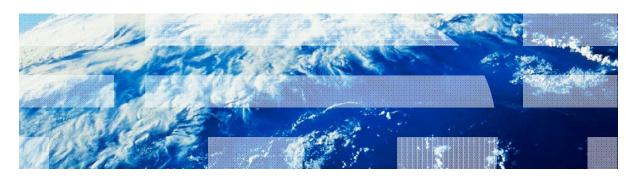


IBM Worklight V6.0.0 Getting Started

Debugging your applications





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About Client-side Debugging

- Debugging is part of the application development process.
- Debugging is a process, which consists of finding the cause of defects in the application code and UI.
- IBM Worklight® applications consist of web-based resources and optional native code (such as Java[™], Objective-C, and C#).
- You can debug native code by using standard tools that are provided by the platform SDK, such as: Xcode, Android LogCat/ADB, Microsoft Visual Studio.
- This module presents how to debug web-based resources.

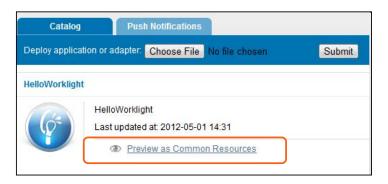


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Debugging on a Desktop Browser

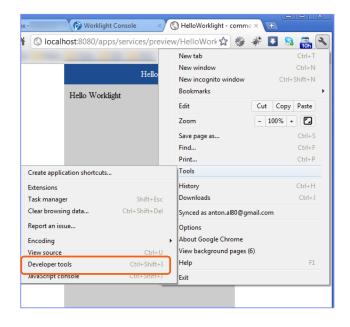
- Modern browsers, such as Chrome, Firefox, Safari, Opera, or Internet Explorer, provide an easy and convenient way to debug web apps.
- As seen in the previous modules, during development, you can preview applications in a desktop browser by using the Worklight Console.





Debugging on a Desktop Browser

- There are many web tools for debugging on various desktop browsers.
- For example:
 - FireBug extension for Firefox
 - Developer tools for Chrome (press CTRL+SHIFT+I to start)
 - Developer tools for Internet Explorer (press F12 to start)
 - Dragonfly for Opera

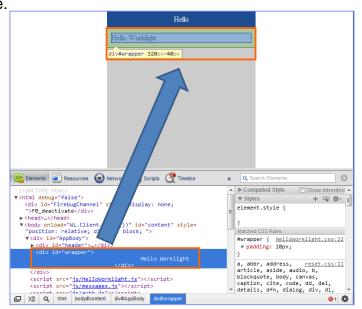




Debugging on a Desktop Browser

 In early application development stages, use these tools to debug your application just like a regular website. You are not required to install them on

a mobile device.





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Debugging with IBM Worklight Debugger

- IBM Worklight provides a WL.Logger object that you use to print log messages to the log for the environment used.
- Two of its methods are: WL.Logger.debug() and WL.Logger.error()
- WL.Logger.debug() and WL.Logger.error() APIs are multiplatform: the output destination changes according to the platform on which that application runs on – for example:
 - Developer console when it is running on a desktop browser
 - LogCat when it is running on Android device
 - Visual Studio Output when it is running on a Windows Phone device and Windows 8 Apps
 - Xcode console when it is running on an iOS device
- WL.Logger contains more methods. See <u>the "WL.Logger methods"</u> topic in the IBM Worklight user documentation.



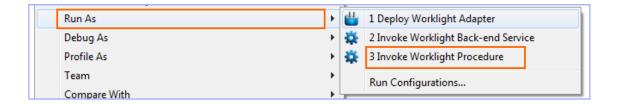
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Testing the Adapter Procedures

 It is possible to test adapter procedures by using the Worklight Studio.

To test a procedure, click Run As > Invoke Worklight Procedure.

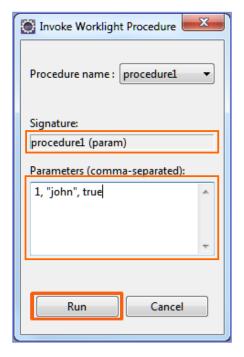




Testing the Adapter Procedures

- Select the procedure that you want to test.
- Enter the comma-separated procedure parameters.
- Click Run.
- Examine the result.

```
Invocation Result of procedure: 'getFeedsFiltered' from the Worklight Server
  "Items": [
      "creator": "Dante Cesa".
      "link": "http://www.engadget.com/2011/10/30/telsa-roadster-to-return-in-2014-3-series-f
      "pubDate": "Sun, 30 Oct 2011 05:13:00 EDT",
      "title": "Telsa Roadster to return in 2014. 3-Series fighter in the works"
      "creator": "Sean Buckley",
      "link": "http://www.engadget.com/2011/10/30/siri-port-now-talking-to-apple-servers-avol
      "pubDate": "Sun, 30 Oct 2011 03:34:00 EDT",
      "title": "Siri port now talking to Apple servers, avoiding Cydia"
      "creator": "Richard Lai",
      "link": "http://www.engadget.com/2011/10/30/lenovos-upcoming-lephone-s2-seen-running-an
      "pubDate": "Sun, 30 Oct 2011 03:13:00 EDT",
      "title": "Lenovo's upcoming LePhone 52 seen running Android as well as Windows Phone, 1
      Bernarords Wharran Mirenby
      "link": "http://www.engadget.com/2011/10/30/facebook-testing-trusted-friends-feature-th
      "pubDate": "Sun, 30 Oct 2011 01:11:00 EDT".
      "title": "Facebook testing 'Trusted Friends' feature, the password unlock we hope you n
```





About

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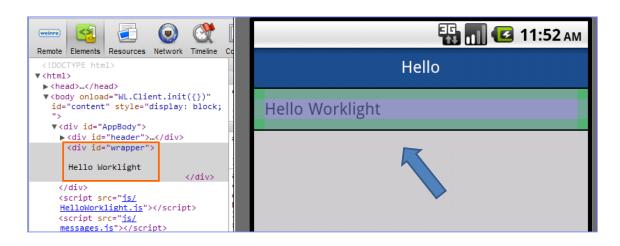
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- Weinre stands for Web Inspector Remote
 - See http://people.apache.org/~pmuellr/weinre/
- Weinre is a debugger for web pages, like FireBug, except that it is designed to work remotely.
 - In particular, it allows debugging of web pages on mobile devices such as iPhone or Android.
- You can use Weinre to inspect and debug web resources such as HTML, JavaScript[™], CSS, and Network traffic on a remote mobile handset.
- Weinre has a built-in JavaScript console that you can use as an extra powerful tool for web-based mobile application debugging.

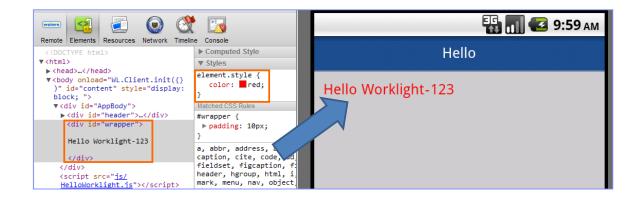


Selecting an element in Weinre highlights it on the remote device.



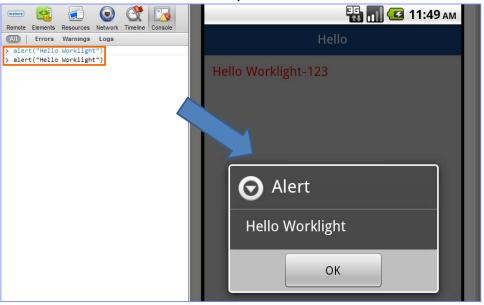


You can change values and CSS properties as you debug.





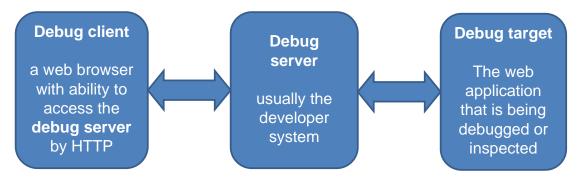
You can execute custom JavaScript from a console.





Debugging with Weinre: Set-up

- To set up Weinre, first download it from:
 - http://people.apache.org/~pmuellr/weinre/
- The Weinre architecture includes:



The debug server can run on either a Windows or Mac platform and requires a Java™ Virtual Machine (JVM) to be available.



Debugging with Weinre: Windows Set-up

To run Weinre from the JAR file found in the downloaded package, run the following command from the command prompt:

```
java -jar weinre.jar --httpPort 8888 --boundHost -all-
```

This command starts a Weinre server on port 8888:

```
C:\dev\weinre>java -jar weinre.jar --httpPort 8888 --boundHost -all-
2011-11-07 14:08:17.993:INFO::jetty-7.x.y-SNAPSHOT
2011-11-07 14:08:18.022:INFO::Started SelectChannelConnector@0.0.0.0:8888
2011-11-07 14:08:18.023:INFO:weinre:HTTP server started at http://localhost:8888
```

 You must specify port 8888 because the default Weinre port 8080 collides with the one that is used by the Worklight Server.



Debugging with Weinre: Mac Set-up

- To configure the Weinre debug server, create a ~/.weinre/server.properties file.
- Add the following lines to the created file:

```
-boundHost: -all-
```

- httpPort: 8888

- Start Weinre Server .app from the downloaded Mac Package.
- You must specify port 8888 because the default Weinre port collides with the one that is used by the Worklight Server.



Debugging with Weinre: Debug Target

- Make sure that the Weinre server that you set up is accessible from the device that you are using for debugging.
- Add the following line to your web application (Debug Target):

```
<script src='http://192.168.53.40:8888/target/target-script-min.js'></script>
```

Change the server URL to the one that you are working with.



Debugging with Weinre: Debug Client

- Browse to: http://<your-server-url-or-ip>:8888/client/
- Open the web application that you want to debug (the one to which you added a Weinre <script> element).
- Wait for the **Debug Target** to connect, and start debugging with Weinre.





- You can find more information, including installation manual, running instructions and educational videos, at the Weinre home page.
 - See http://people.apache.org/~pmuellr/weinre/



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Debugging with iOS Remote Web Inspector

 In iOS6, Apple introduced a remote web inspector for debugging web applications on iOS devices.

To enable it, go to Settings > Safari > Advanced and turn the Web

Inspector **ON**.





Debugging with iOS Remote Web Inspector

- Connect the iOS device to a Mac. You must have Safari version 6.0 or higher.
- In Safari Preferences > Advanced, select the "Show Develop menu in menu bar" check box.



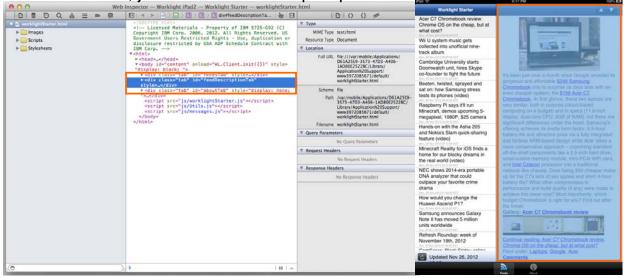


Debugging with iOS Remote Web Inspector

Go to Safari > Develop > your iDevice ID > your application HTML file.

Now you can inspect the DOM. You can modify CSS, and run JavaScript

commands, just like in the desktop inspector.



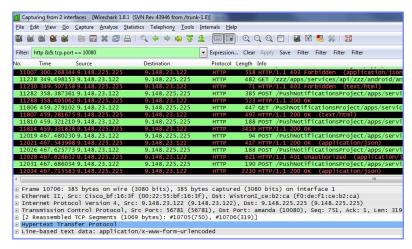


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Debugging with WireShark (1 of 4)

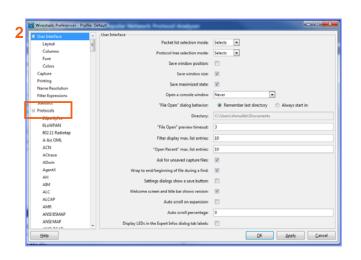
- Wireshark is a network protocol analyzer that you can use to see what happens on your network at a microscopic level.
- With WireShark, you can filter the range of traffic that you want to follow.

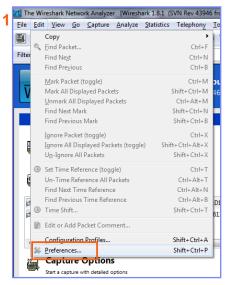




Debugging with WireShark (2 of 4)

- Open Edit > Preferences.
- Expand Protocols.

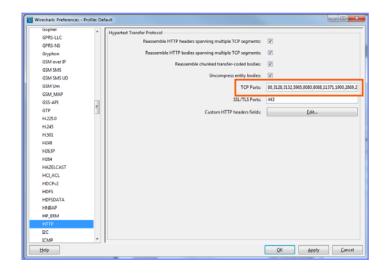






Debugging with WireShark (3 of 4)

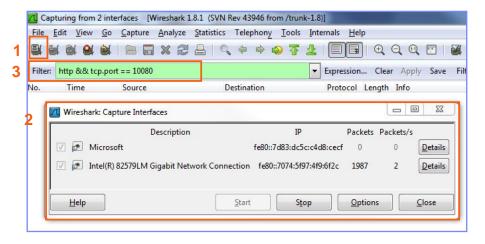
Select HTTP and add port 10080 to the TCP Ports list.





Debugging with WireShark (4 of 4)

- 1. Click the left button (list the available capture interfaces...)
- Select the capture interface that you want to follow.
- 3. Create a filter (protocol && TCP Port).





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Debugging with the mobile browser simulator

- You can also use the IBM Worklight Mobile Browser Simulator to preview and debug Worklight applications in Android, iPhone, and iPad environments.
- The Mobile Browser Simulator also simulates Cordova APIs, so you can test these APIs without having to use an emulator, simulator, or device.
- Notice that this simulation does not replace tests on a physical device.



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