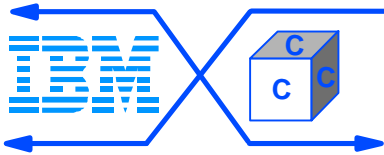


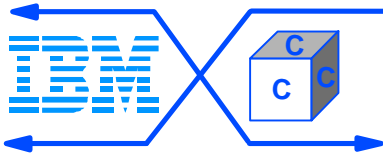
ELANs , VLANs Layer 2/3 Switching MSS Migration Scenario

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Agenda

- ▶ Virtual LANs (VLANs) vs. LAN Emulation (LANE)
 - ▶ Emergence of Layer 2/3 Switching
 - ▶ Migrating to MSS



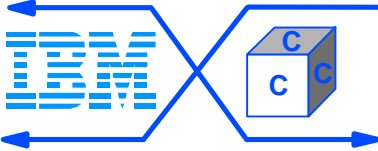
ELANs, VLANs?

VLAN ... Virtual LAN

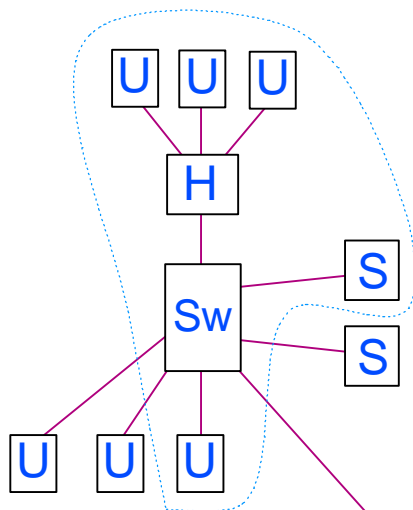
- a "GROUPING" of workstations, end-stations, hosts that are in the SAME BROADCAST DOMAIN.
 - i.e. a broadcast frame is received by ALL members of the VLAN
- Member stations administratively grouped by various criteria
 - ports , addresses , protocols , etc.
 - and *capabilities of vendors' products*. (proprietary pending 802.1q)
- Broadcast containment typically managed by creating smaller domains of "like , resource-sharing, or collaborating" users.
- Does not scale to large networks.

ELAN ... Emulated LAN

- also a "GROUPING" of workstations, end-stations, hosts that are in the SAME BROADCAST DOMAIN.
- BUT, because of the "one to one" connection orientation of the sessions set up by LANE, (and Classic IP)
 - the broadcasts can be intercepted, and directed to target devices
- Eliminates disruption to all other devices in the Emulated LAN.

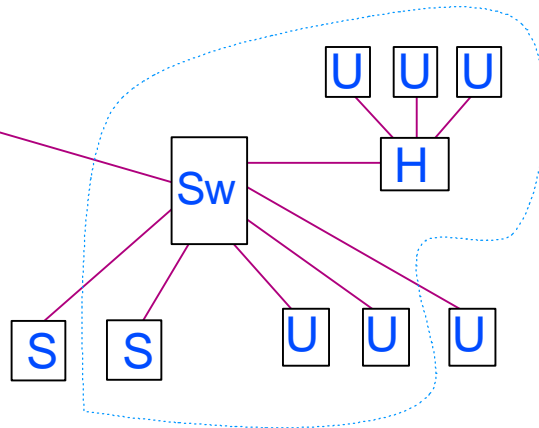


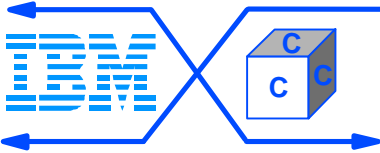
Today's port-based VLANs...GOOD!



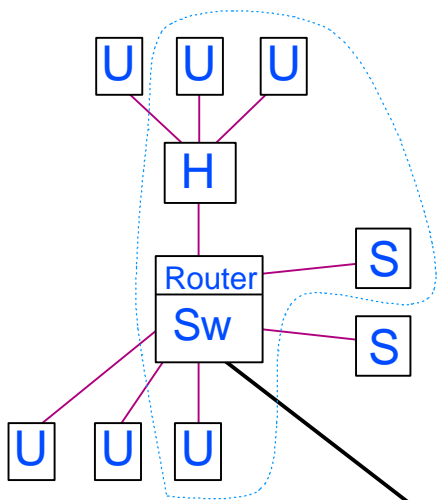
U - User
S - Server
H - Hub
R - Router
Sw - Switch
---- VLAN

- Proprietary
- Groups of switch ports only
 - if port attached to hub, all users on that hub are members of VLAN
- Some broadcast control in switched environment
- Router needed to communicate between VLANs
 - even VLANs within the same switch
- 3Com, Bay, and Cisco currently have *only* port-based VLANs!



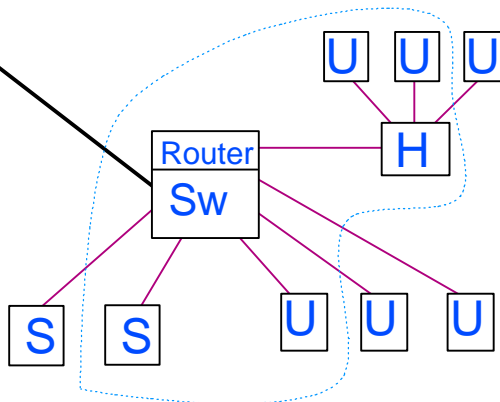


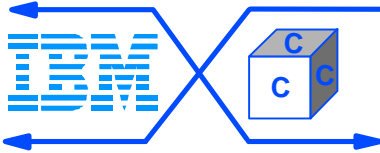
RouteSwitch VLANs...BETTER!



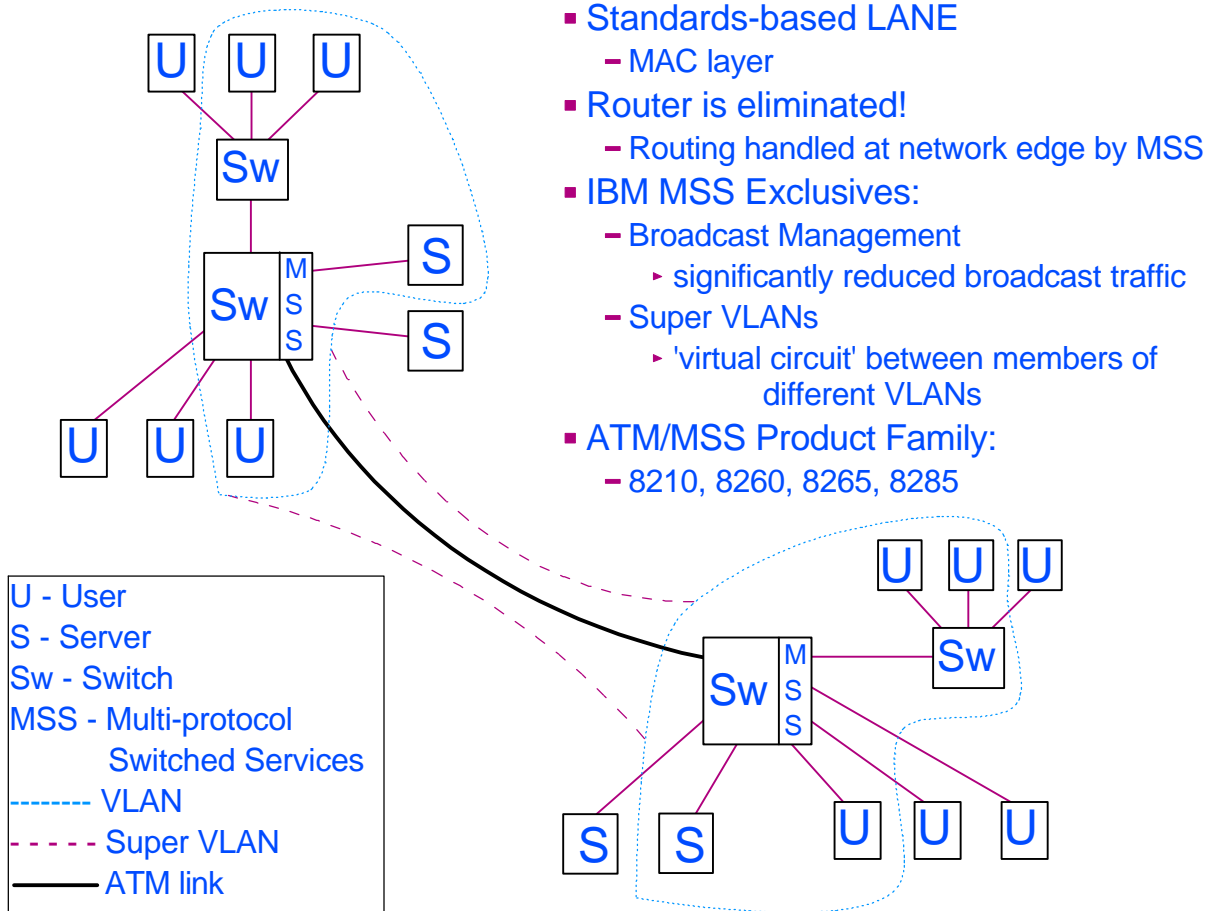
- Proprietary
- VLANs based on network addresses (MAC & Layer 3)
 - allows greater flexibility
- Policy or rules-based VLANs
 - membership 'rules', established by network management, based on combination of MAC and Layer 3 protocols
- Internal router
 - but router still needed to communicate between VLANs
- Trunking protocol
 - proprietary aggregate ATM or FDDI links between switches
- RouteSwitch Product Family:
 - 8273, 8274

U - User
 S - Server
 H - Hub
 Sw - Switch
 ---- VLAN
 — Trunking Protocol

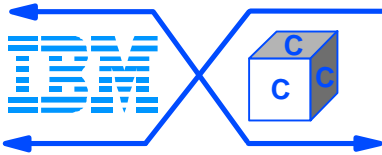




MSS & Emulated LANs (LANE)...BEST!



- Standards-based LANE
 - MAC layer
- Router is eliminated!
 - Routing handled at network edge by MSS
- IBM MSS Exclusives:
 - Broadcast Management
 - significantly reduced broadcast traffic
 - Super VLANs
 - 'virtual circuit' between members of different VLANs
- ATM/MSS Product Family:
 - 8210, 8260, 8265, 8285



Competitive Positioning

- First, win the technology decision...

- ATM

- The SVN Philosophy
 - MSS Implementation

vs.

- LAN switches *and* routers

- Fast Ethernet backbones
 - Gigabit Ethernet?
 - Stand-alone routers

- If ATM...

- 8260

- MSS
 - One platform

vs.

- ATM switches *and* routers from

- Cisco
 - Bay
 - 3Com

- If ~~ATM~~... (i.e.. Fast Ethernet or FDDI)

- 8274

- RouteSwitch VLANs

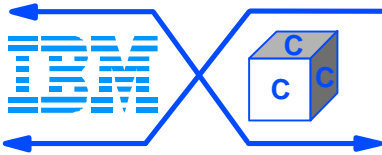
- 8260

- Switch Module series

vs.

- LAN switches from

- Cisco
 - Bay
 - 3Com



VLANs or MSS?

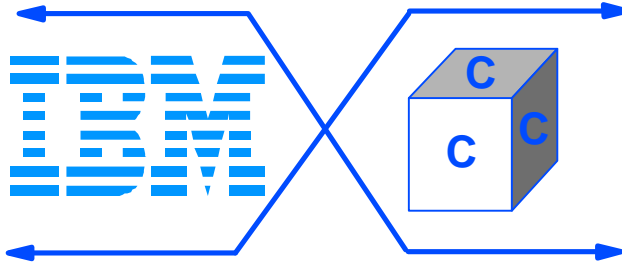
Proprietary VLANs

1. Switched VLANs
 - proprietary methods to group users based on network layers
 - physical, MAC, & Layer 3
2. Restrict & control broadcasts
 - not within VLANs, however
3. Administration
 - adds, moves and changes simplified
 - *but*, VLAN membership must still be tracked and maintained
4. Provides means of restricting access to parts of network
5. Router still needed
 - for communication between VLANs

Standard LANE with MSS

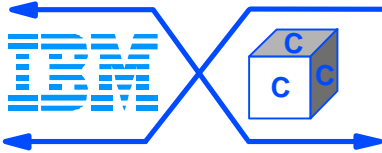
1. ATM VLANs with MSS
 - groups of users based on ATM standards
 - LAN Emulation (LANE)
2. *Eliminate* broadcasts w/BCM
 - even within Emulated LANs!
3. The 'flat' network
 - same administrative advantages
 - *and* the need for VLANs largely reduced due to BCM
4. Deploy ELANs *only* when access must be restricted
5. Super VLAN
 - ATM 'Virtual Circuit' between ELANs

Why implement proprietary VLANs ???



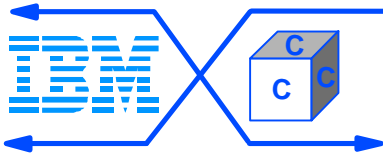
LAYER 2/3 Switching An Introduction

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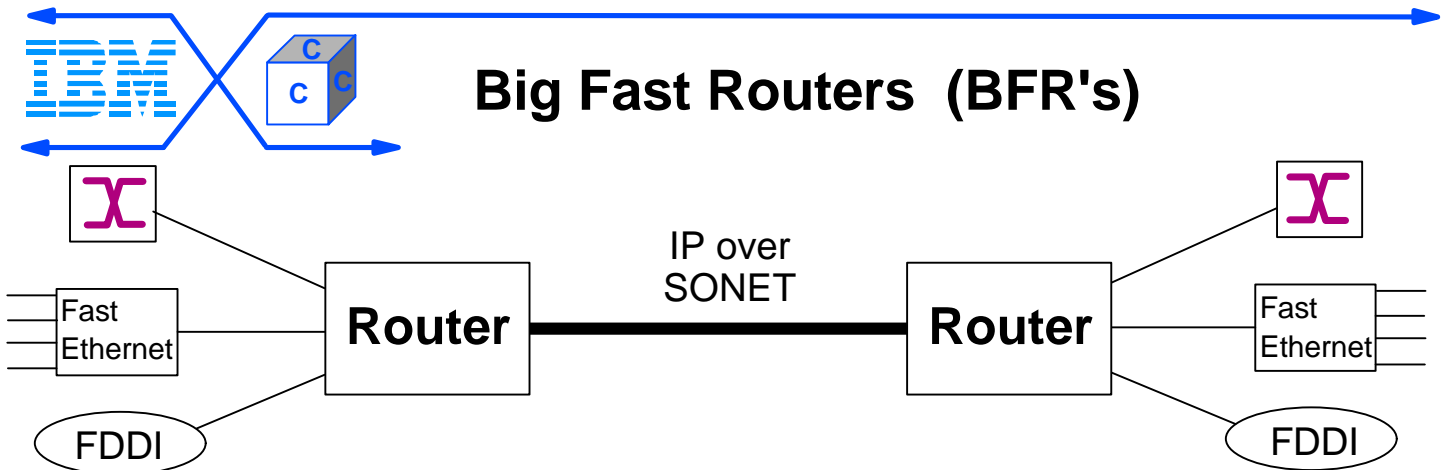
Layer 2/3 Switching: Agenda

- Introduction
 - The Requirement
- Types of Route Switches
 - Big Fast Routers
 - Virtual Routers
 - Integrated Cell/Switch Routers
- Vendor Offerings
 - Campus
 - ▶ IBM: MSS
 - ▶ Cisco: NetFlow Switching
 - ▶ Bay: Switch Node
 - Enterprise
 - ▶ IBM: ARIS
 - ▶ Cisco: Tag Switching
 - ▶ Ipsilon: IP Switching



Layer 3 Switching: The Requirement

- Internet and intranets are faced with the following issues:
 - ▶ large increase in data traffic - TCP/IP
 - ▶ presence of "killer app" - the Web
 - ▶ requirement to support real-time traffic flows with end-to-end QoS without impacting best-effort
 - ▶ requirement to prioritize traffic flows for optimal bandwidth utilization
- Three Router Models have begun to emerge:
 - ▶ Big Fast Routers
 - ▶ Virtual Routers
 - ▶ Integrated Cell/Switch Routers



▪ Big Fast Router

- outfitted with high-speed LAN interfaces including ATM, Fast Ethernet, GB Ethernet and FDDI
- WAN interfaces might include IP over SONET
- End-to-End QoS dependent on all network elements (including Fast Ethernet) supporting RSVP/IntServ

▪ Advantages

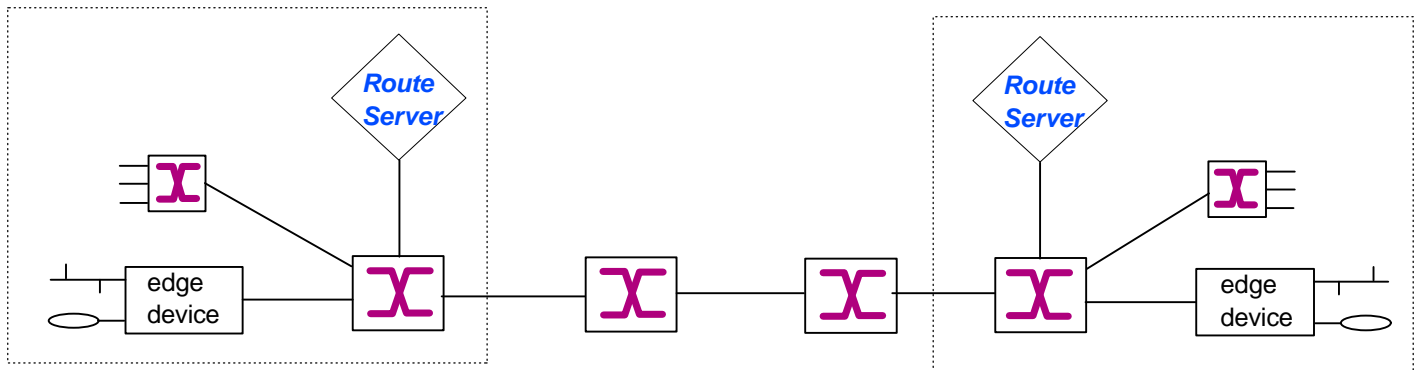
- No change to existing, workable, scaleable IP networking model
- Familiar technology
- No overhead associated with ATM Signaling
- IP Multicast

▪ Disadvantages

- Cost
- RSVP/IntServ not fully understood or defined
- no end-to-end QoS
- Overhead associated with packet translation and routing
- VLAN support is localized



Virtual Routers



- **Virtual Router**

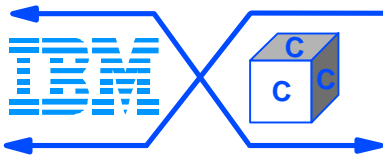
- Consolidates Routing Function into Route Server and distributes packet forwarding to inexpensive high-performance edge devices and ATM-attached hosts

- **Advantages**

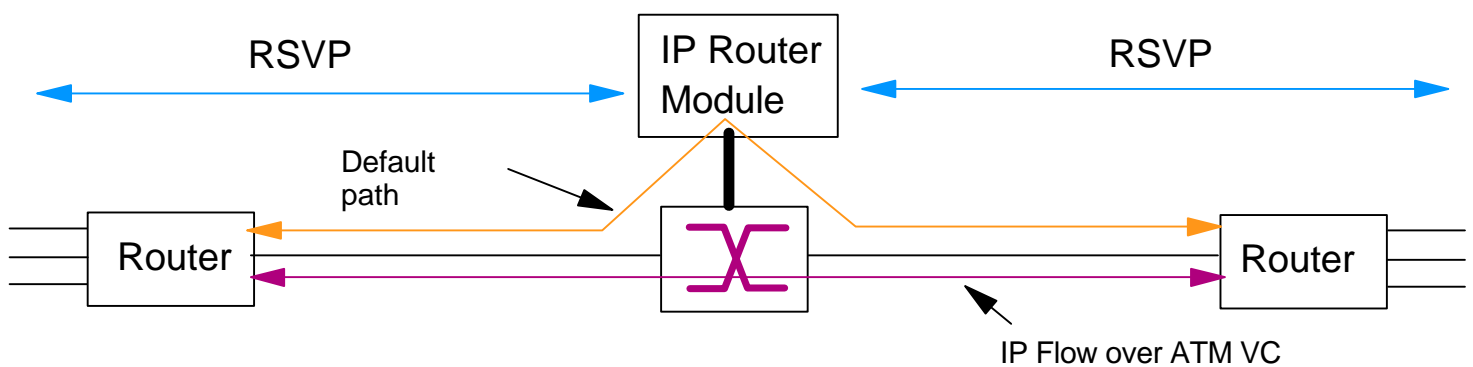
- leverages low latency and high-bandwidth of ATM cell switching
 - Cut-thru Routes can bypass layer-3 hops
 - ATM workgroups can support end-to-end QoS
 - Best Price and Performance for routing - added bonus of QoS-enabled network
 - Presence of ATM switch fabric offers QoS-enabled network for native ATM applications

- **Disadvantages**

- Complexity and overhead of IP (e.g. OSPF) and ATM (e.g. PNNI) routing protocols
 - Incomplete Standards at this time
 - No exploitation of QoS at this time



Integrated Cell/Switch Router



■ Integrated Cell Switch/Router

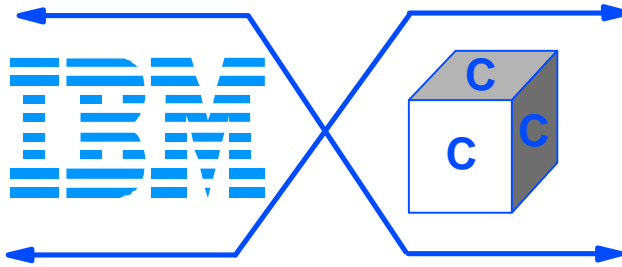
- Ipsilon IP Switch is shipping and Toshiba has a prototype
- Routes packets over default path and can map IP flow to ATM VC
- no Q.2931/PNNI signaling - ATM is just used as a cell switching transport

■ Advantages

- exploits low latency and high performance of ATM switching
- no overhead from ATM signaling/routing
- flexibility and robustness of IP routing
- RSVP could become signaling protocol so that QoS state could be dynamically installed

■ Disadvantages

- IP only
- Complexity associated with mapping IP flow to ATM VC - optimal implementation uses RSVP signaling
- Proprietary



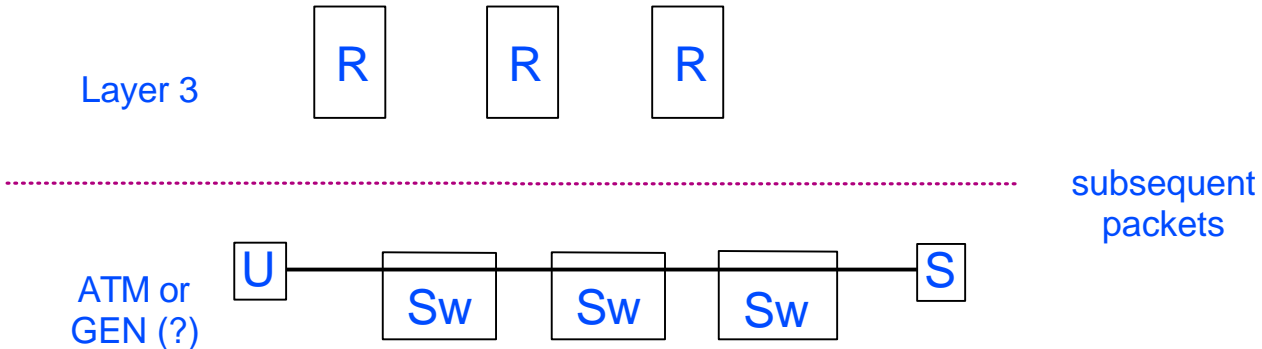
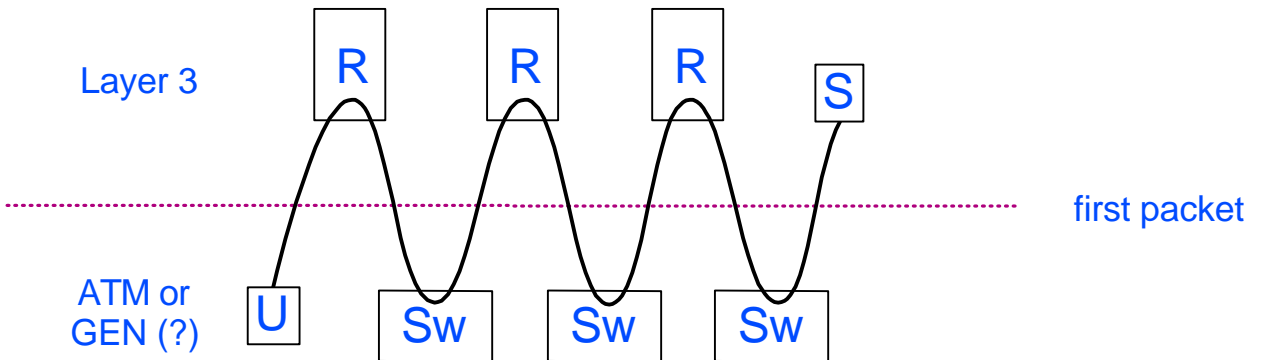
Layer 2/3 Switching: Campus



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Cisco: NetFlow Switching

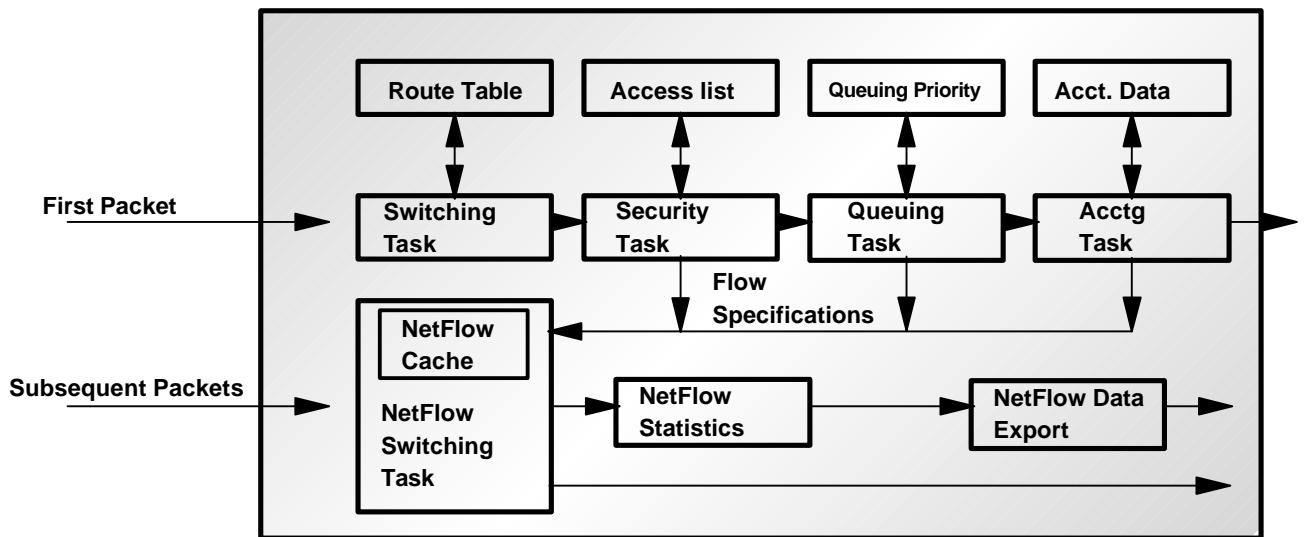


Defined as a series of either route or switch related 'tasks'

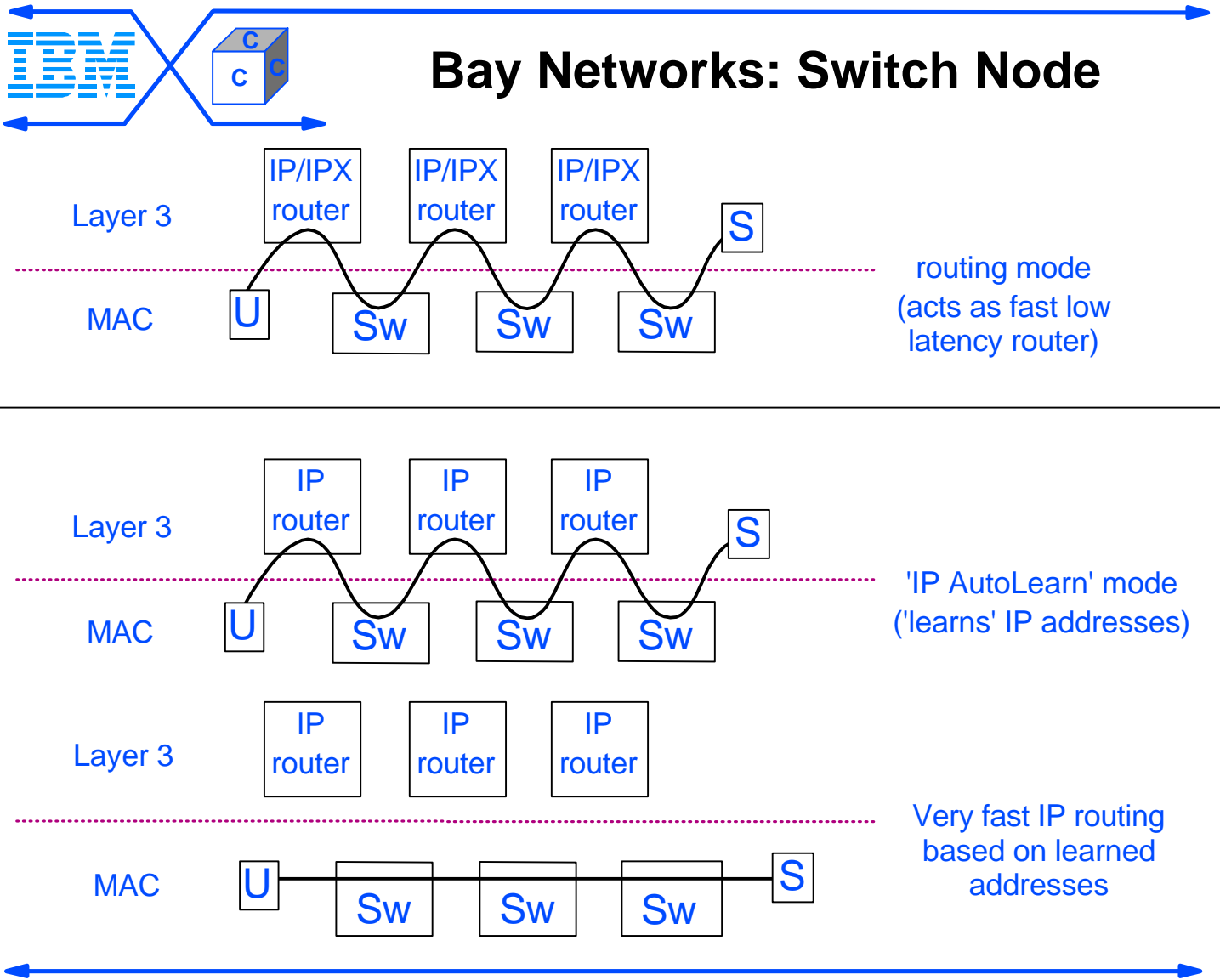


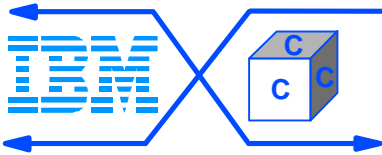


NetFlow Switching Overview

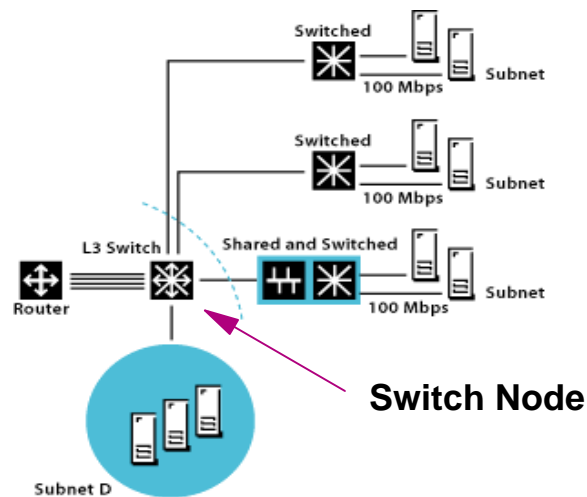


- NetFlow Switching
 - Proprietary!
 - Currently only IP supported
 - True switching... or 'distributed route processing'?
- Where do the NetFlow cache and switching tasks reside?
 - Versatile Interface Processors for 75xx routers
 - Feature card for supervisor module on Catalyst 5500 (delayed until early '98!)
- Statistics on 'expired' flows
 - Can be forwarded to management applications





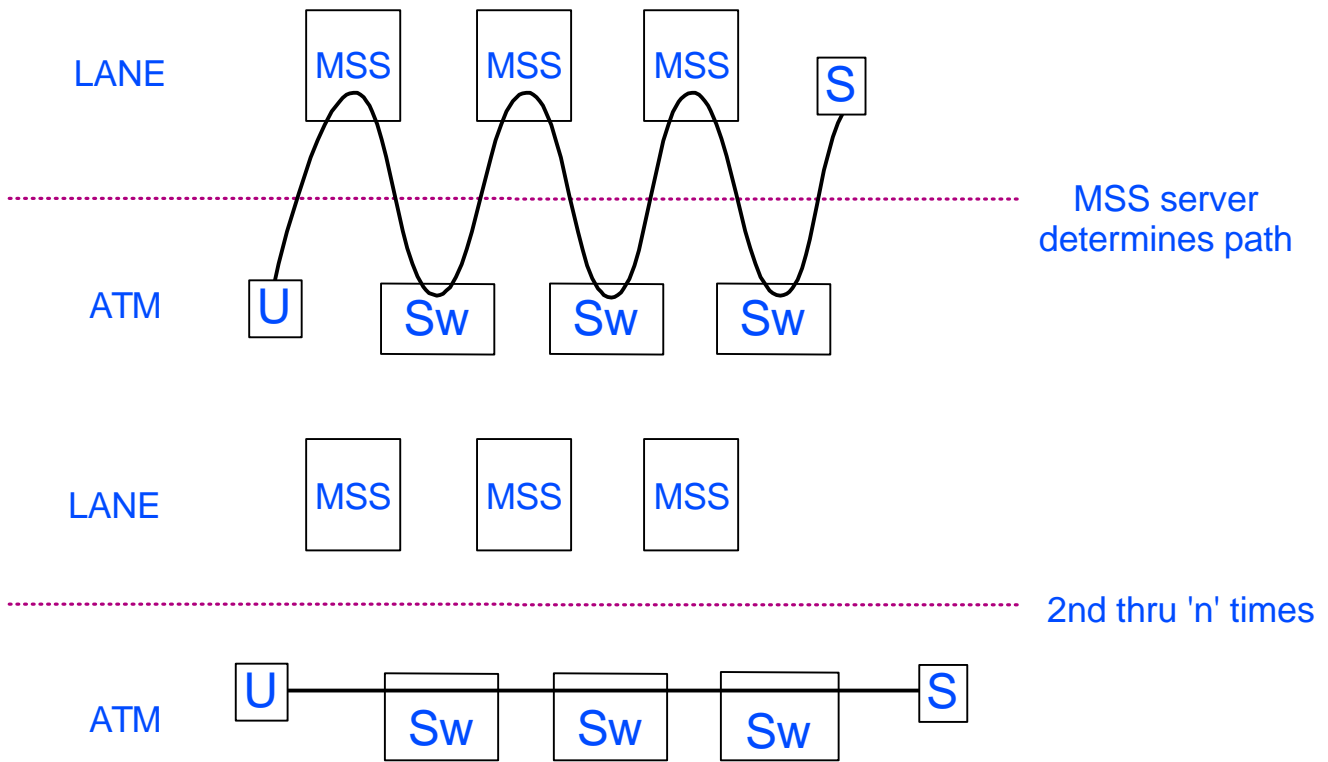
Switch Node Overview



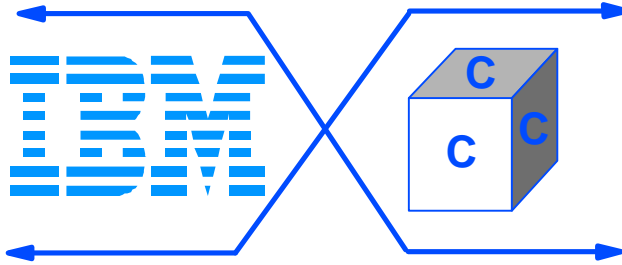
- Very Fast Routing
 - Dedicated CPU for learning addresses
 - Distributed processors (on blades) for data forwarding
 - router forwarding code written into micro-code
- Lacks Scaleability
 - Dependent on existing routers for discovery
 - 'AutoLearn' (IP only) for adjacent router
 - locally attached subnets only



IBM: Next Hop Resolution Protocol (NHRP)



LANE and NHRP are building blocks for Multi-Protocol Over ATM (MPOA)

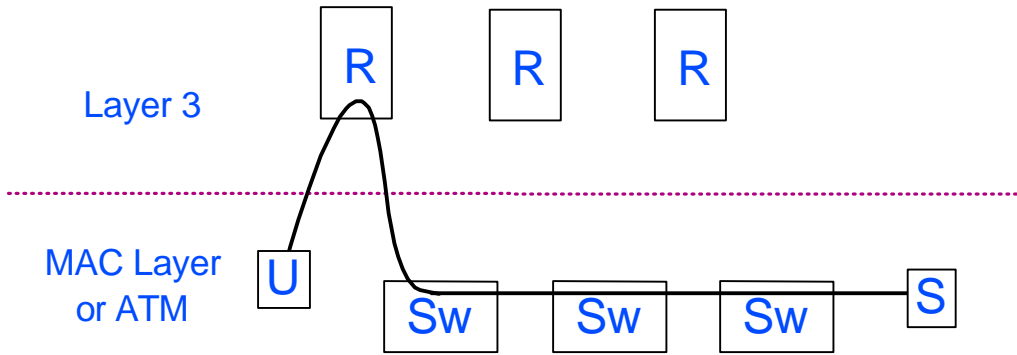
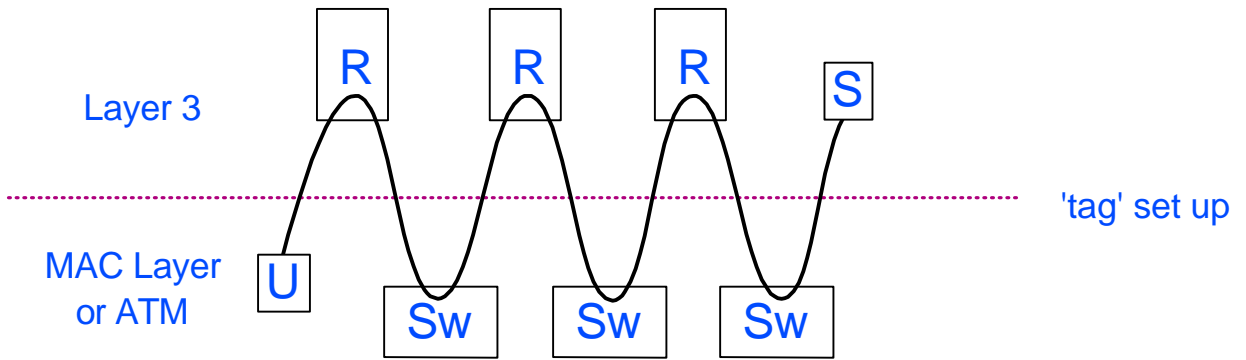


Layer 2/3 Switching: Enterprise

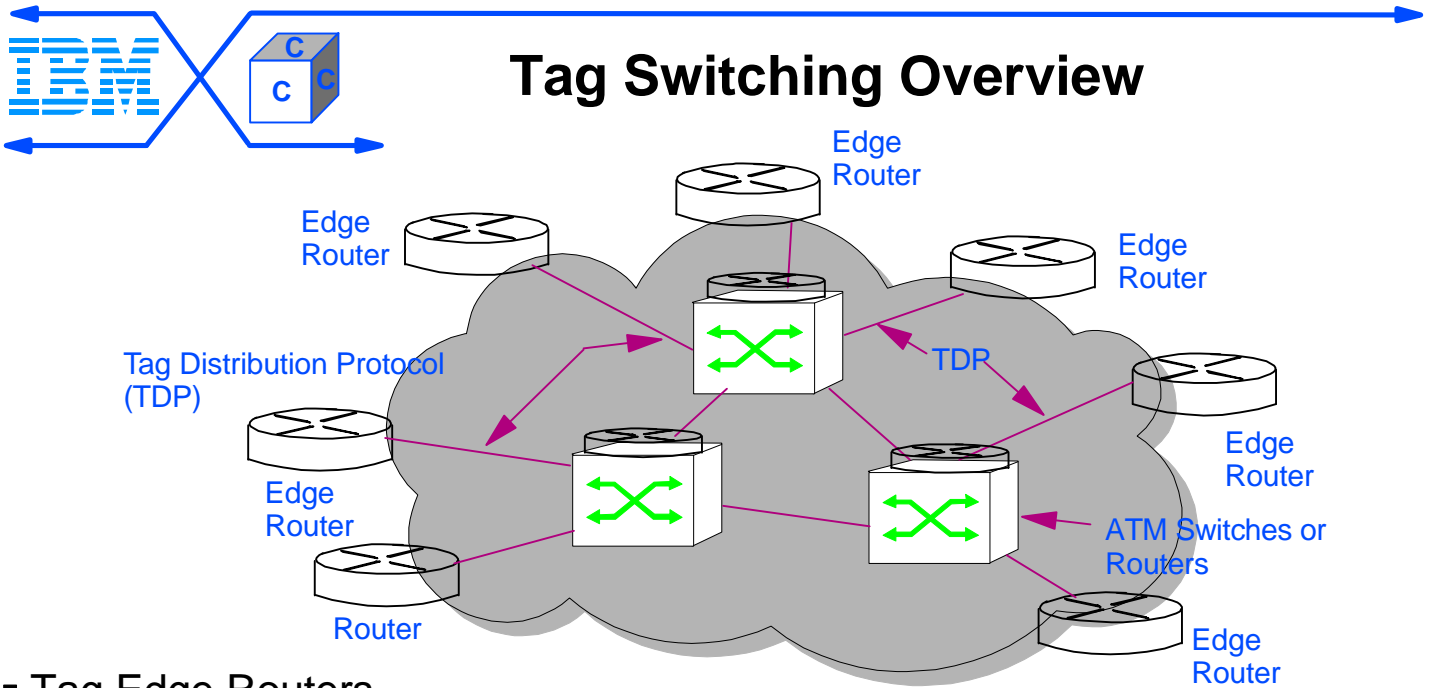
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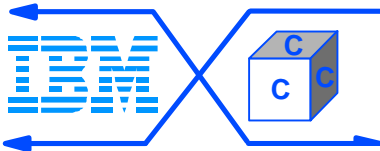
Cisco: Tag Switching



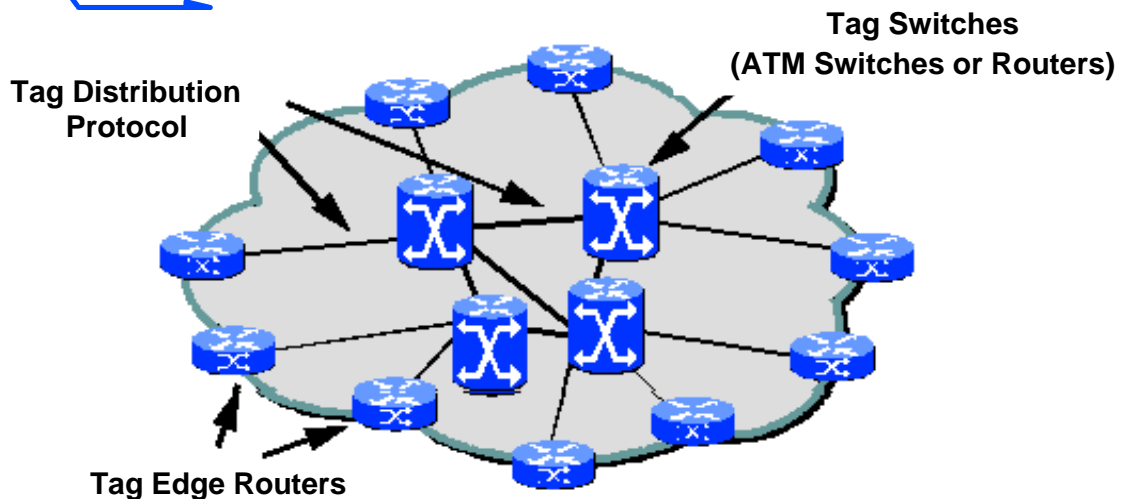
Tag Distribution Protocol (TDP), a broadcast-like mechanism, is used to set up above environment, still dependent on stand alone router



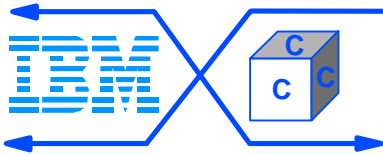
- **Tag Edge Routers**
 - ▶ Located at the boundary of the Internet, perform value added network layer services and apply tags to packets
- **Tag Switches**
 - ▶ Switch tagged packets or cells based on tags
 - ▶ May support Layer 3 routing or layer 2 switching
- **Tag distribution protocol**
 - ▶ Distribute tag info between devices in the tag switched network.
 - ▶ Works in conjunction with OSPF, BGP ...,



Tag Switching Process



- Tag Switching process
 - ▶ Network devices exchange reachability info using routing protocols like OSPF, IGRP
 - ▶ New Cisco Tag Distribution Protocol establish tag-to-destination network mappings
 - ▶ Ingress edge routers in tag switching network perform Layer 3 services (NetFlow services) and adds tag to packet
 - ▶ Packets switched based on tags using tag swapping
 - ▶ Egress edge routers removes the tags and deliver the packets
- Cisco plans for tag switching
 - ▶ Standardize portions of Tag Switching via IETF
 - ▶ Deliver products starting in 1H97



Tag Switching: Strengths/Issues

- Tag Switching Strengths
 - ▶ Comprehensive, allowing coexistence of ATM and Non-ATM services
 - ▶ Cisco router market share in ISP networks may give an edge to Cisco in pushing their agenda
 - ▶ Claimed to provide multi-protocol support
 - ▶ Protect router technology investment
 - ▶ Reduce 'routing table lookup' time > latency
 - ▶ Label swapping > switching appearance on routers
- Tag Switching Limitations
 - ▶ Currently Cisco proprietary, though Cisco is trying to standardize parts of it
 - ▶ Results in higher overhead than the IBM proposed ARIS (Aggregate Route based IP Switching) protocol
 - ARIS allows for VC aggregation/conservation
 - Loop prevention even in the presence of transient conditions
 - ▶ Does not provide the level of aggregation proposed in ARIS, resulting in limited scalability
 - ▶ Does not address explicit multi-path support

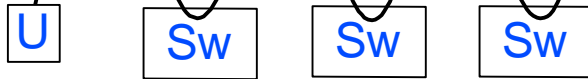


Ipsilon: IP Switching

Layer 3

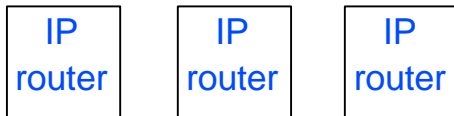


ATM



1st thru 'n' times
(until 'flow' is recognized)

Layer 3



ATM

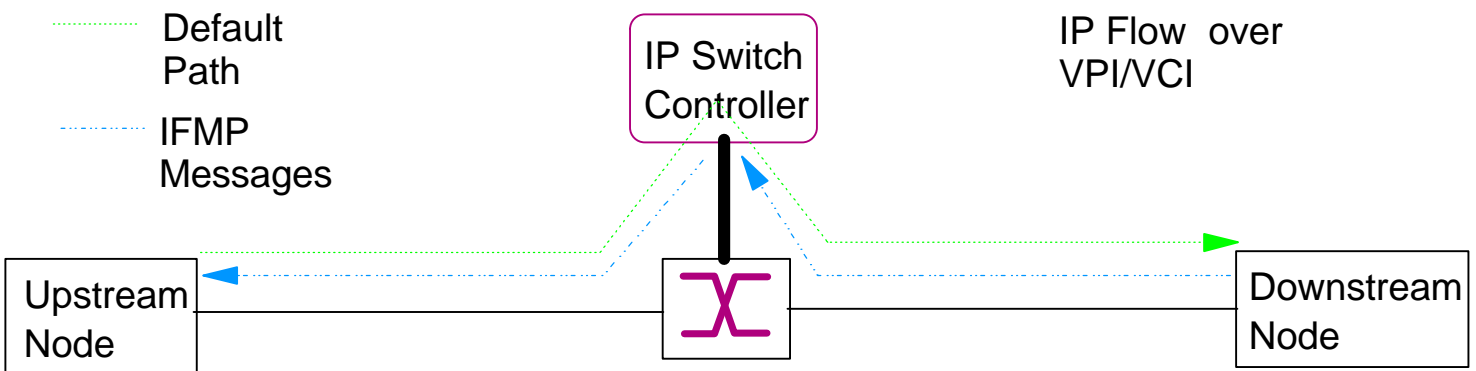


from 'n' times forward
(until 'flow' is stopped)

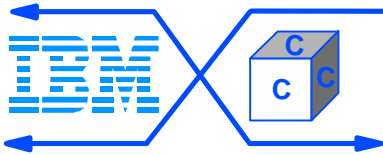
An ATM 'virtual circuit' is needed for each user-to-server connection...not scaleable



IP Switching Overview



- Ipsilon Networks has developed unique solution for mapping IP flows to ATM VCs that is implemented in their IP Switch
- IP Switch Components
 - IP Switch Controller - perform normal IP Routing, flow identification and flow mapping
 - ATM Switch - switches ATM cells
 - IFMP - Ipsilon Flow Management Protocol, instructs upstream node to label IP Flow with new VPI/VCI
 - GSMP - Generic Switch Management Protocol, enables IP Switch Controller to instruct ATM Switch to establish/release ATM connections (updates ATM cell routing table with VPI/VCI/port info)
- Purpose is to bypass latency/delay of IP Routing function and leverage ATM cell transport while maintaining the flexibility and simplicity of IP networking
- IP Routing only - there is NO UNI 3.1/PNNI Signaling taking place



Ipsilon's IP Switching

■ IP Switch Operation

- ▶ cells flow over default path thru IP Switch Controller on a hop-by-hop basis
- ▶ IP Switch Controller determines that IP flow should be switched based on number of packets and other heuristics
- ▶ IP Switch Controller sends IFMP redirect message to upstream node instructing it to label cells of IP flow with new VPI/VCI. Same action repeated by downstream node.
- ▶ IP Switch Controller used GSMP to update ATM Switch VPI/VCI/Port information
- ▶ IP Flow is now forwarded over dedicated ATM cell transport

■ Advantages

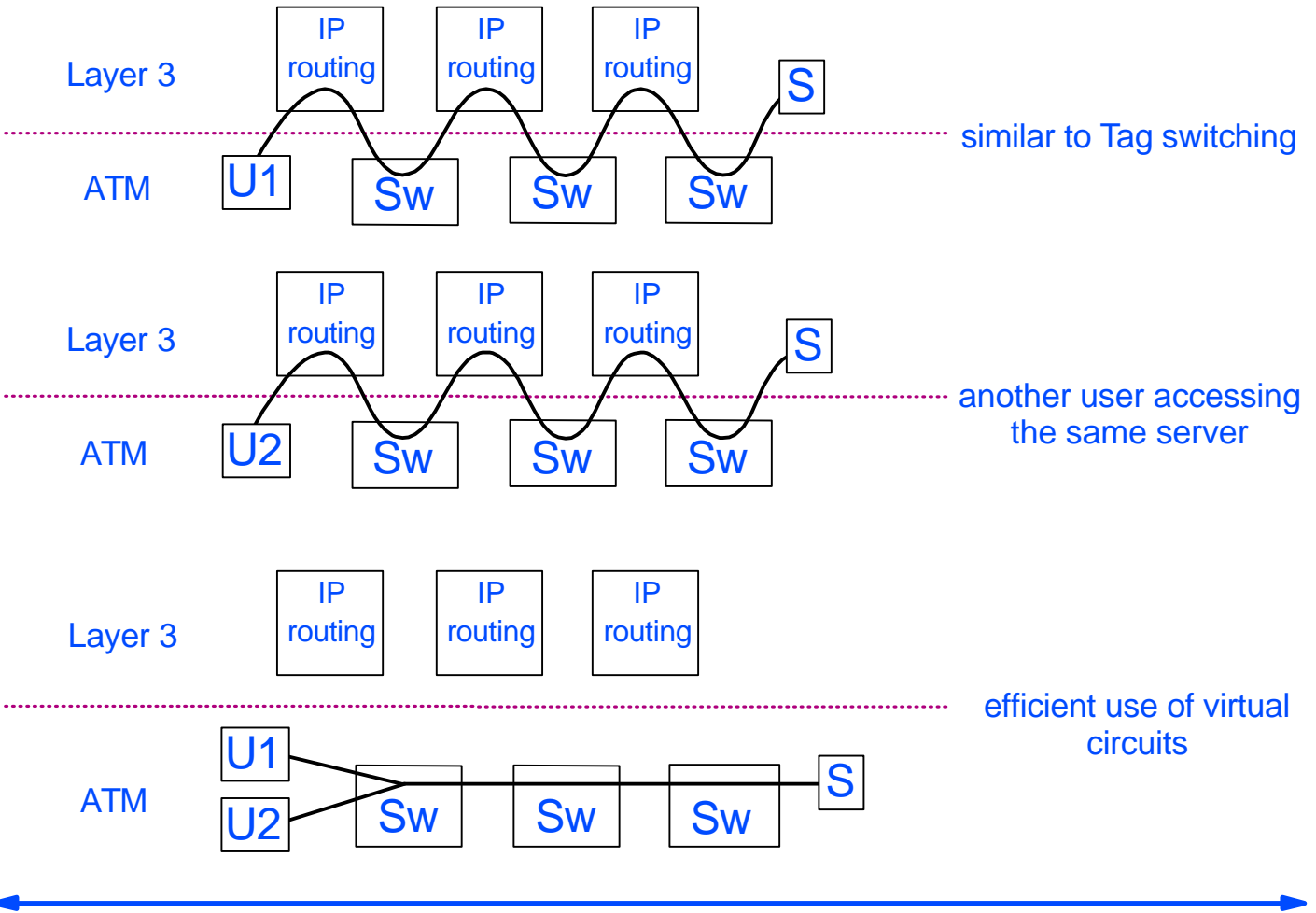
- ▶ leverages low latency and high bandwidth of ATM without ATM complexity
- ▶ performs traditional IP Routing - business as usual
- ▶ dynamic mapping of IP Flows to ATM connections

■ Disadvantages

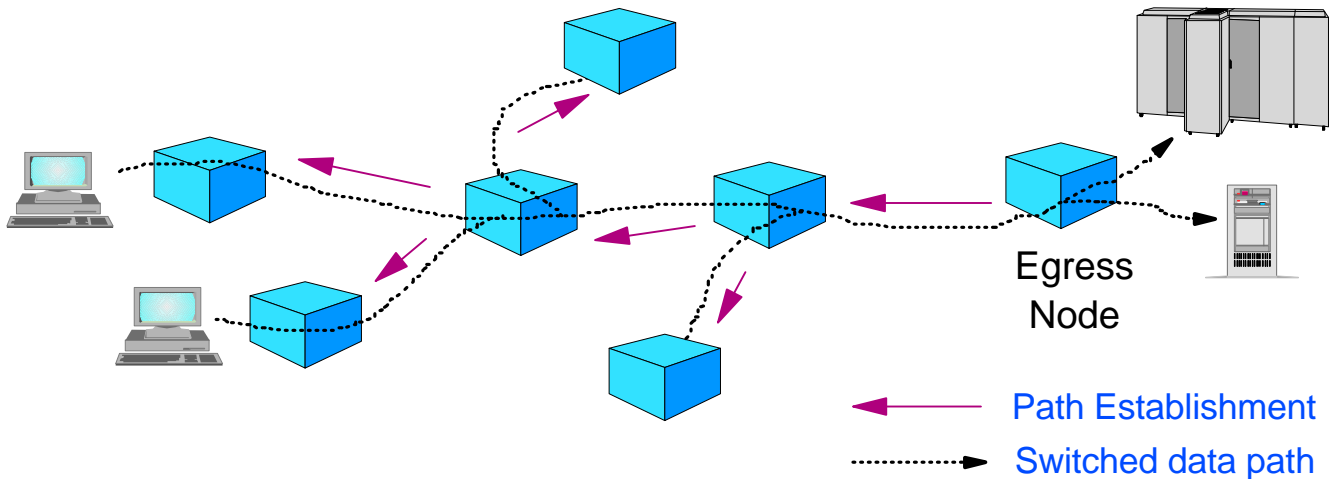
- ▶ relies on TCP for congestion control - no ABR or UBR/EPD
- ▶ no QoS
- ▶ Proprietary Solution
- ▶ IP Routing performance is marginal and one IP Flow per ATM VC may not scale
- ▶ IP only



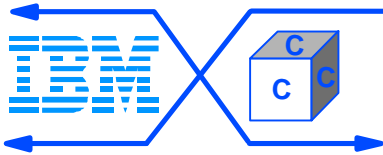
IBM: Aggregate Route-based IP Switching (ARIS)



IBM **ARIS**
Aggregate Route-based IP Switching

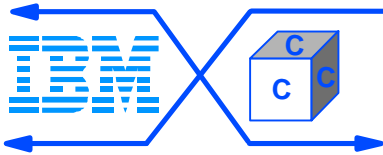


- Switched path established to each egress node
- Switched paths follow IP forwarding path
- Single path for all destinations behind common egress
- One tree rooted at egress



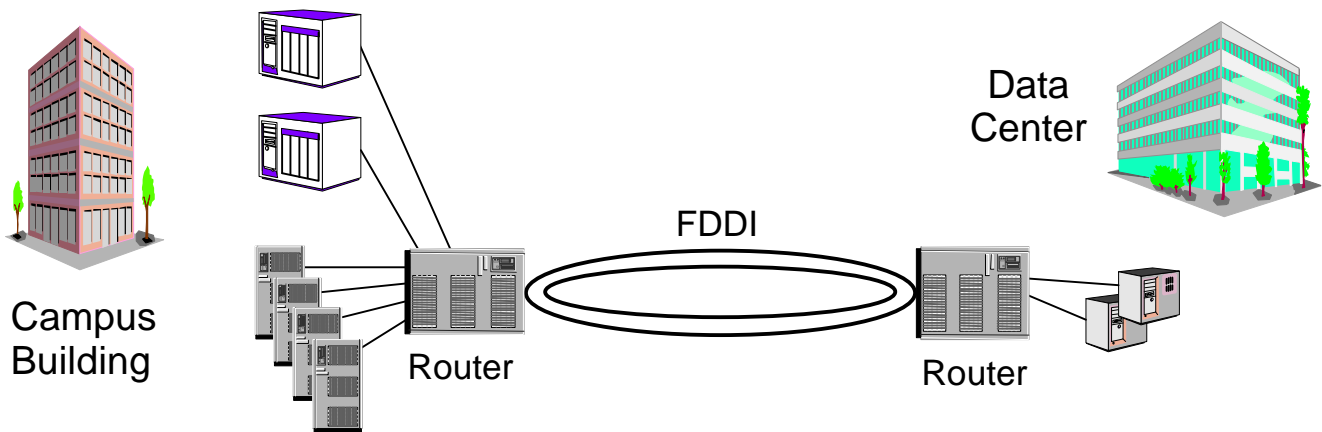
ARIS: Building Switched Paths

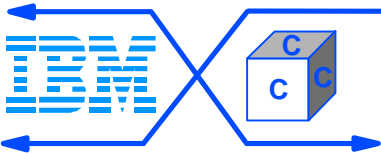
- A node determines that it is an egress
 - e.g. if it has a non-ARIS neighbor downstream
- It sends an Establish message (with a VP/VC) to each upstream neighbor
- The Establish messages includes the "path" to the egress
- An upstream neighbor determines if the Establish provides a "useful" path
 - from the appropriate next hop
 - path is loop-free
- If path is useful, it is propagated further upstream
- On a route change, a node deletes its downstream VP/VC
 - requests a new Establish from the new downstream neighbor and propagates that upstream



Migrating to MSS: Current Router Network

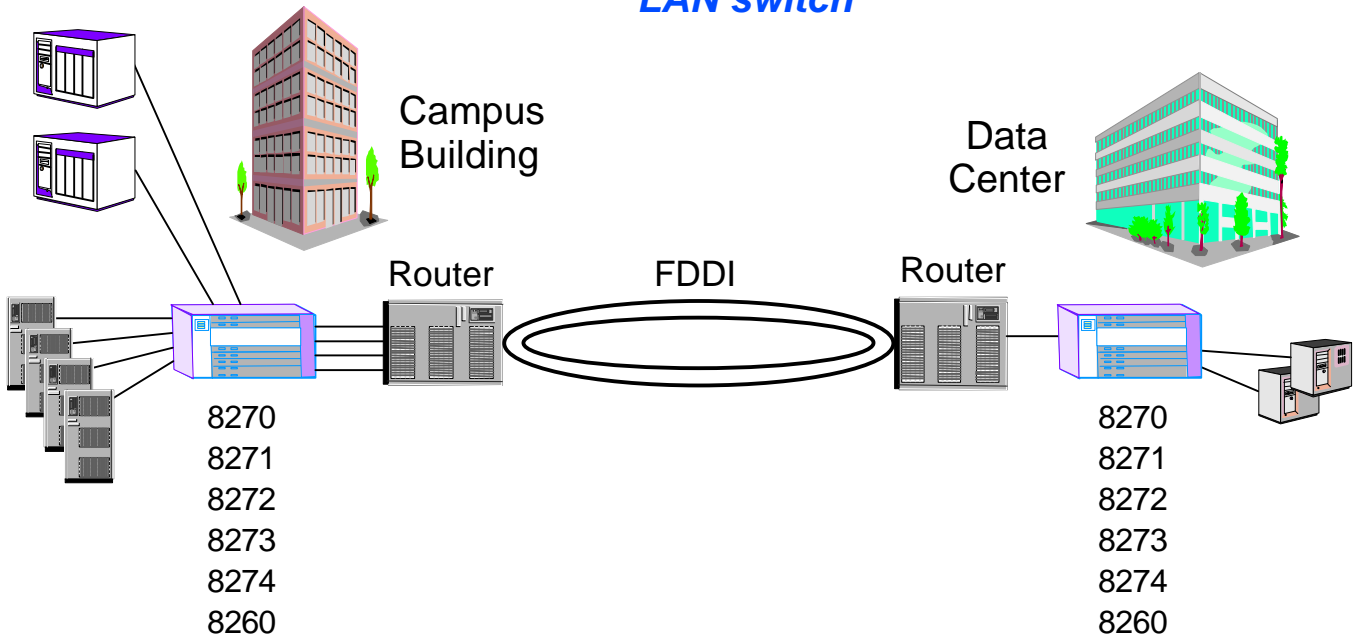
*Migration goals:
Coexistence with current router backbone
Migration to ATM backbone & MSS by
incremental steps*

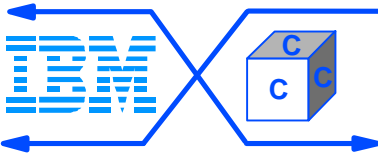




Migrating to MSS: Step 1

Alleviate sever and desktop congestion with ATM capable LAN switch

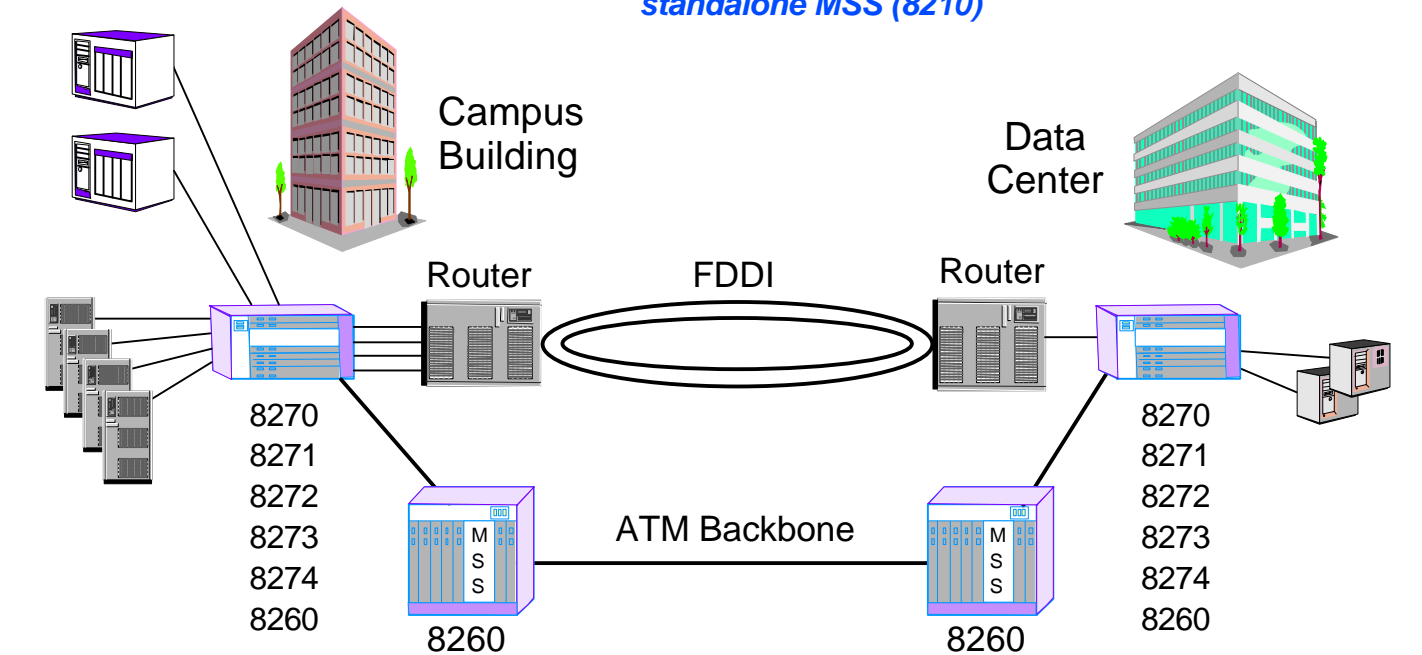


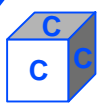


Migrating to MSS: Step 2

*Add ATM backbone for capacity
Begin staged migration to ATM:*

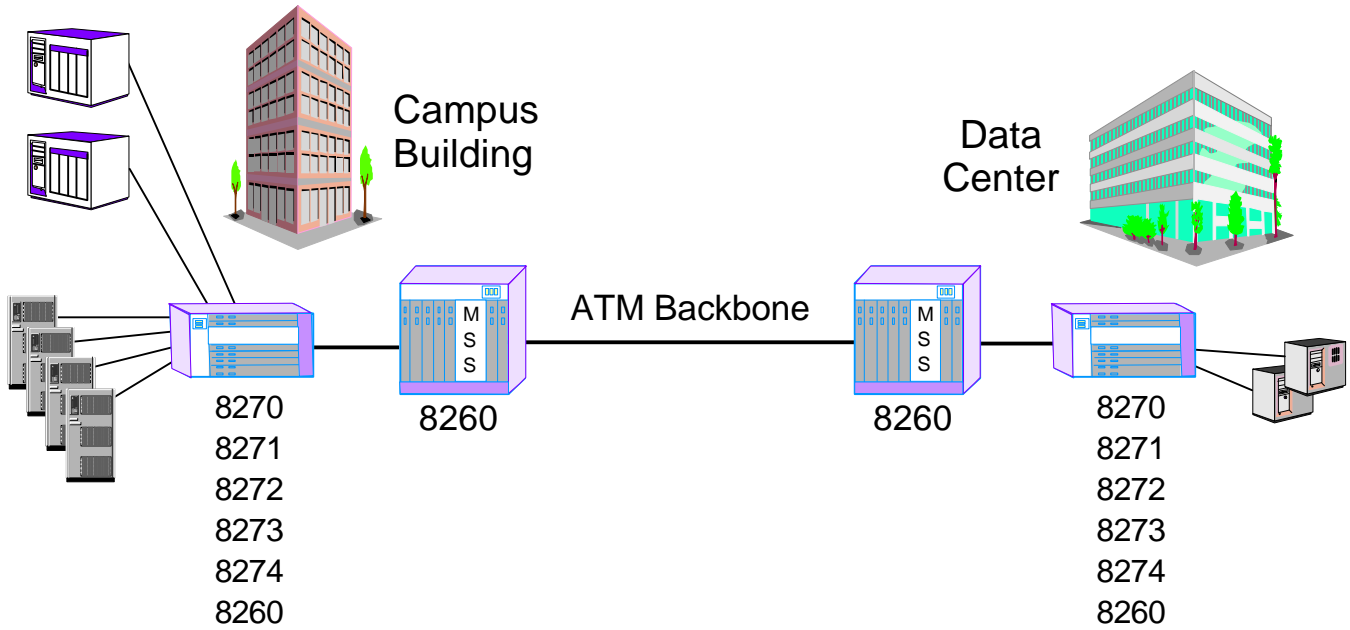
- 1. Switch Bridged Traffic over ATM Backbone*
- 2. Introduce VLANs and deploy Broadcast Manager to reduce reliance on router*
- 3. NOTE: FDDI interface also available on standalone MSS (8210)*

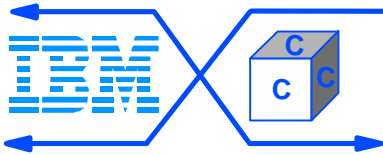


Migrating to MSS: Step 3

*Completed migration to ATM backbone w/MSS
Re-deploy routers to remaining legacy subnets*





Conclusion

- ▶ MSS from IBM...
 - The 'flat' network
 - largely reduced broadcasts with BCM
- ▶ VLANs
 - RouteSwitch
 - VLANs beyond port-based
 - LANE & Super VLAN
 - no standalone router needed!
- ▶ Route Switching
 - NHRP
 - standards-based...available today
 - ARIS
 - efficient IP switching solution