

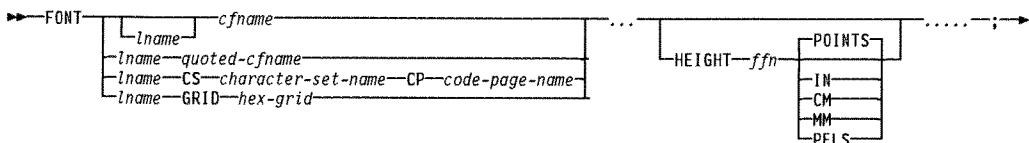
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# The Font command

identifies a font that is to be used subsequently in a command placing text.

Last updated - March 13, 2002

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Figure 1. FONT changed syntax drawing

## font-selection

The several ways of specifying the font.

**lname** Local name for the font. Specifies an unquoted alphanumeric name of 1 to 16 characters (local name) of the font to be used in this page definition. The name must conform to the token rules and must be unique within this page definition. name1 is used in the PRINTLINE, FIELD, or TRCREF commands of a page definition. aname is optional if cfname is specified and unquoted.

**cfname** Coded Font name. Specifies an alphanumeric name of 1 to 6 characters (user-access name) of the coded font to be used in this page definition. Specify this name without the Xn prefix.

**quoted-cfname** Quoted full user-access name. Specifies a quoted alphanumeric name of 1 to 8 characters of the coded font to be used in this page definition. the name can contain blanks and special characters. No upper case folding or prefix will be added to the name. This is intended mainly for outline fonts. This will allow outline fonts to be selected without overriding the height specification in the font. You do this by coding the full outline font name as a quoted name and do not code the HEIGHT parameter. Currently to get PPFa to append an outline font prefix on the font name you must code the HEIGHT parameter, but this causes the height parameter in the font to be overridden.

For example, if you code:

```
FONT myfont 'XZM32F';
```

you get the outline font XZM32F with no overriding height parameters passed on.

### Notes:

1. This form of the font name is primarily intended for outline fonts. If you use a quoted name on a raster font you must be sure you have the name corresponding to the correct rotation of the font.
2. If you use this form of the font name on a raster font you

must also code a local name (lname), sometimes called an alias name.

**CS character-set-name CP code-page-name** No change here.....

**GRID hex-grid** No change here.....

## **HEIGHT**

Specifies the height of an outline font.

**ffn** a number specifying the height of the outline font. This number can be up to 3 decimal places.

**units** One of the following standard units:

- POINTS - each point is equivalent to 1/72 of an inch (default)
- IN - inches
- CM - centimeters
- MM - millimeters
- PELS - pels in the current Logical Units per inch. E.G. in 240ths of an inch.