change Messages (SET SPL, TEST/NOTEST)

SETASPL, {TEST
NOTEST }

Displays (TEST) or suppresses (NOTEST) console message indicating a forms change with option to print test lines.

Input Reader Commands

Used to load an input reader symbiont to transfer a card or data set label diskette file into the RDR spool directory.

Spooling Punched Card Input Files

$$\text{IN}(\text{did})\text{A} \left[\begin{array}{c} \{51\} \\ \{66\} \end{array} \right]$$

Loads input reader for spooling punched card input. Specify either 51- or 66-column punched cards; if omitted, 80-column (or 96-column, if configured) punched cards are read.

A // DATA job control statement must precede jobs or data files to be spooled. Punched cards are read until a // FIN or another // DATA statement is detected.

If no device (*did*) is specified, first available card reader (SYSRDR) is expected to contain input file.

Spooling Data Set Label Diskette Input Files

$$\text{IN}(\text{did}, \text{label})\text{A}[\text{RETAIN}][, \text{DELETE}]$$

Loads input reader for spooling diskette input. Label must match LBL job control statement file name with maximum of 8 characters. RETAIN specifies spooled file is retained after job processing. Retained file is available for additional processing until deleted via DELETE command or via the DELETE parameter in a subsequent introduction of a spooled subfile having the same label.

Use only with single-volume input.

Spooling Tape Input Files

IN(did)

Loads input reader for spooling tape input. A // DATA job control statement must precede jobs or data files to be spooled.

Used only with single-volume input.

Output Writer Commands

Used to load an output writer symbiont according to the operating mode and selection criteria specified. Solicited and unsolicited messages are used to direct the operation of output writers that are active in the system.

Output writers are loaded under three conditions.

1. Automatically by system when files require processing and appropriate device is available.
2. Automatically when operator enters BEGIN spooling command.
3. Manually by operator using output writer commands and messages. Function codes and modifiers are included to change operating mode, select criteria, and tailor processing.

Under certain conditions, such as system set in nonburst mode, the operator manually loads output writers in order to have files printed. Other conditions include

1. Warm start (recover files at IPL), if set to nonburst at SYSGEN.
2. BR function, if system is in nonburst mode.
3. STOP or HALT function previously entered from console and printing a job's files is incomplete.
4. IN function when reintroducing redirected tape, disk, or format label diskette output.

Manually Loading Output Writer

$$\left. \begin{array}{l} \text{PD} \\ \text{PR} \\ \text{PU} \end{array} \right\} [(\text{did})]\Delta[\text{function-code}][,\text{modifier-1},\dots,\text{modifier-n}]$$

Spooling Services

Loads output writer for printer (PR), punch (PU), or data set label diskette (PD) file processing.

If *did* (device address) is omitted, system assumes only one device is available and selects first available device. When device address is tape, disk, or diskette unit, output file is redirected to that device (not valid with PD). PD does not require device address; job control device assignment set provides diskette location to be used.

Function-code specifies output writer mode of operation and processing criteria. (Function codes are described in a later paragraph.) If omitted, output writer is loaded in mode (burst or nonburst) assigned at SYSGEN. After function is entered and request is completed, system usually requests entry of another function. Enter function that is using solicited message reply format (described in the following paragraphs), or press XMIT key if no additional functions are required.

Command modifiers further identify files to be processed.

```
PRA[function-code],UID=user-id[,modifier-1,...,modifier-n]
```

Loads output writer for nonauxiliary destined print files created on behalf of a workstation user identified by UID.

Function-code specifies output writer mode of operation and processing criteria. (Function codes are described in a later paragraph.) If omitted, output writer is loaded in mode assigned at SYSGEN. After the function is entered and the request is completed, the system usually requests another function. Enter the function using solicited message reply format (see *Spooling and Job Accounting Operating Guide* (UP-9975) for more details) or press the XMIT key if no additional functions are required. UID is a 1- to 6-character, left-justified identification that was entered with the LOGON command at the workstation.

Command modifiers further identify files to be processed.

RPABX,UID=user-id[modifier-1,...,modifier-n]

Loads output writer to print output, specified as destined for the auxiliary printer (via // SPOOL jproc, // ROUTE job control statement, and OPTION job control statement) at the central site rather than at the auxiliary printer.

BX specifies that the output writer is to function in the burst mode.

After the function is entered, the system usually requests another function. Enter the function using solicited message format (described in the following paragraphs) or press the XMIT key if no additional functions are required.

UID is a 1- to 6-character, left-justified identification that was entered with the LOGON command at the workstation.

Modifiers further identify the files to be processed.

Directing Active Output Writer

Used to change operating mode or processing criteria of active output writer. Messages are either solicited (output writer requests function from operator) or unsolicited (operator interrupts output writer processing to enter a function). Unsolicited messages cannot be entered if the output writer is waiting for a response to a solicited message.

- **Solicited message reply format**

0iΔfunction-code

Used to respond to function request from output writer. Both job number (0) and message-id (i) must be included in reply. Message-id corresponds to the message-id transmitted by requesting output writer.

Allowable functions are described under output writer function codes.

Spooling Services

- Unsolicited message reply format

00Δ { PD } [(did)] function-code
 { PR }
 { PU }

Used to interrupt active output writer to issue a function change. The job number and message-id (00) are used to communicate with the output writer (via the supervisor).

PD (diskette), PR (printer), or PU (punch) identifies the output writer to be interrupted. If the did is omitted, system assumes output writer is active at first available device.

Allowable functions are described in list of output writer function codes. Use the DEV function code to redirect output currently being processed.

Output Writer Function Codes

{ BURST } Δ[,modifier-1,...,modifier-3]
{ BX }

Places the output writer in burst mode. Functions can be further qualified by optional modifiers 1 through 3. Modifiers that may be specified are listed in the description of general spooling commands. (STEP, LBL, and VOL are not used with BU and BX.) If BX is entered with modifiers, the output writer terminates after processing all files that satisfy the modifiers. If BU is entered, the output writer requests another function if more files exist that do not satisfy modifiers.

BYPASS

Terminates processing of the current file. Current file is closed and output writer continues processing next file. Bypassed files can be restarted later.

COPIES,nnn

Sets the number of copies the output writer is to produce for each file it processes. One to 255 copies (*nnn*) may be specified. If 0 is specified, 1 is assumed. File closed when processing is completed. This function cannot be used with diskette (PD) output writer.

DELETE

Deletes the file being processed and proceeds with next file to be processed.

DEVICE[,did]

Indicates that output writer is to change device it is currently using to print (punch) its output. If a new *did* is specified, it is assigned to the output writer and current device is deallocated. If the *did* is omitted, a device having the same characteristics as the current device replaces the current device. The new device remains in use as long as the same copy of output writer remains in main storage.

If output is to be redirected, specify the tape, disk, or diskette device (*did*) in the function code, and all subsequent output files are redirected to that device, as long as that copy of output writer is active. Redirected output to diskette is recorded in format label mode.

If some form of restart is to be performed prior to switching devices, enter the RESTART function before entering the DEVICE function.

DISPLAY

Displays the status of the current file on the console screen. The information displayed is

- | | |
|--------------------|--------------------------------|
| 1. File name | 5. Current page (card) number |
| 2. Job name | 6. Total pages (cards) in file |
| 3. Program name | 7. Number of remaining copies |
| 4. Job step number | 8. Existence of a breakpoint |

Function is ignored if no file is open.

Spooling Services

HALT

Terminates output writer after current file (if any) is processed. If file being processed has multiple copies, remaining copies are produced when output writer is reloaded.

HOLD

Places the current file in a HOLD condition and begins processing next file.

Files in HOLD condition are not available for processing until released by BEGIN command.

INPUT, did[, B] $\left[\begin{array}{l} \{ \text{RET} \} \\ \{ \text{REL} \} \end{array} \right]$

Directs output writer to accept input from tape, disk, or diskette unit (did) identified in function code. Used to reintroduce redirected output so that it can be printed or punched.

If input is from disk or format label diskette, the B option may be included to permit specific files to be selected. When B is entered with function, a message is displayed requesting another function. Enter BX function with modifiers to specify particular files to be printed or punched.

Retains (RET) redirected print and punch output on disk or diskette after processing. Also releases (REL) redirected output previously retained. After processing, released files are deleted.

INPUT function cannot be used with PD.

NBURST

Places output writer in nonburst mode. If specified while output writer is processing a file, function does not take effect until file processing is completed.

RETAIN

Retains currently active file in a HOLD condition in spool file after it is processed. The retained file is unavailable for additional processing until released via the BEGIN command. (Otherwise, delete the retained file via the DELETE command.)

RESTART

,nnn
,PAGE,nnnn
,CARD,nnnn

Restarts processing of currently active file from a number of pages or cards. If number is not specified, output writer restarts processing from beginning of file. If only *nnn* is entered, file processing is restarted *nnn* pages or cards back from current position of file. If PA or CA is entered with *nnnn*, file is positioned back to page or card identified by *nnnn*.

RESTART cannot be used with PD.

Enter RESTART,*nnn* first if used in conjunction with the DEVICE function.

SD

Provided for debugging purposes only. The message, Enter SPOOL DEBUG COMMAND, requires a reply of LOG, PRINT, RDR, or ALL to print the directories of the various queues of the spool file. When printing completes, enter HALT at the DEBUG command prompt to terminate spool debug or to enter another DEBUG command.

Spooling Services

SKIP [, { nnnn
PAGE, nnnn
CARD, nnnn }]
LI *nnnn (lines 1, 1, 1)*

Directs output writer to skip forward a specific number (nnnn) of pages or cards or to skip forward to a specific page number (PAGE,nnnn) or card number (CARD,nnnn). After positioning, request is made for another function.

SKIP cannot be used with PD.

STOP [, PAGE]

Directs output writer to stop processing. If PAGE is omitted, output writer terminates immediately. If PAGE is included, output writer terminates after printing the entire current page.

File being processed is closed, but not deleted. When accessed by another output writer, file is processed from point at which it was closed.

Processing the Spool Log File

Systems that are generated with spooling maintain a job log subfile in the spool LOG file for each job processed in the system. The job log subfile contains the job's messages and job control statements (L records) and, when `JOBACCT=YES` was included during `SYSGEN`, the job's accounting (A) records. Spooling also maintains a workstation log subfile in the spool LOG file, provided the `CONSOLOG` parameter was included during `SYSGEN`. The workstation log subfile contains a record of all system messages written to and read from the workstation.

As each job or workstation session terminates, its associated job log subfile is closed and usually output to a high-speed printer as soon as the device becomes available. If the system is generated with the accumulate system job and workstation log files option (`SYSLOG=YES`) or if the operator issues the `SET SPL,DUMP` command after system initialization, the job and workstation log subfiles are marked as having been printed and then accumulated to allow further processing by user job accounting and bookkeeping programs.

A record of all messages written to and read from the console and workstation is also maintained in the spool LOG file, provided console logs are specified with the `CONSOLOG` parameter during `SYSGEN`. Console logs can be printed at any time by the operator and can also be accumulated for future use. They are accumulated when either the `SYSGEN` parameter `RETAINLOG` has been specified or the operator enters the `SET SPL,CNSLG` command with the `RETAIN` parameter included.

Two programs are provided to assist in spool LOG file processing: the `SL$LOG` program for system log accumulation and the `JOBLOG` program for job logs. `SL$LOG` transfers selected portions of the accumulated job log or console log subfiles from the spool LOG file to a `SYSLOG` file on disk or tape. After `SL$LOG` execution, the `SYSLOG` file is available for processing.

Spooling Services

Usually SL\$LOG is used to dump the job log subfiles so they can be used as input to the JOBLOG program. The JOBLOG program generates a job accounting report based on the job logs in the SYSLOG file. Since the SL\$LOG program may also be used to dump the console log subfiles to SYSLOG, the following steps should be performed in the sequence shown to ensure the integrity of SYSLOG output:

1. Execute the SL\$LOG program to dump the accumulated job log records.
2. Execute the JOBLOG program to produce a job accounting report.
3. Execute the SL\$LOG program to dump the accumulated console log records.
4. Execute a user-written program to process the console log output.

The SL\$LOG program is executed by using the RUN command with a job control stream (named DUMPLOG for disk or DUMPLOGT for tape) supplied by Unisys. The operator also uses the RUN command to execute the JOBLOG program. Using the SYSLOG file as input, JOBLOG calls on the OS/3 independent sort/merge routine to create a sorted SYSLOG output file. After the sorting process is complete, JOBLOG uses the sorted file to produce the accounting report. For a detailed description of SL\$LOG program, see the *Spooling and Job Accounting Operating Guide* (UP-9975).

Using Tape for the Job and Workstation Log SYSLOG File (RUN DUMPLOGT)

```
RUNADUMPLOGT [ , [ ,D= { ACT } { LOG } ] [ ,V= { vsn } { SYSLOG } ] [ ,C= { Y } { N } ] ]
```

Establishes SYSLOG file on tape and transfers accumulated job and workstation log records from spool LOG file into SYSLOG.

D= { ACT }
{ LOG }

Specifies accounting (A) records (ACT) or log (L) and workstation (W and R) records (LOG) that are to be transferred. If omitted, all records are transferred.

V= { vsn }
{ SYSLOG }

Identifies volume serial number of tape to be used. If omitted, SYSLOG is used.

C= { Y }
{ N }

Specifies whether checkpoint records are desired. If omitted, checkpoint records are specified.

Using Disk for the Job and Workstation Log SYSLOG File (RUN DUMPLOG)

```
RUNADUMPLOG, , F=ALLOC [ ,D= { ACT } { LOG } ]
```

Establishes SYSLOG file on disk and transfers accumulated job and workstation log records from spool LOG file into SYSLOG.

Spooling Services

F=ALLOC

Specifies SYSLOG file space is allocated on disk.

D= { ACT }
 { LOG }

Specifies accounting (A) records (ACT) or log (L) and workstation (W and R) records (LOG) are transferred. If omitted, all are transferred.

Adding Job and Workstation Log Subfiles to SYSLOG File on Disk (RUN DUMPLOG)

RUNADUMPLOG [, , D= { ACT }
 { LOG }]

Adds additional accumulated job and workstation log subfiles to existing SYSLOG file.

D= { ACT }
 { LOG }

Specifies accounting (A) records (ACT) or log (L) and workstation (W and R) records (LOG) are transferred. If omitted, all are transferred.

Reinitializing Job and Workstation Log SYSLOG File on Disk (RUN DUMPLOG)

RUNADUMPLOG , , F=INIT [, D= { ACT }
 { LOG }]

Reinitializes (effectively erases) SYSLOG file and transfers new accumulated job and workstation log subfiles from spool LOG file to SYSLOG.

F=INIT

Specifies SYSLOG file space is reinitialized on disk.

D= { ACT }
 { LOG }

Specifies accounting A records (ACT) or log (L) and workstation (W and R) records (LOG) are transferred. If omitted, all are transferred.

Running JOBLOG Using Tape Input (RUN JBLOGT)

{ RUN } AJBLOGT [, , V= { vsn } , S= { A }
 { RV } { SYSLOG } { B }
 { C }]

Sorts tape file input to produce job accounting report.

V= { vsn }
 { SYSLOG }

Identifies volume serial number of tape containing job accounting file. If omitted, SYSLOG is used.

S= { A }
 { B }
 { C }

Specifies SORT option. The A option sorts jobs in order submitted; B sorts jobs in accounting number and job name order (default condition), with subtotals taken whenever accounting number and job name sequence changes; C sorts jobs in accounting number and job name order, with subtotals taken whenever accounting number field changes.

Running JOBLOG Using Disk Input (RUN JBLOG)

`RUNAJBLOG` [, , V= { vsn } , L= { file-identifier } , S= { A }
 { RES } { SYSLOG } { B }
 { C }]

Sorts disk file input to produce job accounting report.

V= { vsn }
 { RES }

Identifies volume serial number of disk containing job accounting file. If omitted, SYSRES (RES) is used.

L= { file-identifier }
 { SYSLOG }

Identifies file name of job accounting file. If omitted, SYSLOG is the name used.

S= { A }
 { B }
 { C }

Specifies SORT option. The A option sorts jobs in order submitted; B sorts jobs in accounting number and job name order (default condition), with subtotals taken whenever accounting number and job name sequence changes; C sorts jobs in accounting number and job name order, with subtotals taken whenever accounting number field changes.

Using Tape for the Console Log SYSLOG File (RUN DUMPLOGT)

$$\text{RUNADUMPLOGT, , D=CON} \left[\text{, V= } \left\{ \begin{array}{l} \text{vsn} \\ \text{SYSLOG} \end{array} \right\} \right] \left[\text{, C= } \left\{ \begin{array}{l} \text{Y} \\ \text{N} \end{array} \right\} \right]$$

Establishes SYSLOG file on tape and transfers accumulated console log records from spool LOG file into SYSLOG.

D=CON

Specifies only console log (C) records are transferred.

$$\text{V= } \left\{ \begin{array}{l} \text{vsn} \\ \text{SYSLOG} \end{array} \right\}$$

Identifies volume serial number of tape to be used. If omitted, SYSLOG is used.

$$\text{C= } \left\{ \begin{array}{l} \text{Y} \\ \text{N} \end{array} \right\}$$

Specifies whether checkpoint records are desired. If omitted, checkpoint records are specified.

Using Disk for the Console Log SYSLOG File (RUN DUMPLOG)

$$\text{RUNADUMPLOG, , F=ALLOC, D=CON}$$

Establishes SYSLOG file on disk and transfers accumulated console log records from spool LOG file into SYSLOG.

F=ALLOC

Specifies SYSLOG file space is allocated on disk.

D=CON

Specifies console log (C) records only are transferred.

Adding Console Log Subfiles to SYSLOG File on Disk (RUN DUMPLOG)

RUNADUMPLOG, ,D=CON

Adds additional accumulated console log subfiles to existing SYSLOG file.

D=CON

Specifies only console log (C) records are transferred.

Reinitializing Console Log SYSLOG File on Disk (RUN DUMPLOG)

RUNADUMPLOG, ,F=INIT,D=CON

Reinitializes (effectively erases) SYSLOG file and transfers new accumulated console log subfiles from spool LOG file to SYSLOG.

F=INIT

Specifies SYSLOG file space is reinitialized on disk.

D=CON

Specifies only console log (C) records are transferred.

Section 6

Integrated Communications Access Method

Integrated Communications Access Method (ICAM) Procedures

The ICAM symbiont handles data communications tasks. Each symbiont may contain multiple network definitions (CCAs), and each CCA can handle one or more communications lines. One or more ICAM symbionts can be configured during SYSGEN. Each symbiont satisfies specific communications network requirements. A single ICAM symbiont can be configured to satisfy all communications requirements. You must load the appropriate ICAM symbiont before the programs requiring it can be executed or before interactive services can start for terminals. In addition, when interactive services or global networks are required, you must initiate the running of the global user service task (GUST) after loading ICAM. The ICAM symbiont remains in main storage until GUST is shut down. Then ICAM shuts itself down unless the system operator loaded ICAM with a KEEP operand. In this case, ICAM must be terminated with a CANCEL command.

Loading the ICAM Symbiont (Cn/Mn)

ICAM symbionts are named C1-C9 or M1-M9, and are assigned during SYSGEN. The command format to load ICAM is:

$$\left\{ \begin{array}{l} Cn \\ Mn \end{array} \right\} \Delta[KEEP]$$

Loads the specified ICAM module to handle the communications task required, where n is a number from 1 to 9. After the module is loaded, the following output message is displayed:

ICAM X.X READY

Changing the ICAM Name (SET IC)

SETIC, $\left\{ \begin{array}{l} Cn \\ Mn \\ C? \end{array} \right\}$

Changes the name of the ICAM symbiont (C1-C9 or M1-M9) that is loaded if remote batch output has output ready and ICAM is not loaded. C? causes the system to ask the operator to supply the symbiont name to be used the next time output is ready and ICAM is not loaded.

Initializing and Terminating the Global User Service Task

You must initialize the global user service task (GUST) before starting interactive services for terminals or before executing user programs requiring global networks. You initiate the running of the job that executes the GUST program, ML\$\$GI, through a console workstation or console command entry. See your system administrator for the name of the GUST job to initiate. When global network processing is no longer required for interactive services at terminals or for user programs, you can enter an unsolicited message to shut GUST down.

Running the Global User Service Task Job

RUNA *jobname*

Runs the GUST job (*jobname*) to initiate execution of ML\$\$GI program.

Respond to ML\$\$GI output messages to provide the information required to initialize the global network.

Terminating the Global User Service Task Job

$00\Delta \begin{Bmatrix} \text{Cn} \\ \text{Mn} \end{Bmatrix} \Delta \text{GUST}, \text{network-name}, \text{nnnn}$

Unsolicited message cancels GUST job to end global network processing.

Include name of currently loaded ICAM symbiont (C1-C9 or M1-M9), the 4-character name of active global network (*network-name*), and the GUST job number (*nnnn*).

Directing ICAM Operations

On occasion, you may be required to enter an unsolicited message to mark up or down the lines, terminals, or ports in an ICAM symbiont. The general format for these messages is:

$00\Delta \begin{Bmatrix} \text{Cn} \\ \text{Mn} \end{Bmatrix} \Delta \text{CC}\Delta f, \begin{Bmatrix} \text{xxxx} \\ \text{ccpp} \end{Bmatrix}, \text{nnnn}$

$\begin{Bmatrix} \text{Cn} \\ \text{Mn} \end{Bmatrix}$

Specifies name of ICAM symbiont (C1-C9 or M1-M9).

cc

Is command code for action required.

f

Is facility type: line (L), port (P), terminal (T), or LOCAP (U) .

xxxx

Is 1- to 4-character line/terminal name defined in label field of LINE or TERM macroinstruction.

ccpp

Is the 4-character address: *cc* is an input/output microprocessor (IOMP) channel number and *pp* is a single-line communications adapter (SLCA) number.

Integrated Communications Access Method

nnnn

Is the name of the network specified in the label field of the CCA macroinstruction.

The following are unsolicited messages to ICAM:

00Δ{Cn}ΔUPΔL,xxxx,nnnn
{Mn}

Marks line specified as available (up).

00Δ{Cn}ΔDOΔL,xxxx,nnnn
{Mn}

Marks line specified as unavailable (down).

00Δ{Cn}ΔUPΔT,xxxx,nnnn
{Mn}

Marks terminal specified as available (up).

00Δ{Cn}ΔDOΔT,xxxx,nnnn
{Mn}

Marks terminal specified as unavailable (down) and aborts any current session.

00Δ{Cn}ΔUPΔP,xxxx,nnnn
{Mn}

Marks port specified as available (up).

00Δ{Cn}ΔDOΔP,xxxx,nnnn
{Mn}

Marks port specified as unavailable (down).

00Δ{Cn}ΔCNΔL,xxxx,nnnn
{Mn}

Notifies ICAM that dialing is completed on switched line specified.

00Δ{Cn}ΔCNΔL,ALL,nnnn
{Mn}

Notifies ICAM that dialing is completed on all switched lines.

00Δ{Cn}ΔSTΔL,llll,cccc
{Mn}

Displays status of a communications line (*llll*) in a CCA (*cccc*).

00Δ{Cn}ΔSTΔL,*ALL,cccc
{Mn}

Displays status of all communications lines in a CCA (cccc).

00Δ{Cn}ΔSTΔT,tttt,cccc
{Mn}

Displays status of a terminal/workstation (tttt) in a CCA (cccc).

00Δ{Cn}ΔSTΔU,uuuu,cccc
{Mn}

Displays status of a LOCAP file (uuuu) in a CCA (cccc).

Entering a Packet-Switched Public Data Network

Packet-switched public data network console keyins have the following format:

00Δ{Cn}ΔccccΔnnnn,llll,dddd
{Mn}

{Cn}
{Mn}

Specifies name of ICAM symbiont (C1-C9 or M1-M9).

cccc

Is command code for action required.

nnnn

Is the job number.

llll

Is the 1- to 4-character label of the VLINE macroinstruction for this line.

dddd

Is the 1- to 4-character label of the PDN macroinstruction that identifies the packet-switched public data network affected by this keyin.

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The following are packet-switched public data network console keyins:

00Δ $\left\{ \begin{array}{l} \text{Cn} \\ \text{Mn} \end{array} \right\} \Delta \text{STAT} \Delta \text{nnnn}, \text{llll}, \text{dddd}$

Displays the level 2 status of the link on the operator's console.

00Δ $\left\{ \begin{array}{l} \text{Cn} \\ \text{Mn} \end{array} \right\} \Delta \text{CONN} \Delta \text{nnnn}, \text{llll}, \text{dddd}$

Establishes a connection to the level 2 link.

00Δ $\left\{ \begin{array}{l} \text{Cn} \\ \text{Mn} \end{array} \right\} \Delta \text{DISC} \Delta \text{nnnn}, \text{llll}, \text{dddd}$

Drops a connection to the level 2 link.

00Δ $\left\{ \begin{array}{l} \text{Cn} \\ \text{Mn} \end{array} \right\} \Delta \text{TEST} \Delta \text{nnnn}, \text{llll}, \text{dddd}$

Initiates level 2 self-testing procedures.

Section 7

System Utility Symbionts

You use the system utility symbiont (SL\$\$SU) to request and control the performance of many different functions using cards, tapes, disks, and diskettes.

The SU/TU command loads the system utility symbiont. SU and TU can be used interchangeably for all functions. However, we recommend you use TU for tape operations since TU increases the buffer size for all selector channel tapes from 8,189 to 32,767 bytes.

You can include the required function as a parameter with the SU/TU command. A spooling parameter can also be entered with the command, if spooling is configured in your system. When you enter the command alone to load the symbiont, enter the function as a solicited message.

After the symbiont is loaded, control it by responding with solicited messages. Use unsolicited messages only to terminate the symbiont.

Initializing the System Utility Symbiont

$$\left. \begin{array}{l} \{ \text{SU} \} \\ \{ \text{TU} \} \end{array} \right\} \Delta \text{function-code} , \left(\begin{array}{l} \{ \text{H} \} \\ \{ \text{N} \} \\ \{ \text{R} \} \\ \{ \text{Y} \} \end{array} \right)$$

The 2- or 3-character function codes are described later under the appropriate **CARD, TAPE, DISK, or DISKETTE UTILITY FUNCTIONS** headings. H specifies output is placed on **HOLD** before it is printed or punched. N specifies output is not spooled. R specifies output is placed on **HOLD** after printing or punching. Y specifies output is spooled. When Y is specified or taken as the default condition, the output writer automatically prints or punches any spooled output at the end of each SU function. All possible function codes that are recognized by either symbiont can be displayed on the system console by entering **XXX** in place of the function code. Following this display, the symbiont requests that you enter the required function code.

When the symbiont is loaded, the following message is displayed:

```
mΔSUNNNN SYSTEM UTILITY SYMBIONT LOADED
```

If a function code was included in the command entry, the symbiont completes the requested function, then requests that you enter another function. If a function code is omitted, the symbiont requests that you enter a function.

The ENTER REQUIRED FUNCTION message is displayed as follows:

Message Display	Operator Reply
<p>(With Spooling)</p> <p>nn?SUnnnn ENTER REQUIRED FUNCTION AND SPOOL OPTION [,H,N,R,Y] DEFAULT=Y</p>	<p>nn function-code, $\left\{ \begin{array}{c} H \\ N \\ R \\ Y \end{array} \right\}$</p>
<p>If the SPOOL option is incorrectly entered, the message is displayed:</p> <p>nn?SUnnnn IS $\left\{ \begin{array}{c} \text{PRINTED} \\ \text{PUNCHED} \end{array} \right\}$ OUTPUT TO BE SPOOLED FROM SU H,N,R,Y</p>	<p>nn $\left\{ \begin{array}{c} H \\ N \\ R \\ Y \end{array} \right\}$</p>
<p>(Without Spooling)</p> <p>nn?SUnnnn ENTER REQUIRED FUNCTION</p>	<p>nn function-code</p>

Terminating the System Utility Symbiont

Message Entry	Symbiont Response (Messages)	Description
nn EOJ	nnΔSUnnnn SYSTEM UTILITY SYMBIONT ENDED	Terminates symbiont. Reply is function request; ENTER REQ FUNCTION
00 { SU } EOJ { TU }	nnΔSUnnnn SYSTEM UTILITY SYMBIONT ENDED	Unsolicited entry used to terminate symbiont immediately (before function is completed)
00 { SU } END { TU }	nnΔSUnnnn ENTER REQ FUNCTION	Unsolicited entry used to terminate only the current function, but not the symbiont

Note: *When message replies are entered incorrectly or a reply cannot be honored, the symbiont requests you to reenter the information. If no determination can be made as to why the entry is not accepted, use the unsolicited command entry to terminate either the current function or the symbiont.*

Card Utility Functions

Function Codes

CC

Reproduces cards punched in Hollerith code.

CCB

Reproduces cards punched in binary and Hollerith code.

- CCS
Reproduces and resequences source programs.
- CT
Writes cards to tape in unblocked format.
- CTR
Writes cards to tape in blocked format.
- CP
Lists cards.
- CH
Lists cards containing compressed mode.
- JCP
Punches cards from the system console.

Procedure

To request specific card functions, you must:

1. Enter the SU symbiont.
2. Enter the desired function code.
3. Enter spooling option; otherwise, default is Y. (Applicable if spooling is configured.)
4. If card file is to be read, place it in the card reader designated as the system reader (SYSRDR).
 - a. If system reader is not available, the following message is displayed to identify the reader assigned to read the card file:

nnΔSunnnn USE READER did

- b. If no card readers are available, the function is aborted and the following message is displayed:

nnΔSUnnnn NO READER AVAILABLE

- c. If no output device is available, the function code is aborted and the following message is displayed:

nnΔSUnnnn NO { PUNCH } AVAILABLE
 { TAPE }
 { PRINTER }

Note: *All card input files must be terminated by a card with END OF DATA punched into columns 1 through 11.*

Operator Communications

Function Codes	Symbiont Message	Operator Reply
CC	Refer to step 4 of the procedure.	Refer to step 4 of the procedure.
CCB	Refer to step 4 of the procedure.	Refer to step 4 of the procedure.
CCS	Refer to step 4 of the procedure.	Refer to step 4 of the procedure.
CT	nn?SUhnnn CUUMMB OUTPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count and block count characteristics of the output tape.
	nn?SUhnnn MOUNT NEXT OUTPUT TAPE. REPLY R OR END	Enter END to terminate the CT function. Dismount the unloaded tape, mount next output tape, and then enter R if the function is to continue.
	nn?SUhnnn DOES USER WISH TO PREP THIS TAPE? REPLY YES OR NO (This message issued only if operator did not enter END for previous message.)	Enter N if no tape prep is required; CT function resumes. Enter Y to prep the tape. Tape prep function is activated; CT function resumes when prep is completed.

continued

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
CTR	nn?SUnnnn BLK FACTOR	Enter blocking factor (1-100 for SU, 1-400 for TU).
	nn?SUnnnn CUUMMB OUTPUT TAPE B=BLK CNT	Enter tape unit device address and mode setting of the output tape.
	nn?SUnnnn OUTPUT EXCEEDS ALLOCATED BUFFER	Reenter the function and blocking factor because the factor supplied exceeded maximum allowed and the function was terminated.
CP	Refer to step 4 of the procedure.	Refer to step 4 of the procedure.
CH	Refer to step 4 of the procedure.	Refer to step 4 of the procedure.
JCP	Refer to step 4 of the procedure.	<p>If 60 or more columns are needed, position cursor under the 0-60 in the scale message and transmit. If having a blank in column 1 or 61 is required, enter a right parenthesis instead of a blank in that column.</p> <p>To terminate the JCP function, enter END and transmit immediately.</p>

Tape Utility Functions

Function Codes

- TT
Copies a tape to another tape.
- TH
Prints a tape in character and hexadecimal format.
- THR
Prints a tape in character, hexadecimal, deblocked format.
- TP
Prints a tape containing only standard characters.
- TPR
Prints a tape in character and deblocked format.
- TRS
Locates a specific record on a tape.
- TC
Punches cards from a tape.
- INT
Preps a tape.
- FSF
Forward spaces to a specific file.
- BSF
Backward spaces to a specific file.
- FSR
Forward spaces to a specific record.

System Utility Symbionts

- BSR**
Backward spaces to a specific record.
- WTM**
Writes tape marks.
- REW**
Rewinds a tape.
- RUN**
Rewinds a tape with interlock.
- ERG**
Erases a portion of a tape.

Procedure

To request specific tape functions, you must:

1. Enter the TU symbiont (or SU symbiont if block size does not exceed 8192 bytes).
2. Enter the desired tape function code.
3. Enter spooling option; otherwise, default is Y. (Applicable if spooling is configured.)
4. Place the input tape on the available tape unit and identify the tape unit to the symbiont.

Identifying Tape Unit to Symbiont (Tape Addressing)

Enter the tape unit identification code in the following format:

cuumb

where:

cuu

Is the device address (channel, subchannel, and unit).

mm

Is the tape mode setting. (SYSGEN settings are assumed if specification is blank, 00, or omitted.)

b

Is the tape block count characteristics. (Block count is not assumed if specification is omitted.)

Operator Communications

Function Codes	Symbiont Message	Operator Reply
TT	nn?SUnnnn CUUMMB - INPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of input tape.
	nn?SUnnnn CUUMMB - OUTPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of output tape.
	nn?SUnnnn #FILES 1-99	Enter number of files or marked files to be copied (1 through 99).

continued

System Utility Symbionts

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
TT (cont.)	nn?SUnnnn MOUNT NEXT OUTPUT TAPE. REPLY R OR END	Enter END to terminate the TT function. Dismount the unloaded tape, mount next output tape, then enter R if the function is to continue.
	nnΔSUnnnn SUPPLY VOLUME SERIAL NUMBER FOR NEW OUTPUT TAPE nn?SUnnnn XXXXXX (This message is issued only if operator did not enter END for previous message.)	Enter the volume serial number for the new output tape.
	USER LABEL RESTRICTIONS APPLY. SEE UP-8072	Informational message. Cautions user that SU/TU does not generate user trailer or header labels for multivolume output in addition to those encountered on input tape.
	nn?SUnnnn END OF VOLUME? Y OR N	Enter Y to write the second marked tape after the file. Enter N if it is not to be written.

continued

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
TH	nn?SUhnnn CUUMMB - INPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of input tape. If block count is entered, data is considered to begin in position 3, relative to position 0, for a length of blocksize minus 3 bytes.
	nn?SUhnnn #BLKS OR END	Enter END to print entire tape. Enter the number of blocks to be printed if only a specific portion of tape is to be printed. Function is terminated if end-of-file code is detected before specified number of blocks is printed.
THR	nn?SUhnnn CUUMMB - INPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of the input tape.
	nn?SUhnnn #BLKS OR END	Enter END if entire tape is to be printed. Enter the number of blocks to be printed if only a specific portion of the tape is to be printed. Function is terminated if end-of-file code is detected before specified number of blocks is printed.

continued

System Utility Symbionts

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
	nn?SUnnnn LOGICAL REC LNTH	Enter logical record length.
TP	Identical to the TH function	Identical to the TH function except the output is in character format rather than character and hexadecimal format.
TPR	Identical to the THR function	Identical to the THR function except the output is in character format rather than character and hexadecimal format.
TRS	nn?SUnnnn CUUMMB - INPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of the input tape.
	nn?SUnnnn LOGICAL REC LENGTH	Enter (in bytes) the length of the logical record.
	nn?SUnnnn LENGTH ARGUMENT ¹ (1-30)	Enter (in bytes) the scan argument (data field) length.
	nn?SUnnnn STARTING DATA POSITION IN REC	Enter the byte position at which the data begins.
	nn?SUnnnn ENTER IN HEX-H, CHAR-C	Enter H if data is hexadecimal or enter C if data is character.

continued

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
TRS (cont.)	nn?SUhnnn ENTER 10 BYTES, 1 CHAR PER BYTE	Enter the actual data as requested.
	nn?SUhnnn CONTINUE SCAN? Y/N	Enter Y to continue scan; enter N if scan is to end.
TC	nn?SUhnnn CUUMMB - INPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of the input tape. (The function is terminated when two consecutive tape marks are encountered.)
INT	nn?SUhnnn CUUMMB - OUTPUT TAPE B=BLK CNT	Enter tape unit device address, mode setting, and block count characteristics of the output tape.
	nnΔSUhnnn ENTER NEW VOL# Rnn?SUhnnnΔXXXXXX	Enter VOL1 record (1-6 digits). If less than 6 digits entered, the new volume serial number is left-justified and space-filled on the right.
	nnΔSUhnnn ENTER NEW FILE LABEL nn?SUhnnn XXXXXXXXXXXXXXXXX	Enter new file identifier (1-17 characters).
FSF	nn?SUhnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of the tape to be spaced forward.

continued

System Utility Symbionts

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
BSF	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of the tape to be spaced backward.
FSR	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of the tape to be spaced forward.
	nn?SUnnnn #BLKS	Enter the number of blocks to be advanced (9999 maximum).
BSR	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of tape to be backspaced.
	nn?SUnnnn #BLKS	Enter number of blocks to be backspaced (9999 maximum).
WTM	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of tape to be marked.
REW	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of tape to be rewind.

continued

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
RUN	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of tape (UNISERVO 16 or 20) to be rewound.
ERG	nn?SUnnnn CUUMM - OUTPUT TAPE	Enter tape unit device address and mode setting of the tape to be erased.

Disk and Format Label Diskette Utility Functions

Function Codes

- DD
Prints a disk or format label diskette in unblocked format.

- VTP
Prints the volume table of contents (VTOC).

- SVT
Prints short-format VTOC file.

- AVX
Displays available extents on console screen.

System Utility Symbionts

Procedure

When operating the system utility on disk or format label diskettes, remember that data length on an end-of-file record is in binary zeros (not applicable to IDA disk subsystems).

To request a specific disk or format label diskette function, you must:

1. Place the subject volume on an available disk unit.
2. Enter the SU command.
3. Enter the desired function code.
4. Enter spooling option; otherwise, default is Y. (Applicable if spooling is configured.)

Operator Communications

Function Codes	Symbiont Message	Operator Reply
DD	nn?SUnnnn ENTER DVC ADDRESS	Enter device address of the disk pack or format label diskette to be displayed.
	nn?SUnnnn CCCHH - BEGIN OR FILE-ID	Enter (in decimal) the beginning cylinder (CCC) and head (HH) to be displayed, or the file identifier (1-44 characters) as used on the LBL job control statement when the file was created. If you enter less than 44 characters, the file-id is padded with blanks on the right.

continued

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
DD (cont.)	nn?SUnnnn CCCHH - END	Enter the last cylinder (CCC) and the head (HH) to be displayed.
	nn?SUnnnn NO OF TRACKS TO PRINT UP TO 9	If file-id entered, now enter number of tracks to be printed.
VTP	nn?SUnnnn ENTER DVC/VSN, DI, ALL, FILE-ID, END, OR EOJ	Enter the volume serial number or the disk unit or the format label diskette device address of the disk pack whose VTOC is to be printed and the particular option desired: DI For a listing of device-only information FILE-ID For a listing of up to 44 characters as used on the LBL statement when the file was created ALL For a full VTOC listing END To terminate the VTP function EOJ To terminate SU

continued

System Utility Symbionts

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
SVT	nn?SUnnnn ENTER DVC OR VSN OR END	Enter the disk unit or the format label diskette device address or the volume serial number of the VTOC to be printed. Otherwise, enter END to terminate the SVT function.
AVX	nn?SUnnnn ENTER DEVICE ADDRESS	Enter the disk unit or the format label diskette device address of the disk pack or the format label diskette whose available extents are to be displayed.

Data Set Label Diskette Utility Functions

Function Code

DD

Prints a data set label diskette (single-sided or double-sided) in unblocked format.

VTP

Prints the volume table of contents (VTOC) of a data set label diskette (single-sided or double-sided).

Procedure

To request specific diskette functions, you must

1. Place subject data set label diskette volume on the available diskette unit.
2. Enter the SU command.
3. Enter the DD diskette function code.
4. Enter spooling option; otherwise, default is Y. (Applicable if spooling is configured.)

Operator Communications

Function Codes	Symbiont Message	Operator Reply
DD Printing Unblocked Format		
DD Single- sided diskette	nn?SUnnnn ENTER DVC ADDRESS	Enter diskette unit device address of the data set label diskette to be displayed.
	nn?SUnnnn TTRR-BEGIN	Enter (in decimal) beginning track (TT) and sector (RR) to be displayed.
	nn?SUnnnn TTRR-END	Enter (in decimal) last track and sector (RR) to be displayed.

continued

System Utility Symbionts

Operator Communications (cont.)

Function Codes	Symbiont Message	Operator Reply
DD Printing Unblocked Format (cont.)		
DD Double- sided diskette	nn?SUnnnn ENTER DVC ADDRESS	Enter diskette unit device address of the data set label diskette to be displayed.
	nn?SUnnnn CCCHH-BEGIN	Enter (in decimal) the beginning cylinder (CCC) and head (HH) to be displayed.
	nn?SUnnnn CCCHH-END	Enter the last cylinder (CCC) and the head (HH) to be displayed.
DD Printing VTOC		
DD Single- sided diskette	nn?SUnnnn ENTER DVC ADDRESS	Enter diskette unit device address of the data set label diskette whose VTOC is to be printed.
	nn?SUnnnn TTRR-BEGIN	Enter 0008.
	nn?SUnnnn TTRR-END	Enter 0026.
DD Double- sided diskette	nn?SUnnnn ENTER DVC ADDRESS	Enter diskette unit device address of the data set label diskette whose VTOC is to be printed.
	nn?SUnnnn CCCHH-BEGIN	Enter 00000.
	nn?SUnnnn CCCHH-END	Enter 00001.

● Section 8

Interactive Services

Interactive Services Commands

You use interactive services with an extended set of commands and messages to control the interactive system environment. (For a description of all interactive services commands, see the *Interactive Services Commands and Facilities Programming and Operations Quick-Reference Guide* (UP-9972). These commands and messages enable you to exercise control over the interactive OS/3, all jobs within the system, all workstation users (local locations), and all terminal users (local and terminal locations).

● The interactive services components are loaded automatically whenever required by the system operator and workstation users. Provided ICAM and the global user service task (GUST) are ready, a workstation user's interactive entry or your command loads interactive services for terminal users.

The following extended set of commands is available from the console.

Sending Messages to Users (TELL)

```
TELL{ALL  
  {user-id}}, 'text'
```

Sends message not requiring a response to a specific workstation or terminal user, or to all users.

Asking Questions of Users (ASK)

```
ASK{user-id}, 'text'
```

Sends message requiring a response to a specific workstation or terminal user, accepts reply, and displays reply on console screen.

Displaying System Status (STATUS)

```
STATUS [ {  
  JOBS  
  FUNCTIONS  
  RESOURCES  
  TERMINALS  
  TERMINALS[,user-id]  
  VOLUMES  
  LIMITS  
} ]
```

Displays the volumes currently in use; the status of active workstations, terminals, jobs, and functions; the status of system resources in use; and system resource management limits. If a partial or complete user-id (one to six characters) is entered following the TERMINALS parameter, status is displayed for all terminals that are active with that partial or complete user-id.

Running Interactive Sessions as Batch Jobs (ENTER)

The **ENTER** command is used to run a workstation or terminal user interactive session as a batch run. Sessions may be entered from a library file disk, diskette, or the spool file. Output from the session is always directed to a printer. A listing of the session as it was entered, followed by the output it produced, is printed at the conclusion of the session run.

When a batch session on cards is to be spooled, a **// DATA** job control statement must precede the first session card. The session cards are read into the spool file until a **// FIN** or another **// DATA** card is detected.

Starting Interactive Services (IS)

ISΔ[REMOTEΔSTART]

Used to manually start interactive services after completed interactive services shutdown, or used with remote start to initiate interactive services for terminals when **ICAM** and **GUST** are ready and no workstation entry has automatically loaded them.

Displaying Log File (RECALL)

RECALLΔ{**LASTΔ***nn* } [*,prefix*]
 {*hh:mm:ss-hh:mm:ss*}

Displays all or part of your log file. You can recall a number of messages (**LAST *nn*** parameter) or you can recall the entire log contents for a particular time period (minute (*mm*) and second (*ss*) entries are optional). The optional prefix parameter allows you to recall only those messages that begin with the prefix (up to eight characters).

RECALL only uses available lines on the screen.

Modifying Bulletin and/or Log Values (SET IS)

```
SETAIS, { BULLDEF }, { YES }  
        { BULLOVR }, { NO }  
        { WLOGDEF }  
        { WLOGOVR }
```

The BULLDEF and WLOGDEF parameters allow you to modify the bulletin and log default settings in the logon menu. The YES or NO parameter becomes the default setting.

The BULLOVR and WLOGOVR parameters allow you to specify whether interactive users can override the bulletin and log default settings in the logon menu.

Terminating User Tasks or Sessions (REMOVE)

```
REMOVEΔ { task-id }  
        { user-id }  
        { ALL }
```

Terminates a single command for a specific task, a specific workstation or terminal user session, or all user sessions. Following termination, a cancellation message is displayed on the terminated user's screen.

Interactive Services Messages

You use unsolicited messages provided by interactive services for additional control over the interactive environment. The following extended set of messages is available only from the console.

Terminating User Sessions (REMOVE Message)

```
00ΔREMOVEΔ { task-id }  
            { user-id }  
            { ALL }
```

Terminates specific workstation or terminal user session, all user sessions, or a single command for a specific task.

Restricting New User Sessions (CLOSE Message)

00ΔISΔCLOSE

Restricts new workstation and terminal user sessions from starting. Does not affect currently active sessions.

Releasing New User Session Restrictions (OPEN Message)

00ΔISΔOPEN

Removes previously entered CLOSE or reverses incomplete SHUTDOWN to permit new workstation and terminal user sessions to start.

Terminating Interactive Services (SHUTDOWN Message)

00ΔISΔSHUTDOWN

Terminates interactive services after all sessions have been completed. OPEN message can stop shutdown in progress; otherwise, IS command restarts terminated interactive services.

Controlling Interactive Services for Terminals (REMOTE Message)

00ΔISΔREMOTEA { START
 SHUTDOWN }
 CANCEL }

Provides additional control over interactive services for terminals. Starts interactive services for terminals after ICAM and GUST are ready, terminates interactive services after last terminal session completes, or terminates interactive services for terminals immediately.



Section 9

Disk Cache Facility

The disk cache facility (DCF) reads into a reserved cache storage area all or a portion of a track being read, eliminating subsequent reads of that same disk area.

CM [SIZ=m] [SEG=n]

Initializes DCF, if not initialized during IPL.

m

is the cache buffer size in 1,024-byte blocks. Valid values are:

64 - 1,024 for models 4 and 6

160 - 8,192 for models 8 thru 20

n

is the cache segment size in 1,024 byte blocks. Valid values are:

2 - 15 for models 4 and 6

2 - 24 for models 8 thru 20

00 CM RESEG=n

Resegments cache buffer with a different segment size than was allocated during DCF initialization (models 8 thru 20 only).

00 CM REMOVE dvc# (,dvc#,...dvc#)

Removes specified drive from cache (models 8 thru 20 only).

00 CM ACTIVATE dvc# (,dvc#,...,dvc#)

Activates specified drive to cache (models 8 thru 20 only).

Disk Cache Facility

00 CM SHUTDOWN

Removes DCF from the system.

00 CM STA

Displays DCF statistics.

00 CM STARES

Displays DCF statistics and resets all counters maintained by DCF.

00 CM STATIME=n

Displays DCF statistics every n minutes. Valid values are 1 through 999 minutes.

00 CM STARESTIME=n

Displays DCF statistics and resets all counters, except disk stat counters, every n minutes. Valid values are 1 through 999 minutes.

00 CM STADISK=did

Displays DCF statistics for the specified disk (models 8 thru 20 only).

00 CM STARESDISK=did

Displays DCF statistics and resets all counters maintained by DCF for the specified disk (models 8 thru 20 only).

00 CM TIMER=OFF

Turns off timer statistics set by STATIME or STARESTIME.

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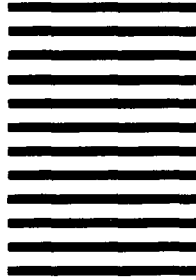
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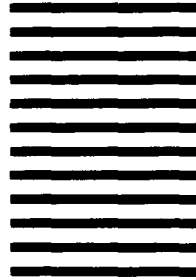
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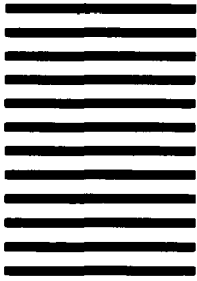
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