



**WANG**

# **VS Cobol**

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**Quick Reference Guide**



# VS Cobol Quick Reference Guide

5th Edition — May 1984  
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800-6200-05

**WANG**

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### **WARNING**

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions manual, may cause interference to radio communications. It has been tested and found to comply with the limits for a Class A computing device, pursuant to Subpart J of Part 15 of FCC rules, which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area is likely to cause interference, in which case the user, at his own expense, will be required to take whatever measures may be required to correct the interference.

## INTRODUCTION

The VS COBOL Quick Reference is a guide intended for experienced COBOL programmers. It provides the syntax and program information you need to use the Wang VS COBOL compiler 3.8.4 or greater.

VS COBOL Language Syntax contains the general formats for the four program divisions. It also gives the formats for specific paragraphs and entries.

VS COBOL Statement Formats give the statement syntax used by the VS COBOL compiler. General formats for identifier, qualification, and conditions are also given. A glossary of terms is appended.

The guide also includes a list of VS COBOL Reserved Words, Hexadecimal To Decimal Conversion, Powers of 2 and 16, Field Attribute Characters (FACs), and Translation Table.

You need DMS/TX software and VS operating system 6.10 or greater to use DMS/TX statements. You also need VS operating system 6.20 or greater and any VS system, except VS 50 or VS 80, to use Relative Files.

For more information regarding syntax and general rules, consult the *VS COBOL Reference Manual* (800-1201).



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## VS COBOL LANGUAGE SYNTAX

### Language Conventions

The following conventions are used in this section:

Capitalized or uppercase words are reserved words and have preassigned meanings in COBOL. This does not apply to words in quotation marks.

Underlined reserved words are key words and must be used when that portion of the format is used. Optional reserved words are not underlined.

The characters “+”, “-”, “<”, “>”, “=”, or equivalent reserved words, although not underlined, are required within the chosen formats.

Words printed in lowercase letters represent information to be supplied by the programmer.

Brackets “[ ]” indicate an optional portion of the format.

Braces “{ }” indicate that one of the options within the braces must be selected.

When choice indicators, [ | ], enclose a portion of a general format, one or more of the unique options contained within the choice indicators must be specified, but a single option may be specified only once.

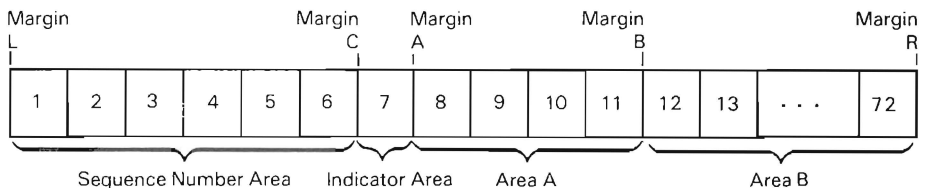
Options are stacked vertically within the brackets or braces. If one option within the brackets or braces contains only reserved words that are not underlined, that option is the default option.

An ellipsis “. . .” indicates a unit may be repeated. A unit is either a single lowercase word or a group of lowercase and reserved words enclosed in brackets or braces.

Entries shaded in **light gray** are treated as comments by the VS COBOL compiler and serve documentation purposes only.

Entries shaded in **dark gray** are VS extensions to ANSI COBOL.

The COBOL source-program reference format, which defines the permissible locations of COBOL code on a line of text, is:





[ SAME [ RECORD  
SORT  
SORT-MERGE ] AREA FOR file-name-3 { file-name-4 } ... ] ... .

**File Control Entry:**

**Consecutive File Organization**

SELECT file-name

ASSIGN TO "parameter-reference-name"

[ "DISK"  
"DISPLAY"  
"PRINTER"  
"TAPE" ] [ **NODISPLAY** ]

[ ORGANIZATION IS SEQUENTIAL ]

[ ACCESS MODE IS { SEQUENTIAL  
**RANDOM**  
**DYNAMIC** } [ RELATIVE KEY IS  
data-name-1 ] ]

[ FILE STATUS IS data-name-2 ]

[ **CURSOR POSITION IS** data-name-3 ]

[ **BUFFER SIZE IS** integer-1 **BLOCKS** ]

[ **PFKEY IS** data-name-4 ]

**Indexed File Organization**

SELECT file-name

ASSIGN TO "parameter-reference-name" [ "DISK" ] [ **NODISPLAY** ]

ORGANIZATION IS INDEXED

[ ACCESS MODE IS { SEQUENTIAL  
**RANDOM**  
**DYNAMIC** } ] RECORD KEY IS data-name-1

[ ALTERNATE RECORD KEY **integer-1** IS data-name-2

[ WITH DUPLICATES ]

[ [ **integer-2** IS ] data-name-3

[ WITH DUPLICATES ] ] ... ]

[ FILE STATUS IS data-name-4 ]

[ RESERVE integer-3 [ **AREA**  
**AREAS** ] ] .

## Relative File Organization

SELECT file-name

ASSIGN TO "parameter-reference-name" [ "DISK" ] [ NODISPLAY ]

[ RESERVE integer-1 [ AREA ]  
[ AREAS ] ]

ORGANIZATION IS RELATIVE

[ ACCESS MODE IS { SEQUENTIAL [ RELATIVE KEY IS data-name-1 ]  
{ RANDOM }  
{ DYNAMIC } } ]

[ FILE STATUS IS data-name-2 ]

[ BUFFER SIZE IS integer-2 BLOCKS ]

## Sort-Merge File Organization

SELECT file-name

ASSIGN TO "parameter-reference-name" [ "DISK" ] [ "TAPE" ] [ NODISPLAY ]

[ BUFFER SIZE IS integer BLOCKS ]

## General Format for Data Division

DATA DIVISION.

[ FILE SECTION.

[ file-description-entry ]

{ record-description-entry } . . . ] . . .

[ WORKING-STORAGE SECTION.

[ 77-level-description-entry ] . . .

[ record-description-entry ] . . . ]

[ LINKAGE SECTION.

[ 77-level-description-entry ] . . .

[ record-description-entry ] . . . ]

## File Description Entry:

### Format 1

FD file-name

[ BLOCK CONTAINS [ integer-1 TO ] integer-2 { RECORDS }  
{ CHARACTERS } ]

[ RECORD CONTAINS [ integer-3 TO ] integer-4 **COMPRESSED** CHARACTERS ]

LABEL { RECORD IS  
RECORDS ARE } { STANDARD  
OMITTED }

[ VALUE OF {	<u>FILENAME IS</u>	{ data-name-1 literal-1 }	} ]
	<u>LIBRARY IS</u>	{ data-name-2 literal-2 }	
	<u>VOLUME IS</u>	{ data-name-3 literal-3 }	
	<u>SPACE IS</u>	data-name-4	
	<u>POSITION IS</u>	data-name-5	
	<u>INDEX AREA IS</u>	data-name-6	
	<u>DATA AREA IS</u>	data-name-7	
	<u>RECOVERY-BLOCKS IS</u>	{ data-name-8 literal-4 }	
	<u>RECOVERY-STATUS IS</u>	data-name-9	
	<u>DATABASE-NAME IS</u>	data-name-10	

[ DATA { RECORD IS  
RECORDS ARE } data-name-11 [ data-name-12 ] ... ]

[ CODE-SET IS alphabet-name ].

**Format 2**

SD file name

[ BLOCK CONTAINS integer-1 { RECORDS  
CHARACTERS } ]

[ RECORD CONTAINS [ integer-2 TO ] integer-3 **COMPRESSED** CHARACTERS ]

[ VALUE OF {	<u>VOLUME IS</u>	{ data-name-1 literal-1 }	} ]
	<u>SPACE IS</u>	data-name-2	

[ DATA { RECORD IS  
RECORDS ARE } data-name-3 [ data-name-4 ] ... ]

## Data and 77-Level Description Entries:

### Format 1

level-number { data-name-1  
FILLER } [ REDEFINES data-name-2 ]

{ PICTURE  
PIC } IS character-string [ [ USAGE IS ] { BINARY  
COMPUTATIONAL  
COMP  
DISPLAY-WS  
DISPLAY  
INDEX } ]

[ [ SIGN IS ] { LEADING  
TRAILING } [ SEPARATE CHARACTER ] ]

{ SYNCHRONIZED  
SYNC } [ LEFT  
RIGHT ]

{ JUSTIFIED  
JUST } RIGHT

[ BLANK WHEN ZERO ]

[ VALUE IS { literal  
user-figurative-constant } ]

[ OCCURS integer-1 TIMES { ASCENDING  
DESCENDING } KEY IS { data-name-3 } ... ]

[ INDEXED BY { index-name-1 } ... ]

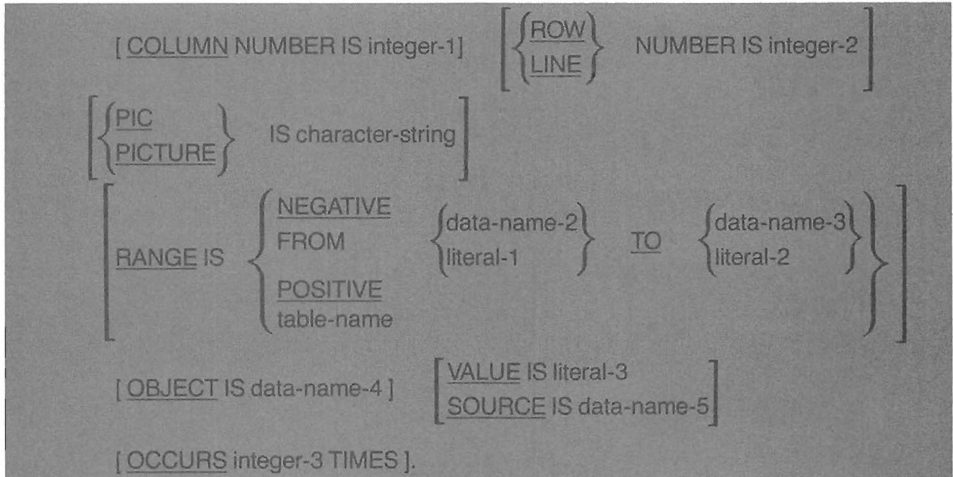
### Format 2

88 condition-name { VALUE IS  
VALUES ARE } { literal-1 [ { THROUGH  
THRU } literal-2 ] } ...

### Record Description Entry for Workstation Screen:

01 record-name [ USAGE IS ] DISPLAY-WS.

level-number { data-name-1  
FILLER }



**General Format for Procedure Division**

PROCEDURE DIVISION [ USING data-name-1 [ data-name-2 ] ... ].  
 procedure division body.

**Procedure Division Body:**

**Format 1**

[ DECLARATIVES.  
 { section-name SECTION [ segment-number ]. declarative sentence.  
 [ paragraph-name. [ sentence ] ... } ... ]

END DECLARATIVES.]

[ section-name SECTION [ segment-number ].  
 [ paragraph-name. [ sentence ] ... } ... ]

**Format 2**

[ paragraph-name. [ sentence ] ... ] ... ]

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## VS COBOL Language Syntax

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**Declarative Sentence:**

### USE STATEMENT

**Format 1**

USE AFTER STANDARD { EXCEPTION  
ERROR } PROCEDURE ON  
  
{ file-name-1 [ file-name-2 ] ...  
INPUT  
OUTPUT  
I-O  
SHARED  
EXTEND }

**Format 2**

USE FOR DEBUGGING ON { procedure-name-1 [ procedure-name-2 ] ... }  
ALL PROCEDURES }

**Format 3**

USE AFTER DEADLOCK.

### VS COBOL STATEMENT FORMATS

#### ACCEPT STATEMENT

**Format 1**

ACCEPT identifier-1 [ identifier-2 ] ...

**Format 2**

ACCEPT identifier FROM { DATE  
DAY  
TIME }

#### ADD STATEMENT

**Format 1**

ADD { identifier-1 } [ identifier-2 ] ... TO identifier-m [ ROUNDED ]  
[ ON SIZE ERROR imperative-statement ]



**Format 2**

ADD    { identifier-1 }    { identifier-2 }    [ identifier-3 ]  
           { literal-1 }    { literal-2 }    [ literal-3 ]    ...  
           GIVING identifier-m [ ROUNDED ]  
           [ ON SIZE ERROR imperative-statement ]

**Format 3**

ADD    { CORRESPONDING }  
           { CORR }    identifier-1 TO identifier-2 [ ROUNDED ]  
           [ ON SIZE ERROR imperative-statement ]

**ALTER STATEMENT**

ALTER [ procedure-name-1 TO [ PROCEED TO ] procedure-name-2 ] ...

**CALL STATEMENT**

CALL literal-1 [ USING identifier-1 [ identifier-2 ] ... ]

**CLOSE STATEMENT**

**Consecutive File Organization**

<u>CLOSE</u> file-name-1	<table style="border-collapse: collapse;"> <tr> <td style="border-right: 1px solid black; padding-right: 10px;"> <table style="border-collapse: collapse;"> <tr> <td style="border-right: 1px solid black; padding-right: 5px;">{ <u>REEL</u> }</td> <td style="padding-right: 5px;">{ <u>UNIT</u> }</td> </tr> <tr> <td colspan="2" style="text-align: center;">WITH</td> </tr> </table> </td> <td style="padding-right: 10px;"> <table style="border-collapse: collapse;"> <tr> <td style="border-right: 1px solid black; padding-right: 5px;">[ <u>WITH NO REWIND</u> ]</td> <td style="padding-right: 5px;">[ <u>FOR REMOVAL</u> ]</td> </tr> <tr> <td colspan="2" style="text-align: center;">{ <u>NO REWIND</u> }</td> </tr> <tr> <td colspan="2" style="text-align: center;">{ <u>LOCK</u> }</td> </tr> </table> </td> </tr> </table>	<table style="border-collapse: collapse;"> <tr> <td style="border-right: 1px solid black; padding-right: 5px;">{ <u>REEL</u> }</td> <td style="padding-right: 5px;">{ <u>UNIT</u> }</td> </tr> <tr> <td colspan="2" style="text-align: center;">WITH</td> </tr> </table>	{ <u>REEL</u> }	{ <u>UNIT</u> }	WITH		<table style="border-collapse: collapse;"> <tr> <td style="border-right: 1px solid black; padding-right: 5px;">[ <u>WITH NO REWIND</u> ]</td> <td style="padding-right: 5px;">[ <u>FOR REMOVAL</u> ]</td> </tr> <tr> <td colspan="2" style="text-align: center;">{ <u>NO REWIND</u> }</td> </tr> <tr> <td colspan="2" style="text-align: center;">{ <u>LOCK</u> }</td> </tr> </table>	[ <u>WITH NO REWIND</u> ]	[ <u>FOR REMOVAL</u> ]	{ <u>NO REWIND</u> }		{ <u>LOCK</u> }		
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{ <u>REEL</u> }	{ <u>UNIT</u> }													
WITH														
[ <u>WITH NO REWIND</u> ]	[ <u>FOR REMOVAL</u> ]													
{ <u>NO REWIND</u> }														
{ <u>LOCK</u> }														

**Indexed and Relative File Organization**

CLOSE { file-name-1 [ WITH LOCK ] } ...

**COMPUTE STATEMENT**

COMPUTE identifier-1 [ ROUNDED ] = arithmetic-expression  
           [ ON SIZE ERROR imperative-statement ]

## VS COBOL Statement Formats

### COPY STATEMENT

$$\text{COPY } \left\{ \begin{array}{l} \text{file-name} \\ \text{literal-1} \end{array} \right\} \left[ \left\{ \begin{array}{l} \text{IN} \\ \text{OF} \end{array} \right\} \left\{ \begin{array}{l} \text{library-name} \\ \text{literal-2} \end{array} \right\} \left[ \left\{ \begin{array}{l} \text{OF} \\ \text{IN} \\ \text{ON} \end{array} \right\} \left\{ \begin{array}{l} \text{volume-name} \\ \text{literal-3} \end{array} \right\} \right] \right]$$

### DELETE STATEMENT

DELETE file-name RECORD [ INVALID KEY imperative-statement ]

### DISPLAY STATEMENT

$$\text{DISPLAY } \left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal-1} \end{array} \right\} \left[ \begin{array}{l} \text{identifier-2} \\ \text{literal-2} \end{array} \right] \dots$$

### DISPLAY AND READ STATEMENT

DISPLAY AND READ [ALTERED] record-name ON file-name

$$\left[ \left[ \text{ONLY} \right] \left\{ \begin{array}{l} \text{PFKEY} \\ \text{PFKEYS} \end{array} \right\} \left\{ \begin{array}{l} \text{identifier-1} \\ \text{integer-1} \end{array} \right\} \left[ \begin{array}{l} \text{identifier-2} \\ \text{integer-2} \end{array} \right] \dots \right. \\ \left. \left[ \text{ON} \left\{ \begin{array}{l} \text{PFKEY} \\ \text{PFKEYS} \end{array} \right\} \left\{ \begin{array}{l} \text{identifier-3} \\ \text{integer-3} \end{array} \right\} \left[ \begin{array}{l} \text{identifier-4} \\ \text{integer-4} \end{array} \right] \dots \text{imperative-statement-1} \right] \right. \\ \left. \left[ \text{NO-MOD} \text{ imperative-statement-2} \right] \right]$$

### DIVIDE STATEMENT

#### Format 1

$$\text{DIVIDE } \left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal-1} \end{array} \right\} \text{ INTO } \text{identifier-2} [ \text{ROUNDED} ] \\ [ \text{ON SIZE ERROR imperative-statement} ]$$

#### Format 2

$$\text{DIVIDE } \left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal-1} \end{array} \right\} \text{ INTO } \left\{ \begin{array}{l} \text{identifier-2} \\ \text{literal-2} \end{array} \right\} \\ \text{GIVING } \text{identifier-3} [ \text{ROUNDED} ] \\ [ \text{ON SIZE ERROR imperative-statement} ]$$

**Format 3**

DIVIDE { identifier-1 }  
          { literal-1 }     BY     { identifier-2 }  
  { literal-2 }  
GIVING     identifier-3 [ ROUNDED ]  
          [ ON SIZE ERROR imperative-statement ]

**Format 4**

DIVIDE { identifier-1 }  
          { literal-1 }     INTO    { identifier-2 }  
  { literal-2 }  
GIVING     identifier-3 [ ROUNDED ]  
          REMAINDER identifier-4 [ ON SIZE ERROR imperative-statement ]

**Format 5**

DIVIDE { identifier-1 }  
          { literal-1 }     BY     { identifier-2 }  
  { literal-2 }  
GIVING     identifier-3 [ ROUNDED ]  
          REMAINDER identifier-4 [ ON SIZE ERROR imperative-statement ]

**ENTER STATEMENT**

ENTER language-name [ routine-name ].

**EXIT STATEMENT**

EXIT.

**EXIT PROGRAM STATEMENT**

EXIT PROGRAM.

**FREE STATEMENT**

FREE ALL [ ON ERROR imperative-statement ]

**GO TO STATEMENT**

**Format 1**

GO TO [ procedure-name-1 ]

**Format 2**

GO TO procedure-name-1 [ procedure-name-2 ] . . . procedure-name-n  
DEPENDING ON identifier

**HOLD STATEMENT**

**Format 1**

HOLD EXTENSION-RIGHTS [ TIMEOUT OF { data-name-1 } [ SECOND ]  
 { integer } [ SECONDS ]  
 [ HOLDER-ID IN data-name-2 ]  
 { imperative-statement-1 }  
 { NEXT SENTENCE } ]  
 [ ON ERROR imperative-statement-2 ]

**Format 2**

HOLD [ LIST ]  
 { RECORDS OF file-name-1 } { FOR { RETRIEVAL } }  
 { FOR { UPDATE } } }  
 { FOR { RETRIEVAL } } keyphrase }  
 { FOR { UPDATE } } } ...  
 [ TIMEOUT OF { data-name-1 } [ SECOND ]  
 { integer } [ SECONDS ]  
 [ HOLDER-ID IN data-name-2 ]  
 { imperative-statement }  
 { NEXT SENTENCE } ]  
 keyphrase:  
WITH KEYS { [ INITIAL { data-name-3 } } CHARACTERS OF { data-name-4 } }  
 { literal-1 } { literal-2 } } ...

OPTION:

**IF STATEMENT**

**Format 1**

IF condition THEN { statement-1  
NEXT SENTENCE }

**Format 2**

IF condition THEN { statement-1  
NEXT SENTENCE }  
ELSE { statement-2  
NEXT SENTENCE }

**Format 3**

IF FAC OF display-item { IS =  
IS EQUAL TO  
IS NOT EQUAL TO  
IS NOT = } data-name

THEN { statement-1  
NEXT SENTENCE }  
[ ELSE { statement-2  
NEXT SENTENCE } ]

**Format 4**

IF FAC OF display-item ALTERED THEN { statement-1  
NEXT SENTENCE }  
[ ELSE { statement-2  
NEXT SENTENCE } ]

**Format 5**

IF figurative-constant { IN  
OF } { identifier  
FAC OF display-item } IS [ NOT ] { ON  
OFF }

THEN { statement-1  
NEXT SENTENCE }  
[ ELSE { statement-2  
NEXT SENTENCE } ]

**INSPECT STATEMENT**

**Format 1**

INSPECT identifier-1 TALLYING

$$\left\{ \begin{array}{l} \text{identifier-2 FOR} \\ \left\{ \left\{ \begin{array}{l} \text{ALL} \\ \text{LEADING} \end{array} \right\} \begin{array}{l} \text{identifier-3} \\ \text{literal-1} \end{array} \right\} \\ \text{CHARACTERS} \end{array} \right\} \\ \left\{ \left\{ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right\} \text{INITIAL} \begin{array}{l} \text{identifier-4} \\ \text{literal-2} \end{array} \right\} \right\} \dots \dots$$

**Format 2**

INSPECT identifier-1 REPLACING

$$\left\{ \begin{array}{l} \text{CHARACTERS BY} \begin{array}{l} \text{identifier-6} \\ \text{literal-4} \end{array} \\ \left\{ \left\{ \begin{array}{l} \text{ALL} \\ \text{LEADING} \\ \text{FIRST} \end{array} \right\} \begin{array}{l} \text{identifier-5} \\ \text{literal-3} \end{array} \right\} \text{BY} \begin{array}{l} \text{identifier-6} \\ \text{literal-4} \end{array} \\ \left\{ \left\{ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right\} \text{INITIAL} \begin{array}{l} \text{identifier-7} \\ \text{literal-5} \end{array} \right\} \right\} \dots \dots \end{array} \right\} \left\{ \left\{ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right\} \text{INITIAL} \begin{array}{l} \text{identifier-7} \\ \text{literal-5} \end{array} \right\} \right\}$$

**Format 3**

INSPECT identifier-1 TALLYING

$$\left\{ \begin{array}{l} \text{identifier-2 FOR} \\ \left\{ \left\{ \begin{array}{l} \text{ALL} \\ \text{LEADING} \end{array} \right\} \begin{array}{l} \text{identifier-3} \\ \text{literal-1} \end{array} \right\} \\ \text{CHARACTERS} \end{array} \right\} \\ \left\{ \left\{ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right\} \text{INITIAL} \begin{array}{l} \text{identifier-4} \\ \text{literal-2} \end{array} \right\} \right\} \dots \dots$$

REPLACING  
 $\left\{ \begin{array}{l} \text{CHARACTERS BY} \\ \left\{ \begin{array}{l} \text{ALL} \\ \text{LEADING} \\ \text{FIRST} \end{array} \right\} \end{array} \right\} \left\{ \begin{array}{l} \text{identifier-6} \\ \text{literal-4} \end{array} \right\} \left[ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right] \text{INITIAL} \left\{ \begin{array}{l} \text{identifier-7} \\ \text{literal-5} \end{array} \right\} \\ \left\{ \begin{array}{l} \left\{ \begin{array}{l} \text{identifier-5} \\ \text{literal-3} \end{array} \right\} \text{ BY } \left\{ \begin{array}{l} \text{identifier-6} \\ \text{literal-4} \end{array} \right\} \\ \left[ \begin{array}{l} \text{BEFORE} \\ \text{AFTER} \end{array} \right] \text{INITIAL} \left\{ \begin{array}{l} \text{identifier-7} \\ \text{literal-5} \end{array} \right\} \end{array} \right\} \dots \dots$

**MERGE STATEMENT**

MERGE file-name-1 ON  $\left\{ \begin{array}{l} \text{ASCENDING} \\ \text{DESCENDING} \end{array} \right\}$  KEY data-name-1 [ data-name-2 ] ...  
 $\left[ \text{ON} \left\{ \begin{array}{l} \text{ASCENDING} \\ \text{DESCENDING} \end{array} \right\} \text{KEY data-name-3 [ data-name-4 ] } \dots \dots \right]$   
 [ COLLATING SEQUENCE IS alphabet-name ]  
 USING file-name-2 [ file-name-3 ] ...  
 $\left\{ \begin{array}{l} \text{OUTPUT PROCEDURE IS section-name-1} \\ \text{GIVING file-name-4} \end{array} \right\} \left[ \begin{array}{l} \text{THROUGH} \\ \text{THRU} \end{array} \right] \text{section-name-2} \right\}$

**MOVE STATEMENT**

**Format 1**

MOVE  $\left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal} \end{array} \right\}$  TO identifier-2 [ identifier-3 ] ...

**Format 2**

MOVE WITH CONVERSION identifier-1 TO identifier-2  
 [ ON ERROR imperative-statement ]

**Format 3**

MOVE figurative-constant TO FAC OF data-name

## VS COBOL Statement Formats

### Format 4

MOVE FAC OF data-name-1 TO data-name-2

### Format 5

MOVE data-name TO ORDER-AREA OF record-name

### Format 6

MOVE ORDER-AREA OF record-name TO data-name

### Format 7

MOVE { CORRESPONDING  
CORR } identifier-1 TO identifier-2

## MULTIPLY STATEMENT

### Format 1

MULTIPLY { identifier-1  
literal-1 } BY identifier-2 [ ROUNDED ]  
[ ON SIZE ERROR imperative-statement ]

### Format 2

MULTIPLY { identifier-1  
literal-1 } BY { identifier-2  
literal-2 }  
GIVING identifier-3 [ ROUNDED ]  
[ ON SIZE ERROR imperative-statement ]

## OPEN STATEMENT

### Consecutive File Organization

OPEN { INPUT { file-name-1 } ...  
OUTPUT { file-name-2 } ...  
I-O { file-name-3 } ...  
SHARED { file-name-4 } ...  
EXTEND { file-name-5 } ... } ...

### Indexed File Organization

OPEN { INPUT { file-name-1 } ...  
OUTPUT { file-name-2 } ...  
I-O { file-name-3 } ...  
SHARED { file-name-4 } ... } ...



**Relative File Organization**

OPEN { INPUT { file-name-1 } ... }  
 { OUTPUT { file-name-2 } ... }  
 { I-O { file-name-3 } ... }  
 { EXTEND { file-name-4 } ... } ...

**PERFORM STATEMENT**

**Format 1**

PERFORM procedure-name-1 [ { THRU }  
 { THROUGH } procedure-name-2 ]

**Format 2**

PERFORM procedure-name-1 [ { THRU }  
 { THROUGH } procedure-name-2 ]

{ identifier-1 }  
 { integer-1 } TIMES

**Format 3**

PERFORM procedure-name-1 [ { THRU }  
 { THROUGH } procedure-name-2 ]

UNTIL condition-1

**Format 4**

PERFORM procedure-name-1 [ { THRU }  
 { THROUGH } procedure-name-2 ]

VARYING { identifier-2 }  
 { index-name-1 } FROM { identifier-3 }  
 { index-name-2 }  
 { literal-1 }

BY { identifier-4 }  
 { literal-2 } UNTIL condition-1

## READ STATEMENT

### Consecutive File Organization

#### Format 1

READ file-name [ NEXT ] RECORD [ **WITH HOLD** ] [ INTO identifier ]  
[ AT END imperative-statement ]

#### Format 2

READ file-name [ NEXT ] RECORD [ **WITH HOLD**  
**MODIFIABLE**  
**ALTERED** ] [ INTO identifier ]  
[ { INVALID KEY }  
{ AT END } imperative-statement ]

### Indexed File Organization

#### Format 1

READ file-name [ NEXT ] RECORD [ **WITH HOLD** ] [ INTO identifier ]

[ TIMEOUT OF { data-name-1 } [ SECOND  
integer ] [ SECONDS ]  
[ HOLDER-ID IN data-name-2 ]  
{ imperative-statement } ]  
{ NEXT SENTENCE } ]

[ AT END imperative-statement ]

#### Format 2

READ file-name RECORD [ **WITH HOLD** ] [ INTO identifier ]

[ KEY IS data-name-3 ]

[ TIMEOUT OF { data-name-1 } [ SECOND  
integer ] [ SECONDS ]  
[ HOLDER-ID IN data-name-2 ]  
{ imperative-statement } ]  
{ NEXT SENTENCE } ]  
[ INVALID KEY imperative-statement ]

**Relative File Organization**

**Format 1**

READ file-name [ NEXT ] RECORD [ WITH HOLD ] [ INTO identifier ]  
 [ AT END imperative-statement ]

**Format 2**

READ file-name RECORD [ WITH HOLD ] [ INTO identifier ]  
 [ INVALID KEY imperative-statement ]

**READY TRACE STATEMENT**

READY TRACE

**RELEASE STATEMENT**

RELEASE record-name [ FROM identifier ]

**RESET TRACE STATEMENT**

RESET TRACE

**RETURN STATEMENT**

RETURN file-name RECORD [ INTO identifier ] AT END imperative-statement

**REWRITE STATEMENT**

**Consecutive File Organization**

**Format 1**

REWRITE record-name [ FROM identifier ]

**Format 2**

REWRITE record-name [ FROM identifier ] AFTER

}	<u>ALARM</u>			
	<u>SETTING CURSOR COLUMN</u>	{ identifier-1 integer-1 }	{ ROW LINE }	{ identifier-2 integer-2 }
	<u>ROLL DOWN</u>			
	<u>ROLL UP</u>			
	<u>ERASE PROTECT</u>			
	<u>ERASE MODIFY</u>			

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## VS COBOL Statement Formats

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### Indexed and Relative File Organization

REWRITE record-name [ FROM identifier ]  
[ INVALID KEY imperative-statement ]

### ROLLBACK STATEMENT

ROLLBACK [ ON ERROR imperative-statement ]

### SEARCH STATEMENT

#### Format 1

SEARCH identifier-1 [ VARYING { identifier-2 }  
{ index-name-1 } ]  
[ AT END imperative-statement-1 ]  
  
    WHEN condition-1 { imperative-statement-2 }  
                          { NEXT SENTENCE }  
[ WHEN condition-2 { imperative-statement-3 } ] ...  
                          { NEXT SENTENCE } ]

#### Format 2

SEARCH ALL identifier-1 [ AT END imperative-statement-1 ]  
  
WHEN { data-name-1 { IS EQUAL TO } { identifier-3 }  
          { IS = } { literal-1 }  
          { arithmetic-expression-1 } }  
          { condition-name-1 }  
  
[ AND { data-name-2 { IS EQUAL TO }  
          { IS = }  
          { condition-name-2 }  
  
          { identifier-4 }  
          { literal-2 }  
          { arithmetic-expression-2 } } } ] ...  
  
          { imperative-statement-2 }  
          { NEXT SENTENCE }

**SET STATEMENT**

**Format 1**

SET { identifier-1 [ identifier-2 ] ... } TO { identifier-3  
index-name-1 [ index-name-2 ] ... } { index-name-3  
integer-1 }

**Format 2**

SET index-name-4 [ index-name-5 ] ... { UP BY  
DOWN BY } { identifier-4  
integer-2 }

**Format 3**

SET figurative-constant { IN FAC OF  
OF } { display-item  
identifier-5 } { ON  
OFF }

**SORT STATEMENT**

SORT file-name-1 ON { ASCENDING  
DESCENDING } KEY { data-name-1 } ...  
[ ON { ASCENDING  
DESCENDING } KEY { data-name-2 } ... ] ...

**WITH DUPLICATES IN ORDER**

[ COLLATING SEQUENCE IS alphabet-name ]

{ INPUT PROCEDURE IS section-name-1 [ { THROUGH  
THRU } section-name-2 ] }  
USING file-name-2 [ file-name-3 ] ... [ { THROUGH  
THRU } section-name-4 ] }  
GIVING file-name-4 }

**START STATEMENT**

**Consecutive File Organization**

START file-name

## VS COBOL Statement Formats

### Indexed File Organization

$$\left[ \begin{array}{l} \text{START file-name} \\ \text{KEY [ data-name-1]} \end{array} \left\{ \begin{array}{l} \text{IS EQUAL TO} \\ \text{IS =} \\ \text{IS GREATER THAN} \\ \text{IS >} \\ \text{IS NOT LESS THAN} \\ \text{IS NOT <} \end{array} \right\} \text{data-name-2} \right]$$
  
 [ INVALID KEY imperative-statement ]

### Relative File Organization

$$\left[ \begin{array}{l} \text{START file-name} \\ \text{KEY} \end{array} \left\{ \begin{array}{l} \text{IS EQUAL TO} \\ \text{IS =} \\ \text{IS GREATER THAN} \\ \text{IS >} \\ \text{IS LESS THAN} \\ \text{IS <} \\ \text{IS NOT LESS THAN} \\ \text{IS NOT <} \\ \text{IS NOT GREATER THAN} \\ \text{IS NOT >} \end{array} \right\} \text{data-name} \right]$$
  
 [ INVALID KEY imperative-statement ]

### STOP STATEMENT

$$\text{STOP} \left\{ \begin{array}{l} \text{RUN} \\ \text{literal} \end{array} \right\}$$

### STRING STATEMENT

$$\text{STRING} \left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal-1} \end{array} \right\} \dots \text{DELIMITED BY} \left\{ \begin{array}{l} \text{identifier-2} \\ \text{literal-2} \\ \text{SIZE} \end{array} \right\} \dots$$
  
 INTO identifier-3  
 [ WITH POINTER identifier-4 ]  
 [ ON OVERFLOW imperative-statement ]

**SUBTRACT STATEMENT**

**Format 1**

SUBTRACT { identifier-1 } [ identifier-2 ] ... FROM identifier-m [ ROUNDED ]  
 { literal-1 } [ literal-2 ]  
 [ ON SIZE ERROR imperative-statement ]

**Format 2**

SUBTRACT { identifier-1 } [ identifier-2 ] ... FROM { identifier-m }  
 { literal-1 } [ literal-2 ] { literal-m }  
GIVING identifier-n [ ROUNDED ]  
 [ ON SIZE ERROR imperative-statement ]

**Format 3**

SUBTRACT { CORRESPONDING } identifier-1 FROM identifier-2 [ ROUNDED ]  
 { CORR }  
 [ ON SIZE ERROR imperative-statement ]

**UNSTRING STATEMENT**

UNSTRING identifier-1  
 [ DELIMITED BY [ ALL ] { identifier-2 } [ OR [ ALL ] { identifier-3 } ] ... ]  
 { literal-1 } [ literal-2 ]  
INTO [ identifier-4 [ DELIMITER IN identifier-5 ] [ COUNT IN identifier-6 ] } ... ]  
 [ WITH POINTER identifier-7 ]  
 [ TALLYING IN identifier-8 ]  
 [ ON OVERFLOW imperative-statement ]

**WRITE STATEMENT**

**Consecutive File Organization**

WRITE record-name [ FROM identifier-1 ]  
 [ { BEFORE } ADVANCING { { identifier-2 } { LINE } }  
 { AFTER } { integer } { LINES } }  
 { user-figurative-constant }  
 { PAGE } ]

### Indexed File Organization

WRITE record-name [ FROM identifier ]

TIMEOUT OF { data-name-1 } { SECOND }  
integer { SECONDS }

[ HOLDER-ID IN data-name-2 ]

{ imperative-statement }  
{ NEXT SENTENCE }

[ INVALID KEY imperative-statement ]

### Relative File Organization

WRITE record-name [ FROM identifier ]

[ INVALID KEY imperative-statement ]

### GENERAL FORMATS FOR CONDITIONS

#### Condition:

Simple condition

NOT Simple condition

Combined condition

NOT Combined condition

#### Simple conditions:

Class, Condition-name, Figurative-constant, Modified-data-tag, Relation, Sign, and Switch-status.

#### Combined condition:

condition-1 { AND } condition-2  
{ OR }

#### Relational operator:

{ IS [ NOT ] GREATER THAN }  
{ IS [ NOT ] LESS THAN }  
{ IS [ NOT ] EQUAL TO }  
{ IS [ NOT ] < }  
{ IS [ NOT ] > }  
{ IS [ NOT ] = }

#### Class condition:

identifier IS [ NOT ] { NUMERIC }  
{ ALPHABETIC }



**Condition-name and Switch-status condition:**

condition-name

**Figurative-constant condition:**

figurative-constant  $\left\{ \begin{array}{c} \text{IN} \\ \text{OF} \end{array} \right\}$   $\left\{ \begin{array}{c} \text{identifier} \\ \text{FAC OF display-item} \end{array} \right\}$  IS [ NOT ]  $\left\{ \begin{array}{c} \text{ON} \\ \text{OFF} \end{array} \right\}$

**Modified-data-tag condition:**

FAC OF display-item ALTERED

**Relation condition:**

$\left\{ \begin{array}{c} \text{identifier-1} \\ \text{literal-1} \\ \text{arithmetic-expression-1} \end{array} \right\}$  [ relational-operator ]  $\left\{ \begin{array}{c} \text{identifier-2} \\ \text{literal-2} \\ \text{arithmetic-expression-2} \end{array} \right\}$

**Sign condition:**

arithmetic-expression IS [ NOT ]  $\left\{ \begin{array}{c} \text{POSITIVE} \\ \text{NEGATIVE} \\ \text{ZERO} \end{array} \right\}$

**Abbreviated combined relation condition:**

relation-condition  $\left\{ \begin{array}{c} \text{AND} \\ \text{OR} \end{array} \right\}$  [ NOT ] [ relational-operator ] object  $\left. \right\} \dots$

**MISCELLANEOUS FORMATS**

**QUALIFICATION**

**Format 1**

$\left\{ \begin{array}{c} \text{data-name-1} \\ \text{condition-name} \end{array} \right\}$   $\left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \end{array} \right\} \text{data-name-2} \right] \dots$

**Format 2**

paragraph-name  $\left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \end{array} \right\} \text{section-name} \right]$

**Format 3**

text-name  $\left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \end{array} \right\} \text{library-name} \left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \\ \text{ON} \end{array} \right\} \text{volume-name} \right] \right]$

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## Miscellaneous Formats

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### SUBSCRIPTING

$$\left\{ \begin{array}{l} \text{data-name} \\ \text{condition-name} \end{array} \right\} (\text{subscript-1} [\text{subscript-2} [\text{subscript-3} ] ])$$

### INDEXING

$$\left\{ \begin{array}{l} \text{data-name} \\ \text{condition-name} \end{array} \right\} \left( \left\{ \begin{array}{l} \text{index-name-1} [\pm \text{literal-2}] \\ \text{literal-1} \end{array} \right\} \right. \\ \left. \left[ \left\{ \begin{array}{l} \text{index-name-2} [\pm \text{literal-4}] \\ \text{literal-3} \end{array} \right\} \right. \right. \\ \left. \left. \left[ \left\{ \begin{array}{l} \text{index-name-3} [\pm \text{literal-6}] \\ \text{literal-5} \end{array} \right\} \right] \right] \right)$$

### IDENTIFIER

#### Format 1

$$\text{data-name-1} \left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \end{array} \right\} \text{data-name-2} \right] \dots [(\text{subscript-1} [\text{subscript-2} \\ [\text{subscript-3}]])]$$

#### Format 2

$$\text{data-name-1} \left[ \left\{ \begin{array}{c} \text{OF} \\ \text{IN} \end{array} \right\} \text{data-name-2} \right] \dots \\ \left[ \left( \left\{ \begin{array}{l} \text{index-name-1} [\pm \text{literal-2}] \\ \text{literal-1} \end{array} \right\} \right. \right. \\ \left. \left[ \left\{ \begin{array}{l} \text{index-name-2} [\pm \text{literal-4}] \\ \text{literal-3} \end{array} \right\} \right. \right. \\ \left. \left. \left[ \left\{ \begin{array}{l} \text{index-name-3} [\pm \text{literal-6}] \\ \text{literal-5} \end{array} \right\} \right] \right] \right) \right]$$

**GLOSSARY**

Alphabet-Name	A user-defined word, in the SPECIAL-NAMES paragraph of the Environment Division, that assigns a name to a specific character set and/or collating sequence.
Area A	This area occupies character positions 8 through 11 on a line of a COBOL source program. It is reserved for the beginning of division headers, section names, paragraph names, level indicators, and certain level numbers.
Area B	This area occupies character positions 12 through 72. It contains all remaining source code in a COBOL source program.
Arithmetic Expression	An identifier of a numeric elementary item, a numeric literal, such identifiers and literals separated by arithmetic operators, two arithmetic expressions separated by an arithmetic operator, or an arithmetic expression enclosed in parentheses.
Character-String	A sequence of contiguous characters which form a COBOL word, a literal, a PICTURE character-string, or a comment-entry.
COBOL Word	A character-string of not more than 30 characters which forms a user-defined word, a system-name, or a reserved word.
Comment-Entry	An entry in the Identification Division that may be any combination of characters from the computer's character set.
Comment Line	A source program line represented by an asterisk (*) in the indicator area of the line and any characters from the computer's character set in area A and area B of the line. The comment line serves only for documentation in a program. A special form of comment line represented by a slant (/) in the indicator area of the line and any characters from the computer's character set in area A and area B of that line causes page ejection prior to printing the comment.
Condition	When the term 'condition' (condition-1, condition-2, . . .) appears in these language specifications in or in reference to 'condition' (condition-1, condition-2, . . .) of a general format, it is a conditional expression consisting of either a simple condition optionally parenthesized, or a combined condition consisting of the syntactically correct combination of simple conditions, logical operators, and parentheses, for which a truth value can be determined.

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## Glossary

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Condition-Name	A user-defined word that assigns a name to a subset of values that a conditional variable may assume; or a user-defined word assigned to a status of an implementor-defined switch or device. When 'condition-name' is used in the general formats, it represents a unique cata item reference consisting of a syntactically correct combination of a condition-name, together with qualifiers and subscripts, as required for uniqueness of reference.
Data Item	A unit of data (excluding literals) defined by the COBOL program.
Data-Name	A user-defined word that names a data item described in a data description entry. When used in the general formats, 'data-name' represents a word which must not be subscripted or qualified unless specifically permitted by the rules of the format.
Declarative Sentence	A compiler directing sentence consisting of a single USE statement terminated by the separator period.
Display-Item	A data-name that is defined within a Record Description Entry for a Workstation Screen.
Figurative Constant	Reserved words that are used to name and reference specific constant values. Specifically, they are zero(s or es), space(s), high-value(s), low-value(s), and quote(s).
File-Name	A user-defined word that names a file described in a file description entry or a sort-merge file description entry within the File Section of the Data Division.
Hexadecimal Value	A hexadecimal value can be either two or four hexadecimal characters. The hexadecimal value must be enclosed in quotation marks. A hexadecimal character is any of the characters, '0', '1', . . . , '9', or 'A', . . . , 'F'.
Identifier	A syntactically correct combination of a data-name, with its qualifiers or subscripts, as required for uniqueness of reference, that names a data item. The rules for 'identifier' associated with the general formats may, however, specifically prohibit qualification or subscripting.
Imperative Statement	A statement that begins with an imperative verb and specifies an unconditional action to be taken. An imperative statement may consist of a sequence of imperative statements.
Implementor-Name	A system-name that refers to a particular feature available on that implementor's computing system.

Index	A computer storage area or register, the content of which represents the identification of a particular element in a table.
Index-Name	A user-defined word that names an index associated with a specific table.
Indicator Area	This area occupies column seven on a line in a COBOL source program. It is used to indicate continuation lines and comment lines.
Integer	A numeric literal or a numeric data item that does not include any digit position to the right of the decimal point. When the term 'integer' appears in general formats, integer must not be a numeric data item, and must not be signed, nor zero unless explicitly allowed by the rules of that format.
Language-Name	A system-name that specifies a particular programming language.
Level-Number	A user-defined word, expressed as a one or two digit number, which indicates the hierarchical position of a data item or the special properties of a data description entry. Level-numbers in the range 1 through 49 indicate the position of a data item in the hierarchical structure of a logical record. Level-numbers in the range 1 through 9 may be written either as a single digit or as a zero followed by a significant digit. Level-numbers 77 and 88 identify special properties of a data description entry.
Library-Name	A user-defined word that names a VS COBOL library that is to be used by the compiler for a given source program compilation.
Literal	A character-string whose value is implied by the ordered set of characters comprising the string. A literal can be numeric or nonnumeric.
Mnemonic-Name	A user-defined word that is associated in the Environment Division with a specific implementor-name.
Nonnumeric Literal	A literal bounded by quotation marks. The string of characters may include any character in the computer's character set.
Numeric Literal	A literal composed of one or more numeric characters that may contain either a decimal point, or an algebraic sign, or both. The decimal point must not be the rightmost character. The algebraic sign, if present, must be the leftmost character.

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## Glossary

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Paragraph-Name	A user-defined word that identifies and begins a paragraph in the Procedure Division.
Parameter-Reference-Name	A name that identifies a specific GETPARM request.
Procedure-Name	A user-defined word which is used to name a paragraph or section in the Procedure Division. It consists of a paragraph-name that may be qualified or a section-name.
Program-Name	In the Identification Division, a user-defined word that identifies a COBOL source program.
Record Description Entry	The total set of data description entries associated with a particular record.
Record-Name	A user-defined word that names a record described in a record description entry in the Data Division of a COBOL program.
Routine-Name	A user-defined word that defines a procedure written in a language other than COBOL.
Section-Name	A user-defined word which names a section in the Procedure Division.
Segment-Number	A user-defined word which classifies sections in the Procedure Division for purposes of segmentation. Segment-numbers may contain only the characters '0', '1', . . . , '9'. A segment-number may be expressed either as a one or two digit number.
Sentence	A sequence of one or more statements, the last of which is terminated by a period.
Sequence Number Area	This area occupies the character positions 1 through 6 on a line in a COBOL source program. It consists of six digits in the sequence area and labels each source program line. The EDITOR assigns these numbers automatically when the COBOL source text is entered.
Statement	A syntactically valid combination of words and symbols, beginning with a verb written in a COBOL source program.
Subscript	An integer whose value identifies a particular item in a table.
System-Name	A COBOL word which is used to communicate with the operating environment.

Table-Name	A user-defined word that references a numeric or alphanumeric data item whose data description contains an OCCURS clause.
User-Figurative Constant	A user-defined word that is used to name and reference a hexadecimal character.
Volume-Name	A user-defined word that names a VS volume.

VS COBOL RESERVED WORDS

ACCEPT	<b>COMPRESSED</b>	DUPLICATES
ACCESS	COMPUTATIONAL	DYNAMIC
ADD	COMPUTE	
ADVANCING	CONFIGURATION	EGI
AFTER	CONTAINS	ELSE
<b>ALARM</b>	CONTROL	EMI
ALL	CONTROLS	ENABLE
ALPHABETIC	<b>CONVERSION</b>	END
ALSO	COPY	END-OF-PAGE
ALTER	CORR	ENTER
<b>ALTERED</b>	CORRESPONDING	ENVIRONMENT
ALTERNATE	COUNT	EOP
AND	CURRENCY	EQUAL
ARE	<b>CURSOR</b>	<b>ERASE</b>
AREA		ERROR
AREAS	DATA	ESI
ASCENDING	<b>DATABASE-NAME</b>	EVERY
ASSIGN	DATE	EXCEPTION
AT	DATE-COMPILED	<b>EXCLUSIVE</b>
AUTHOR	DATE-WRITTEN	EXIT
	DAY	EXTEND
BEFORE	DE	<b>EXTENSION-RIGHTS</b>
<b>BINARY</b>	<b>DEADLOCK</b>	
BLANK	DEBUG-CONTENTS	<b>FAC</b>
BLOCK	DEBUG-ITEM	FD
<b>BLOCKS</b>	DEBUG-LINE	<b>FIGURATIVE-CONSTANTS</b>
BOTTOM	DEBUG-NAME	FILE
<b>BUFFER</b>	DEBUG-SUB-1	FILE-CONTROL
BY	DEBUG-SUB-2	<b>FILENAME</b>
	DEBUG-SUB-3	FILLER
CALL	DEBUGGING	FINAL
CANCEL	DECIMAL-POINT	FIRST
CD	DECLARATIVES	FOOTING
CF	DELETE	FOR
CH	<b>DELETION</b>	<b>FREE</b>
CHARACTER	DELIMITED	FROM
CHARACTERS	DELIMITER	
CLOCK-UNITS	DEPENDING	GENERATE
CLOSE	DESCENDING	GIVING
COBOL	DESTINATION	GO
CODE	DETAIL	GREATER
CODE-SET	DISABLE	GROUP
COLLATING	DISPLAY	
COLUMN	<b>DISPLAY-WS</b>	HEADING
COMMA	DIVIDE	HIGH-VALUE
COMMUNICATION	DIVISION	HIGH-VALUES
COMP	DOWN	<b>HOLD</b>



VS COBOL RESERVED WORDS (Continued)

<b>HOLDER-ID</b>	MEMORY	PLUS
IDENTIFICATION	MERGE	POINTER
IF	MESSAGE	POSITION
IN	MODE	POSITIVE
INDEX	<b>MODIFIABLE</b>	PRINTING
INDEXED	<b>MODIFY</b>	<b>PRIOR</b>
INDICATE	MODULES	PROCEDURE
INITIAL	MOVE	PROCEDURES
INITIATE	MULTIPLE	PROCEED
INPUT	MULTIPLY	PROGRAM
INPUT-OUTPUT		PROGRAM-ID
INSPECT	NATIVE	<b>PROTECT</b>
INSTALLATION	NEGATIVE	
INTO	NEXT	QUEUE
INVALID	NO	QUOTE
<b>INVOKE</b>	<b>NODISPLAY</b>	QUOTES
I-O	<b>NO-MOD</b>	
I-O-CONTROL	NOT	RANDOM
IS	NUMBER	<b>RANGE</b>
	NUMERIC	RD
		READ
JUST	<b>OBJECT</b>	<b>READY</b>
JUSTIFIED	OBJECT-COMPUTER	RECEIVE
	OCCURS	RECORD
KEY	OF	RECORDS
<b>KEYS</b>	OFF	REDEFINES
	OMITTED	REEL
LABEL	ON	REFERENCES
LAST	<b>ONLY</b>	RELATIVE
LEADING	OPEN	RELEASE
LEFT	OPTIONAL	REMAINDER
LENGTH	OR	REMOVAL
LESS	<b>ORDER</b>	RENAMES
<b>LIBRARY</b>	<b>ORDER-AREA</b>	REPLACING
LIMIT	ORGANIZATION	REPORT
LIMITS	OUTPUT	REPORTING
LINAGE	OVERFLOW	REPORTS
LINAGE-COUNTER		RERUN
LINE	PAGE	RESERVE
LINE-COUNTER	PAGE-COUNTER	RESET
LINES	PERFORM	<b>RESTART</b>
LINKAGE	PF	<b>RETRIEVAL</b>
<b>LIST</b>	<b>PFKEY</b>	RETURN
LOCK	<b>PEKEYS</b>	<b>RETURN-CODE</b>
LOW-VALUE	PH	REVERSED
LOW-VALUES	PIC	REWIND
	PICTURE	REWRITE

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**VS COBOL Reserved Words**

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**VS COBOL RESERVED WORDS (Continued)**

RF	SWITCH-2	WRITE
RH	SWITCH-3	
RIGHT	SWITCH-4	ZERO
ROLL	SWITCH-5	ZEROES
ROLLBACK	SWITCH-6	ZEROS
ROUNDED	SWITCH-7	
ROW	SYMBOLIC	+
RUN	SYNC	-
	SYNCHRONIZED	*
SAME		/
SD	TABLE	**
SEARCH	TALLYING	<
SECOND	TAPE	>
SECONDS	TERMINAL	=
SECTION	TERMINATE	
SECURITY	TEXT	
SEGMENT	THAN	
SEGMENT-LIMIT	THEN	
SELECT	THROUGH	
SEND	THRU	
SENTENCE	TIME	
SEPARATE	TIMEOUT	
SEQUENCE	TIMES	
SEQUENTIAL	TO	
SET	TOP	
SETTING	TRACE	
SHARED	TRAILING	
SIGN	TYPE	
SIZE		
SORT	UNIT	
SORT-MERGE	UNSTRING	
SOURCE	UNTIL	
SOURCE-COMPUTER	UP	
SPACE	UPDATE	
SPACES	UPON	
SPECIAL-NAMES	USAGE	
STANDARD	USE	
STANDARD-1	USING	
START		
STATUS	VALUE	
STOP	VALUES	
STRING	VARYING	
SUB-QUEUE-1	VOLUME	
SUB-QUEUE-2		
SUB-QUEUE-3	WANG-VS	
SUBTRACT	WHEN	
SUM	WITH	
SUPPRESS	WORDS	
SWITCH-1	WORKING-STORAGE	

## Hexadecimal to Decimal Conversion

### HEXADECIMAL TO DECIMAL CONVERSION

Use this table to convert a hexadecimal number to a decimal number. The place value of each digit in a hexadecimal number is given in columns one to six. Determine each place value and then add the decimal values. For example, to determine the decimal equivalent of hex ABC, find the decimal value of A in the third hexadecimal column (2,560), of B in the second column (176), of C in the first column (12), and take their sum (2748).

HEXADECIMAL COLUMNS

Hex	Sixth Dec	Fifth Dec	Fourth Dec	Third Dec	Second Dec	First Dec	Hex
0	0	0	0	0	0	0	0
1	1,048,576	65,536	4,096	256	16	1	1
2	2,097,152	131,072	8,192	512	32	2	2
3	3,145,728	196,608	12,288	768	48	3	3
4	4,194,304	262,144	16,384	1,024	64	4	4
5	5,242,880	327,680	20,480	1,280	80	5	5
6	6,291,456	393,216	24,576	1,536	96	6	6
7	7,340,032	458,752	28,672	1,792	112	7	7
8	8,388,608	524,288	32,768	2,048	128	8	8
9	9,437,184	589,824	36,864	2,304	144	9	9
A	10,485,760	655,360	40,960	2,560	160	10	A
B	11,534,336	720,896	45,056	2,816	176	11	B
C	12,582,912	786,432	49,152	3,072	192	12	C
D	13,631,488	851,968	53,248	3,328	208	13	D
E	14,680,064	917,504	57,344	3,584	224	14	E
F	15,728,640	983,040	61,440	3,840	240	15	F

## Powers of 2 and 16

### POWERS OF 2 AND 16

POWERS OF 2		POWERS OF 16	
Value	Exponent	Value	Exponent
1	0	1	0
2	1	16	1
4	2	256	2
8	3	4,096	3
16	4	65,536	4
32	5	1,048,576	5
64	6	16,777,216	6
128	7	268,435,456	7
256	8	4,294,967,296	8
512	9	68,719,476,736	9
1,024	10	1,099,511,627,776	A
2,048	11	17,592,186,044,416	B
4,096	12	281,474,976,710,656	C
8,192	13	4,503,599,627,370,496	D
16,384	14	72,057,594,037,927,936	E
32,768	15	1,152,921,504,606,846,976	F
65,536	16		
131,072	17		
262,144	18		
524,288	19		
1,048,576	20		
2,097,152	21		
4,194,304	22		
8,388,608	23		

## Field Attribute Characters

### FIELD ATTRIBUTE CHARACTERS

DISPLAY ATTRIBUTES				HEXADECIMAL CHARACTERS
BRIGHT	MODIFY	ALL	NOLINE	80
BRIGHT	MODIFY	UPPERCASE	NOLINE	81
BRIGHT	MODIFY	NUMERIC	NOLINE	82
BRIGHT	PROTECT	ALL	NOLINE	84
BRIGHT	PROTECT	UPPERCASE	NOLINE	85
BRIGHT	PROTECT	NUMERIC	NOLINE	86
DIM	MODIFY	ALL	NOLINE	88
DIM	MODIFY	UPPERCASE	NOLINE	89
DIM	MODIFY	NUMERIC	NOLINE	8A
DIM	PROTECT	ALL	NOLINE	8C
DIM	PROTECT	UPPERCASE	NOLINE	8D
DIM	PROTECT	NUMERIC	NOLINE	8E
BLINK	MODIFY	ALL	NOLINE	90
BLINK	MODIFY	UPPERCASE	NOLINE	91
BLINK	MODIFY	NUMERIC	NOLINE	92
BLINK	PROTECT	ALL	NOLINE	94
BLINK	PROTECT	UPPERCASE	NOLINE	95
BLINK	PROTECT	NUMERIC	NOLINE	96
BLANK	MODIFY	ALL	NOLINE	98
BLANK	MODIFY	UPPERCASE	NOLINE	99
BLANK	MODIFY	NUMERIC	NOLINE	9A
BLANK	PROTECT	ALL	NOLINE	9C
BLANK	PROTECT	UPPERCASE	NOLINE	9D
BLANK	PROTECT	NUMERIC	NOLINE	9E
BRIGHT	MODIFY	ALL	LINE	A0
BRIGHT	MODIFY	UPPERCASE	LINE	A1
BRIGHT	MODIFY	NUMERIC	LINE	A2
BRIGHT	PROTECT	ALL	LINE	A4
BRIGHT	PROTECT	UPPERCASE	LINE	A5
BRIGHT	PROTECT	NUMERIC	LINE	A6
DIM	MODIFY	ALL	LINE	A8
DIM	MODIFY	UPPERCASE	LINE	A9
DIM	MODIFY	NUMERIC	LINE	AA
DIM	PROTECT	ALL	LINE	AC
DIM	PROTECT	UPPERCASE	LINE	AD
DIM	PROTECT	NUMERIC	LINE	AE
BLINK	MODIFY	ALL	LINE	B0
BLINK	MODIFY	UPPERCASE	LINE	B1
BLINK	MODIFY	NUMERIC	LINE	B2
BLINK	PROTECT	ALL	LINE	B4
BLINK	PROTECT	UPPERCASE	LINE	B5
BLINK	PROTECT	NUMERIC	LINE	B6
BLANK	MODIFY	ALL	LINE	B8
BLANK	MODIFY	UPPERCASE	LINE	B9
BLANK	MODIFY	NUMERIC	LINE	BA
BLANK	PROTECT	ALL	LINE	BC
BLANK	PROTECT	UPPERCASE	LINE	BD
BLANK	PROTECT	NUMERIC	LINE	BE

# Translation Table

## TRANSLATION TABLE

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
0	00	00000000			
1	01	00000001			
2	02	00000010			
3	03	00000011			
4	04	00000100			
5	05	00000101			
6	06	00000110			
7	07	00000111			
8	08	00001000			
9	09	00001001			
10	0A	00001010			
11	0B	00001011			
12	0C	00001100		!!	
13	0D	00001101			
14	0E	00001110			
15	0F	00001111			
16	10	00010000		a	
17	11	00010001		e	
18	12	00010010		i	
19	13	00010011		o	
20	14	00010100		u	
21	15	00010101		a	
22	16	00010110		e	
23	17	00010111		i	
24	18	00011000		o	
25	19	00011001		u	
26	1A	00011010		a	
27	1B	00011011		e	
28	1C	00011100		u	
29	1D	00011101		A	
30	1E	00011110		O	
31	1F	00011111		U	
32	20	00100000	space	space	
33	21	00100001	!	!	
34	22	00100010	"	"	
35	23	00100011	#	#	
36	24	00100100	\$	\$	
37	25	00100101	%	%	
38	26	00100110	&	&	
39	27	00100111	'	'	

Translation Table

TRANSLATION TABLE (continued)

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
40	28	00101000	(	(	
41	29	00101001	)	)	
42	2A	00101010	*	*	
43	2B	00101011	+	+	
44	2C	00101100	.	.	
45	2D	00101101	-	-	
46	2E	00101110	.	.	
47	2F	00101111	/	/	
48	30	00110001	0	0	
49	31	00110000	1	1	
50	32	00110010	2	2	
51	33	00110011	3	3	
52	34	00110100	4	4	
53	35	00110101	5	5	
54	36	00110110	6	6	
55	37	00110111	7	7	
56	38	00111000	8	8	
57	39	00111001	9	9	
58	3A	00111010	:	:	
59	3B	00111011	;	;	
60	3C	00111100	<	<	
61	3D	00111101	=	=	
62	3E	00111110	>	>	
63	3F	00111111	?	?	
64	40	01000000	@	@	
65	41	01000001	A	A	
66	42	01000010	B	B	
67	43	01000011	C	C	
68	44	01000100	D	D	
69	45	01000101	E	E	
70	46	01000110	F	F	
71	47	01000111	G	G	
72	48	01001000	H	H	
73	49	01001001	I	I	
74	4A	01001010	J	J	¢
75	4B	01001011	K	K	.
76	4C	01001100	L	L	<
77	4D	01001101	M	M	(
78	4E	01001110	N	N	+
79	4F	01001111	O	O	!

# Translation Table

## TRANSLATION TABLE (continued)

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
80	50	01010000	P	P	&
81	51	01010001	Q	Q	
82	52	01010010	R	R	
83	53	01010011	S	S	
84	54	01010100	T	T	
85	55	01010101	U	U	
86	56	01010110	V	V	
87	57	01010111	W	W	
88	58	01011000	X	X	
89	59	01011001	Y	Y	
90	5A	01011010	Z	Z	!
91	5B	01011011	[	[	\$
92	5C	01011100	^	^	*
93	5D	01011101	]	]	)
94	5E	01011110	^	^	:
95	5F	01011111	-		
96	60	01100000			_
97	61	01100001	a	a	/
98	62	01100010	b	b	
99	63	01100011	c	c	
100	64	01100100	d	d	
101	65	01100101	e	e	
102	66	01100110	f	f	
103	67	01100111	g	g	
104	68	01101000	h	h	
105	69	01101001	i	i	
106	6A	01101010	j	j	
107	6B	01101011	k	k	,
108	6C	01101100	l	l	%
109	6D	01101101	m	m	-
110	6E	01101110	n	n	>
111	6F	01101111	o	o	?
112	70	01110000	p	p	
113	71	01110001	q	q	
114	72	01110010	r	r	
115	73	01110011	s	s	
116	74	01110100	t	t	
117	75	01110101	u	u	
118	76	01110110	v	v	
119	77	01110111	w	w	



## Translation Table

### TRANSLATION TABLE (continued)

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
120	78	01111000	x	x	
121	79	01111001	y	y	
122	7A	01111010	z	z	;
123	7B	01111011			#
124	7C	01111100			@
125	7D	01111101		e	'
126	7E	01111110		c	"
127	7F	01111111			=
128	80	10000000			
129	81	10000001			a
130	82	10000010			b
131	83	10000011			c
132	84	10000100			d
133	85	10000101			e
134	86	10000110			f
135	87	10000111			g
136	88	10001000			h
137	89	10001001			i
138	8A	10001010			
139	8B	10001011			
140	8C	10001100			
141	8D	10001101			
142	8E	10001110			
143	8F	10001111			
144	90	10010000			
145	91	10010001			j
146	92	10010010			k
147	93	10010011			l
148	94	10010100			m
149	95	10010101			n
150	96	10010110			o
151	97	10010111			p
152	98	10011000			q
153	99	10011001			r
154	9A	10011010			
155	9B	10011011			
156	9C	10011100			
157	9D	10011101			
158	9E	10011110			
159	9F	10011111			

## Translation Table

### TRANSLATION TABLE (continued)

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
160	A0	10100000			
161	A1	10100001			
162	A2	10100010			s
163	A3	10100011			t
164	A4	10100100			u
165	A5	10100101			v
166	A6	10100110			w
167	A7	10100111			x
168	A8	10101000			y
169	A9	10101001			z
170	AA	10101010			
171	AB	10101011			
172	AC	10101100			
173	AD	10101101			
174	AE	10101110			
175	AF	10101111			
176	B0	10110000			
177	B1	10110001			
178	B2	10110010			
179	B3	10110011			
180	B4	10110100			
181	B5	10110101			
182	B6	10110110			
183	B7	10110111			
184	B8	10111000			
185	B9	10111001			
186	BA	10111010			
187	BB	10111011			
188	BC	10111100			
189	BD	10111101			
190	BE	10111110			
191	BF	10111111			
192	C0	11000000			
193	C1	11000001			A
194	C2	11000010			B
195	C3	11000011			C
196	C4	11000100			D
197	C5	11000101			E
198	C6	11000110			F
199	C7	11000111			G

## Translation Table

### TRANSLATION TABLE (continued)

Dec	Hex	Binary	ASCII Printer Graphics	ASCII Display Graphics	EBCDIC
200	C8	11001000			H
201	C9	11001001			I
202	CA	11001010			
203	CB	11001011			
204	CC	11001100			
205	CD	11001101			
206	CE	11001110			
207	CF	11001111			
208	D0	11010000			,
209	D1	11010001			J
210	D2	11010010			K
211	D3	11010011			L
212	D4	11010100			M
213	D5	11010101			N
214	D6	11010110			O
215	D7	11010111			P
216	D8	11011000			Q
217	D9	11011001			R
218	DA	11011010			
219	DB	11011011			
220	DC	11011100			
221	DD	11011101			
222	DE	11011110			
223	DF	11011111			
224	E0	11100000			
225	E1	11100001			
226	E2	11100010			S
227	E3	11100011			T
228	E4	11100100			U
229	E5	11100101			V
230	E6	11100110			W
231	E7	11100111			X
232	E8	11101000			Y
233	E9	11101001			Z
234	EA	11101010			





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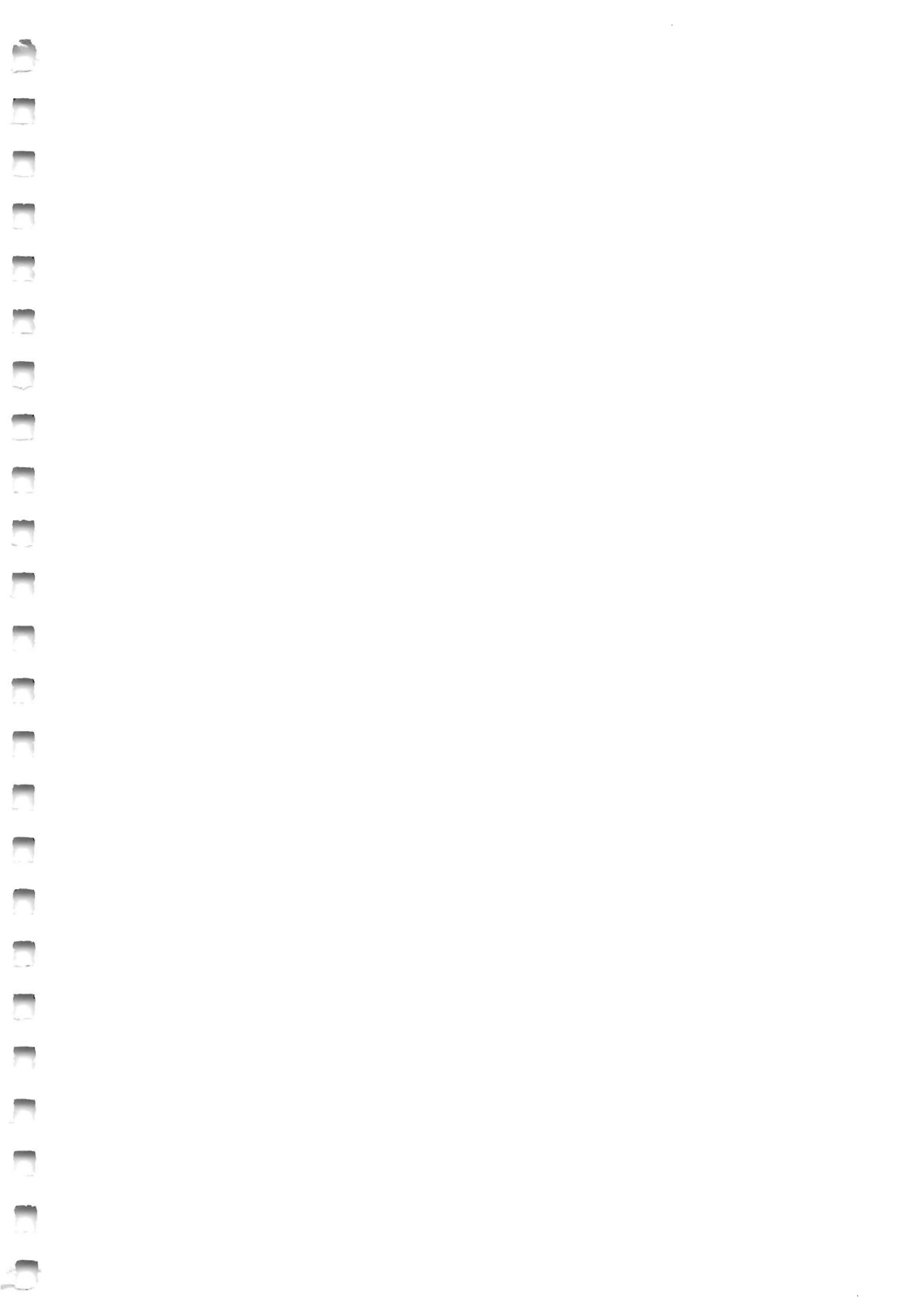
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5-84-10M