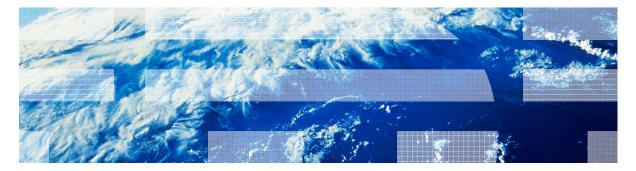


IBM Worklight V5.0.5 Getting Started

Module 45.1 – Worklight App as a Container For Server Generated Pages



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- Creating Worklight Project and Environments
- Remote Loading Android
- Remote Loading iOS



Migrating Applications to Worklight

- By using mobile web technology, you can deploy applications to the widest variety of devices.
- The presence of application stores (for example: Apple iTunes and Google Play) added a dimension where the hosting and marketing of these applications made broader-reaching applications less relevant.
- IBM Worklight® provides the solution to build cross-platform applications that can be distributed through the application stores by using the hybrid application programming model.
- In the hybrid model, developers typically package the application HTML, CSS, and JavaScript code as part of the application that is deployed to the application store.
- In this module, you see the remote loading of dynamic content capability, where the HTML, CSS, and JavaScript code is hosted externally from the natively packaged hybrid.



Creating Worklight Applications

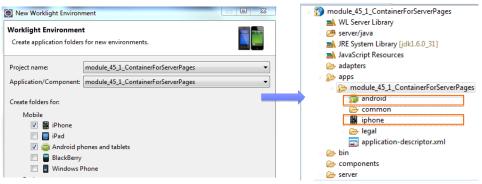
- A project and applications are created by using the Worklight Project wizard.
- A project might host multiple applications.
 - However, in this module, you use only one app: module_45_1_ContainerForServerPages

🛞 New Worklight Project	New Worklight Project		
Worklight Project Create a new Worklight project.	Hybrid Application Configure the hybrid application that will be created along with the Worklight project.		
Name module, 45, 1, ContainerForGerverPages Project Templates: Hybrid Application Image: Project Templates: Genetes & Wooklight project with an initial hybrid application. Image: Shell Component Cretes & Wooklight project with an initial hybrid application.	Hybrid Application	Application name module, 45 , 1, Contine Forder outPages [Carey Mobile forder and the continue output outp	 module, 45_1_ContainerForServerPages WL Server Library server[Java RE system Library [idcl.6.0_31] JavaScript Resources adapters apps produle.45_1_ContainerForServerPages bin components server
(?	< Back Next > Finish Cancel	



Worklight Environments

- IBM Worklight provides a model for organizing the application project structure for each targeted environment (for example, Android, iPhone, iPad).
- Because the target environments are known, both the iPhone and Android environments are selected as part of the Worklight Environment wizard.





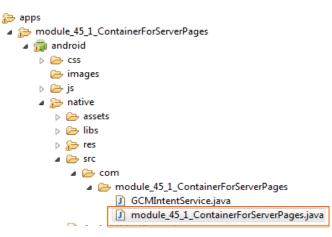
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Worklight Android Environment

- When the Worklight Environment wizard process completes, template files are generated and included in the project.
- Open the native Android component of your application.





Worklight Android Environment

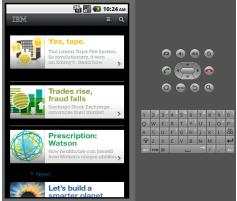
Edit the super.loadURL target to point to "http://m.ibm.com".

```
package com.module 45 1 ContainerForServerPages;
import android.os.Bundle;
 public class module 45 1 ContainerForServerPages extends WLDroidGap {
     @Override
     public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        //DeviceAuthManager.getInstance().setProvisioningDelegate(<Use defaul</pre>
        super.loadUrl(getWebMainFilePath());
 package com.module 45 1 ContainerForServerPages;
import android.os.Bundle;
 public class module 45 1 ContainerForServerPages extends WLDroidGap
      @Override
      public void onCreate(Bundle savedInstanceState) {
         super.onCreate(savedInstanceState);
         //DeviceAuthManager.getInstance().setProvisioningDelegate(<Us</pre>
         super.loadUrl("http://m.ibm.com");
```



Running your application on the Android Emulator

- Build the Android environment, and then deploy the application.
 - Right-click the generated Android project and select Run As > Android Application.
- You can see that <u>http://m.ibm.com</u> is rendered in your Android emulator.





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Worklight iOS Environment

- Ensure that the OpenAllWhitelistURLsInWebView setting is set to true in the Cordova.plist file
 - If this setting is not set to true, non-local HTML files are loaded in Safari instead of in the WebView of the application.
- Cordova does not allow the specification of a remote URL on startup: you must tell the WebView to load your remote URL.
- Override this method in your application delegate class so that it looks like the next example (module451ContainerForServerPages.m in iphone/native/Classes):

```
- (BOOL)application:(UIApplication *)application didFinishLaunchingWithOptions:(NSDictionary *)launchOptions
{
    BOOL ret = [super application:application didFinishLaunchingWithOptions:launchOptions];
    [[NSNotificationCenter defaultCenter] addObserver:self selector:@selector(didFinishWLNativeInit:) name:@"didFinishWLNativeInit" object:nil];
    return ret;
}
// Use this function to refer to webview
-(void) didFinishWLNativeInit:(NSNotification *)notification {
    NSString* remoteURLStr = @"http://m.ibm.com";
    NSURL* remoteURLStr = [NSURL URLWithString: remoteURLStr];
    NSURL* request = [NSURL URLWithString: remoteURLStr];
    [self.viewController.webView loadRequest:request];
}
```



Remote Load iOS in Action

- Deploy the application to your iOS emulator:
 - Right-click the IOS environment, and select Run As > Xcode project.



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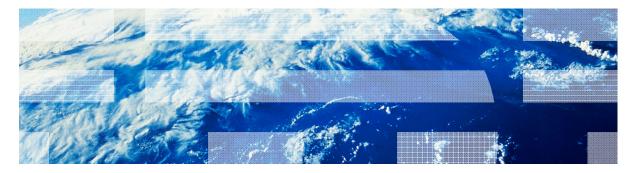


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