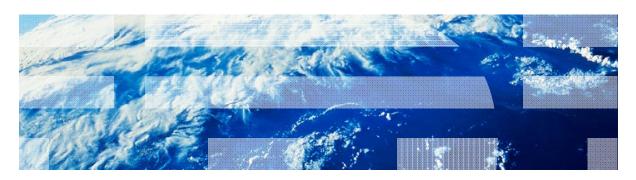


# IBM Worklight V5.0.6 Getting Started

#### **Using Worklight API in native Android applications**





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- Creating a Worklight native API
- Create and configure an Android native application
- Initializing the WLCLient
- Invoking a Worklight procedure
- Receiving a procedure response



- IBM Worklight® provides the ability for the native Android applications to communicate with a Worklight server by using the IBM Worklight native API library.
- To serve a native Android application, the Worklight server must be aware of it.
- The Worklight native API is located under the apps folder of your Worklight project.
- The Worklight native API folder serves two purposes:
  - It contains a native API library and configuration file that must be copied to your native Android project.
  - It contains the application-descriptor.xml file, which must be deployed to a Worklight server as an entry point, similar to a Worklight application.
- In this module, you learn how to create a Worklight native API and how to use its components in your native Android application.



A Worklight native API contains several components:



The **application-descriptor.xml** file is used to define application metadata and to configure security settings to be enforced by a Worklight server. The **wlclient.properties** file contains the connectivity settings to be used by a native Android application.

This file must be copied to your native Android project.

The **worklight-android.jar** is a Worklight API library that must be copied to your native Android project. The **gcm.jar** and **push.png** files are used for Google

push notifications services

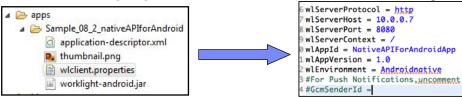
Like with any Worklight project, you can create server configuration by modifying files under the **server\conf** folder.



- In Worklight Studio, create a Worklight project, and add a Worklight Native API.
- 2. In the New Worklight Native API dialog, enter your application name, and select **Android** for the **Environment** field.
- Right-click the Worklight native API folder and select Build and Deploy.



Edit the wlclient.properties file, which holds server configuration:



- wlServerProtocol The communication protocol to the Worklight Server.
   Can be either http or https.
- wlServerHost The hostname of the Worklight Server.
- wlServerPort The port of the Worklight Server.
- wlServerContext –The context root path of the application on Worklight server.
- wlAppld The application ID as defined in the application-descriptor.xml file.
- wlAppVersion The application version.
- wlEnvironment The target environment of the native application (Android/iOS).
- GcmSenderId This property defines the GCM Sender Id to be used for push notifications. By default, this property is commented.



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# Create and configure an Android native application

- Create a native Android application.
- Copy the file worklight-android.jar from the Worklight native API folder to the new native Android application under the /libs directory.
- Copy the file wlclient.properties from the Worklight native API folder to the new native Android application under the lassets directory.
- Add the internet permission to the AndroidManifest.xml file.

```
<uses-permission android:name="android.permission.INTERNET"/>
<annlication</pre>
```

Add the Worklight UI activity to the AndroidManifest.xml file.

```
</activity>
<activity android:name="com.worklight.wlclient.ui.UIActivity" />
```



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# Initializing the WLCLient

- Start by creating an instance of the WLClient.
- The WLClient instance requires a reference to the activity in which it is running.
  final WLClient client = WLClient.createInstance(this);
- To establish a connection to a Worklight Server, use the connect method by specifying the MyConnectListener class instance as a parameter.
  - You learn how to create it in following slides.

```
buttonConnect.setOnClickListener(new OnClickListener() {
    public void onClick(View v) {
         updateTextView("Connecting...");
         client.connect(new MyConnectListener());
    }
});
```



# MyConnectListener

- The WLClient instance tries to connect to a Worklight server according to properties of the wlclient.properties file.
- After the connection is established, it invokes one of the methods of the MyConnectListener class.
- First, specify that the *MyConnectListener* class implements the *WLResponseListener* interface.

```
public class MyConnectListener implements WLResponseListener {
```

- The WLResponseListener interface defines two methods:
  - The public void onSuccess (WLResponse response) { }
  - The public void onFailure (WLFailResponse response) { }
- Use them to process connection success or connection failure.



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#### Invoking a Worklight procedure

 After the connection is established with a Worklight Server, you can use the WLClient instance to invoke adapter procedures.

 Create a WLProcedureInvocationData object with the adapter and procedure names.



# Invoking a Worklight procedure

 After the connection is established with a Worklight Server, you can use the WLClient instance to invoke adapter procedures.

 Add the required parameters as an object array and set request options (for example: timeout).



#### Invoking a Worklight procedure

 After the connection is established with a Worklight Server, you can use the WLClient instance to invoke adapter procedures.

- Get existing the WLClient instance and use it to invoke adapter procedure.
- Specify the MylnvokeListener class instance as a parameter.
- You learn how to define it in the following slides.



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# Receiving a procedure response

- After the procedure invocation is completed, the WLClient instance calls one of the methods of the MylnvokeListener class.
- As before, you must specify that the *MyConnectListener* class implements the *WLResponseListener* interface.

```
import com.worklight.wlclient.api.WLFailResponse;
import com.worklight.wlclient.api.WLResponse;
import com.worklight.wlclient.api.WLResponseListener;

public class MyInvokeListener implements WLResponseListener {
```

 The onSuccess and onFailure methods is invoked by the WLClient.



# Receiving a procedure response

- If the procedure invocation is successful, the onSuccess method of MyInvokeListener is invoked.
  - Use it to get data that are retrieved from the adapter.

- The response object contains the response data.
- You can use its methods and properties to retrieve the required information.



#### Receiving a procedure response

- The sample for this training module can be found in the Getting Started page of the IBM Worklight documentation website at <a href="http://www.ibm.com/mobile-docs">http://www.ibm.com/mobile-docs</a>.
- Sample contains two projects:
  - The NativeAPIForAndroid.zip contains a Worklight Native API to be deployed to your Worklight server.
  - The AndroidNativeApp.zip contains native Android application that uses a Worklight native API library to communicate with a Worklight server.
- Make sure to update the wlclient.properties file in the AndroidNativeApp with the relevant server settings.





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