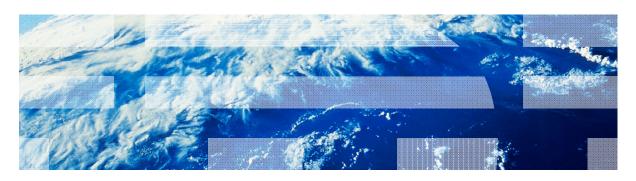


# IBM Worklight V5.0.5.1 Getting Started

# **Module 3.6 – Previewing Your Application in Windows Phone 8 Environment**





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- Adding a Windows Phone 8 environment
- Brief review of the Windows Phone 8 environment folder structure
- Opening your application with Visual Studio Express 2012
- Running your application in the Windows Phone 8 simulator
- Running your application on a real device



## Adding a Windows Phone 8 Environment

Select the Windows Phone 8 check box, and then click Finish.



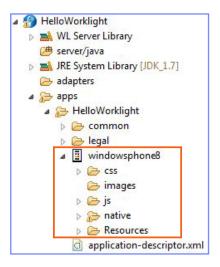


## Adding a Windows Phone 8 Environment

The new Windows Phone 8 folder is added to your project.

#### IMPORTANT

 After a new environment is added, you must Build and Deploy your application to generate a Windows Phone 8 project.



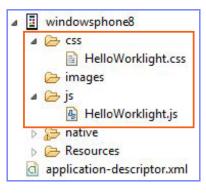


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#### Review of Windows Phone 8 Environment Folder Structure

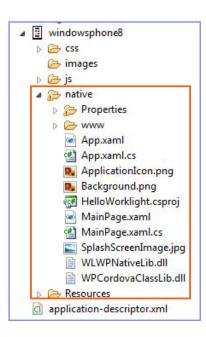
- The Windows Phone 8 environment includes the following folders:
  - css The properties that are specified here override the CSS files from the common folder.
  - images environment-specific images can be added here. If an image with the same file name exists in the common folder, it is overwritten in the Windows Phone 8 application.
  - js JavaScript that can extend, and override if required, JavaScript from the common folder.





#### Review of Windows Phone 8 Environment Folder Structure

- The **native** folder under Windows Phone 8 contains automatically generated Windows Phone 8 app code.
  - The files in native/www are regenerated each time that the application is built, so any changes made to these files are lost.
- The Resources folder under windowsphone8 contains resources that are used by the native code.
- The **native** folder contains an application file called <appName>.csproj



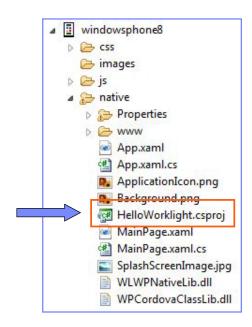


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## Opening Your Application in Visual Studio

- The Eclipse IDE does not support Windows Phone 8 application development. Your app needs to be transferred to Visual Studio Express 2012 IDE (available only under Windows 8).
- To open a Visual Studio project from the native folder, right-click the .csproj file and then select Open.
- Microsoft Visual Studio Express 2012 for Windows Phone will open your project.





# Opening Your Application in Visual Studio

- Alternatively, you can manually open the .csproj file within Microsoft Visual Studio. Click Open Project on the left menu and navigate to the project folder.
- For more information about Microsoft Visual Studio for Windows Phone, see
  - http://www.microsoft.com/visualstudio/eng/products/visual-studio-express-for-windows-phone



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# Running Your App in Windows Phone 8 Simulator

Make sure that Windows Phone 8 Emulator is selected.

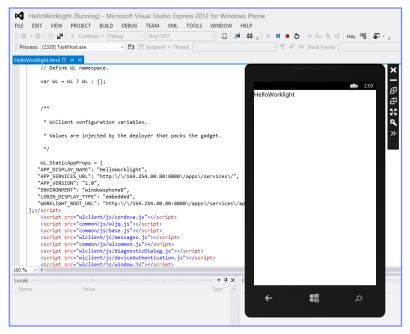


- Click the green arrow (or press F5) to start your application in debug mode.
- To start your application without debug mode, press Ctrl + F5.



# Running Your App in Windows Phone 8 Simulator

You successfully created a Windows Phone 8 application.





- Adding a Windows Phone 8 environment
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# Running Your App On a Real Device

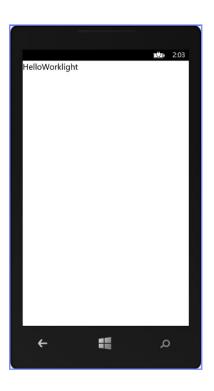
Make sure that **Device** is selected.

- Make sure that your device is connected and is **not** in sleep mode.
- Click the green arrow (or press F5) to start your application in debug mode.
- Click the transparent arrow to start your application without debug mode (or press Ctrl + F5).



#### **Exercise**

- Exercise
  - Use the HelloWorklight application that you created earlier.
  - Add a Windows Phone 8 environment to it.
  - Build and deploy your application on the Worklight Server.
  - Transfer your application to Visual Studio.
  - Run your application in the Windows Phone 8 emulator.





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