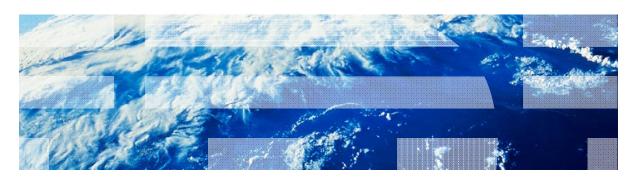


IBM Worklight V6.0.0 Getting Started

Previewing your application on Windows Phone 8





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- Adding a Windows Phone 8 environment
- Brief review of the Windows Phone 8 environment folder structure
- Opening your application with Visual Studio Express 2012
- Running your application in the Windows Phone 8 emulator
- Running your application on a real device



Adding a Windows Phone 8 environment (1 of 2)

Select the Windows Phone 8 check box, and then click Finish.



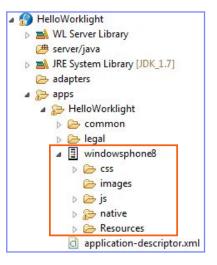


Adding a Windows Phone 8 environment (2 of 2)

The new Windows Phone 8 folder is added to your project.

IMPORTANT

 After a new environment is added, you must build and deploy your application to generate a Windows Phone 8 project.



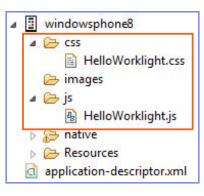


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Review of Windows Phone 8 environment folder structure

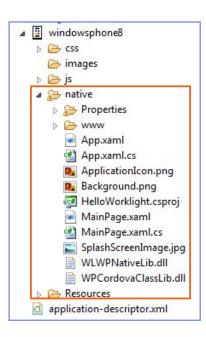
- The Windows Phone 8 environment includes the following folders:
 - css The properties that are specified here override the CSS files from the common folder.
 - images environment-specific images can be added here. If an image with the same file name exists in the common folder, it is overwritten in the Windows Phone 8 application.
 - js JavaScript[™] that can extend and, if required, override JavaScript from the common folder.





Review of Windows Phone 8 environment folder structure

- The **native** folder under Windows Phone 8 contains automatically generated Windows Phone 8 app code.
 - The files in native/www are regenerated each time that the application is built, so any changes made to these files are lost.
- The Resources folder under windowsphone8 contains resources that are used by the native code.
- The **native** folder contains an application file called <appName>.csproj



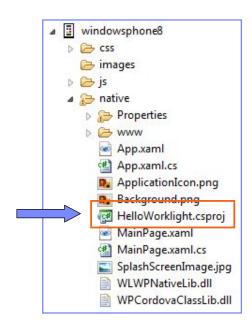


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Opening your application in Visual Studio (1 of 2)

- The Eclipse IDE does not support Windows Phone 8 application development. Your app must be transferred to Visual Studio Express 2012 IDE (available only under Windows 8).
- To open a Visual Studio project from the native folder, right-click the .csproj file and then select Open.
- Microsoft Visual Studio Express 2012 for Windows Phone opens your project.





Opening your application in Visual Studio (2 of 2)

- As an alternative, you can manually open the .csproj file within Microsoft Visual Studio. Click Open Project on the left menu and navigate to the project folder.
- For more information about Microsoft Visual Studio for Windows Phone, see
 - http://www.microsoft.com/visualstudio/eng/products/visual-studio-express-for-windows-phone



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Running your app in Windows Phone 8 Emulator (1 of 2)

Make sure that Windows Phone 8 Emulator is selected.

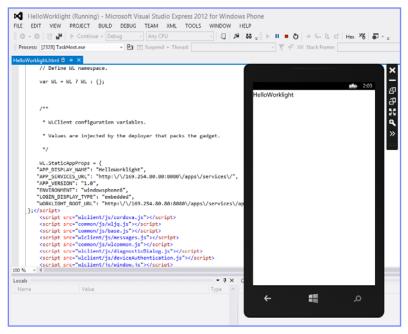


- Click the green arrow (or press F5) to start your application in debug mode.
- To start your application without debug mode, press Ctrl + F5.



Running your app in Windows Phone 8 Emulator (2 of 2)

You created a Windows Phone 8 application.





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Running your app on a real device

Make sure that **Device** is selected.

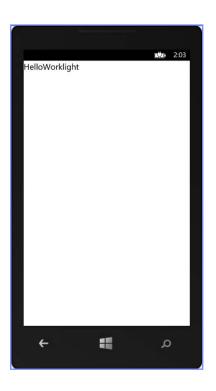


- Make sure that your device is connected and is not in sleep mode.
- Click the green arrow (or press F5) to start your application in debug mode.
- Click the transparent arrow to start your application without debug mode (or press Ctrl + F5).



Exercise

- Exercise
 - Use the HelloWorklight application that you created earlier.
 - Add a Windows Phone 8 environment to it.
 - Build and deploy your application on the Worklight Server.
 - Transfer your application to Visual Studio.
 - Run your application in the Windows Phone 8 emulator.





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