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System Requirements

Operating System:	Windows [®] 98/Me/2000/XP
Processor:	Pentium [®] III 800 MHz (Pentium [®] 4 1.3 GHz or higher recommended)
Memory:	128 MB RAM (256 MB recommended) 256 MB RAM for Windows [®] XP (512 MB RAM recommended for Windows [®] XP)
Hard Disk Space:	400MB Free
CD-ROM Drive:	8X Speed
Video:	32 MB video card with Hardware T&L Support* (64 MB video card with Hardware T&L Support* recommended)
Sound:	Windows [®] 98/Me/2000/XP-compatible sound card*
Multiplayer:	Local area network with TCP/IP protocol and established Internet connection (56 Kbps modem or faster required)
DirectX [®] :	DirectX [®] version 8.1b or higher

*Indicates device should be compatible with DirectX[®] version 8.1.b or higher

Requires: *Neverwinter Nights*[™], *Shadows of Undrentide*[™] and *Hordes of the Underdark*[™] to play. (Or *Neverwinter Nights Platinum* installed)

Installation

1. Start Windows[®] 98/Me/2000/XP. Exit all other applications.
2. Insert the *Neverwinter Nights: Kingmaker* disc into your CD-ROM drive.
3. If AutoPlay is enabled, a title screen should appear. Click on the Install button. If AutoPlay is not enabled, click on the Start button on your Windows[®] taskbar, then on Run. Type D:\autorun and click on OK. **Note:** If your CD-ROM drive is assigned to a letter other than D, substitute that letter.
4. Follow the remainder of the on-screen instructions to finish installing *Neverwinter Nights: Kingmaker*.
5. After installing the game you will be offered the choice to view the How Do I Play file.

Module Descriptions



Neverwinter NIGHTS KINGMAKER™

In a party with a cowardly Wererat, a scarred Dryad, an exiled Rakshasa, and a quick-tempered Azer, you seem to be the only normal one... but are you? Embark on a journey to face your nemesis outside the embattled ramparts of the Keep of Cyan. It is a journey that will test your loyalties and cause you to question the very bounds of life and death. Evil lurks in the war-torn keep and it's up to you to unearth it. To learn the truth, you must win the throne.

- Highly replayable adventure through alternate plot paths and non-linear storytelling.
- Interactive henchmen with distinct personalities, situational interjections, and the possibility of romance.
- Written and developed exclusively by BioWare writers and designers.
- Over 500 lines of professional voice-acting.
- Music commissioned from community member David John.
- 5-8 hours of single-player gameplay.

Starting Level 1: Your character will be automatically set to this level.



Neverwinter NIGHTS ShadowGuard™

You are the child of Okaris, Magistrate of the imperial city of Ghaarak along the disputed northern frontier of the Sharakhan Empire. Your astonishing work at the Imperial Academy has drawn the attention of the ShadowGuard, an elite group of secretive imperial agents that know no failure. Your veil of comfort will soon be torn away and you will be left to solve the mystery of what lies ahead.

- Developed by leading community member Ben "Altaris" McJunkin.
- Original score commissioned from community member David John.
- Ration-based rest system.
- 2-3 hours of single-player gameplay.

Starting Level 3: Your character will be automatically set to this level.



Neverwinter NIGHTS Witch's Wake™

In the module's opening scene, you awake on a raging battlefield to bear witness to your Prince's dying words: "Tell the King that she is dead." Those seven fateful words mark the start of a journey that will propel you from the edge of a dying world into its very heart. Questions abound and answers are few. Who is your King and where will you find him? Who is this 'she' that your

Prince says is dead? Who were the men and women, all frozen corpses now upon that field of battle, whose uniform you share? Most importantly, who are you and why did you alone survive?

- A broad selection of unique subraces specific to the Witch's Wake mythos.
- Original music commissioned from community member David John.
- Brought up-to-date with the latest content from the two expansion packs.
- Improved subsystems and gameplay content.
- Extensive voice-over using a unique system designed to reflect the highly narrative nature of the Witch's Wake story.
- 2-3 hours of single-player gameplay.
- Developed for single-player and multiplayer experiences.

Starting Level 1: Your character will be automatically set to this level.

Atari Web Sites

To get the most out of your new game, visit us at
atari.com/us.

If you would like to chat with other gamers, as well as developers, visit our Community Forum area at
ataricommunity.com.

Use of Atari web sites is subject to terms of service, which you can access at
atari.com/us/tos.

BioWare Web Sites

Official Neverwinter Nights Community Site
nwn.bioware.com

BioWare
www.bioware.com

Visit the BioWare Online Store for more great Neverwinter Nights adventures and BioWare merchandise
store.bioware.com

Kids, check with your parent or guardian before visiting any web site.

Chat Messages: Atari does not monitor, control, endorse, or accept responsibility for the content of chat messages. You are strongly encouraged not to give out identity or other personal information through chat message transmissions. Kids, check with your parent or guardian if you are concerned about any chat you receive.

Technical Support (U.S. & Canada)

Help Via the Internet

Up-to-the-minute technical information about Atari products is generally available 24 hours a day, 7 days a week via the Internet at:

atarisupport.com

Through this site you'll have access to our **FAQ** (Frequently Asked Questions) documents, our **FTP** (File Transfer Protocol) area where you can download patches if needed, our **Hints/Cheat Codes** if they're available, and an **Email** area where you can get help and ask questions if you do not find your answers within the **FAQ**.

Note: In the event we must send you a Hint Sheet, FAQ document, patch or update disc via Email, we may require verifiable consent from a parent or guardian in order to protect children's privacy and safety online. Consent Forms are available at the web site listed above.

Help Via Telephone in the United States & Canada

For phone assistance, call **Atari Technical Support** at (425) 951-7106. Our **Interactive Voice Response** system is generally available 24/7, providing automated support solutions immediately.

Great News! We've improved our Automated Systems so that you can get product-specific Troubleshooting help more quickly. All you need to do is enter the product's **Part #** when prompted to do so. This will take you directly to all of our known issues and solutions for this title. The product's **Part #** is located in several places (on the CD label, package and/or plastic disc case) and is usually identified by a number such as **04-12345**. When prompted by the Automated System, enter the **last five digits** of your product's Part #. (For example, Part # 04-12345 would require that you enter the "12345" portion of the number for that product.) **Note:** Some products simply feature a five-digit Part # without an "04-" prefix.

Live support is generally available Monday through Friday, 8:00 AM until 6:00 PM (Pacific Time). **Note:** We may be closed on major holidays.

Before making your call, we ask that you be at your computer, have the following information available, and be ready to take notes:

- System Make and Model
- Processor Type
- Operating System, including version number if possible (such as Windows® 98; Windows® Me)
- RAM (Memory)
- Video and sound card data and drivers
- Any screen or error messages you've encountered (and where)

Product Return Procedures in the United States & Canada

In the event our technicians at (425) 951-7106 determine that you need to forward materials directly to us, please include a brief letter explaining what is enclosed and why. Make sure you include the Return Merchandise Authorization Number (RMA#) supplied to you by the technician, and your telephone number in case we need to call you. You will receive the mailing address when the technician gives you the RMA#. Any materials not containing this RMA# will be returned to you unprocessed.

Warranty Policy in the United States & Canada

If our technicians determine that the product storage medium is found to be defective within ninety (90) days of original purchase, (unless otherwise provided by applicable law), Atari will replace the item free of charge, to the original purchaser, if the item is accompanied by the original dated receipt and packaging.

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