

VisualAge Pacbase



# **Pacbench C/S Applications Business Logic**

*Version 3.5*



Note

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## Foreword

The objective of this volume is to lead you through the process of developing Server components, using the Business Logic function of the Pacbench/CS module. The specification of such Server components is done with the Pacbench module in the **VisualAge Pacbase WorkStation**.

☞ Starting with the 3.0 Version of VisualAge Pacbase, **Developer workbench** offers a new **eBusiness module**, using a different set of entities than that of Pacbench/CS. Although both models coexist in the current VisualAge Pacbase Databases, you may sometimes find mentions of the 2.5 and 3.0 Metamodels, referring respectively to the Pacbench/CS entities and to the eBusiness entities. Please note that the development of Server components with the eBusiness module is documented in the Developer workbench online help.

The end of this book includes an Index in which you can find generation options, areas of the generated code and the main concepts that are dealt with in this manual.

### Prerequisites

Before reading this volume, you must be familiar with the major principles used in the development of Client / Server applications with VisualAge Pacbase. If not, refer to the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Concepts & Architectures*.

The *Developer's Documentation / eBusiness and Pacbench/CS Applications: Graphic Presentation* contains all the information useful for integrating Server components and Java or COM client applications.

Using the Pacbench/CS **Business Logic** implies a working knowledge of a number of VisualAge Pacbase components, documented in the following manuals:

- *Data Dictionary* \*,
- *Structured Code* \*,
- *VisualAge Pacbase WorkStation User Interface Guide*,
- *Pacbench/CS Business Logic & TUI Clients* \*,
- in case of data storing in a DBMS, see the *Database Description Manual*\*, specific to the DBMS in use.

\* The contents of these manuals are available as online help in the VisualAge Pacbase Workstation.

## Typographical conventions in use

The **courier** font is used for any character set to be entered, displayed or corresponding to generated code.

*Italics* is used for titles of publications and chapters in cross-references.

The following icons are used:



note, remark, important point



cross-reference to another location in the documentation



hint or useful piece of information



action to be performed using a Tool or an Editor



Precaution to be taken (for risky or irreversible action...)

## Terminological conventions in use

- The following Pacbench/CS entities are involved in the development of a Server component:

FUNCTIONAL NAME	ENTITY
Business Component	Business Component (O entity, S-type)
Error Message Server	Business Component (O entity, E-type)
Folder	Folder (O entity, F-type)
Folder View	Folder View (O entity, FV-type)
Initialization/Termination Component	Business Component (O entity, IT-type)
Communications Monitor	Business Component (O entity, FM-type)

- A **FVP** refers to a Folder View Proxy.

# Chapter 1: Business Logic - Development Steps

## Graphic Application Development

### Development Steps

This development mode handles in standard the relationships between the various Logical Views used by your application.

	ENTITIES	TYPE	GENERATION COMMAND	DOCUMENTED IN [Title Nb. or Manual Ref.]
1. Description of constant data Storage Structure .  and, if Database:	Data Element Data Structure Segment Database Block	depends on DBMS	<b>GSQ</b> if SQL database <b>GCB</b> if other type	Ref. DD SPE  Ref. DD DSQ Ref. DD D_ _
2. Construction of Logical Views	Data Structure Logical View	<b>V</b> <b>V</b>	no generation	Chapter 2: Logical View
3. Specification of Elementary Business Components	Business Component	<b>S</b>	<b>GS</b>	Chapter 3: Business Component
4. Business Component for Initialization/Termination of request on Folder (optional)	Business Component	<b>IT</b>	<b>GS</b>	<i>Subchapter</i> Initialization/Termination Business Component  in chapter 3
5. Error Server Error Message File	Business Component Business Components Dialogue	<b>E</b> <b>S</b>	<b>GS</b> <b>GEC</b>	Chapter 4: Error Handling
6. Communications Monitor	Business Component	<b>FM</b>	<b>GS</b>	Chapter 5: Communications Monitor (graphic applications)
7. Construction of Folder and generation of the Services Manager	Folder	<b>F</b>	<b>GS</b>	<i>Subchapter</i> Folder in chapter 6
8. Description of Logical Views (optional)  Extraction >> Proxy	Folder View  2 possibilities : extraction from Folder View or from Folder	<b>FV</b>  <b>FV</b> <b>F</b>	  <b>GVC</b> <b>GVC</b>	<i>Subchapte</i> Description of a Folder View  in chapter 6

Development steps involved in the production of the Client part are documented in the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Graphic Presentation.*

## Particular Case: single-view development

This development mode corresponds to the development of an application that manipulates only one Logical View. It is referred to as 'single-view development' in the whole documentation.

	ENTITIES	TYPE	GENERATION COMMAND	DOCUMENTED [Title Nb. or Manual Ref.]
1. Description of constant data Storage Structure. if Database:	Data Element Data Structure Segment Database Block	depends on DBMS	<b>GSQ</b> if SQL database <b>GCB</b> if other type	Ref. DD SPE Ref. DD DSQ Ref. DD D_ _
2. Construction of Logical Views	Data Structure Logical View	<b>V</b> <b>V</b>	no generation	Chapter 2: Logical View
3. Specification of Business Components . Extraction (>> Proxy) . Generation of Services Manager	Business Component	<b>S</b>	<b>GGG</b> <b>GVC</b> <b>GGG</b>	Chapter 3: Business Component
4. Error Server Error Message File	Business Component Business Components Dialogue	<b>E</b> <b>S</b>	<b>GGG</b> <b>GEC</b>	Chapter 4: Error Handling
5. Communications Monitor	Business Component	<b>FM</b>	<b>GGG</b>	Chapter 5: Communications Monitor (graphic applications)

Development steps involved in the production of the Client part are documented in the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Graphic Presentation*.

To implement an object-oriented application design, it is advised to define all processing associated with the same Logical View or at least its entry point, in the same Business Component.

Conversely, it is advised to define a Business Component for each Logical View, in order to facilitate the reuse and hence the maintenance of Logical Views.

## TUI Application

	ENTITIES	TYPE	GENERATION COMMAND	DOCUMENTED IN [Title Nb. or Manual Ref. ]
1. Description constant data Storage Structure if Database:	Data Element Data Structure Segment Database Block	depends on DBMS	<b>GSQ</b> if SQL database <b>GCB</b> if other type	Ref. DD SPE Ref. DD DSQ Ref. DD D_ _
2. Construction of Logical Views	Data Structure Logical View	<b>V</b>	no generation	Chapter 2: Logical View
3. Specification of Business Components	Business Component	<b>S</b>	<b>GGG</b>	Chapter 3: Business Component
4. Error Server Error Message File	Business Components Business Components Dialogue	<b>E</b> <b>S</b>	<b>GGG</b> <b>GEC</b>	Chapter 4: Error Handling
5. TUI Client	C/S Screen	<b>C</b>	<b>GGC</b>	Ref. DD OA



Development steps involved in the production of the TUI Client part are documented in the *Pacbench C/S - Business Logic & TUI Clients Manual (Ref. DD OA)*.

It is advised to define a Business Component for each Logical View, in order to facilitate the reuse and hence the maintenance of Logical Views.

Although this type of development is not object-oriented, it is advised to define all processing associated with the same Logical View or at least its entry point, in the same Business Component.





## Chapter 2: Logical View

### Prerequisite: Description of Constant Data and its Storage Structure

External resources (constant data) are described in **Data Element**, **Data Structure** and **Segment** type entities.



You can import design specifications – entered in the Pacdesign WorkStation – to the Pacbench WorkStation and then complete them.

You will also describe **Database Blocks** if constant data is stored in a database (DBMS).



These descriptions are documented in the *Data Dictionary* and *Database Description* Manuals.

### Data Elements Used in a Graphic Application



For a graphic application, the first character in the code of a Data Element called in a Logical View, User Buffer or Local Buffer must be a letter. Besides, **A(n)** or **X(n)9(n)** formatted and **FILLER**-type Data Elements are not authorized in a Logical View.

### Definition of Data Structure and Logical View

Before defining a Logical View, you must determine which *Data Structure* it will be attached to.

If you have to define a new Data Structure, open the **Definition** window of a Data Structure occurrence (2-character **code**; the first being alphabetical, the second alphanumerical).

In this Definition, you enter:

- the **name** (30 characters maximum)
- the entity **type**
  - ▼ type of a Data Structure which groups Logical Views. This value is **required**.



Once entered, this value cannot be modified.

- optionally, associated **keywords**.

Now open the **Definition** window of a Logical View occurrence (4-character **code**: **DSXY**, the first two characters correspond to the Data Structure code, if **X** is not **0**, **Y** can be alphanumeric, but if **X** is **0**, **Y** must be numeric).



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double click on the desired value, it will be automatically entered in the field.

In this Definition, you enter:

- the **name** (36 characters maximum)
- optionally, associated **keywords**
- the **number of occurrences** (from 1 to 999)

You must define the maximum number of occurrences that a Logical View can contain, i.e. its iterative capacity.

Actually, a Logical View groups all the business data of the message. Depending on the Client request and the answer of the Business Component, the message will have to include one or more occurrences.

#### Recommendation :

With an iterative capacity set to 1, all queries processed by any Business Components associated with this Logical View are limited to one occurrence. In this case, these Business Components would be unable to perform the services of population selection and paging.

- the transfer direction
  - blank** Default value  
In both directions for an update service or a selection service.  
It is the **required** value for graphic applications.
  - C** Client to Business Component:  
From Logical View to Segment for an update service.
  - S** Business Component to Client:  
From Segment to Logical View for a selection service.

☞ You enter the **C** or **S** value in this field only if the transfer direction is the same for all the Data Elements. Otherwise, you must specify this information for each Data Element in the Logical View's **Call of Elements** window.

*Example of a Logical View Definition:*

Logical View VL10: Definition

Entity Occurrence Match! Options Screen ?=F1

+ = - [Tree] [Target] [?]

Code: VL10 Name: Customer

Keywords: [ ]

Number of occurrences: 10

Transfer Direction...: [ ]

Libr. Session: MTA 2580

Lock:

Last Updt: 12/10/2001 14:30:48 ADMIN MTA

\*\*\* END \*\*\*

## Description of the Logical View

Logical Views are described in the **Call of Elements** window.



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double click on the desired value, it will be automatically entered in the field.

### List of Fields or Call of Elements

To describe the contents of the Logical View occurrence is to list the fields making up this occurrence. Each field corresponds to a Data Element defined in the VisualAge Pacbase Dictionary.

Open the **Call of Elements** window of the Logical View occurrence and, for each called Data Element, enter:

- a **line number** (**LIN** column), which identifies the call of the Data Element
- the **code of the Data Element** (**ELEM** column)
- the Data Element check option (**P** column):
  - Required Data Element. The check for its presence is generated in the Client, and in the Business Component if the option **CHECKSER=YES**.
    - ☞ Checks specified in the Data Element's characteristics are also generated.
  - p Required Data Element. The check for its presence is generated only in the Business Component, if **CHECKSER=YES**.
    - ☞ Checks specified in the Data Element's characteristics are also generated.
  - blank Optional Data Element. Checks specified in the Data Element's characteristics only are generated in the Client, and in the Business Component if **CHECKSER=YES**.
  - F Optional Data Element. Checks specified in the Data Element's characteristics are generated in the Business Component only, if **CHECKSER=YES**.

#### Graphic Applications - Specifics

- A logical View can only call Data Elements whose code starts with a letter or a number.
- When the Data Element code starts with a number, this latter is automatically prefixed by **dataelement** at generation.
- Data Elements called in a Logical View cannot be repeated.
- Group Data Elements of a Logical View are not taken into account during Proxy generation.
- **A(n)** or **X(n) 9(n)** formatted and **FILLER**-type Data Elements are not authorized in a Logical View.
- Data Element redefinition is not authorized in a Logical View.

## Identifiers

Among the data which describes an information occurrence, you must determine which are the **identifiers**, i.e. Data Elements which will be used as selection criteria or start key for the reading of data occurrences in the database.

In the list of Data Elements of the Logical View, you specify identifiers by assigning them the **U** type (**TYPE** column).

In the COBOL generated code, the description of the Logical View identifiers is as follows:

**1-VIEW-DELCO**

*Example*

**1-LV01-NOCL** for the **LV01** Logical View where the **NOCL** Data Element has a **U** type.

Identifiers allows automatic paging functions (list continuation).

### Graphic Applications - Specifics

- An identifying Data Element must never be blank.
- For a depending Logical View (see Description of a Folder), identifier(s) common with those of *all parent Logical Views* must be entered in the same order.

## Extraction Method Parameters

When a Client calls a selection service, this service may implement an **extraction method** and its **parameters by value**.

The Business Component which answers the call must recognize the extraction method and its parameters to correctly perform the service. The only way to send this information is via the message sent by the Client.

- The extraction method is sent to the Business Component via the technical part of the message.
- Parameters must be described in the application part of the message, i.e. in the Logical View.

In the **Call of Elements** window, you specify the parameters by value for *all* the extraction methods which may be used by the Logical View, by calling Data Elements defined in the VisualAge Pacbase Dictionary. For each parameter, you enter:

- a **line number** (**LIN** column), which identifies the call of the Data Element,
- the **code of the Data Element** (**ELEM** column).
- the **E type** (**TYPE** column), which indicates that it is a parameter.

Each identifier-Data Element (**U** type) is an implicit parameter. The other Data Elements that describe the contents of the Logical View cannot be used as parameters. The **E**-type Data Element does not belong to the description of a Logical View occurrence; if necessary, you can define and call a child Data Element.

In the Business Component's generated COBOL code, the name of the corresponding **WORKING** area is as follows:

**1-VIEW-DELCO**

### Example

**1-LV01-LNCLA** for the **LV01** Logical View where the **LNCLA** Data Element has the **E**-type.



For more information on extraction methods, refer to section Extraction Methods.

## Data Transfer

- To implement a selection service, data must be transferred from the Segments to the Logical View, once accesses to external resources have been specified.



The specification of a selection service is documented in *Subchapter Selection Service*.

- When implementing a *check and update* service, data must be transferred from the Logical View to the Segments, after specifying accesses to external resources for checking and before specifying the access for updating.



The specification of a check and update service is documented in *Subchapter Check / Update Services*.

These data transfers are automatically generated by mapping the Data Elements of the Logical View with the Data Elements of the Segments.

You specify this mapping in the **Call of Elements** window of the Logical View.

For each field in the Logical View, i.e. for each Data Element, you enter:

- the mapped Segment field (**TRANSFER** column), made up of the Segment code and the Data Element code if the latter is different from the Logical View's Data Element code.

Both fields mapped must be in the same format. One same Data Element can feed several indexed or table Segments.



**TUI client Specifics:** Logical View data cannot be transferred to a Segment which belongs to both *Top* and *Bottom screen* categories.

- the operator (**OPER** column) corresponding to the transfer mode (COBOL verb which will be generated):

<b>blank</b> or <b>M</b>	substitution (move)
<b>+</b>	addition (add)
<b>-</b>	subtraction (subtract)

- the data transfer direction (**DIR** column):

<b>blank</b>	Default value
	In both directions for an update service or a selection service.



This value is **required** for a graphic application.

<b>C</b>	Client to Business Component: From Logical View to Segment for an update service.
<b>S</b>	Business Component to Client: From Segment to Logical View for a selection service.



# Chapter 3: Business Component

## Definition and Options

### Dialogue Level

The Business Component Dialogue is a logical envelop which groups the various Business Components of an application.

In the Business Component Dialogue, you give the general characteristics of the application and specify generation variants and options which will apply by default to all attached Business Components.

In the **Dialogue entity**, you create and describe the Business Component Dialogue of the application.

### Definition

The **Definition** of a Business Component Dialogue consists in creating an occurrence of the Dialogue entity (2-character **code**).

Data entered in the Dialogue is used as default data at the Business Component level.

The required fields for the Dialogue are the following:

- the **name**
- the **type** (optional at the Dialogue level; however, it is recommended to use the **S**-type for Business Component).



The deletion of a Dialogue is possible only if there is neither a Business Component nor a Dialogue description attached to it.

A **Name of the PSB or Sub-Schema** field in the **Dialogue Complement** window should also be entered but in some cases only (DL/1 Database for example). For the IMS variant, this field contains the application PSB code.

### Setting Generation Options

A number of options are needed when generating Business Components.

All Business Components of a given application must have the same generation options. It is then *recommended* to centralize these options in the Dialogue; they are automatically used when each attached Business Component is generated. Otherwise, make sure that each Business Component has the same options.

You enter these options in the Dialogue **Generation Parameters** window, on **O**-type lines, as follows:

**OPTION=option value** (no space before and after =).

Several options, separated by a blank, can be entered on each line.

No check is performed when you enter generation options. But, if these options are not standard options, messages are displayed in the generation report.



Other options being specific to each Business Component, it is then necessary to enter them at the level of each component. For more details, see section.

## General Options

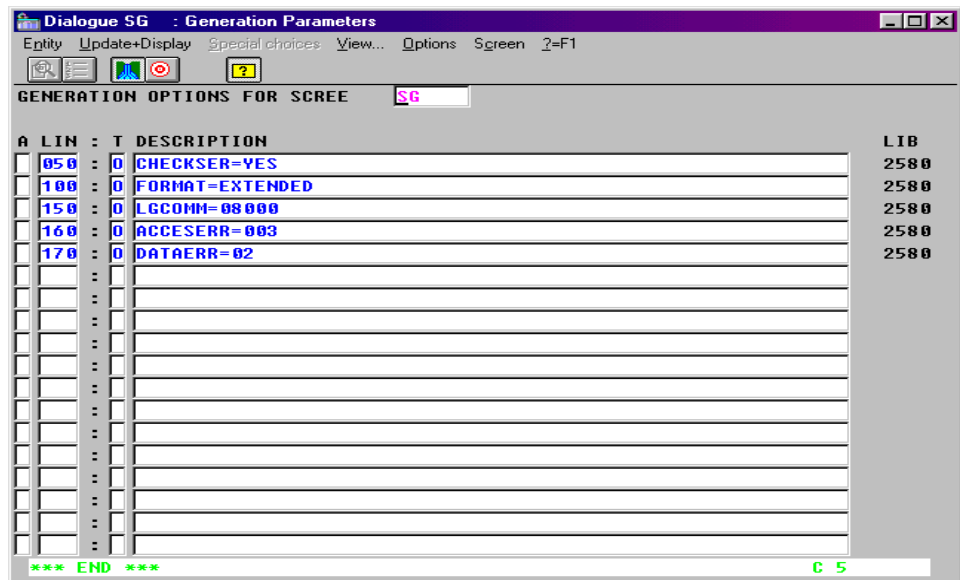
<b>ACCESERR</b>	Maximum number of errors on Segment access that can be returned to the Client. 3-character value Default value = <b>001</b>		
<b>DATAERR</b>	Maximum number of errors on the Logical View's Data Elements that can be returned to the Client, 2-character value Default value = <b>01</b>		
<b>CALLTYPE</b>	<b>Target</b>	<b>GUI</b>	<b>TUI</b>
	CICS	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	DPS7	<b>CALL*</b>	<b>CALL*</b>
	DPS8	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	IMS	<b>CALL*</b>	<b>CALL*</b> <b>CHNG</b>
	MICROFOCUS	<b>CALL*</b>	<b>CALL*</b>
	TANDEM PATHWAY	<b>PATHSEND</b>	
	TUXEDO NB : default value = <b>TPCALL</b> value <b>not</b> to be entered	<b>CALL</b>	<b>CALL</b>
* : default value			
<b>CHANGE</b>	Only with TUXEDO: Default value: <b>NO</b> Call of the Business Component with the TPNOCHANGE parameter of the CALL If <b>CHANGE=YES</b> : call of the Business Component with the TPCHANGE parameter of the CALL It is strongly recommended to code the same option in the Folder Dialogue Generation Parameters screen, if implemented.		
<b>CHECKSER</b> (1)	Default value: <b>CHECKSER=NO</b> : the Business Component does not check the Logical View data <b>CHECKSER=YES</b> : the Business Component checks the Logical View data		
<b>CONNECT</b>	Management of the connections to and the disconnections from SQL databases Default value: <b>CONNECT=YES</b> : (dis)connections generated in the Communications Monitor For TUXEDO, these (dis)connections are generated in the Initialization and Termination Business Components ( <b>SI</b> or <b>ST</b> type). In this case, you must enter in their <b>Call of Segments (semi local)</b> window, one of the Table Segments from the database you want to be (dis)connected to. <b>CONNECT=NO</b> : Value only used for TUI applications (dis)connections automatically generated in the Business Component		
<b>FORMAT</b>	For graphic applications, you must code the value <b>EXTENDED</b>		
<b>LGCOMM</b>	Length of the communication area between: . the Communications Monitor (graphic application) and the Business Component, or . the Folder and the Business Component or . the TUI Client or Client Monitor and the Business Component. 5-character value, <b>required if several Business Components are attached to the Dialogue.</b>		
<b>NULLMNGT</b> (1)	Default value: <b>NULLMNGT=NO</b> : No management of the presence of the Logical Views' Data Elements at the Proxy level <b>NULLMNGT=YES</b> : Management of the presence of the Logical Views' Data Elements at the Proxy level NB: If <b>NULLMNGT=YES</b> , the <b>VECTPRES=YES</b> option is systematically implemented.		



<b>NUVERS</b>	Version number of the Business Component, the Proxy, and TUI Client. This option allows to transfer to the Business Component, via the technological buffer, the piece of information that will handle the various versions of Client and Business Components. Default value for TUI client only: VisualAge Pacbase generation session
<b>PACTABLE</b>	VisualAge Pacbase code of the Pactables access Program to the CICS Business Component. Default value: <b>PACTABLE</b>
<b>SERVBUFF</b>	Available only with specification of a Folder This option identifies the data structure which defines the Server Buffer. <b>SERVBUFF=xx</b> <b>xx</b> corresponds to the data structure code (2-character code). At the level of <i>each Business Component</i> , various segments of this data structure may be selected via the <b>SEGMBUFF= s1s2s3s4...</b> option. For more details on the Server Buffer, refer to section Server Buffer.
<b>TRAN</b>	Only with TUXEDO Default value: <b>TRAN=YES</b> : Use of the transactional mode for the TUXEDO variant. <b>TRAN=NO</b> : No use of the transactional mode It is strongly recommended to code the same option in the Folder Dialogue, if implemented.
<b>VECTPRES (1)</b>	Default value: <b>VECTPRES=NO</b> : No management of the presence of the Logical Views' Data Elements <b>VECTPRES=YES</b> : Management of the presence of the Logical Views' Data Elements NB: If <b>CHECKSER=YES</b> , the <b>VECTPRES=YES</b> option is systematically implemented.
<b>CURSUFF</b>	Default value: <b>CURSUFF=NO</b> : the name of the cursors are not suffixed <b>CURSUFF=YES</b> the name of the SQL cursors are suffixed with the corresponding VisualAge Pacbase screen code.

(1) Graphic application: **VECTPRES** and **CHECKSER** options in the Business Components which call the same Logical Views must be identical.

Example of the *Generation Parameters* window of a Business Component Dialogue:



### Additional Options for Single-View Development

<b>ERRLAB</b>	This option specifies how the errors must be returned. By default, <b>ERRLAB=YES</b> : the Communications Monitor retrieves the key, gravity and error messages returned by the Business Component before sending back the answer to the Client component. But if the option value is set to <b>NO</b> , the error key only will be returned. In that case, the error message is locally read by the client application.
<b>ERRSERV</b>	VisualAge Pacbase code of the Error Server. <b>This option is required.</b>
<b>LOCATION</b>	<b>This option is required.</b> This option represents the VisualAge Pacbase code of the Communications Monitor (on 6 characters) followed by the environment name (on 20 characters maximum). This option must be left adjusted. Example: <b>LOCATION=FMCODE-NOMENVIR</b> If you use more than one <b>LOCATION</b> , enter each of them on a separate line, all left adjusted. The positioning of this option triggers the generation of two COBOL sources: the first one corresponds to the generation of the Business Component selected and the second one corresponds to the Services Manager source (it is a purely technical component which is used to generate all the facilities usually generated by the Folder). You can inhibit one of the two generations from the Business Component <b>Definition</b> . (For more details, refer to section Definition of the Business Component).
<b>LOCKMODE</b>	Option used to specify the type of lock. The lock process prevents the update of a set of data in order to avoid inconsistency. (This service is documented in section Lock / Unlock Service). If the value is <b>NO</b> (default) no lock is specified. The <b>PESSIMIST</b> value creates an exclusive appropriation of the occurrence which is locked to all other users during updating. The <b>OPTIMIST</b> value performs the lock only when the update is requested and compares the initially loaded Folder image with its current image in the database. If they are identical, the update is accepted.
<b>PAGEMODE</b>	Option specifying the paging mode. The <b>NOEXTEND</b> value (by default) allows to page forwards and backwards through a predefined population. Each paging operation (forwards or backwards) executes a read request and its result replaces that of the previous read. The <b>EXTEND</b> value allows you to page forwards through a predefined population, and the result of each paging adds to the preceding read. The reading of the previous pages is then handled by the graphic client.

### Additional Options for TUI Mode Development

<b>MONSER</b>	VisualAge Pacbase Code of the Server Monitor.
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### User Buffer

The message between Client and Server components can carry contextual data related to the execution of the called service.

The definition of this data structure and the processing of its content are the Developer's responsibility. This data must be defined in a structure called a *User Buffer*.

It allows you to position additional fields as complements to the technical Buffer (data compression, identification of the end user, etc).

This data structure is included in each message exchanged between all the Dialogue Business Components and the Client components.

If your application is to use a User Buffer, you must declare the corresponding Segment occurrence in the Business Component Dialogue, with a **W** organization.



This Segment and its organization must be entered in the **Call of Segments (semi local)** window, in the Dialogue box opened via the choice **Unused Segments** of the **View** menu.



Business Components of a Folder (*root and depending nodes*) must use the same Segment to define a User Buffer<sup>1</sup>.

The User Buffer of a Business Component called by or associated with a *reference node* must have the same length as that of the Buffer used for the root or depending nodes.

#### Graphic applications :

- A User Buffer contains neither repeated nor **FILLER**-type Data Elements.

### Server Buffer

It is sometimes necessary and sufficient to share data exclusively between the Business Components, whether they are called by the same Services Manager or called between themselves by the mechanism for call of second-level Business Component.

With the User Buffer, you can define a memory area shared between the Business Components which participate in the execution of a request.



The declaration of the Server Buffer is made at the level of the **Generation Parameters** of the Dialogue window (or Business Component) with the option :

**SERVBUFF=xx**

where **xx** identifies the Data Structure.

At the level of each Business Component, various segments of this Data Structure may be selected via the option :

**SEGMBUFF=s1s2s3s4...** where **s1, s2, s3 ...** represent the last two characters of the Segment code.

For more details on the **SEGMBUFF** option, refer to section Business Component Options. If this option is not coded, all the Segments of the Data Structure are selected.

#### • Use rules :

- All the Business Components of a Folder – *whatever the node type* – must use the same Data Structure to define a Server Buffer.
- This rule applies also to a *Business Component called* by another using a Server Buffer. It must also use the same Server Buffer.

---

1 This rule will be automatically respected if these Business Components belong to one same Dialogue (recommendation made at the level of a Folder construction).

- A Services Manager does not need any particular option to call a Business Component using a Server Buffer. However, each modification of the Server Buffer structure implying a modification of its maximum length requires the regeneration of the Folder (Services Manager) attached to the Business Components concerned.
  - A TUI Client calling a Business Component which uses a Server Buffer must go through the intermediary of the Server Monitor.
- **Technical information on the generation of the Server Buffer :**
    - Data Structure Segments are generated as a redefinition of one another. If a '00' Segment exists, it is considered as a common part of all the others.
    - The group fields, **occurs**, **redefines** are taken into account.
    - The **FORMAT=EXTENDED** option which triggers the generation of the fields in extended **DISPLAY** use is ignored. Binary and packed fields are thus generated with the corresponding uses and the sign in the numeric fields is virtual.
    - An alignment **FILLER** is generated for all the selected Segments which have a length smaller to that of the longest Data Structure Segment (even if the Segment is not selected, this in order to have a constant length for all the Business Components whatever the Segments selected on each of them).

## Business Component Level

### Definition of the Business Component

To define a Business Component is to create an occurrence of the Business Component entity (6-character **code**, the first two being identical to those of the Dialogue code).

In the **Definition** window, you enter:

- the **name**
- optionally, one or more **keywords**
- the **S type**
- the generation **variants**
- the **transaction** code (TUI only; needed when the Client component calls the Business Component via a transaction code)
- the **commands in front/in back** (**CCF/CCB**)

In a single-view development, you can inhibit the generation of the:

- ♦ Business Component, you just need to enter the value **\$** in the commands **CCF (Commands in front)**, on the **Program** line.
- ♦ Services Manager, you just need to enter the value **\$** in the commands **CCF (Commands in front)** on the **Complement** line.
- the external name.
  - ♦ the **Program** field is used to specify the external name of the generated Business Component (default=Business Component code).
  - ♦ For a single-view development, the **Complement** field is used to specify the external name of the Services Manager (default value = Business Component code).

You must enter a value which is different from the Business Component code in one of these fields at least.

☞ If you use Tuxedo with a version earlier than 6.2, you must enter the code of the View in this field. The single-view development is hence prohibited for Tuxedo in a version earlier than 6.2.

Therefore, the same Business Component can be used for all modes of development. You have just to make sure that the options required for the selected mode are correctly specified.

☞ The deletion of a Business Component is possible only if there is no description of the Business Component.



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double click on the desired value, it will be automatically entered in the field.

*Example of a Business Component Definition*

The screenshot shows a window titled "Bus. Comp. SGCLNT: Definition" with a menu bar containing "Entity", "Occurrence", "Match!", "Options", "Screen", and "?=F1". Below the menu bar are several icons: a plus sign, an equals sign, a minus sign, a target icon, and a question mark icon. The main area contains the following fields and text:

- Code:  Name:
- Keywords:
- Type:  BUSINESS COMPONENT
- Cobol and Map: \*  \*  MICROFOCUS OS/2
- CCF CCB External Name Transaction:
- Program:
- Complement:
- Libr. Session: MTA 2580
- Lock :
- Last Updt: 12/10/2001 15:03:29 ADMIN MTA
- \*\*\* END \*\*\*

## Business Component Options

Generation variants and options are by default those of the Business Component *Dialogue* and are then documented in section Dialogue Level.

However, various options are necessarily specified at the Business Component level in the **Generation Parameters** window (O- type line).

<b>PROCESS</b>	Available for TANDEM PATHWAY only.  Name of the Process when calling the Business Component. 15 characters maximum without space. No lowercase/uppercase conversion.
<b>SEGMBUFF=</b> <b>s1s2s3s4...</b>	Available only with specification of a Folder.  Option used for the Server Buffer. It allows to select Segments of the Data Structure that defines the Server Buffer. <b>s1, s2, s3</b> ....represent the first two characters of the Segment code. 10 Segments may be positioned by the <b>SEGMBUFF</b> option. A maximum of 10 <b>SEGMBUFF</b> options may be called at the level of each Business Component. The '00' Segment does not need to be selected, it is systematically generated if it is present in the Data Structure. Default value : All the Data Structure Segments are selected. For more details on the Server Buffer , see section Server Buffer.

Example of a Business Component **Generation parameters** :

A	LIN	T	DESCRIPTION	LIB
	100	O	PROCESS=processname	1562

## Global Structure of the Business Component

Using the information you have entered in the Business Component, the generator produces a set of functions by which service calls on Logical Views will be answered.

05	BEGIN SERVER
05	SQL DECLARATIONS
05	LOGICAL VIEW PROCESSING
10	Begin Logical View
10	Check / Update services
10	Selection service
10	User service
10	Lock service
10	Unlock service
10	Error handling
10	End Logical View
05	END SERVER
10	Data transfer: Logical View to Segment
10	Data transfer: Segment to Logical View
10	Logical accesses to Segments for check
10	Logical accesses to Segments for update
10	Logical accesses to Segments for selection
05	PHYSICAL ACCESSES TO SEGMENTS
05	PERFORMED GENERAL PROCESSING

This structure gives a global view of the generated program.



A summary of the Business Component generated in standard is available in the appendix at the end of the manual.

### Begin Server

Retrieves the information contained in the communication area and carries out initializations.

### SQL Declarations

Describes the clauses required for the SQL declarations (**WHENEVER** and **DECLARE CURSOR**).

## Logical View Processing

If several Logical Views are declared in the Business Component, there will be as many blocks as Logical Views.

The processes are sequentially performed. They include the possible services for the Logical View, i.e.:

- for services generated automatically :
  - ♦ check and update
  - ♦ selection
- other services :
  - ♦ User Service
  - ♦ call of a second-level Business Component
  - ♦ (un)lock

The following table lists the generated services from the type of use specified.

☞ The different types of use are documented in details for each type of service in the following subchapters:

- Check / Update Services
- Selection Service
- User Service.
- Call of a Business Component by another.
- Lock / Unlock Service.

The services are presented in the order in which they appear in the generated code.

Use in reception :	Generated service :
<b>E, C, M, S, T, X</b>	<b>E</b> (check)
<b>L, C, M, S, T, X</b>	<b>L</b> (read)
<b>C, M, S, T, X</b>	<b>M</b> (check + update)
<b>C, M, S, T, X</b>	<b>T</b> (check + update + selection)
<b>E, C, M, S, T, X</b>	<b>X</b> (check + selection)
Use in display :	Generated service :
<b>A, T, X</b>	<b>A</b> (selection)

For example, if a **C** use type is specified on a Segment, the following services are automatically generated :

- check,
- read,
- check + update,
- check + update + selection,
- check + selection.

However, only one of the generated services will actually be executed, according to the Business Component request on the Logical View.





The Client component can only request the execution of one of the services specified in the Business Component.

For example, a Client component cannot request a check/update service on a Segment whose type of use in the Business Component is **L**.

## End Server

Returns the information to the Services Manager (or the Client or Client Monitor for a TUI development).

## Elementary Procedures

The **elementary procedures** are executed by individual **PERFORM** from the 'Logical View' level. Two types of procedures are performed:

- Data transfer

The data transfer direction (Logical View to Segment or Segment to Logical View) depends on the value specified in the **Call of Data Elements** of the Logical View, in the field **DIR**.

Depending on the services, one or the other direction or both directions will be actually executed.

For example, if the **DIR** field contains no value (default), both directions will be generated. But if the requested service is a check and update service, only the transfer direction from Logical View to Segment will be executed.

- Logical access to Segments, to perform services requested by the Client component.

The following table illustrates the elementary procedures (data transfer direction and logical accesses) executed for each service.

Generated service	Elementary procedures				
	T1	T2	T3	T4	T5
<b>E</b> (check)			*		
<b>L</b> (read)		*			*
<b>M</b> (check + update)	*		*	*	
<b>T</b> (check + update + selection)	*	*	*	*	#
<b>X</b> (check + selection)		+	*		+
<b>A</b> (selection)		*			*

P1 Data transfer from Logical View to file or table Segments

P2 Data transfer from file or table Segments to Logical View

P3 Check sequence

P4 Update sequence

P5 Selection sequence

+ The **x** service (check + selection) is generated according to the use in display. If the use is **A** (read with selection of information), the **P5** processing is called with a management of the check return code), followed by the **P2** processing. Otherwise, only the **P2** processing is performed.

# For the T service (check + update + selection), the P5 processing is called either in the processing in selection of the Logical View, or directly called after the update sequence ('update done'). The 'update done' is generated when the Segment is not used in a processing for display. It means that the read will only concern the modified line.

## Physical Accesses

The **physical accesses to data** make up a third processing level. A physical access is performed for each Segment logical access. The generated physical access depends on the constant data storage structure.

Changing the physical storage mode of data does not modify the logical structure of the Business Component.

## Inserting Specific Code

### General Principles

The Business Component is structured in functions, generated either through standard processing or from called macro-structures and/or specific code, such as a conditioned access to data or data transfers.

Before inserting specific code, you **must be familiar with the structure** of the Business Component and respect it, which will also facilitate its maintenance.

☞ This structure is documented in *Subchapter* Global Structure of the Business Component.

Specific code is written in the **Local Specific Code** window of the Business Component.

☞ The use of this window and its dialog boxes is documented in a specific chapter of the *VisualAge Pacbase WorkStation* Reference Manual. Complete documentation on input fields and their possible values is found in the *Structured Code* and *Pacbench C/S - Business Logic & TUI Clients* Reference Manuals.

A Business Component's specific procedure is always inserted **relatively to** standard processing:

- before a standard procedure,
- at the beginning of a standard procedure,

- at the end of a standard procedure,
- after a standard procedure,
- in replacement of a standard procedure.

This allows you to use the standard procedures generated by VisualAge Pacbase while adapting them to your needs.

The Structured Code notions of functions, sub-functions, hierarchical level, structure type, and conditioning also apply here.

As a reminder, you must know that functions always have a level **05**. Sub-functions have a level **10** by default but they can have levels **06** to **98**.

#### **Important principle:**

A sub-function is lower than another one if its level number is higher.

*Example:*

*In a function, a sub-function with a level **15** is dependent on the sub-function with a level **06** to **14** which precedes it.*

A sub-function included in another one is executed only if the higher function is executed.

Depending on the nature of the specific procedure, you will use one of the following three types of insertion:

- relative to standard procedures with an **05** hierarchical level, i.e. the blocks corresponding to the beginning and the end of Business Component, and the Logical View blocks,
- relative to the standard procedures of a Logical View, whether in the program body or in the performed elementary processing,
- relative to the physical access procedures to Segments, i.e. in function **80**.

### **Important Rules**

- You cannot create two sub-functions at the same insertion point (same generated function) with the same type of block.
- Each insertion/replacement of procedures on a Logical View (check and update, selection, transfer, etc.) is limited to 36 sub-functions.
- The replacement of a check on Data Element or the insertion of such a check is limited to only one sub-function per Data Element and 90 lines of generated code for each of these sub-functions.

☞ These checks are generated if the option **CHECKSER=YES** is present in the **Generation Parameters** of the Dialogue (or Business Component).

No check is generated on repeated elementary Data Elements.

This option also conditions the transfer of data from the Logical View to the SQL Segments depending on the Data Element presence.

- The replacement of a procedure deletes the automatically generated tag. To make this tag appear again, code the **Y** operator on the next line.
- In a Business Component used by a graphic application, no provoked ABENDs are authorized.

## Insertion Relative to the 05 Hierarchical Level Processing

In the program body, several blocks with a **05** hierarchical level are generated:

- 1 block for the Server initialization **FSERVER**
- n blocks for the Logical View **FVIEW**
- 1 block for the Server end **FSERVER-END**

To add a specific procedure, insert your procedure relative to one of these blocks: before, after, or in replacement of.

To do so, create a function by entering:

- a 2-character **code**, free (except **80** and **81**),
- a **title** (**N** operator in the **OPE** column),
- an **05 hierarchical level**: only possible level for a function,
- a **\*C structure type** (**TY** column),
- an **insertion point** (**CONDITION** column), which includes:
  - ♦ the codes (up to 4) used to identify the position of your insertion relative to the standard processing.

These codes vary, depending on the services. They are then documented in the paragraph *Inserting Specific Code* of each service.

- ♦ the type of setting:
  - A** before (ante),
  - P** after (post),
  - R** in replacement of.

*Example:*

*Insertion after the block 'Begin Server' to carry out the initializations before the Logical View processing:*

<b>OPE</b>	<b>OPERAND</b>	<b>TY</b>	<b>CONDITION</b>
Function	IN	Level	05
N	INITIALIZATIONS	*C	BS P

## Insertion Relative to the Logical View Processing

In the Logical View block, either in the program body or in the performed elementary levels, you find all the standard procedures related to the implementation of this Logical View's services. Each one of these standard procedures is associated with only one Logical View.

This section presents the principles specifically applied to each service.

- To add specific procedures to a Logical View, you must first identify it. To do so, create a function by entering:

- a 2-character **code**, free (except **80** and **81**),
- a **title** (**N** operator in the **OPE** column),
- an **05 hierarchical level** identical to that of the Logical View block,
- a **\*C structure type** (**TY** column),
- an **insertion point** (**CONDITION** column) which specifies the code of the Logical View affected by the specific procedure (4 characters).



This function must only contain the line **N**. No procedure or comment can be inserted at this level.

- Then, you position each specific procedure to be added, relative to a standard procedure of the Logical View. Create a sub-function, defined by:
  - a 4-character **code**, the first two identifying the function, the following two being free,
  - a **title** (**N** operator in the **OPE** column),
  - a **hierarchical level** equal to or greater than that of the standard procedure, necessarily higher than **05** and lower than **99**,
  - the **type of setting** (**TY** column) by using one of the following structure types:
    - \***A** before (ante) the tag of the standard procedure.
    - \***B** beginning (begin) of the standard procedure, just after the beginning tag.  
This setting is possible for performed procedures only.
    - \***P** after (post) the standard procedure:
      - \* just before the end tag, if the hierarchical level is higher than that of the standard procedure,
      - \* just after the end tag, if the hierarchical level is equal to that of the standard procedure.
    - \***R** in replacement of.
  - an **insertion point** (**CONDITION** column) where you indicate the codes (up to 4) used to identify the position of your insertion relative to the standard processing.



These codes vary, depending on the services. They are then documented in the paragraph *Inserting Specific Code* of each service.

- Then you write the specific code, according to the rules of the **Structured Code**.

## Insertion Relative to the 'Physical Accesses' Level

Physical accesses are generated in function **80**.

The function **80** of the Business Component is structured in sub-functions: one sub-function per Segment and per access type.

Specific procedure in function **80** is inserted by relative positioning:

- with an **\*R** structure type, to replace a standard sub-function,
- with a **\*C** structure type, to complete or create an SQL access.



This type of insertion is documented in section Customized SQL Accesses.

## Replacing a Standard Sub-function

To replace a standard sub-function, you create a specific sub-function defined by:

- a 4-character **code**, the first two being **80** and the last two being non-numerical,
- a **title** (**N** operator in the **OPE** column),
- a **10 hierarchical level**: identical to that of the standardly generated sub-function,
- an **\*R structure type** to replace a standard sub-function by a specific sub-function (**TY** column),
- an **insertion point** (**CONDITION** column) which indicates the code of the accessed Segment possibly followed by the access type:
  - ♦ if the Segment code is followed by the access type, only the sub-function corresponding to the access type is replaced,
  - ♦ if the access type is not specified, all the access sub-functions to this Segments will be replaced.

## Customized SQL Accesses

### Principles

With relational databases, you can customize SQL accesses in order to:

- add or replace clauses in a standardly generated access or create a new physical access.
- take into account the selection criteria used by an extraction method.



The specification of these types of accesses (in the Segment's **Generation Lines** window) is detailed in the *SQL Database Description* Manual.

In any case, to implement these types of accesses in the Business Component, you must create a sub-function in function **80** by entering:

- a 4-character **code**, the first two being **80**,
- a **title**, required (**N** operator in the **OPE** column),
- a **10 hierarchical level**: identical to that of the standardly generated sub-function,
- a **\*C** structure type (**TY** column),
- an **insertion point** (**CONDITION** column) which indicates:
  - ♦ the code of the relational table Segment,
  - ♦ the standardly generated access type, if you want to complete it with a customized access,
  - ♦ the code of the customized access to be taken into account,
  - ♦ the code of the extraction method (necessarily entered in *uppercase*), if selection criteria are to be taken into account.

### Extraction Methods

- Description (Reminder)

All extraction methods likely to be used in a selection service call must be described (name and SQL implementation) in the **Generation Lines** window of the relational database-type Segment.

Four access commands are then necessary:

- **declare cursor**
- **open**
- **fetch**
- **close**

To generate these commands, you partially describe only one **EX** customized access, with the following clauses:

```
G  SQL          EX  EX  METHODNAME
G  WHERE ...
G  ORDER        ...
```

The extraction is carried out according to one or more criteria indicated in the **WHERE** parameter (and according to the sort indicated in the **ORDER** parameter).

☞ You can customize the **DECLARE CURSOR** order by using other parameters. For more information, refer to the *SQL Database Description Manual*.

The selection parameter(s) must also be specified in the Logical View since they belong to the message sent to the Business Component.

☞ For more information, refer to section Extraction Methods.

- **Use**

You must explicitly declare this customized access in function **80**.

☞ The coding of this access request is presented in section Principles (Customized SQL Accesses).

The four physical accesses will be generated with the following tags:

```
F80-SEGT-DC-METHODNAME    for DECLARE CURSOR
F80-SEGT-P- METHODNAME      for OPEN
F80-SEGT-RN-METHODNAME    for FETCH
F80-SEGT-CL-METHODNAME    for CLOSE
```

In the graphic Client, the code of the extraction method is automatically loaded.

However, in a TUI client, you must specify the code of the extraction method in specific code. This code will then be transmitted to the Business Component via the technological buffer.

- **PERFORM** of the customized access

In the standard procedures, the **PERFORM** of a physical access is generated for each logical access to a Segment.

Logical access to a Segment is broken down as follows:

- key loading tag **FSEGT-SLCT-CATR-ALIM**
- **PERFORM** of the physical access tag **FSEGT-SLCT-CATR-CALL**
- error handling tag **FSEGT-SLCT-CATR-ERRS**

The **PERFORM** of the physical access is executed only when no extraction method is called.

If an extraction method is called, the **PERFORM** of the standard physical access is not executed, you must write the **PERFORMs** of the corresponding physical accesses by inserting specific code just after the standard **PERFORM** processing, conditioned by the method code.

## Check / Update Services

Check / update services are services in reception: they retrieve the data entered in the Client component (via the Logical View) and compares it to the data in the base (via a Segment) for check or update.

- An **update** creates, modifies or deletes a Logical View instance in the database.
- There are **several types of checks**:
  - the checks that are specific to Data Elements and automatically generated from their characteristics specified in the windows :  
**Definition** : a date Data Element format, value type (numerical), ...  
**Description (Values ...)** : or range of values
  - the checks for the presence of Data Elements,

These first two types of checks are standardly generated by positioning Business Components in the **Generation Parameters** screen of the Dialogue :

- option **CHECKSER=YES**, for the checks specified at the Data Elements level,
- option **VECTPRES=YES** to handle presence indicator for Data Element. (If the **CHECKSER** option is set to **YES**, the **VECTPRES** option is automatically **YES**)

For each Data Element of the Logical View, you ask or do not ask for these checks in the **Call of Data Elements** window of the Logical View. In this window, you can ask for these checks to be or not to be generated in the Client component. For more details, see section List of Fields or Call of Elements.

- the checks on the compatibility between fields

These checks are managed with specific processing only.

- the checks for the presence of Data Elements in a file or a database

For example, to check that the town entered by the end user is in the database.

As regards the check for Data Elements' presence, the value entered by the end user must be compared to the data contained in the database. This is standardly handled, but when needed, you can add specific processing.



## Check

A check service is needed when you want to check only the data entered by the end user and to send him/her an error message if the value entered is incorrect. Logical View's data are not transferred to the database.

### Implementation

To implement a check service, you must:


- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to check data consistency.

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.

### How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

 The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

### How to Access External Resources

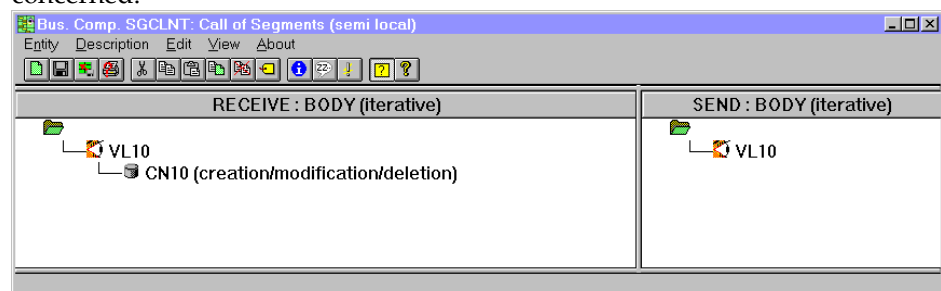
A check service may require access to one or more external resources.

The external resources are Segments representing a Table, a Record.... These Segments must be associated with the Logical View from which the data to be checked are sent.



To implement a check service, you specify the Segment code for the Business Component in the **Call of Segments (semi local)** window, in the **RECEIVE** panel. Indeed, the Business Component receives, from the Client component, the data to be checked via the Logical View.

The Segment used as reference for the check must be associated with the Logical View. You enter the Segment characteristics in the **Characteristics of segment** dialog box, opened by a double-click on the Segment code concerned.



For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the Characteristics of Segment dialog box are marked with **[DB]**.

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- **The logical characteristics**

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the type of description **[DB]**:
  - blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),
  - 1** for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
  - 2** for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The physical characteristics

They identify the physical data storage mode.

- the organization **[DB]**:
  - ☞ For the **W** Organization:  
Access generated via specific coding; only a description is generated in the Working-Storage Section.
- the external name **[DB]**:  
**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.
- the file physical key in **KEY DATA ELEMENT [DB]**:

This information comes under the physical characteristics only for certain organizations, among which the indexed files.

In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The **use characteristics** specific to a check / update service:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.

It may be necessary to access several Segments, you can:

- ♦ associate each Segment with the Logical View:  
In the generated procedures, all check accesses are performed, whatever the results are,
- ♦ or link the Segments to one another, thus making an access hierarchy:  
In the generated procedures, if a result of a check access is incorrect, the following accesses are not performed.

- the **category** by entering the Segment in one of the three following panels:

**INITIALIZATION**

**BODY (iterative)**

For a multi-occurrence Logical View, this category performs an iterative access to the records.

☞ This category is **required** for a graphic application.

**TERMINATION**

- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.
- the **use type [DB]** for a selection service:
  - E** existence check only
  - C** consistency check and update by creation only,
  - S** consistency check and update by deletion only
  - M** consistency check and update by modification only,
  - T** consistency check and update by creation, modification or deletion,
  - X** consistency check and update by creation or modification.

## Structure of the Generated Code

### Working Storage Section

<b>OPERT</b>	Area for the management of check/update/selection services
<b>CH-view</b>	<b>view</b> represents the Logical View. This area contains a table used for the checks of the Logical View. It is generated if the <b>CHECKSER=YES</b> option has been specified in the Generation Parameters screen of the Dialogue (or Business Component). This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are: <b>N</b> No check on this Data Element (default value) <b>P</b> Missing Data Element <b>blank</b> All Data Elements are checked

### Linkage Section

<b>TECH-ICATRC</b>	Number of instances to be processed by the Business Component on the Logical View.
<b>TECH-IDATAC</b>	Check indicator of the Logical View, set by the Client component: <b>blank</b> Check on the fields of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ). <b>N</b> No check <b>C</b> Check of all the Data Elements
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:
<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record
<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEG Typ</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code

<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

### Procedure Division

For the 'Logical View' block, tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**CHUP** check and/or update
- the category, in four characters:  
**CATR** multi-occurrence Logical View
- the service type, in four characters:  
**SRVE** check

All the services indicated in the table in Logical View Processing are generated but only this one will be actually executed if the Client requests a check service.

- the type of elementary procedure, in four characters:  
**INIT** initialization  
**CHCK** check  
**DONE** end

20	Check service	<b>FVIEW-CHUP-CATR-SRVE</b>
25	Initializations	<b>FVIEW-CHUP-CATR-SRVE-INIT</b>
25	Checks	<b>FVIEW-CHUP-CATR-SRVE-CHCK</b>
25	End of service	<b>FVIEW-CHUP-CATR-SRVE-DONE</b>

The **data transfer** function is not executed for this service but there may be a data check if **CHECKSER=YES**:

- the Logical View code in four characters: **FVIEW**
- data check, in four characters:  
**CHKD** check on the Logical View's Data Elements if **CHECKSER=YES**.
- the category, in four characters:  
**CATR** multi-occurrence Logical View

	if <b>CHECKSER=YES</b> :	
10	Check on the View data	<b>FVIEW-CHKD</b>
15	Multi-occurrence check	<b>FVIEW-CHKD-CATR</b>
20	Check on Element DELCO1	<b>FVIEW-CHKD-CATR-DELCO1</b>
20	Check on Element DELCO2	<b>FVIEW-CHKD-CATR-DELCO2</b>
	.....etc.	

For **logical accesses** (=accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**CHCK** check
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences higher than 1
- the type of elementary processing, in four characters:  
**ALIM** key loading  
**CALL** call of the physical accesses (by **PERFORM**)  
**ERRS** error handling

```

10 Logical access to Segment for check FSEGT-CHCK
15 Multi-occurrence access FSEGT-CHCK-CATR
20 Key loading FSEGT-CHCK-CATR-ALIM
20 Call of physical access FSEGT-CHCK-CATR-CALL
20 Error handling FSEGT-CHCK-CATR-ERRS

```

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters:  
**SEGT**
- the access code:  
**R** read for check

```

10 Read for check F80-SEGT-R

```

### Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

For example, you can specify a check for the compatibility between fields (ex: the date of purchase must be higher than that of availability). For the general rules for inserting specific code, refer to sections General Principles and Important Rules.

You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-CHUP** tag).

- relative to the level **10** for check/update service. If you insert specific code at this level, it will be used for all the check/update services of the Logical View. It is the most generic specific code.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type CHUP
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for check/update processing by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type CHUP CATR
```

Same comments as for the insertion at level **10**.

The **CATR** category is the only one possible for a check/update service.

- relative to the level **20** for check/update processing by category and service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type CHUP CATR SRVE
```

Same comments as for the previous insertion.

**SRVE** represents the check service.

- In the logical accesses (**FSEGT-CHCK** tag):

- relative to the level **10** for the access to a Segment for data check:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type CHCK segt
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

**segt** represents the Segment code.

- relative to the level **15** for the access to a Segment for data check by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type CHCK segt CATR
```

Same comments as for the insertion at level **10**.


The **CATR** category is the only one possible for a check/update service.

- relative to the level **20** for the access to a Segment for data check by category and elementary service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type CHCK segt CATR proc
```

Same comments as for the previous insertion. **proc** represents the elementary processing type (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** for error processing).

- In the physical accesses (**F80-SEGT-R** tag).
-  Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Read

A read service is needed when you want to perform a direct read in the database (and not a sequential read as that is the case with a selection service). This service can be used to perform an additional read before an update (for example, to display the product label corresponding to the product code entered). This service sends no error if the read is unsuccessful and just displays an information message.

### Implementation

To implement a read service, you must:


- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to find the data to be read,
- implement the data transfer from the Logical View to the Segments.

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.

#### **How to Declare the Logical View**

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

 The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

#### **How to Access External Resources**

A read service may require access to several external resources.

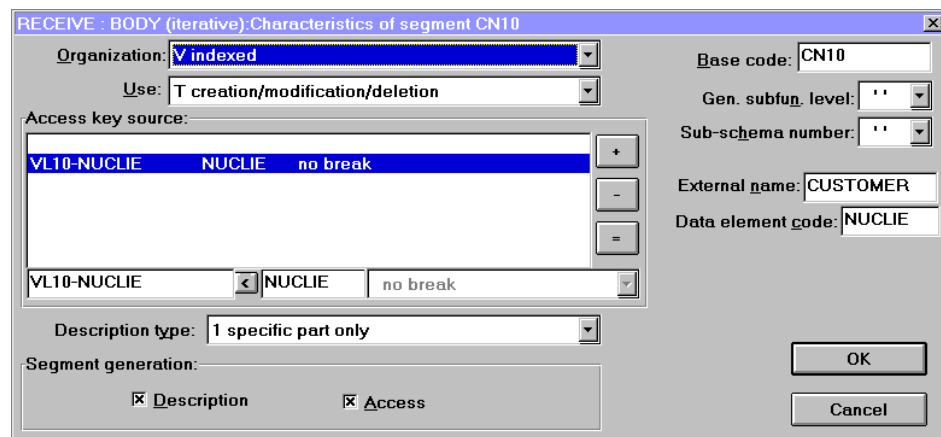
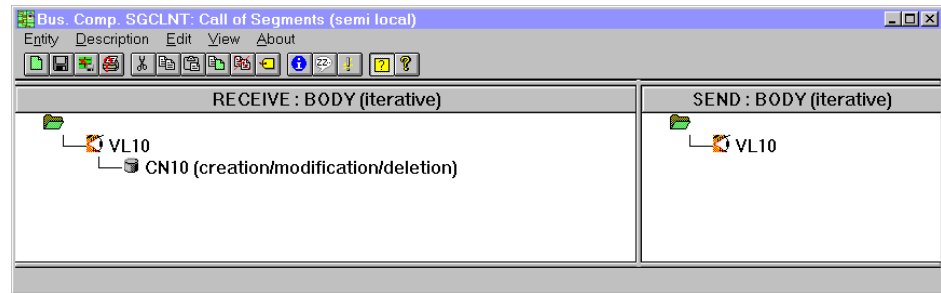
The external resources are Segments representing a Table, a Record.... These Segments must be associated with the Logical View which indicates what data must be read.



To implement a read service, you specify the Segment code in the **Call of Segments (semi local)** window, in the **RECEIVE** panel only. Indeed, the Business Component receives from the Client component, the keys allowing to access the data to be read via the Logical View.



The Segment used as reference for the read must be associated with the Logical View. You enter the characteristics of the Segment in the **Characteristics of Segment** dialog box that you open by double-clicking on the Segment code.



For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the Characteristics of Segment dialog box are marked with **[DB]**.

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- **The logical characteristics**

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the type of description **[DB]**:
  - blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),
  - 1** for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
  - 2** for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- **The physical characteristics**

They identify the physical data storage mode.

- the organization **[DB]**:
  - ☞ For the **W** Organization:  
Access generated via specific coding; only a description is generated in the Working-Storage Section.
- the external name **[DB]**:  
**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.
- the file physical key in **KEY DATA ELEMENT [DB]**:  
This information comes under the physical characteristics only for certain organizations, among which the indexed files.  
In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).  
These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The **use characteristics** specific to a check / update service:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.  
It may be necessary to access several Segments, you can:
  - ♦ associate each Segment with the Logical View:  
In the generated procedures, all check accesses are performed, whatever the results are,
  - ♦ or link the Segments to one another, thus making an access hierarchy:  
In the generated procedures, if a result of a check access is incorrect, the following accesses are not performed.
- the **category** by entering the Segment in one of the three following panels:
  - INITIALIZATION**
  - BODY (iterative)**  
For a multi-occurrence Logical View, this category performs an iterative access to the records.  
☞ This category is **required** for a graphic application.
  - TERMINATION**
- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.

- The use characteristics:
  - the use type [DB]:
    - L** read only,
    - C** consistency check and update by creation only,
    - M** consistency check and update by modification only,
    - S** consistency check and update by deletion only
    - T** consistency check and update by creation, modification or deletion,
    - X** consistency check and update by creation or modification.

### **How to Transfer Data**

The Client component's data from which the read is performed is not transferred to the Logical View. Conversely, the data retrieved in the Segments are transferred to the Logical View to be processed.



For details, see section Data Transfer.

## **Structure of the Generated Code**

### **Working Storage Section**

<b>OPERT</b>	Area for the management of check/update/selection services
<b>CH-view</b>	<p><b>view</b> represents the Logical View.</p> <p>This area contains a table used for the checks of the Logical View.</p> <p>It is generated if the <b>CHECKSER=YES</b> option has been specified in the Generation Parameters screen of the Dialogue (or Business Component).</p> <p>This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are:</p>
<b>N</b>	No check on this Data Element (default value)
<b>P</b>	Missing Data Element
<b>blank</b>	All Data Elements are checked

### **Linkage Section**

<b>TECH-ICATRC</b>	Number of instances to be processed by the Business Component on the Logical View.
<b>TECH-IDATAC</b>	Check indicator of the Logical View, set by the Client component:
<b>blank</b>	Check on the fields of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ).
<b>N</b>	No check
<b>C</b>	Check on all the Logical View's fields
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:

<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record
<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEGTyp</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTyp</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

### **Procedure Division**

For the 'Logical View' block, tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**CHUP**                   check and/or update
- the category, in four characters:  
**CATR**                   multi-occurrence Logical View
- the service type, in four characters:  
**SRVL**                   read

(All the services indicated in the table in section Logical View Processing are generated but only this one will be actually executed if the Client requests a read service).

- the type of elementary procedure, in four characters:  
**INIT**                   initialization  
**CHCK**                  check  
**TRAN**                  transfer  
**DONE**                  end

20 Read service	<b>FVIEW-CHUP-CATR-SRVL</b>
25 Initializations	<b>FVIEW-CHUP-CATR-SRVL-INIT</b>
25 Checks	<b>FVIEW-CHUP-CATR-SRVL-CHCK</b>
25 Transfers	<b>FVIEW-CHUP-CATR-SRVL-TRAN</b>
25 End of service	<b>FVIEW-CHUP-CATR-SRVL-DONE</b>

The read service performs **data transfers** from the Logical View to the Segment. Tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the transfer direction, in four characters:  
**TRVW** TRansfer to the "View" in the direction Segment → View  
**CHKD** check on the Logical View's Data Elements if  
**CHECKSER=YES**.
- the category, in four characters:  
**CATR** multi-occurrence Logical View

10	Data transfers to View	<b>FVIEW-TRVW</b>
15	Multi-occurrence transfers if <b>CHECKSER=YES</b> :	<b>FVIEW-TRVW-CATR</b>
10	Checks on View data	<b>FVIEW-CHKD</b>
15	Multi-occurrence checks	<b>FVIEW-CHKD-CATR</b>
20	Check on Element DELCO1	<b>FVIEW-CHKD-CATR-DELCO1</b>
20	Check on Element DELCO2	<b>FVIEW-CHKD-CATR-DELCO2</b>

For **logical accesses** (=accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**SLCT** selection
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences  
higher than 1
- the type of elementary processing, in four characters:  
**ALIM** key loading  
**CALL** call of the physical accesses (by **PERFORM**)  
**ERRS** error handling

10	Logical access to Segment for slct	<b>FSEGT-SLCT</b>
15	Multi-occurrence access	<b>FSEGT-SLCT-CATR</b>
20	Key loading	<b>FSEGT-SLCT-CATR-ALIM</b>
20	Call of physical access	<b>FSEGT-SLCT-CATR-CALL</b>
20	Error handling	<b>FSEGT-SLCT-CATR-ERRS</b>

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters: **SEGT**
- the access code:  
**R** read for check

10	Read for check	<b>F80-SEGT-R</b>
----	----------------	-------------------

### Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

For example, before executing an update, you can request the display of the actual unit price of an item from a order line taking into account the granted discount. To do so, the standard unit price stored in the database must be retrieved and, according to the number and amount indicated in the order line, the actual unit price is computed.

For the general rules for inserting specific code, refer to sections General Principles and Important Rules.

You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-CHUP** tag).
  - relative to the level **10** for check/update service. If you insert specific code at this level, it will be used for all the check/update services of the Logical View. It is the most generic specific code.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 10
N  SUB-FCT TITLE                type CHUP
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for check/update processing by category.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 15
N  SUB-FCT TITLE                type CHUP CATR
```

Same comments as for the insertion at level **10**.

The **CATR** category is the only one possible for a check/update service.

- relative to the level **20** for check/update processing by category and service type.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 20
N  SUB-FCT TITLE                type CHUP CATR SRVL
```

Same comments as for the previous insertion. **SRVL** represents the read service.

- In the data transfers from the Segment to the Logical View (**FVIEW-TRVW** tag):

Relative to level **10** for the transfer direction:

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 10
```

N SUB-FCT TITLE type TRVW

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for the transfer direction by category.

The input is as follows:

OPE OPERAND TY CONDITION  
Function XX Sub-Function YY Level 15  
N SUB-FCT TITLE type TRVW CATR

Same comments as for the insertion at level **10**. The **CATR** category is the only one possible.

- In the logical accesses (**FSEGT-SLCT** tag):

- relative to the level **10** for the access to a Segment for data selection:

The input is as follows:

OPE OPERAND TY CONDITION  
Function XX Sub-function YY Level 10  
N SUB-FCT TITLE type SLCT segt

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types. **segt** represents the Segment code.

- relative to the level **15** for the access to a Segment for data selection by category.

The input is as follows:

OPE OPERAND TY CONDITION  
Function XX Sub-function YY Level 15  
N SUB-FCT TITLE type SLCT segt CATR

Same comments as for the insertion at level **10**.

**CATR** is the only possible category.

- relative to the level **20** for the access to a Segment for data selection by category and elementary service type.

The input is as follows:

OPE OPERAND TY CONDITION  
Function XX Sub-function YY Level 20  
N SUB-FCT TITLE type SLCT segt CATR proc

Same comments as for the previous insertion. **proc** represents the elementary processing type (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** for error processing).

- In the physical accesses (**F80-SEGT-R** tag).

Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Check and Update

A check and update service is needed when you want to check the data entered by the end user (if necessary, with the display of an error message) and update the database.

### Implementation

To implement a check and update service, you must:


- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to check data consistency.
- implement the data transfer from the Logical View to the data of the record to be updated,
- update the data in the database.

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.

### How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

 The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

### How to Access External Resources

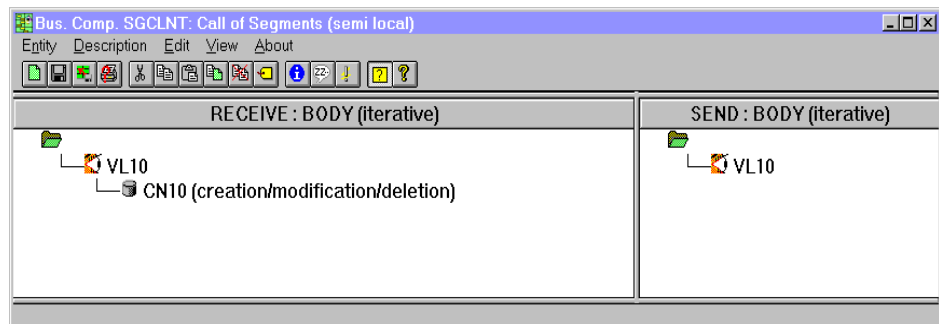
A check and update service may require access to several external resources, in particular to perform integrity checks of the external resource to be updated against other external resources.

The external resources are Segments representing a Table, a Record, etc. These Segments must be associated with the Logical View which indicates what data must be checked.



To implement a check and update service, you specify the Segment code in the **Call of Segments (semi local)** window, in the **RECEIVE** panel only. Indeed, the Business Component receives from the Client component, the data to be checked and updated via the Logical View.

The Segment used as reference for the check must be associated with the Logical View. You enter the characteristics of the Segment in the **Characteristics of segment** dialog box that you open by double-clicking on the Segment code.





For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the Characteristics of Segment dialog box are marked with **[DB]**.

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- **The logical characteristics**

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the type of description **[DB]**:
  - blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),
  - 1** for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
  - 2** for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The physical characteristics

They identify the physical data storage mode.

- the organization **[DB]**:
  - ☞ For the **W** Organization:  
Access generated via specific coding; only a description is generated in the Working-Storage Section.
- the external name **[DB]**:  
**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.
- the file physical key in **KEY DATA ELEMENT [DB]**:

This information comes under the physical characteristics only for certain organizations, among which the indexed files.

In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The **use characteristics** specific to a check / update service:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.

It may be necessary to access several Segments, you can:

- ♦ associate each Segment with the Logical View:  
In the generated procedures, all check accesses are performed, whatever the results are,
- ♦ or link the Segments to one another, thus making an access hierarchy:  
In the generated procedures, if a result of a check access is incorrect, the following accesses are not performed.

- the **category** by entering the Segment in one of the three following panels:

**INITIALIZATION**

**BODY (iterative)**

For a multi-occurrence Logical View, this category performs an iterative access to the records.

☞ This category is **required** for a graphic application.

**TERMINATION**

- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.

- The use characteristics:

- the use type [DB]:

**C** consistency check and update by creation only,

**M** consistency check and update by modification only,

**S** consistency check and update by deletion only

**T** consistency check and update by creation, modification or deletion,

**X** consistency check and update by creation or modification.

### How to Transfer Data

To implement a check and update service, after the access to the external resources for check and before the access for update, the data transfer is carried out from the Logical View's data to the Segments.



For details, refer to section Data Transfer.

### How to Update Data

The update is automatically carried out if the Segment is assigned with one of the use types previously mentioned and if the Business Component is called for an update service by the Client component.

The update service sends to the storage area (database, file, etc) the data that has been updated in the Client component.

## Structure of the Generated Code

### Working Storage Section

<b>CATM</b>	Transaction code:
<b>C</b>	Creation
<b>M</b>	Modification
<b>A</b>	Deletion
<b>X</b>	Implicit update
<b>OPERT</b>	Area for the management of check/update/selection services
<b>A-CATM</b>	Description buffer. This buffer contains the transaction codes related to both non repeated and repeated data of the Logical View.
<b>A-CATM-CA</b>	Action code applying to non repeated data. Systematically generated.
<b>A-CATM-CR OCCURS N</b>	Action code applying to repeated data. N is the maximum number of repetitions for all the Logical Views in this server. Generated if one of the Business Component's Logical View contains repeated data.
<b>CH-view</b>	<b>view</b> represents the Logical View. This area contains a table used for the checks of the Logical View. It is generated if the <b>CHECKSER=YES</b> option has been specified in the Generation Parameters screen of the Dialogue (or Business Component). This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are:
<b>N</b>	No check on this Data Element (default value)
<b>P</b>	Missing Data Element
<b>blank</b>	All Data Elements are checked

## Linkage Section

<b>TECH-ICATRC</b>	Number of instances to be processed by the Business Component on the Logical View.
<b>TECH-IDATAC</b>	Check indicator of the Logical View data, set by the Client component:
<b>blank</b>	Check on the fields of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ).
<b>N</b>	No check
<b>C</b>	Check on all the Logical View's fields
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:
<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record
<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEGTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

## Procedure Division

For the 'Logical View' block, tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**CHUP**                    check and/or update
- the category, in four characters:  
**CATR**                    multi-occurrence Logical View

- the service type, in four characters:  
**SRVM** check and update  
 (All the services indicated in the table in section Logical View Processing are generated but only this one will be actually executed if the Client requests a check and update service).

- the type of elementary procedure, in four characters:  
**INIT** initialization  
**CHCK** check  
**TRAN** transfer  
**UPDT** update  
**DONE** end

```

20 chck/updt service          FVIEW-CHUP-CATR-SRVM
25 Initializations          FVIEW-CHUP-CATR-SRVM-INIT
25 Checks                  FVIEW-CHUP-CATR-SRVM-CHCK
25 Transfers               FVIEW-CHUP-CATR-SRVM-TRAN
25 Update                  FVIEW-CHUP-CATR-SRVM-UPDT
25 End of service          FVIEW-CHUP-CATR-SRVM-DONE

```

The check and update service performs **data transfers** from the Logical View to the Segment. Tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the transfer direction, in four characters:  
**TRDT** TRansfer to the "DaTa" in the direction View → Segment  
**CHKD** check on the Logical View's Data Elements  
 If **CHECKSER=YES**.
- the category, in four characters:  
**CATR** multi-occurrence Logical View

```

10 Data transfers to Segment      FVIEW-TRDT
15 Multi-occurrence transfers     FVIEW-TRDT-CATR

```

if **CHECKSER=YES**:

```

10 Checks on View data           FVIEW-CHKD
15 Multi-occurrence checks       FVIEW-CHKD-CATR
20 Check on Element DELCO1       FVIEW-CHKD-CATR-DELCO1
20 Check on Element DELCO2       FVIEW-CHKD-CATR-DELCO2

```

For **logical accesses** (=accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**CHCK** check  
**UPDT** update
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences higher than 1
- the type of elementary processing, in four characters:  
**ALIM** key loading

<b>CALL</b>	call of the physical accesses (by <b>PERFORM</b> )	
<b>ERRS</b>	error handling	
10	Logical access to Segment for check	<b>FSEGT-CHCK</b>
15	Multi-occurrence access	<b>FSEGT-CHCK-CATR</b>
20	Key loading	<b>FSEGT-CHCK-CATR-ALIM</b>
20	Call of physical access	<b>FSEGT-CHCK-CATR-CALL</b>
20	Error handling	<b>FSEGT-CHCK-CATR-ERRS</b>
10	Logical access to Segment for updt	<b>FSEGT-UPDT</b>
15	Multi-occurrence access	<b>FSEGT-UPDT-CATR</b>
20	Key loading	<b>FSEGT-UPDT-CATR-ALIM</b>
20	Call of physical access	<b>FSEGT-UPDT-CATR-CALL</b>
20	Error handling	<b>FSEGT-UPDT-CATR-ERRS</b>

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters: **SEGT**
- the access code:
 

<b>R</b>	Read for check
<b>RU</b>	Read for check before update
<b>W</b>	Creation (write)
<b>RW</b>	Modification (rewrite)
<b>D</b>	Deletion (Delete)
<b>UN</b>	Unlock of record read in RU

10	Read for check	<b>F80-SEGT-R</b>
10	Read for check before update	<b>F80-SEGT-RU</b>
10	Creation (write)	<b>F80-SEGT-W</b>
10	Modification (rewrite)	<b>F80-SEGT-RW</b>
10	Deletion (delete)	<b>F80-SEGT-D</b>
10	Unlock of record read in RU	<b>F80-SEGT-UN</b>

### Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

*For example, before the update, you can compute the unit price charged for an item in an order line, taking into account the granted discount, to store it in the database (without displaying it in the end user interface). To do so, retrieve the amount specified in the order line and the number of items specified in the application to compute the price.*

For the general rules for inserting specific code, refer to sections General Principles and Important Rules.

You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-CHUP** tag).

- relative to the level **10** for check/update service. If you insert specific code at this level, it will be used for all the check/update services of the Logical View. It is the most generic specific code.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 10
N  SUB-FCT TITLE                type CHUP
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for check/update processing by category.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 15
N  SUB-FCT TITLE                type CHUP CATR
```

Same comments as for the insertion at level **10**.

The **CATR** category is the only one possible for a check/update service.

- relative to the level **20** for the access to a Segment for check/update processing by category and elementary service type.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 20
N  SUB-FCT TITLE                type CHUP CATR SRVM
```

Same comments as for the previous insertion. **SRVM** represents the check/update service.

- In the **data transfers** from the Logical View to the Segment (**FVIEW-TRDT** tag):

- Relative to level **10** for the transfer direction:

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 10
N  SUB-FCT TITLE                type TRDT
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for the check/update by category.

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 15
N  SUB-FCT TITLE                type TRDT CATR
```

Same comments as for the insertion at level **10**.

The **CATR** category is the only one possible.

- In the **logical accesses** (**FSEGT-CHCK** and **FSEGT-UPDT** tags):

- relative to the level **10** for the access to a Segment for data check and update:

The input is as follows:

```
OPE OPERAND                TY CONDITION
Function XX  Sub-function YY  Level 10
N  SUB-FCT TITLE                type genp segt
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types. **genp** represents the type of general processing: **CHCK** or **UPDT**. **segt** represents the Segment code.

- relative to the level **15** for the access to a Segment for data check and update by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type genp segt CATR
```

Same comments as for the insertion at level **10**.

**CATR** is the only possible category.

- relative to the level **20** for the access to a Segment for data check and update by category and elementary service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type genp segt CATR elmp
```

Same comments as for the previous insertion.

**elmp** represents the elementary processing type (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** for error processing).

- In the **physical accesses** (**F80-SEGT-R**, **F80-SEGT-RU**, **F80-SEGT-W**, **F80-SEGT-RW**, **F80-SEGT-D**, **F80-SEGT-UN** tags).

Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Check / Update / Selection

A check/update/selection service is needed when you want to check the data entered by the user (if necessary, with the display of an error message), display the information in the Client component according to a specified format and refresh this information with the user input, while updating the database.

### Implementation

To implement a check/update/selection service, you must:

- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to check data consistency and select the data to be sent to the Client component,
- implement the data transfer from the Logical View to the data of the record to be updated,
- update the data in the database,
- perform the selection in the Client while taking the update into account.


*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.



### How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

 The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

### How to Access External Resources

A check/update/selection service may require access to several external resources.

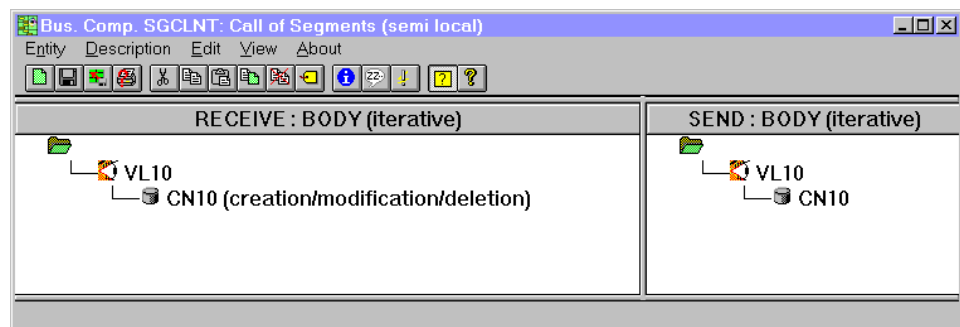


To implement a check/update/selection service, you specify the Segment code in the **Call of Segments (semi local)** window:

- in the **RECEIVE** panel for the Business Component receives from the Client component, the data to be checked and updated via the Logical View,
- and in the **SEND** panel for the Business Component sends the data to the Client component to refresh its information.

If no Segment is entered in the **SEND** panel, the selection service will not be executed and only a direct read will be performed.

The Segment(s) used as reference(s) for check and update can be different from that(those) used as reference(s) for selection but all of them must be associated with the same Logical View.



The following comments apply to the access to the external resources for the check/update service (i.e to the Segment indicated in the **RECEIVE** panel). For the specification of the access to the external resources for the selection service, refer to section How to Access External Resources.

You specify the characteristics of the Segment used as reference for check/update in the **Characteristics of Segment** dialog box, that you open by double-clicking on the Segment code.

For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the Characteristics of Segment dialog box are marked with **[DB]**.

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- **The logical characteristics**

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the type of description **[DB]**:
  - blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),
  - 1** for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
  - 2** for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- **The physical characteristics**

They identify the physical data storage mode.

- the organization **[DB]**:
  - ☞ For the **W** Organization:  
Access generated via specific coding; only a description is generated in the Working-Storage Section.
- the external name **[DB]**:  
**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.
- the file physical key in **KEY DATA ELEMENT [DB]**:  
This information comes under the physical characteristics only for certain organizations, among which the indexed files.

In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The **use characteristics** specific to a check / update service:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.

It may be necessary to access several Segments, you can:

- ♦ associate each Segment with the Logical View:  
In the generated procedures, all check accesses are performed, whatever the results are,
- ♦ or link the Segments to one another, thus making an access hierarchy:  
In the generated procedures, if a result of a check access is incorrect, the following accesses are not performed.

- the **category** by entering the Segment in one of the three following panels:

#### **INITIALIZATION**

#### **BODY (iterative)**

For a multi-occurrence Logical View, this category performs an iterative access to the records.

☞ This category is **required** for a graphic application.

#### **TERMINATION**

- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.
- The use type [BD]:
  - C** consistency check and update by creation only,
  - M** consistency check and update by modification only,
  - S** consistency check and update by deletion only,
  - T** consistency check and update by creation, modification or deletion,
  - X** consistency check and update by creation or modification.

### **How to Transfer Data**

To implement a check/update/selection service, after the access to the external resources, the data transfer is performed in two directions:

- from the Logical View to the Segments for the check/update service,

- then from the Segments to the Logical View for the selection service.



For details, refer to section Data Transfer.

### **How to Update Data**

The update is automatically carried out if the Segment is assigned with one of the use types previously mentioned and if the Business Component is called for an update service by the Client component.

The update service sends to the storage area (database, file, etc) the data that has been updated in the Client component.

### **Implementing Selection in the Client Component**

The selection allows to display in the Client component the information according to a specified format (number of returned occurrences, number of occurrences displayed in a page...).

If no selection service is specified (i.e. no Segment is specified in the **SEND** panel), only the check/update service will be executed. The information sent to the Client component will be accessed by direct read only.



About how to specify a selection service, refer to *Subchapter* Selection Service.

### **Structure of the Generated Code**

#### **Working Storage Section**

<b>CATM</b>	Transaction code:
<b>C</b>	Creation
<b>M</b>	Modification
<b>A</b>	Deletion
<b>X</b>	Implicit update
<b>IRR</b>	Number of repetitions requested by the Client component
<b>ICATRC</b>	Number of requested repetitions during a call of the Business Component
<b>OPERB</b>	Indicates if the selection is a list during a call of the Business Component
<b>OPERT</b>	Area for the management of check/update/selection services
<b>A-CATM</b>	Description buffer. This buffer contains the transaction codes related to both non repeated and repeated data of the Logical View.
<b>A-CATM-CA</b>	Action code applying to non repeated data. Systematically generated.
<b>A-CATM-CR OCCURS N</b>	Action code applying to repeated data. N is the maximum number of repetitions for all the Logical Views in this server. Generated if one of the Business Component's Logical View contains repeated data.

**CH-view view** represents the Logical View.

This area contains a table used for the checks of the Logical View.

It is generated if the **CHECKSER=YES** option has been specified in the Generation Parameters screen of the Dialogue (or Business Component).

This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are:

<b>N</b>	No check on this Data Element (default value)
<b>P</b>	Missing Data Element
<b>blank</b>	All Data Elements are checked

This area is also used to indicate if the value of a field in the Logical View is null or not (in SQL standard), i.e. if it is present. For example, the Client can set null values for an update service and the Business Component can return null values for the selection (if the corresponding fields in the table are null).

#### **Linkage Section**

<b>TECH-ICATRC</b>	Number of instances to be processed by the Business Component on the Logical View.
<b>TECH-ICATRS</b>	Number of instances selected by the Business Component for a selection or check/update/selection service.
<b>TECH-IDATAAC</b>	Check indicator of the Logical View data, set by the Client component:
<b>blank</b>	Check on the fields of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ).
<b>N</b>	No check
<b>C</b>	Check on all the Logical View's fields
<b>SELT-BUFFER</b>	End-of-access buffer on a Segment in selection or repetitive category. This buffer contains the following fields:
<b>SELT-SEGCOD</b>	Segment code
<b>SELT-SEGERR</b>	Code of error on Segment
<b>SELT-SEGTYP</b>	Type of error ( <b>S</b> : standard) on Segment
<b>SELT-LIBRA</b>	Library code of the Business Component which has detected the end-of-access on Segment
<b>SELT-SERVER</b>	Code of the Business Component which has detected the end-of-access on Segment.
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:
<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record

<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEGTyp</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

### **Procedure Division**

For the 'Logical View' block, tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**CHUP** check and/or update
- the category, in four characters:  
**CATR** multi-occurrence Logical View
- the service type, in four characters:  
**SRVT** check / update and selection  
(All the services indicated in the table in section Logical View Processing are generated but only this one will be actually executed if the Client requests a check / update and selection service).
- the type of elementary procedure, in four characters:  
**INIT** initialization  
**CHCK** check  
**TRAN** transfer  
**UPDT** update  
**DONE** end

20	chk/updt service	<b>FVIEW-CHUP-CATR-SRVM</b>
25	Initializations	<b>FVIEW-CHUP-CATR-SRVM-INIT</b>
25	Checks	<b>FVIEW-CHUP-CATR-SRVM-CHCK</b>
25	Transfers	<b>FVIEW-CHUP-CATR-SRVM-TRAN</b>
25	Update	<b>FVIEW-CHUP-CATR-SRVM-UPDT</b>
25	End of service	<b>FVIEW-CHUP-CATR-SRVM-DONE</b>

If a Segment has been specified in the **SEND** panel, a branching to the selection service (with **SELC** as type of general processing and **SRVA** as service type) is performed at the end of the check/update service:

```

10 Selection FVIEW-SELC
15 Multi-occurrence process FVIEW-SELC-CATR
20 Selection service FVIEW-SELC-CATR-SRVA
25 Initializations FVIEW-SELC-CATR-SRVA-INIT
25 Selection FVIEW-SELC-CATR-SRVA-SELC
25 Transfers FVIEW-SELC-CATR-SRVA-TRAN
25 End of service FVIEW-SELC-CATR-SRVA-DONE

```

If no Segment has been specified in the **SEND** panel, only a direct read will be carried out at the end of the check/update service.

For **data transfers**, the check/update/selection service carries out the transfer from the Logical View to the Segment and from the Segment to the Logical View. The tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the transfer direction, in four characters:  
**TRDT** TRansfer to the "DaTa" in the direction View → Segment  
**CHKD** Check on the Logical View's Data Elements if option **CHECKSER=YES**.  
Then, for the selection service (if implemented):  
**TRVW** TRansfer to the "VieW" in the direction Segment → View
- the category, in four characters:  
**CATR** multi-occurrence Logical View

```

10 Data transfers to Segment FVIEW-TRDT
15 Multi-occurrence transfers FVIEW-TRDT-CATR
if CHECKSER=YES :
10 Checks on View data FVIEW-CHKD
15 Multi-occurrence checks FVIEW-CHKD-CATR
20 Check on Element DELCO1 FVIEW-CHKD-CATR-DELCO1
20 Check on Element DELCO2 FVIEW-CHKD-CATR-DELCO2
10 Data transfers to View FVIEW-TRVW
15 Multi-occurrence transfers FVIEW-TRVW-CATR

```

For **logical accesses** (=accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**CHCK** check  
**UPDT** update  
**SLCT** selection
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences higher than 1  
**CATT** multi-occurrence Logical View with a number of occurrences to be processed equal to 1 (for selection only)

- the type of elementary processing, in four characters:
  - ALIM** key loading
  - CALL** call of the physical accesses (by **PERFORM**)
  - ERRS** error handling

10	Logical access to Segment for check	FSEGT-CHCK
15	Multi-occurrence access	FSEGT-CHCK-CATR
20	Key loading	FSEGT-CHCK-CATR-ALIM
20	Call of physical access	FSEGT-CHCK-CATR-CALL
20	Error handling	FSEGT-CHCK-CATR-ERRS
10	Logical access to Segment for updt	FSEGT-UPDT
15	Multi-occurrence access	FSEGT-UPDT-CATR
20	Key loading	FSEGT-UPDT-CATR-ALIM
20	Call of physical access	FSEGT-UPDT-CATR-CALL
20	Error handling	FSEGT-UPDT-CATR-ERRS
10	Logical access to Segment for slct	FSEGT-SLCT
15	Multi-occurrence access	FSEGT-SLCT-CATR
20	Key loading	FSEGT-SLCT-CATR-ALIM
20	Call of physical access	FSEGT-SLCT-CATR-CALL
20	Error handling	FSEGT-SLCT-CATR-ERRS
15	Access to one occurrence	FSEGT-SLCT-CATT
20	Key loading	FSEGT-SLCT-CATT-ALIM
20	Call of physical access	FSEGT-SLCT-CATT-CALL
20	Error handling	FSEGT-SLCT-CATT-ERRS

For **physical accesses**, tags are as follows:

- F80**
- the Segment code in four characters: **SEGT**
- the access code:
  - R** Read for check
  - RA** Read for selection (if selection implemented)
  - RU** Read for check before update
  - P** Read of first record (if selection implemented)
  - RN** Read of next record (if selection implemented)
  - W** Creation (write)
  - RW** Modification (rewrite)
  - D** Deletion (Delete)
  - UN** Unlock of record read in RU

10	Read for check	F80-SEGT-R
10	Read for selection	F80-SEGT-RA
10	Read for check before update	F80-SEGT-RU
10	Read of first record	F80-SEGT-P
10	Read of next record	F80-SEGT-RN
10	Creation (write)	F80-SEGT-W
10	Modification (rewrite)	F80-SEGT-RW
10	Deletion (delete)	F80-SEGT-D
10	Unlock of record read in RU	F80-SEGT-UN

### Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes. For examples of inserting specific code, refer to the corresponding paragraphs describing the check, update and selection services.

For the general rules for inserting specific code, refer to sections General Principles and Important Rules.



You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-CHUP** and **FVIEW-SELC** tags).
- relative to the level 10 for check/update/selection serviceIf you insert specific code at this level, it will work for all the Check/Update services of the Logical View. This is the most generic specific code.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SS-FCT TITLE type genp
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types. **genp** represents the general processing (**CHUP** for check/update or **SELC** for selection).

- relative to the level 15 for check/update/selection processing by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type genp CATR
```

Same comments as for the insertion at level 10. The **CATR** category is the only one possible for a check/update/selection service.

- relative to the level 20 for check/update/selection processing by category and service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type CHUP CATR SRVT
or
N SUB-FCT TITLE type SELC CATR SRVA
```

Same comments as for the previous insertion. **SRVT** represents the check / update / selection service. **SRVA** represents the selection service.

- In the data transfers from Logical View to Segment and from Segment to Logical View (**FVIEW-TRDT** and **FVIEW-TRVW** tag):

- Relative to level 10 for the transfer direction:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type DRCT
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types. **DRCT** represents the transfer direction: **TRDT** for the check/update service and **TRVW** for the selection service.

- relative to the level 15 for the check/update/selection service by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type drct catg
```

Same comments as for the insertion at level 10.

**catg** represents the category :

**CATR** for a multi-occurrence Logical View if the number of occurrences to be processed is higher than 1,

**CATT** if the number of occurrence is equal to 1 (for the selection service only).

- In the logical accesses (**FSEGT-CHCK**, **FSEGT-UPDT** and **FSEGT-SLCT** tags):

- relative to the level 10 for the access to a Segment for data check/update/selection:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type genp segt
```

**type** represents the insertion type:

**\*R** to replace the standard processing,

**\*A** or **\*P** to add a specific processing to the standard one.

The level 10 is not mandatory for **\*A** and **\*P** types.

**genp** represents the type of general processing: **CHCK**, **UPDT** or **SLCT**.

**segt** represents the Segment code.

- relative to the level 15 for the access to a Segment for data check/update/selection by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type genp segt catg
```

Same comments as for the insertion at level 10.

**catg** represents the category:

**CATR** is required for check and update,

**CATT** also possible for selection.

- relative to the level 20 for the access to a Segment for data check/update/selection by category and elementary service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type genp segt catg elmp
```

Same comments as for the previous insertion.

**elmp** represents the type of elementary processing (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** error processing).

- In the physical accesses (**F80-SEGT-R**, **F80-SEGT-RA**, **F80-SEGT-RU**, **F80-SEGT-P**, **F80-SEGT-RN**, **F80-SEGT-W**, **F80-SEGT-RW**, **F80-SEGT-D**, **F80-SEGT-UN** tags).

 Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Check and Selection

A check and selection service is needed when you want to check the data entered by the user (if necessary, with the display of an error message) and present in the Client component the information according to a specified format, without updating the database.

### Implementation

To implement a check and selection service, you must:

- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to check data consistency.
- carry out the selection in the Client component.

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.

### How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.



The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

### How to Access External Resources

A check and selection service may require access to several external resources.

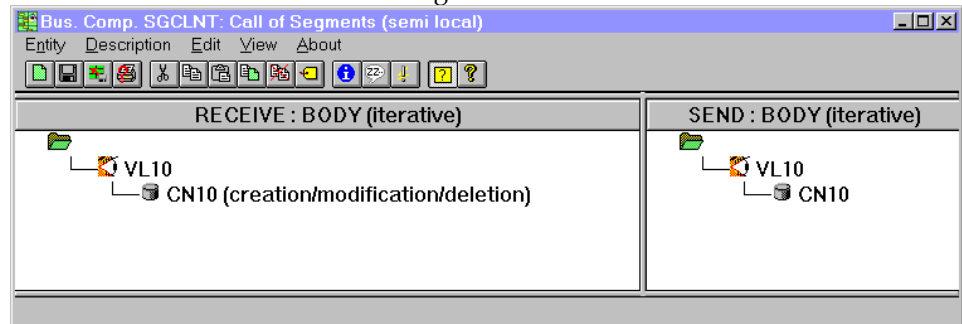


To implement a check and selection service, you specify the Segment code in the **Call of Segments (semi local)** window:

- in the **RECEIVE** panel for the Business Component receives from the Client component, the data to be checked and updated via the Logical View,
- and in the **SEND** panel for the Business Component sends the data to the Client component to refresh its information.

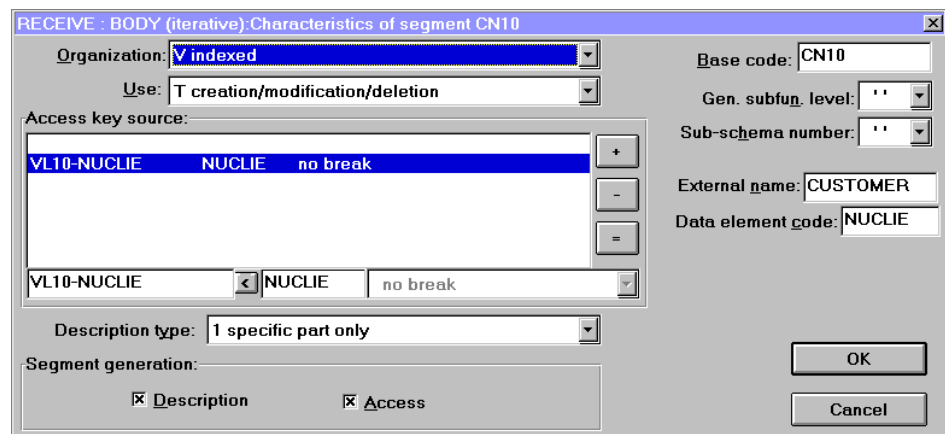
If no Segment is entered in the **SEND** panel, the selection service will not be executed and only a direct read will be performed.

The Segment(s) used as reference(s) for check can be different from that(those) used as reference(s) for selection but all of them must be associated with the same Logical View.



The following comments apply to the access to the external resources for the check/update service (i.e to the Segment indicated in the **RECEIVE** panel). For the specification of the access to the external resources for the selection service, refer to section How to Access External Resources

You specify the characteristics of the Segment in the **Characteristics of Segment** dialog box, that you open by double-clicking on the Segment code.



For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the Characteristics of Segment dialog box are marked with **[DB]**.

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- **The logical characteristics**

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the type of description **[DB]**:  
**blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),

- 1 for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
- 2 for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The physical characteristics

They identify the physical data storage mode.

- the organization **[DB]**:



For the **W** Organization:

Access generated via specific coding; only a description is generated in the Working-Storage Section.

- the external name **[DB]**:

**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.

- the file physical key in **KEY DATA ELEMENT [DB]**:

This information comes under the physical characteristics only for certain organizations, among which the indexed files.

In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).

These characteristics are the same *for any type of requested service*: they are therefore declared only once for each Segment.

- The **use characteristics** specific to a check / update service:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.

It may be necessary to access several Segments, you can:

- ♦ associate each Segment with the Logical View:  
In the generated procedures, all check accesses are performed, whatever the results are,
- ♦ or link the Segments to one another, thus making an access hierarchy:  
In the generated procedures, if a result of a check access is incorrect, the following accesses are not performed.

- the **category** by entering the Segment in one of the three following panels:

**INITIALIZATION**

### BODY (iterative)

For a multi-occurrence Logical View, this category performs an iterative access to the records.

☞ This category is **required** for a graphic application.

### TERMINATION

- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.
  
- the use type [BD]:
  - C** consistency check and update by creation only,
  - E** existence check only,
  - M** consistency check and update by modification only,
  - S** consistency check and update by deletion only,
  - T** consistency check and update by creation, modification or deletion,
  - X** consistency check and update by creation or modification.

### How to Implement Selection in the Client component

The selection allows to display in the Client component the information according to a specified format (number of returned occurrences, number of occurrences displayed in a page...).

If no selection service is specified (i.e. no Segment is specified in the **SEND** panel), only the check/update service will be executed. The information sent to the Client component will be accessed by direct read only.

☞ About how to specify a selection service, refer to *Subchapter Selection Service*.

## Structure of the Generated Code

### Working Storage Section

<b>IRR</b>	Number of repetitions requested by the Client component
<b>ICATRC</b>	Number of requested repetitions during a call of the Business Component
<b>OPERB</b>	Indicates if the selection is a list during a call of the Business Component
<b>OPERT</b>	Area for the management of check/update/selection services
<b>CH-view</b>	<b>view</b> represents the Logical View. This area contains a table used for the checks of the Logical View. It is generated if the <b>CHECKSER=YES</b> option has been specified in the Generation Parameters screen of the Dialogue (or Business Component). This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are:
<b>N</b>	No check on this Data Element (default value)

**P** Missing Data Element  
**blank** All Data Elements are checked

This area is also used to indicate if the value of a field in the Logical View is null or not (in SQL standard), i.e. if it is present. For example, the Client can set null values for an update service and the Business Component can return null values for the selection (if the corresponding fields in the table are null).

### **Linkage Section**

<b>TECH-ICATRC</b>	Number of instances to be processed by the Business Component on the Logical View.
<b>TECH-ICATRS</b>	Number of instances selected by the Business Component for a selection or check/update/selection service.
<b>TECH-IDATAAC</b>	Check indicator of the Logical View data, set by the Client component:
<b>blank</b>	Check on the fields of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ).
<b>N</b>	No check
<b>C</b>	Check on all the Logical View's fields
<b>SELT-BUFFER</b>	End-of-access buffer on a Segment in selection or repetitive category. This buffer contains the following fields:
<b>SELT-SEGCOD</b>	Segment code
<b>SELT-SEGERR</b>	Code of error on Segment
<b>SELT-SEGTYP</b>	Type of error ( <b>S</b> : standard) on Segment
<b>SELT-LIBRA</b>	Library code of the Business Component which has detected the end-of-access on Segment
<b>SELT-SERVER</b>	Code of the Business Component which has detected the end-of-access on Segment.
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:
<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record
<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEGTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code

<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

### **Procedure Division**

For the 'Logical View' block, tags are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**CHUP** check and/or update
- the category, in four characters:  
**CATR** multi-occurrence Logical View
- the service type, in four characters:  
**SRVX** check and selection

(All the services indicated in the table in section Logical View Processing are generated but only this one will be actually executed if the Client requests a check and selection service).

- the type of elementary procedure, in four characters:  
**INIT** initialization  
**CHCK** check  
**DONE** end

20 Check/selection service	<b>FVIEW-CHUP-CATR-SRVX</b>
25 Initializations	<b>FVIEW-CHUP-CATR-SRVX-INIT</b>
25 Checks	<b>FVIEW-CHUP-CATR-SRVX-CHCK</b>
25 End of service	<b>FVIEW-CHUP-CATR-SRVX-DONE</b>

If a Segment has been specified in the SEND panel, a branching to the selection service (with SELC as type of general processing and SRVA as service type) is performed at the end of the check/update service:

10 Selection	<b>FVIEW-SELC</b>
15 Multi-occurrence process	<b>FVIEW-SELC-CATR</b>
20 Selection service	<b>FVIEW-SELC-CATR-SRVA</b>
25 Initializations	<b>FVIEW-SELC-CATR-SRVA-INIT</b>
25 Selection	<b>FVIEW-SELC-CATR-SRVA-SELC</b>
25 Transfers	<b>FVIEW-SELC-CATR-SRVA-TRAN</b>
25 End of service	<b>FVIEW-SELC-CATR-SRVA-DONE</b>

If no Segment has been specified in the SEND panel, only a direct read will be carried out at the end of the check/update service.



The check and update service performs the **data transfers** from the Segment to the Logical View. The tags are as follows:

- the Logical View code in four characters: **FVIEW**
- the possible data check, in four characters:  
**CHKD** Check on the Logical View's Data Elements if the **CHECKSER=YES**.

Then, transfer direction for the selection service (if implemented):

**TRVW** TRansfer to "VieW" in the direction Segment → View

- the category, in four characters:  
**CATR** multi-occurrence Logical View

if **CHECKSER=YES** :

10	Checks on View data	<b>FVIEW-CHKD</b>
15	Multi-occurrence checks	<b>FVIEW-CHKD-CATR</b>
20	Check on Element DELCO1	<b>FVIEW-CHKD-CATR-DELCO1</b>
20	Check on Element DELCO2	<b>FVIEW-CHKD-CATR-DELCO2</b>
10	Data transfers to View	<b>FVIEW-TRVW</b>
15	Multi-occurrence transfers	<b>FVIEW-TRVW-CATR</b>

For **logical accesses** (accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**CHCK** check  
**SLCT** selection
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences higher than 1  
**CATT** multi-occurrence Logical View with a number of occurrences to be processed equal to 1 (for selection only)
- the type of elementary processing, in four characters:  
**ALIM** key loading  
**CALL** call of the physical accesses (by **PERFORM**)  
**ERRS** error handling

10	Logical access to Segment for check	<b>FSEGT-CHCK</b>
15	Multi-occurrence access	<b>FSEGT-CHCK-CATR</b>
20	Key loading	<b>FSEGT-CHCK-CATR-ALIM</b>
20	Call of physical access	<b>FSEGT-CHCK-CATR-CALL</b>
20	Error handling	<b>FSEGT-CHCK-CATR-ERRS</b>
10	Logical access to Segment for slct	<b>FSEGT-SLCT</b>
15	Multi-occurrence access	<b>FSEGT-SLCT-CATR</b>
20	Key loading	<b>FSEGT-SLCT-CATR-ALIM</b>
20	Call of physical access	<b>FSEGT-SLCT-CATR-CALL</b>
20	Error handling	<b>FSEGT-SLCT-CATR-ERRS</b>
15	One-occurrence access	<b>FSEGT-SLCT-CATT</b>
20	Key loading	<b>FSEGT-SLCT-CATT-ALIM</b>
20	Call of physical access	<b>FSEGT-SLCT-CATT-CALL</b>
20	Error handling	<b>FSEGT-SLCT-CATT-ERRS</b>

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters: **SEGT**

- the access code:
 

<b>R</b>	Read for check	
<b>RA</b>	Read for selection (if selection implemented)	
<b>P</b>	Read of first record (if selection implemented)	
<b>RN</b>	Read of next record (if selection implemented)	
10	<b>Read for check</b>	<b>F80-SEGT-R</b>
10	<b>Read for selection</b>	<b>F80-SEGT-RA</b>
10	<b>Read of first record</b>	<b>F80-SEGT-P</b>
10	<b>Read of next record</b>	<b>F80-SEGT-RN</b>

### Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

For examples of inserting specific code, refer to the corresponding paragraphs describing the check, update and selection services.

For the general rules for inserting specific code, refer to sections General Principles and Important Rules.

You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-CHUP** and **FVIEW-SELC** tags).
  - relative to the level 10 for check/ and selection service. If you insert specific code at this level, it will work for all the Check/Update services of the Logical View. This is the most generic specific code.

The input is as follows:

```
OPE OPERAND                                TY CONDITION
Function XX  Sub-function  YY  Level 10
N SS-FCT TITLE                                type genp
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types. **genp** represents the general processing (**CHUP** for check/update or **SELC** for selection).

- relative to the level 15 for check and selection processing by category.

The input is as follows:

```
OPE OPERAND                                TY CONDITION
Function XX  Sub-function YY  Level 15
N SUB-FCT TITLE                                type genp CATR
```

Same comments as for the insertion at level 10. **CATR** is the only possible category for a check/selection service.

- relative to the level 20 for check/selection processing by category and service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type CHUP CATR SRVX
or
N SUB-FCT TITLE type SELC CATR SRVA
```

Same comments as for the previous insertion. **SRVX** represents the check service. **SRVA** represents the selection service.

- In the data transfers from the Segment to the Logical View (**FVIEW-TRVW** tag):

Relative to level 10 for the transfer direction:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type TRVW
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types.

- relative to the level 15 for the transfer direction by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-Function YY Level 15
N SUB-FCT TITLE type TRVW CATR
```

Same comments as for the insertion at level 10. The **CATR** category is the only one possible.

•

In the logical accesses (**FSEGT-CHCK** and **FSEGT-SLCT** tags):

- relative to the level 10 for the access to a Segment for data check/selection:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type genp segt
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types. **genp** represents the type of general processing: **CHCK**, **UPDT** or **SLCT**. **segt** represents the Segment code.

- relative to the level 15 for the access to a Segment for data check/selection by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type genp segt catg
```

Same comments as for the insertion at level 10.

**catg** represents the category: **CATR** is required for check and update and **CATT** also possible for selection.

- relative to the level 20 for the access to a Segment for data check/selection by category and elementary service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
```

```

Function XX   Sub-function YY   Level 20
N SUB-FCT TITLE                               type genp segt catg elmp

```

Same comments as for the previous insertion. **elmp** represents the type of elementary processing (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** error processing).

- In the physical accesses (**F80-SEGT-R**, **F80-SEGT-RA**, **F80-SEGT-P**, **F80-SEGT-RN** tags).

☞ Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Selection Service

A selection service accesses the data stored in a database or a file. It reads the information requested by the Client component via the Logical View and sends it back. This information is presented in the Client component according to a specified format ( number of lines per page...).

The selection service returns the number of requested instances, unless the number is higher than the iterative capacity of the Logical View.

The selection service is a service in display: data are transferred from the Segment (representing a Table, a Record...) to the Logical View.

## Implementation

To implement a **selection service**, you must:

- declare the Logical View containing the service request issued by the Client component,
- perform the access to the external resources to select the record(s)
- implement the transfer of information from the record(s) to the Logical View.

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.

### How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

☞ The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

## How to Access External Resources

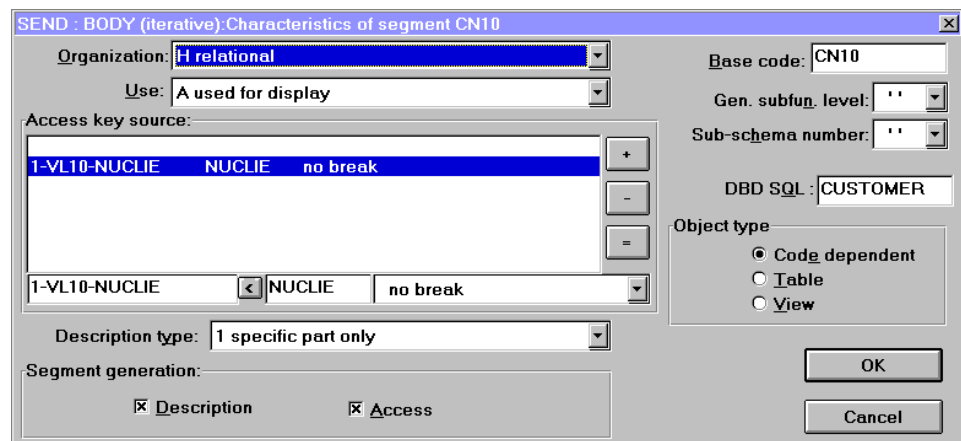
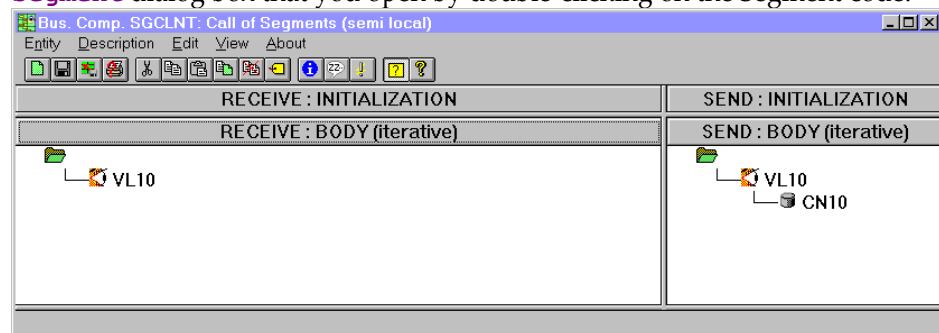
The selection of information requires access to one or more external resources (Segment, table, record, etc.).

*Reminder* In the Dictionary, the description of external resources is specified on Segment type occurrences.



To implement a selection service, you specify the Segment code in the **Call of Segments (semi local)** window, in the **SEND** panel. Indeed, the Business Component receives from the Client component, the data to be displayed via the Logical View.

You enter the characteristics of the Segment in the **Characteristics of segment** dialog box that you open by double-clicking on the Segment code.



For a better functional understanding, we have grouped these characteristics into three thematic points (use, logical and physical characteristics).



To help you with input location, the characteristics to be entered in the **Characteristics of Segment** dialog box are marked with [DB].

To implement the access to external resources, you declare the Segments required for the execution of the service and you indicate for each Segment:

- The **logical** characteristics

They make the connection with the Segment description in the VisualAge Pacbase Dictionary.

- the code of the Segment in the Business Component

- the code of the Segment in the VisualAge Pacbase Dictionary **[DB]**
- the description type **[DB]**:
  - blank** by default, for a record with a possible common part (e.g. a Data Structure with only one Segment),
  - 1** for a record without a common part (e.g. for databases, several Segments being defined in the same Data Structure),
  - 2** for a Segment describing a remote database (ORACLE, SYBASE).

These characteristics are the same for any type of requested service: they are therefore declared only once for each Segment.

- The **physical** characteristics

They identify the physical data storage mode.

- the organization **[DB]**:
  - ☞ For the **W** Organization:
 

Access generated via specific coding; only a description is generated in the Working-Storage Section.

This is also the value to select for the Segment describing a User Buffer. This selection is made in the Business Components' *Dialogue*.
- the external name **[DB]**:
 

**DDNAME** of the indexed file, or the VisualAge Pacbase code of the Database block in which the table is described, in case of SQL organization.
- the file physical key in **KEY DATA ELEMENT [DB]**:
 

This information comes under the physical characteristics only for certain organizations, among which the indexed files.

In this case you enter the code of the Data Element which must be specified to access a Segment (it may be a group Data Element).

These characteristics are the same for any type of requested service: they are therefore declared only once for each Segment.

- The **use** characteristics:

They represent the nature of the data access and specify an access hierarchy.

You indicate the type of Segment access required to perform the service as well as the sequence relative to the other Segments' accesses, if needed.

Then the generator produces all the access functions via which the Business Component can perform the selection service for the Logical View.

The use characteristics are made up of the following information:

- the **access sequence** or **access hierarchy**. Access to a Segment is implemented for a given service on a Logical View. You must associate the Segment with the Logical View on which it depends.
 

It may be necessary to access several Segments. You must then associate the first Segment to the Logical View and link the other Segments to the first one. The access key source of the other Segments is necessarily a field of the first Segment.


In other words, you build an access hierarchy, called "navigational tree".

In the generated code, the records of the Segment associated with the Logical View are read in a sequential-reading iterative loop. At each iteration, the records of the other Segments are read by direct access from the record of the first Segment.

- the **category** by entering the Segment in one of the three following panels:

**INITIALIZATION**  
**BODY (iterative)**

For a multi-occurrence Logical View, this category performs an iterative access to the records.

 This category is **required** for a graphic application.

**TERMINATION**

- the **access key source [DB]** contains the origin of the data which allows to specify the access key.
- the **access key [DB]** is the record key or the selection criterion.
- The **use type [BD]** for a selection service:
  - A** **USE FOR DISPLAY**  
Read with information selection.

- **selection break [DB]**: the key Data Element remains constant during the selection.

<b>blank</b>	no break
<b>E</b>	SQL-specific selection break
<b>C</b>	Selection break
<b>R</b>	Large reading

This option is available with Segments with an **H**, **D**, or **V** organization. To specify a large reading (e.g. the display of all the lines of all the orders), you open the **Characteristics of Segment** dialog box for *each* Segment associated with the Logical View.

You must enter the value **R** for each key Data Element corresponding to a key Data Element of the Logical View (*belonging to the Folder root node if a Folder has been implemented*).

## How to Transfer Data

To implement a check/update/selection service, after the access to the external resources, the data transfer is performed from the Segments to the Logical View's data:

 For details, refer to section Data Transfer.

## Structure of the Generated Code

### Working Storage Section

**IRR** Number of repetitions requested by the Client component

**ICATRC** Number of requested repetitions during a call of the Business Component

**OPERB** Indicates if the selection is a list during a call of the Business Component

**OPERT** Area for the management of check/update/selection services

**CH-view view** is the Logical View.

This area is also used to indicate if the value of a field in the Logical View is null or not (in SQL standard), i.e. if it is present. For example, the Client can set null values for an update service and the Business Component can return null values for the selection (if the corresponding fields in the table are null).

### Linkage Section

**TECH-ICATRS** Number of instances selected by the Business Component for a selection or check/update/selection service.

**SELT-BUFFER** End-of-access buffer on a Segment in selection or repetitive category. This buffer contains the following fields:

**SELT-SEGCOD** Segment code

**SELT-SEGERR** Code of error on Segment

**SELT-SEG Typ** Type of error (**S**: standard) on Segment

**SELT-LIBRA** Library code of the Business Component which has detected the end-of-access on Segment

**SELT-SERVER** Code of the Business Component which has detected the end-of-access on Segment.

### Procedure Division

For the 'Logical View' block, tags generated between **FVIEW-BEGV** and **FVIEW-ENDV** are as follows:

- the Logical View code in four characters:  
**FVIEW**
- the type of general processing, in four characters:  
**SELC** selection
- the category, in four characters:  
**CATR** multi-occurrence Logical View
- the service type, in four characters:  
**SRVA** selection
- the type of elementary procedure, in four characters:  
**INIT** initialization  
**SELC** selection  
**TRAN** data transfer  
**DONE** end

10	Selection	<b>FVIEW-SELC</b>
15	Multi-occurrence process	<b>FVIEW-SELC-CATR</b>
20	Selection service	<b>FVIEW-SELC-CATR-SRVA</b>
25	Initializations	<b>FVIEW-SELC-CATR-SRVA-INIT</b>
25	Selection	<b>FVIEW-SELC-CATR-SRVA-SELC</b>
25	Transfers	<b>FVIEW-SELC-CATR-SRVA-TRAN</b>
25	End of service	<b>FVIEW-SELC-CATR-SRVA-DONE</b>



The selection service carries out the **data transfers** from the Segment to the Logical View. The tags are as follows:

- the Logical View code in four characters: **FVIEW**
- the transfer direction, in four characters:  
**TRVW** TRansfer to "VieW" in the direction Segment → View
- the category, in four characters:  
**CATR** multi-occurrence Logical View

```
10   Data transfers to View           FVIEW-TRVW
15   Multi-occurrence transfers      FVIEW-TRVW-CATR
```

For **logical accesses** (=accesses to Segments required for the execution of the services on the Logical Views), tags are as follows:

- the Segment code in four characters:  
**FSEGT**
- the type of general processing, in four characters:  
**SLCT** selection
- the category, in four characters:  
**CATR** multi-occurrence Logical View with a number of occurrences to be processed higher than 1  
**CATT** multi-occurrence Logical View with a number of occurrences to be processed equal to 1
- the type of elementary processing, in four characters:  
**ALIM** key loading  
**CALL** call of the physical accesses (by **PERFORM**)  
**ERRS** error handling

```
10   Logical access to Segment for slct  FSEGT-SLCT
15   Multi-occurrence access            FSEGT-SLCT-CATR
20   Key loading                         FSEGT-SLCT-CATR-ALIM
20   Call of physical access             FSEGT-SLCT-CATR-CALL
20   Error handling                      FSEGT-SLCT-CATR-ERRS
15   One-occurrence access              FSEGT-SLCT-CATT
20   Key loading                         FSEGT-SLCT-CATT-ALIM
20   Call of physical access             FSEGT-SLCT-CATT-CALL
20   Error handling                      FSEGT-SLCT-CATT-ERRS
```

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters:  
**SEGT**
- the access code:  
**RA** Read for selection  
**P** Read of first record  
**RN** Read of next record

```
10   Read for selection                 F80-SEGT-RA
10   Read of first record               F80-SEGT-P
10   Read of next record                F80-SEGT-RN
```

## Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

*In a selection service, you can choose to display some order lines by taking into account the orders of one given month only. You can also read all the order lines for a customer and add up all the amounts.*

For the general rules for inserting specific code, refer to sections General Principles and Important Rules.

You first create a function where you identify the Logical View by its code. This approach is common to all the specific processes in the Logical View. This is why it is described in section Insertion Relative to the Logical View Processing.

Then, for each specific procedure to be inserted, you specify the procedure relative to a standard procedure of the Logical View. To do so, create a sub-function. Its code, title, hierarchical level and type of setting are common to all the specific procedures of the Logical View. This is why they are described in section Insertion Relative to the Logical View Processing.

Specific code can be inserted:

- In the Logical View processing (**FVIEW-SEL**C tag).
  - relative to the level **10** for the selection service. If you insert specific code at this level, it will work for all the Check/Update services of the Logical View. This is the most generic specific code.

```
OPE OPERAND          TY CONDITION
Function XX  Sub-function YY  Level 10
N  SS-FCT TITLE          type SELC
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level 10 is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for selection processing by category.

The input is as follows:

```
OPE OPERAND          TY CONDITION
Function XX  Sub-function YY  Level 15
N  SUB-FCT TITLE          type SELC CATR
```

Same comments as for the insertion at level **10**.

**CATR** is the only possible category for a selection service.

- relative to the level **20** for selection processing by category and service type.

The input is as follows:

```
OPE OPERAND          TY CONDITION
Function XX  Sub-function YY  Level 20
N  SUB-FCT TITLE          type SELC CATR SRVA
```

Same comments as for the previous insertion.

**SRVA** represents the selection service.

- In the data transfers from the Segment to the Logical View (**FVIEW-TRV**W tag):

Relative to level **10** for the transfer direction:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type TRVW
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types.

- relative to the level **15** for the transfer direction by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-Function YY Level 15
N SUB-FCT TITLE type TRVW CATR
```

Same comments as for the insertion at level **10**. The **CATR** category is the only one possible.

- In the logical accesses (**FSEGT-SLCT** tag):

- relative to the level **10** for the access to a Segment for data selection:

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 10
N SUB-FCT TITLE type SLCT segt
```

**type** represents the insertion type: **\*R** to replace the standard processing, **\*A** or **\*P** to add a specific processing to the standard one. The level **10** is not mandatory for **\*A** and **\*P** types. **segt** represents the Segment code.

- relative to the level **15** for the access to a Segment for data selection by category.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 15
N SUB-FCT TITLE type SLCT segt CATR
```

Same comments as for the insertion at level **10**.

**CATR** is the only possible category.

- relative to the level **20** for the access to a Segment for data selection by category and elementary service type.

The input is as follows:

```
OPE OPERAND TY CONDITION
Function XX Sub-function YY Level 20
N SUB-FCT TITLE type SLCT segt CATR proc
```

Same comments as for the previous insertion. **proc** represents the elementary processing type (**ALIM** for key loading, **CALL** for the call of physical processing, **ERRS** for error processing).

- In the physical accesses (**F80-SEGT-RA**, **F80-SEGT-P** or **F80-SEGT-RN** tags).

☞

Refer to section Insertion Relative to the 'Physical Accesses' Level.

## Other Services

### User Service

The Pacbench C/S generator allows a Client component to call a special service (called 'User Service'), other than a selection or check/update service (e.g. counter to count the number of customers per day who have issued an order, print service...)

The Business Component retrieves, through the communication area, the name and code of the User Service called by the Client component.



The User Service is associated with a Logical View which is itself associated with a Business Component. If you wish then to implement the same User Service in another Business Component, it is recommended to specify a Business Component dedicated to a User Service. You will thus be able to reuse it.



This method implies the call of the Business Component dedicated to the User Service by a first level Business Component. For more details, refer to section Call of a Business Component by another.

### Implementation

To implement a **User Service**, you must:

- declare the Logical View containing the service request issued by the Client component,
- insert the User Service in the Logical View,
- write the User Service in Structured Code.

#### **How to Declare the Logical View**

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.



The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

#### **Insertion in the Logical View**

A User Service is associated with a Logical View in the **Procedural Code (-P)** window of a Business Component. The service is inserted in the Logical View, i.e. in any sub-function which depends on an function **05\*C** with the code of the Logical View in the **CONDITION** column.

This sub-function must be coded as follows:

- a 4-character **code**, the first two identifying the function, the following two being free,
- a **title** (**N** operator in **OPE** column),
- a **hierarchical level**: **15**,
- the **structure type** (**TY** column): **\*C**
- the **name of the User Service** preceded by the word **USER** (**CONDITION** column)

This name is limited to 25 characters maximum.

☞ TUI applications only:  
In the Client component (occurrence of the C/S Screen entity) the User Service name must match the one set by the Client component in the **TECH-SRVUSR** field of the communication area.

Example:

OPE OPERAND		TY CONDITION
Function XX		Level 05
N FCT TITLE		*C VL00
Function XX	Sub-function YY	Level 15
N SUB-FCT TITLE		*C USER USERSERVICENAME

### **How to Write the User Service**

You write the specific code for the User Service in Structured Code.

☞ For details about inserting specific code, refer to sections General Principles and Important Rules.

### **Structure of the Generated Code**

#### **Working Storage Section**

No area specific to the User Service is generated.

#### **Linkage Section**

**TECH-SRVUSR** User Service name in 25 characters maximum

#### **Procedure Division**

For the 'Logical View' block, the following tag is generated:

**10 User service FVIEW-USER**

For **logical accesses**, transfers and checks are generated only for the Logical View with which the User Service is associated.

No **physical access** is generated.

### **Call of a Business Component by another**

A Business Component executes the service calls it receives via the message and the associated Logical View. To do so it accesses databases and sends the answer back via the same message.

To execute a service, the Business Component may call another Business Component. This allows Business Components to be specialized and reused as much as possible.

A standard function of Business Logic is the ability to call one Business Component from another Business Component. This allows you to associate several Logical Views called in different Business Components, with a Logical View.

Roughly speaking, the principle is the following:

- a Business Component sends a service request to Logical View 1.
- To implement this service, the first-level Business Component calls a second-level Business Component.
- The second-level Business Component then behaves like a Client component for this service call.
- The service request and answer are conveyed using Logical View 2.

☞ The call of a second-level Business Component is executed according to the service requested by the Client component and the use in reception or display of the second-level Logical View.

*For example, if the service issued by the Client component is **E** (check), the second-level Business Component will be called only if the use for Logical View 2 is **L**, **E** or **X**.*

## Implementation

To implement this service call, you must:

- declare the Logical View 2 which conveys data between the two Business Components,
- identify the second-level Business Component,
- specify the type of service to be executed on Logical View 2.

Open the **Call of segments (semi local)** window of the calling Business Component (first-level Business Component) and enter:

- the code of the first Logical View which transmits the service call to the first-level Business Component,
- the call of the second-level Logical View (via the appropriate tree structure) by its code in the first-level Business Component,
- the service call to the second-level Business Component.

You specify the following three elements in the **Characteristics of the Segment** dialog box, opened by a double-click on the code of the second level Logical View:

- ♦ VisualAge Pacbase code of Logical View 2 which transmits the service call to the second-level Business Component:  
Its description type is automatically set to **1**, whatever value you enter.  
The description of the Logical View's application data will therefore be generated in the Business Component **DATA DIVISION**.
- ♦ Second-level Business Component:

- \* its VisualAge Pacbase code,
- \* its organization:
- X** Global call of the Business Component:
 

The first-level Business Component executes service calls and acts like a Client.

Its function should be considered like a branching point to the second-level Business Components which execute the *full* service requested; the call of the second-level Business Component is only performed *once for all instances*.
- 2** Instance by instance Business Component call:
 

The second-level Business Component is called *for each instance*. This allows Business Components to be called as *additional* servers with respect to the first-level Business Component. As a result, a service can call Business Components and data access Segments.

  - ☞ This type of call allows a TUI application to work in folder mode:
 

The TUI client makes a service call to an aggregated Logical View containing a number of Logical Views. This service is executed by a first-level Business Component whose role is to call – for each instance of the aggregated Logical View – the different Business Components associated with the other Logical Views.
- ◆ Type of service to be executed:
  - L** read
  - E** check
  - X** check, selection
  - A** selection
  - M** check, update
  - T** check, update, selection
  - U** User Service

## Structure of the Generated Code

### Working Storage Section

**OPER2** Service requested during the call of a second-level Business Component

#### **COMMUNICATION – bc2code**

Communication area between the first-level Business Component and the second-level Business Component.

**bc2code** = code of second-level Business Component

### Linkage Section

No specific field for the second-level Business Component is generated but the **TECH-ICATRS** field is loaded with the number of instances retrieved from the second-level Business Component.

### Procedure Division

For the '**Logical View**' block, the tags generated depend on of the service executed by the second-level Business Component.

The type of general processing is thus :

**CHUP** (check / update),  
**SELC** (selection),  
**USER** (User Service).

☞ Refer to the corresponding paragraphs of the executed service.

The second-level Business Component executes the **data transfers** from the Logical View to the Segment or from the Segment to the Logical View, or both directions, according to the service executed. Tags are as follows:

**TRDT** TRansfer to "DaTa" in the direction View → Segment  
or  
**TRVW** TRansfer to "VieW" in the direction Segment → View

☞ Refer to the corresponding paragraphs of the executed service.

For **logical accesses**, the generated tags depend on the service executed by the second-level Business Component.

The type of general processing is thus :

**CHCK** (check),  
**UPDT** (update),  
**SLCT** (selection)  
**USRS** (User Service).

☞ Refer to the corresponding paragraph of the executed service.

☞ If the use in reception is **U** (User Service), the call of the logical access functions must be executed by the **XT** operator. (Refer to *Pacbench Client/Server – Business Logic & TUI Clients Manual*).

For **physical accesses**, tags are as follows:

- **F80**
- the Segment code in four characters: **SEGT**
- the access code:  
**R** Call of the second-level Business Component
- the type of general processing:  
**ALIM** loading of communication area  
**CALL** call of Business Component  
**RETC** Processing at the Business Component return.

10	Call of Business Component	F80-SEGT-R
15	Loading of communication area	F80-SEGT-R-ALIM
15	Call of Business Component	F80-SEGT-R-CALL
15	Return processing	F80-SEGT-R-RETC



## Inserting Specific Code

VisualAge Pacbase allows you to implement processes that are not standard processes.

*For example, you can call the second-level Business Component only when the order exceeds a given amount or when the order is issued by a special type of customer.*

For more details on how to insert specific code, refer to sections General Principles and Important Rules.

Specific code can be inserted:

- In Logical View processing.

Refer to the corresponding paragraph of the executed service.

- In data transfers.

Refer to the corresponding paragraph of the executed service.

- In logical accesses

Refer to the corresponding paragraph of the executed service.

- In the physical accesses

If the communication between the two Business Components is not as you want it to be or if you want to add complements in the Business Component calls, you can write your own processing in Structured Code.

Refer to section Insertion Relative to the 'Physical Accesses' Level.

- relative to the level **10** (**F80-SEGT-R** tag).
- relative to the loading process of the communication area at level 15 (**F80-SEGT-R-ALIM** tag):

To replace this access, enter the Segment code in the **CONDITON** column followed by **R1**.

- relative to the Business Component call at level **15** (**F80-SEGT-R-CALL** tag):

To replace this access, , enter the Segment code in the **CONDITON** column followed by **R2**.

- relative to the processing at the Business Component return at level 15 (**F80-SEGT-R-RETC** tag):

To replace this access, enter the Segment code in the **CONDITON** column followed by **R3**.

*Here is an example of specific code insertion which specifies the call of the second-level Business Component SVVL20. The Business Component SVVL10 is called in standard processing. The Business Component SVVL20 is called only when the number of available items is lower than 3. You must insert specific code at level 15 (F80-SEGT-R-CALL tag) where the call of this Business Component is managed.*

```

Bus. Comp. DOAC30: Procedural code (-P)
Entity File Edit Search Options ?=F1
OPE OPERANDS TY CONDITION
-----TOP-----
Function 80 Subfunction BB Level 10
N OVERRIDE CALL SERUER *R UL20 R2
M 'UL20' SUUL20-VIEW
M 'SUUL20' SUUL20-SERUER
CAL SUUL20-SERUER USING
COMMUNICATION-SUUL20
MES SUUL20-ICATRS
Function 80 Subfunction BD Level 15
N CALL SERVER PLANNING IT SUUL20-ICATRS < 3
COB PERFORM F80-UL20-R-ALIM
M 'UL21' SUUL20-VIEW
M 'SUUL21' SUUL20-SERUER
CAL SUUL20-SERUER USING
COMMUNICATION-SUUL20

```

## Error Handling

The retrieval of errors during the call of a second-level Business Component is automatically executed in the following area:

- the Logical View code in four characters: **FVIEW**
- the transfer of errors:
  - TRER** Transfer of the second-level Business Component errors
- the code of the Segment where the error is detected, in four characters: **SEGT**

```

10 Transfer data errors FVIEW-TRER
15 Transfer View of Server call FVIEW-TRER-SEGT

```

## Lock / Unlock Service

This service is not available for simple or TUI development modes.

The Lock/Unlock service allows you to prevent the update for a set of data to avoid simultaneous update, i.e to avoid inconsistency.

You write the processing associated with this service in Structured Code.

### Implementation

To implement a **lock / unlock** service, you must:

- set the lock option,
- declare the Logical View containing the service request issued by the Client component,
- insert the service in the elementary Business Component associated with the Folder *root* node or in the Business Component if no Folder has been implemented,
- write the service in Structured Code.

## Lock Option

This option must be specified in the Folder Dialogue or the Folder **Definition** screen.

☞ The implementation of this option is documented in section Lock Option in Chapter 6: Folder and Folder Views (graphic applications).

☞ If you specify no Folder (single-view development), you must set the **LOCKMODE** option in the **Generation Parameters** screen of the Dialogue (or Business Component). Refer to section Additional Options for Single-View Development.

## How to Declare the Logical View

The Business Component must know the **Logical View** for which it implements services.

You declare the Logical View in the Business Component's **Call of Segments (semi local)** window.

☞ The use of this window (menus, dialog boxes, etc.) is detailed in a specific chapter of the *VisualAge Pacbase WorkStation User Interface Guide*. In addition, complete documentation for all input fields is found in the *Pacbench C/S – Business Logic & TUI Clients Manual*.

## Insertion in the Logical View

You must insert the lock and unlock service in the specific processing lines of the Business Component.

☞ For more details on how to insert specific code, refer to sections General Principles and Important Rules.

The processing must be written in any sub-function which depends on an **05\*C** function with the code of the root Logical View in the **CONDITION** column.

- Each sub-function must be coded as follows:
  - a 4-character **code**, the first two identifying the function, the following two being free,
  - a **title** (**N** operator in **OPE** column),
  - a **hierarchical level**: necessarily higher than 10,
  - the **structure type** (**TY** column):
    - \* **P** after (post) standard processing:
      - \* just before the ending tag, if the hierarchical level is higher than the standard one,
      - \* just after the ending tag if the hierarchical level is equal to the standard one.
  - the **service name** (**CONDITION** column):  
**LOCK**  
**UNLK**

Example:

<b>OPE OPERAND</b>	<b>TY CONDITION</b>
Function XX	Level 05

```

N   TITLE FCT                                *C VL00
Function XX Sub-function YY                 Level 15
N SUB-FCT TITLE                             *P LOCK

```

### How to Write Lock / Unlock Service

You write the specific code for the lock/unlock service in **Structured Code**

For more details on how to insert specific code, refer to sections General Principles and Important Rules.

Here is an example of specific code written for a lock service

```

-----TOP-----
..... 8 masked line(s) .....
Function WS                               Level 05
N                                         *C PL5B
Function WS Subfunction DD Level 15
N MANAGE PESSIMISTIC LOCK LOCK *P LOCK
Function WS Subfunction FF Level 20
N CHECK IF OCC ALREADY LOCKED BL
* SETTING ERL
* OTHERWISE
* IMPLEMENT LOCK
* (HERE: CREATE SPECIFIC OCC)
MES 'ICATR=>' ICATR '<'
MES 'ICATRC=>' TECH-ICATRC '<'
MES 'IDBRWR=>' 1-PL5B-IDBRWR '<'
M 1-PL5B-IDBRWRR DB9U-IDBRWR
XR DB9U
M 1-PL5B-IDBRWRR DB9U-IDBRWR IT IK = 1
M 'X' TECH-TIMEST
XW DB9U
ERL                                     EL
..... 14 masked line(s) .....

```

### Structure of the Generated Code

#### Working Storage Section

No area specific to the (un)lock service is generated.

#### Linkage Section

No area specific to the (un)lock service is generated.

#### Procedure Division

For the 'Logical View' block, only the following tag are generated:

```

10 Lock FVIEW-LOCK
10 Unlock FVIEW-UNLK

```

For logical and physical accesses, no area specific to the (un)lock service is generated.

### Error Handling

Error handling must be managed in specific code using the **ERL** operator.

This operator allows to throw an error when a **LOCK** or **UNLOCK** service is issued by the graphic client, respectively for an instance that is already locked or unlocked. This operator generates **MOVE 'L' TO TECH-IERRU**.

## Initialization/Termination Business Component

### Introduction

An *Initialization/Termination Business Component (I/T Component)* is used to implement specific procedures before and after the execution of a request associated with a Folder.

☞ This functionality is then only available for graphic applications using the development of a Folder.

An **I/T** Component is called by the Services Manager before the first call of Business Component associated with the request to be processed and after the last executed Business Component.

An **I/T** Component is available either for an Initialization or for a Termination process (see the implementation details below).

For an initialization process, the only data that can be processed in input is that sent by the Client component via the User Buffer.

An **I/T** Component is used to execute services associated with all the Business Components of a Folder.

Therefore, the generation of an **I/T** Component contains the access functions and **PERFORMS** corresponding to the services associated with all the Business Components of a Folder.

Each service associated with a node uses specific parameters in input and produces results defined in the **WORKING-STORAGE-SECTION** of the **I/T** Component.

### How to use a Buffer

An **I/T** Component systematically retrieves the User Buffer(s) specified at the Folder (Business Components) level.

#### External Business Component called by I/T Component and User Buffer

- If the Business Components associated with the root and depending nodes of the Folder do not use a User Buffer:
  - the external Business Component called by the **I/T** Component cannot use a User Buffer.
- If the Business Components associated with the Folder use a User Buffer :
  - the external Business Component called by an **I/T** Component does not have a User Buffer
  - the external Business Component called by an **I/T** Component must use a User Buffer associated with one of the Folder nodes.

## External Business Component called by I/T Component and Server Buffer

- If the Business components of the Folder use a Server Buffer, the external Business Component called by an **I/T** Component must have the same Server Buffer.
- If the Business components of the Folder do not use a Server Buffer, the external Business Component called by an **I/T** Component cannot use a Server Buffer.

## Implementation

### Definition of the **I/T** Component

The Definition of a Business Component consists in creating an occurrence of the Business Component entity (6-character **code**, the first two characters being identical to those of the Dialogue code, previously defined).

In the **Definition** window, enter :

- the **name**
- optionally, one or more **keywords**
- the **IT** type
- the **generation variants**  
*transaction code: unused*
- the **external name** on the **Program** line (default = code of the **I/T** Component).
- the in front/in back commands (**CCF/CCB**) on the **Program** line  
*Complement line : unused*

## Options of the I/T Component

<b>ACCESERR</b>	Maximum number of accesses to Segment error that can be returned to the Client, on 3 characters. Default Value = <b>001</b> NB : the value specified here must be identical to that given to the <b>ACCESERR</b> option for all Business Components (levels 1 and 2) of the Folder		
<b>CALLTYPE</b>	NB : the value specified here must be identical to that given to the <b>CALLTYPE</b> option for all the Business Components (levels 1 and 2) of the Folder		
	<b>Target</b>	<b>GUI</b>	<b>TUI</b>
	CICS	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	DPS7	<b>CALL*</b>	<b>CALL*</b>
	DPS8	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	IMS	<b>CALL*</b>	<b>CALL*</b> <b>CHNG</b>
	MICROFOCUS	<b>CALL*</b>	<b>CALL*</b>
	TANDEM PATHWAY	<b>PATHSEND</b>	
	TUXEDO	The <b>CALLTYPE</b> value is automatically that of the Business Components associated with the Folder, i.e. <b>TPCALL</b> or <b>CALL</b> . The setting of this option is then not required for this target <sup>2</sup> .	
* : default value			
<b>CHANGE</b>	Option specific to TUXEDO : Default value : <b>NO</b> Call of Business Component with the TPNOCHANGE parameter of the CALL If <b>CHANGE=YES</b> : call of Business Component with the TPCHANGE parameter of the CALL		
<b>DATAERR</b>	Maximum number of errors on the Logical View Data Elements that can be sent back to the Client, 2 characters Default value = <b>01</b> NB : The value specified here must be identical to that given to the <b>DATAERR</b> option for all the Business Components associated with the Folder		
<b>PROCESS</b>	Available for TANDEM PATHWAY only. Name of the Process when calling the Initialization Component. 15 characters maximum without space. There is no lowercase/uppercase conversion.		
<b>TRAN</b>	Option specific to TUXEDO Default value : <b>TRAN=YES</b> : Use of the transactional mode for the TUXEDO variant. <b>TRAN=NO</b> : No use of the transactional mode		

### Implementing the I/T Component at the Folder Level

The **INITSERV** option must be set in the **Generation Parameters** window of the Folder (O-type line).

<b>INITSERV</b>	<b>INITSERV</b> = VisualAge Pacbase code of the Initialization/Termination Business Component (I/T Component) This option must be aligned on the left.
-----------------	---

2

With the **RC** variant only, you can however modify this option dynamically by modifying the value of the **V-xxxx-TYCALL indicator**, initialized by the **CALLTYPE** option of the Business Component (level 1) : **C** if **CALLTYPE=CALL**, else **T**.

## Call of an External Business Component

The services of an external Business Component process, as for the Business Components associated with the Folder nodes, only one Logical View instance.

Each Logical View used can only be called once and must not be already used in one of the Folder Business Components.

The call of an external Business Component is made in the **Call of Segments (semi local)** window of the **I/T** Component, in the **List of Unused Segments** dialog box opened via the **Unused Segments** choice in the **View** menu.

You only specify the following information :

<b>Code</b>	Code of the Logical View in the external Business Component
<b>External name</b>	Code of the external Business Component in the Dictionary
<b>Code in base</b>	Code of the Logical View in the Dictionary.
<b>Organization 2</b>	Call of Business Component (instance by instance)
<b>Type of description 1</b>	required value

## Structure of the Generated Code

### Working Storage Section

Each service associated with a node uses specific parameters before the call of the Business Component associated with the node and produces results in return.

These parameters are specified in the **WORKING-STORAGE-SECTION** of the **I/T** Component. Only the fields that can be handled or that are useful are documented in the table below.

Summary table :

Parameters	Field name	Before call	After call
Indicator of logical error on Business Component	<b>SERV-ERR</b>		yes
Description of node :	<b>V-xxxx</b>		
Operation code in update	<b>V-xxxx-OPERM</b>	yes	
Indicator of data check	<b>V-xxxx-IDATAC</b>	yes	
Code of the extraction method	<b>V-xxxx-EXTNAM</b>	yes	
Code of the User Service	<b>V-xxxx-SRVUSR</b>	yes	
Indicator system error	<b>V-xxxx-IERRC</b>		yes
Indicator end of selection or absence of instance	<b>V-xxxx-IERRS</b>		yes
Indicator logical or user error	<b>V-xxxx-IERRU</b>		yes
Indicator selected instance (1 or 0)	<b>V-xxxx-ICATRS</b>		yes
Description of Logical View	<b>xxxx</b>	yes	yes
Description of Logical View presence indicator	<b>CH-xxxx</b>	yes	yes

**SERV-ERR** indicator of logical error on a Business Component. This field contains the **E value**, as soon as a logical error has been detected on a Business Component.



- A **V-xxxx** structure is generated for each Folder node
  - V-xxxx-OPERM** type of service requested for the update. By default, this is a service without selection. A service with selection may be requested in specific code by entering the **T** value. This field is generated only if the Business Component includes an update service..
  - V-xxxx-IDATAC** check indicator of the Logical View's data in the Business Component. By default, it is set to 'without check'. A check may be requested in specific code by entering the ' value.
  - V-xxxx-EXTNAM** code of the extraction method. By default, it is set to 'no extraction method'. An extraction method may be positioned by inserting specific code.
  - V-xxxx-SRVUSR** code of the User Service. By default, it is set to 'no User Service'. By default, a User Service may be positioned by inserting specific code.
  - V-xxxx-IERRC** indicator of system error detected in the Business Component corresponding to the node.
  - V-xxxx-IERRS** indicator of end of selection (**L**) or absence of instance (**C**) positioned by the Business Component corresponding to the node.  
 If in the Business Component, the selection is performed on non relational data, the indicator of end of selection is positioned *at the same time* as the reading of the last recording.  
 If the selection is performed on relational databases, the indicator of end of selection is positioned *during the reading following the reading of the last recording*.
  - V-xxxx-IERRU** indicator of logical or user error detected by the Business Component corresponding to the node.
  - V-xxxx-ICATRS** number of instance selected by the Business Component during a selection or User Service request (**1** or **0**).
- A description field is generated for each Logical View
  - CAUTION : the field code is that of the node and not that of the Logical View.
  - the description corresponds to the description of an instance and is not 'occurred' by the maximum number of instances of the Logical View.

Example :

01	NO10.	CLINIT
10	1-NO10-CLINUM PICTURE S9(8)	CLINIT
	SIGN IS LEADING SEPARATE.	CLINIT
10	1-NO10-CL1NAM PICTURE X(30).	CLINIT
10	NO10-CLINUM PICTURE S9(8)	CLINIT
	SIGN IS LEADING SEPARATE.	CLINIT
10	NO10-CLINAM PICTURE X(30).	CLINIT
10	NO10-CMPANY PICTURE X(50).	CLINIT
10	NO10-STREET PICTURE X(40).	CLINIT
10	NO10-TOWN PICTURE X(20).	CLINIT
10	NO10-ZIPCDE PICTURE X(5).	CLINIT
10	NO10-CLITYP PICTURE X.	CLINIT

- One description field of presence indicator per Logical View

This field is generated if the **CHECKSER** or **VECTPRES** option is coded in the corresponding Business Component.

Example :

```

01          CH-NO10 VALUE ALL "N".                CLINIT
          15    CH-NO10-CLINUM PICTURE X.        CLINIT
          15    CH-NO10-CLINAM PICTURE X.        CLINIT
          15    CH-NO10-CMPANY PICTURE X.        CLINIT
          15    CH-NO10-STREET PICTURE X.        CLINIT
          15    CH-NO10-TOWN PICTURE X.          CLINIT
          15    CH-NO10-ZIPCDE PICTURE X.        CLINIT
          15    CH-NO10-TYPCLI PICTURE X.        CLINIT

```

- CAUTION : the field code is that of the node and not that of the Logical View.
- The description corresponds to that of an instance and is not 'occurred' by the maximum number of instances of the Logical View.
- The field is initialized to **N**: no data check by default. To check a data item, the ' 'value must be set for the field concerned in specific code. To indicate that the field is not present, the **P value** must be entered.

### Linkage Section

- **TECH-BUFFER** technical field
- **TECH-IERRU** when the **I/T** Component is called in termination, this field contains the indicator of serious error detected in one of the Business Components processed previously. This allows to know if an error has been positioned during the processing of the request.
- **TECH-IERRC** when the **I/T** Component is called in termination, this field contains the indicator of logical (**C**) or user (**U**) error detected in one of the Business Components processed previously. This allows to know if an error has been positioned during the processing of the request.
- **TECH-REQST** contains the **I** value if the **I/T** Component is called for initialization, the **T** value if it is called for termination.
- **Server Buffer** (if the Business Components do use one)

Example :

```

03          BS01.                                *00045
          10    BS01-MESSA PICTURE X(100).        *00045

```

- **User Buffer** (if the Business Components do use one)

The first User Buffer generated is the Folder's.

Example :

```

03          BU01.                                *00050
          10    BU01-CLINUM PICTURE S9(8)        *00050
                   SIGN IS LEADING SEPARATE.    *00050
          10    BU01-MESSA PICTURE X(75).        *00050
          10    BU01-CMPT PICTURE 9(3).          *00050
          10    BU01-FIL14 PICTURE X(14).        *00050

```

If need be, User Buffers – different and associated with reference nodes – are generated in **REDEFINES** of the Folder User Buffer (they must have the same length).

Example :

```

03          BU02 REDEFINES BU01.                *00050
  10          BU02-PROCOD PICTURE X(5) .        *00050
  10          BU02-FIL96 PICTURE X(96) .        *00050

```

- Error field in selection

Example :

```

03  SELT-BUFFER.                                *00060
  10 SELT-SEGCOD PICTURE X(4) .                 *00060
  10 SELT-SEGERR PICTURE X(4) .                 *00060
  10 SELT-SEGTY PICTURE X.                      *00060
  10 SELT-LIBRA PICTURE XXX.                    *00060
  10 SELT-SERVER PICTURE X(6) .                 *00060

```

- Free field for the storage of errors detected in the **I/T** Component specific code

Example :

```

03  ERR-BUFFER                                  *00080
  10 V-ERR-BUFSEG OCCURS 003                    *00080
      15 V-ERR-SEGCOD PICTURE XXXX             *00080
      15 V-ERR-SEGERR PICTURE XXXX             *00080
      15 V-ERR-SEGTY PICTURE X.                *00080
      15 V-ERR-ICATR PICTURE 9(4)              *00080
      15 V-ERR-LIBRA PICTURE X(3)              *00080
      15 V-ERR-SERVER PICTURE X(6)             *00080
  10 ERR-DATA OCCURS 002.                       *00080
      15 EE-DATA-LIBRA PICTURE XXX.             *00080
      15 EE-DATA-SERVER PICTURE X(6) .         *00080
      15 EE-DATA-VIEW PICTURE X(4) .           *00080
      15 EE-DATA-DATCOD PICTURE X(6) .         *00080
      15 EE-DATA-DATERR PICTURE X.             *00080
      15 EE-DATA-DATTYP PICTURE X.             *00080
      15 EE-DATA-ICATR PICTURE 9(4) .          *00080

```

## Procedure Division

- Access Functions

Each service of a Business Component is associated with a sub-function of function **80** capable of managing one instance of a node at a time. Thus, for a given Business Component, the different access sub-functions generated in the **I/T** Component are the following :

<b>F80-NodeCode-R</b>	Direct reading of an instance
<b>F80-NodeCode-RU</b>	Execution of a User Service
<b>F80-NodeCode-P</b>	Opening of a cursor, first reading
<b>F80-NodeCode-RN</b>	Next Reading of an instance

<b>F80-NodeCode-W</b>	Writing of an instance
<b>F80-NodeCode-RW</b>	Modification of an instance
<b>F80-NodeCode-D</b>	Deletion of an instance
<b>F80-NodeCode-EB</b>	Closing of a cursor
<b>F80-NodeCode-RA</b>	Common Initializations and loading of the User Buffer if present for the node processed
<b>F80-NodeCode-UN</b>	Initializations at the Business Component return and loading from the User Buffer if present for the node processed.

Each Business Component of a Folder is identified in an **I/T** Component by the code of the node it manages.

These sub-functions handle :

- the initialization of the communication area of the Business Component to call from its characteristics and the input parameters provided,
- the call of the Business Component,
- the loading of the results expected after this call. If a serious error is detected, the **I/T** Component immediately forwards it to the Services Manager and the transaction is cancelled before the answer is sent back to the Client component.

- **PERFORMs**

The following sub-functions of Function **81** are generated :

- F81AL.** This function performs common initializations, independent of nodes, before the call of the Business Component. The loading of the Server Buffer is generated if the Folder has a User Buffer.
- F81CA.** This function performs the call of the Business Component (syntax depending on the variant and the **TYCALL** option indicated at the **I/T** Component level), common initializations independent of the nodes at the Business Component return, in particular related to the handling of errors. The loading from the Server Buffer is generated if the Folder has a Server Buffer.
- F81EE.** This function is not called automatically. It allows you to forward access or user errors – detected in the Business Component – to the Services Manager and Client component.

## Error Handling

Logical access errors, check errors of Logical Views data and user errors – detected by the Business Component – are not automatically forwarded to the Services Manager and the Client component.

You decide if these errors have to be visible on the client side by calling the generated functions managing their sending.

You can use the **ERU** operator in the specific code cinematic to forward a user error on to the Business Component. In this case, this error is considered by the Client component as a general error on the request and its context cannot be restored.



## Chapter 4: Error Handling

In the Business Component, you specify processing, i.e. services associated with a Logical View.

As processing is being executed, the Business Component may detect errors. In this case, it must send all the error information in its reply message to the Client, so that the Client can take the appropriate action.

### Principles

When a Business Component detects an error, a **ROLLBACK** is immediately executed– before sending back the reply containing the errors – with a return to the Client part, without calling the next Business Component.

In order to avoid a systematic exchange between the Client and the Business Component for *each* error, the Services Manager saves *all* the errors detected by the Business Component, accesses the Error Message Server and returns the corresponding explicit error messages.

The Services Manager sends back to the Client – via the Communications Monitor – the application errors detected by the Business Component and inserts them in the communication area for Client processing.

To implement error message handling, you must:

- Set options in the Folder or Business Component Dialogue,
- Describe – in each Business Component and Logical View – the error messages associated with the codes of errors processed via specific code,
- Create and describe the Error Message Server,
- Generate the error message file.

### Options to Be Specified

A Business Component may detect errors as a procedure is being executed.

The number of errors it can detect before sending control to the calling program is defined by the **ACCESERR** and **DATAERR** options, one for each error type.



You enter these options on **O**-type lines, at the top of the **Generation Parameters** screen, as follows: **OPTION=option value** (with no space before and after =).

Several options, separated by at least one blank, may be entered on the same line.

No check is executed when you enter the options, but if they do not correspond to standard options, messages will be displayed in the generation report..

- Options of the Business Component Dialogue

<b>ACCESERR</b>	Maximum number of errors on Segment access that can be returned to the Client. 3-character value Default value = <b>001</b>
<b>DATAERR</b>	Maximum number of errors on the Logical View's Data Elements that can be returned to the Client. 2-character value Default value = <b>01</b>

These two options are the only ones required for the development of a TUI application.

- Options of the Folder (Dialogue)

<b>ERRLAB</b>	This option allows you to specify how the errors are to be returned. By default, <b>ERRLAB=YES</b> : the Communications Monitor retrieves the key, the gravity and the error message returned by a Business Component, before sending its answer to the Client Component. Conversely, if you set this option to <b>NO</b> , only the error key will be returned. In this case, the client application has to retrieve a local error message.
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## Options Specific to Single-View Development

The options contained in the following table must be entered in the **Generation Parameters** screen of the *Business Component Dialogue*.

<b>ACCESERR</b>	Maximum number of errors on Segment access that can be returned to the Client. 3-character value Default value = <b>001</b>
<b>DATAERR</b>	Maximum number of errors on the Logical View's Data Elements that can be returned to the Client. 2-character value Default value = <b>01</b>

<b>ERRLAB</b>	This option allows you to specify how the errors are to be returned. By default, <b>ERRLAB=YES</b> : the Communications Monitor retrieves the key, the gravity and the error message returned by a Business Component, before sending its answer to the Client Component. Conversely, if you set this option to <b>NO</b> , only the error key will be returned. In this case, the client application has to retrieve a local error message.
<b>ERRSERV</b>	VisualAge Pacbase code of the Error Message Server. <b>This option is required.</b>

## Description of Error Messages

There are two types of errors:

- Standard errors:**

Standard errors are detected after standard accesses to Segments or checks on Logical View data.

You can modify the messages associated with standard errors. For details, refer to the *Business Logic & TUI Clients Reference Manual, Chapter Error Messages – Help Function (TUI), Subchapter Error Messages- Introduction, section Business Component: Overriding Automatic Error Messages*.

- Specific errors:**

Specific errors correspond to errors set in the Business Component via the **ERU** (user error), **ERR** (error on Data Element) or **ERL** (logical lock or unlock error) operators.



✍ The writing of specific code (in Structured Code) is documented in *Subchapter Inserting Specific Code*. For details on these operators, refer to the *Business Logic & TUI Clients Reference Manual, Chapter Business Component, Subchapter Writing Procedural Code, section Operators Used by Pacbench Client/Server, paragraph Operators for Error Positioning*.

You enter the messages associated with these errors in:

- ◆ the **Business Component** for the errors specified by **ERU** or **ERL**,
- ◆ the **Logical View** for the errors specified by **ERR**.

## Messages Associated with the Business Component

In the **Error messages** screen of the Business Component, you describe the messages of the **user errors** via **U**-type lines.

In the **DESCRIPTION** field, you enter:

- the **error code** in 4 characters (columns 1 to 4) as used in the specific procedures,
- the **error gravity** in 1 character (column 5):
  - E** serious error,
  - W** warning,
- the **message** associated with this error (beginning in column 6).

## Messages Associated with the Logical View's Data Elements

You can define errors in a Business Component for the Logical View data. You must associate messages with these errors.

You declare these messages in the **Logical View**. For each Data Element concerned by an error, a message must be declared in the **Error messages** screen associated with this Data Element.

You describe these error messages on **U**-type lines.

In the **DESCRIPTION** field, you enter:

- the **error code** in 1 character (column 4) as used in specific code,
- the **error gravity** in 1 character (column 5):
  - serious error,
  - E** serious error,
  - W** warning,
- the **message** associated with this error (beginning in column 6).

## The Error Message Server

You must create an Error Message Server to access the error message file.

You specify the Error Message Server in the following two windows:

- **Definition**,
- **Call of Segments (semi local)**.

### Definition

You create the Error Message Server by entering its Definition.

This type of Server must have a specific type:

**E**: Error Message Server.

## Access to the Error Message File

You code the access to the error message file from the **Call of Segments (semi local)** window in the **List of Unused Segments** dialog box opened via the **Unused Segments** choice in the **View** menu. You specify the following information for the **ER00** Segment code:

**External name** VisualAge Pacbase code of the DB block if **H** organization or file logical name (**DDNAME**)

**Segment lib** Segment code in the Dictionary<sup>3</sup>.

**Key Data Element** **ERKEY**

**Organization** **H** (for a relational table) and **V** for a VSAM file

**Description type** **1**

The screenshot shows the 'List of unused segments' dialog box. It features a central 'Modify the list' section with three buttons: a plus sign for 'Add the segment in the list', a minus sign for 'Delete the current segment', and an equals sign for 'Modify the current segment'. To the right of this section are several input fields: 'Code' (ER00), 'External name' (VPFOLD), 'Segment lib' (CN99), 'Subschema number' (..), 'Gen. subfun. level' (..), 'Generation' (checked for Description and Access), and 'Data element code' (ERKEY). At the bottom are 'Organization' and 'Description type' dropdown menus, and a 'Close' button.

To process errors, four variables will be generated in the **WORKING-STORAGE SECTION** of the Business Component:

- **IER** number of errors on Segment access, initialized by the **ACCESERR** option
- **IED** number of errors on Data Element, initialized by the **DATAERR** option
- **K50L** work index of the number of errors on Segment access

<sup>3</sup> For the description of this particular Segment, see next page.

- **K50D** work index of the number of errors on Data Element



For more information on how to generate the Error Message Server, refer to *Subchapter Generation*.

## The Error Message File : description and generation

An application's error messages are generated from information stored in the Dictionary.

### Description

For a graphic application, the structure of the Error Message File must be described via a Segment occurrence. This description follows different and particular rules according to the file organization type.



For complete information on how to describe the Error Message File, consult the *Business Logic & Clients TUI manual, Chapter Business Component, Subchapter Call of Segments in the Business Component (-CS)*.

### Generation

You must generate these messages in a file via the **GEC** command of the **GPRT** procedure in option **C1**, by indicating the Dialogue code of your application, therefore including all the attached Business Components.

The file that is generated is a sequential file from which you create the error message file for your application, with the appropriate organization (relational table, VSAM file, etc.).



If the suffix of a Business Component code is entered on the continuation line of the **GEC** command, error messages are generated for this Business Component only.

The error message indexed file includes 100-character records whose structure is:

- an access key (**ERKEY**, 29 characters),
- a gravity code (1 character: **E** for error, **W** for warning),
- the message itself.



The structure of the error message file is described in the *Business Logic & TUI Clients Reference Manual, Chapter Error Messages – Help Function (TUI), Subchapter Error Messages Generation and/or Printing, section Description of the Error Message File*.



## Chapter 5: Communications Monitor (graphic applications)

☞ The operating principles of the Communications Monitor are presented in the Developer's Documentation / eBusiness and Pacbench/CS Applications: Concepts & Architectures.

### Definition

A Communications Monitor is defined by creating an occurrence of the **Business Component** entity. It is recommended that the Communications Monitor be attached to the application's Business Components Dialogue.

In the **Definition** window, you enter:

- the **name** of the Communications Monitor (required)
- one or more **keywords** (optional)
- the **type FM** (required)

After transmission, the **Definition** window displays the following fields:

- the message length [x 1024 characters]  
The maximum physical size of a message between Client and Server – in kilobytes - between **2** and **32** K.  
This value depends on the capacity allowed by the network administration of the application's execution environment. Default = **24**  
The size of the message sent on the network corresponds to the useful size of its content.
- ☞ In case you have generated the Communications Monitor with a former version of Pacbench/CS, refer to information concerning compatibility of versions, delivered with the installation folders of the current version.
- sending of error labels option  
**Y** sends error labels (default, Dialogue)  
**N** sends error keys only  
**blank** uses the option selected for the Dialogue
- the generation **variants**
- the **commands in front/in back**
- the **external name** (default: Communications Monitor code)
- the communication type (required):

ECI NON EXTEND	<b>ECINOEXT</b>
SNACPIC or MSCPIC	<b>CPIC</b>
TUXEDO XA	<b>XA</b>
TUXEDO NON XA	<b>NONXA</b>
TCP-IP	<b>SOCKET</b>
TCIS	<b>TCIS</b>
MQSERIES	<b>MQSERIES</b>
XCP2/CPI-C (via Tuxedo/Host Connect)	<b>XCP2</b>
Local Communication (default value)	<b>LOCAL</b>
TCP/IP Access TDS (for GCOS7)	<b>TCPTDS</b>
MQBRIDGE	<b>MQBRIDGE</b>

The choice of the Communication type depends on the generated COBOL variant and possibly on the Transactional Monitor variant. Consult the summary table of compatibilities in the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Concepts & Architectures*, Chapter *Execution Environments*.

- the **transaction code**



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double-click on the desired value, it will be automatically entered in the field.

Example of the *Definition* of a Communications Monitor (*FM* type):

The screenshot shows a window titled "Bus. Comp. CLCFOL: Definition" with a menu bar (Entity, Occurrence, Match!, Options, Screen) and a toolbar with icons for adding, deleting, and help. The main area contains the following fields and values:

- Code: **CLCFOL** Name: **Local Communication Monitor**
- Keywords:
- Type.....: **FM** FOLDER MONITOR
- Message length: **08** \* 1024 characters
- Send of error labels: **Y**
- Cobol and Map: **3 1** MICROFOCUS OS/2
- CCF CCB.....:
- External name:
- Comm. type...: **LOCAL**
- Transaction...:

At the bottom, a green message box says "Occurrence created". The status bar shows "Libr. Session: MTA 2580", "Lock :", "Last Updt: 12/10/2001 15:58:34 ADMIN MTA", and "\*\*\* END \*\*\*".

## Setting Generation Options

A number of options are needed when generating a Communications Monitor.

You enter these options at the top of the **Generation Parameters** window of the Communications Monitor, on **O**-type lines as follows: **OPTION=option value** (with no space before and after =).

Several options, separated by a blank, may be entered on each line.

No check is performed when you enter the generation options. But if the options you enter are not standard options, messages will be displayed in the generation report.

If the Communications Monitor belongs to your application's Business Component Dialogue, you can set these options directly in the Dialogue. They will be automatically used during the generation of the Communications Monitor.

<b>BASE</b>	VisualAge Pacbase code for the SQL Database. As long as a relational table belongs to the Folder, this option is required (even if it is a work file). <b>BASE=THREAD</b> : Value reserved for the UNISYS-2200 to indicate an SFS organization		
<b>BASELOC</b>	Location ( <b>LOCAL</b> or <b>REMOTE</b> ) of the SQL Database. Default value= <b>LOCAL</b>		
<b>CALLTYPE</b>	<b>Target</b>	<b>GUI</b>	<b>TUI</b>
	CICS	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	DPS7	<b>CALL*</b>	<b>CALL*</b>
	DPS8	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	IMS	<b>CALL*</b>	<b>CALL*</b> <b>CHNG</b>
	MICROFOCUS	<b>CALL*</b>	<b>CALL*</b>
	TANDEM PATHWAY	<b>PATHSEND</b>	
	TUXEDO Default value = <b>TPCALL</b> value <b>not</b> to be entered	<b>CALL</b>	<b>CALL</b>
* : default value			
<b>SERVBUFF</b>	This option identifies the Data Structure which defines the Server Buffer <b>SERVBUFF=xx</b> <b>xx</b> corresponds to the Data Structure code (2 character-code). NB : the same option must be positioned at the level of the Folder Business Components Dialogue. For more details on the Server Buffer, see section Options.		
<b>WAITINT</b>	Option specific to MQ Series and TCP-IP Socket on MVS/CICS Waiting time, in seconds, between the starting of two queries Default value for MQ Series = <b>0001</b> Default value for TCP-IP Socket on MVS/CICS = <b>1800</b> This default value can be modified by entering another four-character number		
<b>WAITINT1</b>	Option specific to MQ Series Waiting time, in seconds, between the starting of the first request. (default value = unlimited). This default value can be modified by entering another four-character number		
<b>WORKFILB</b>	<b>Required option</b> Database Block code for a work file in organization <b>H</b> or external name for a work file in organization <b>V</b> . External name : IBM CICS - VSAM : DDNAME (1 to 8 positions). DPS8 - TP8 : - If blocking by characters : external name on 4 characters (generated in the SELECT clause) and blocking on the last four characters (generated in the FD clause). - If blocking by record : external name on 5 characters and blocking on the last three characters. - the two parts of the external name, each on 2 characters, are separated by a dash. For other variants : Logical name , generated in the SELECT clause.		
<b>WORKFILS</b>	<b>Required option</b> Code of Segment associated with the work file [*].		
<b>WORKFILO</b>	<b>Required option</b> Organization of the work file used by the associated Monitor and Services Manager <b>V</b> : sequential indexed <b>H</b> : relational <b>W</b> : working		

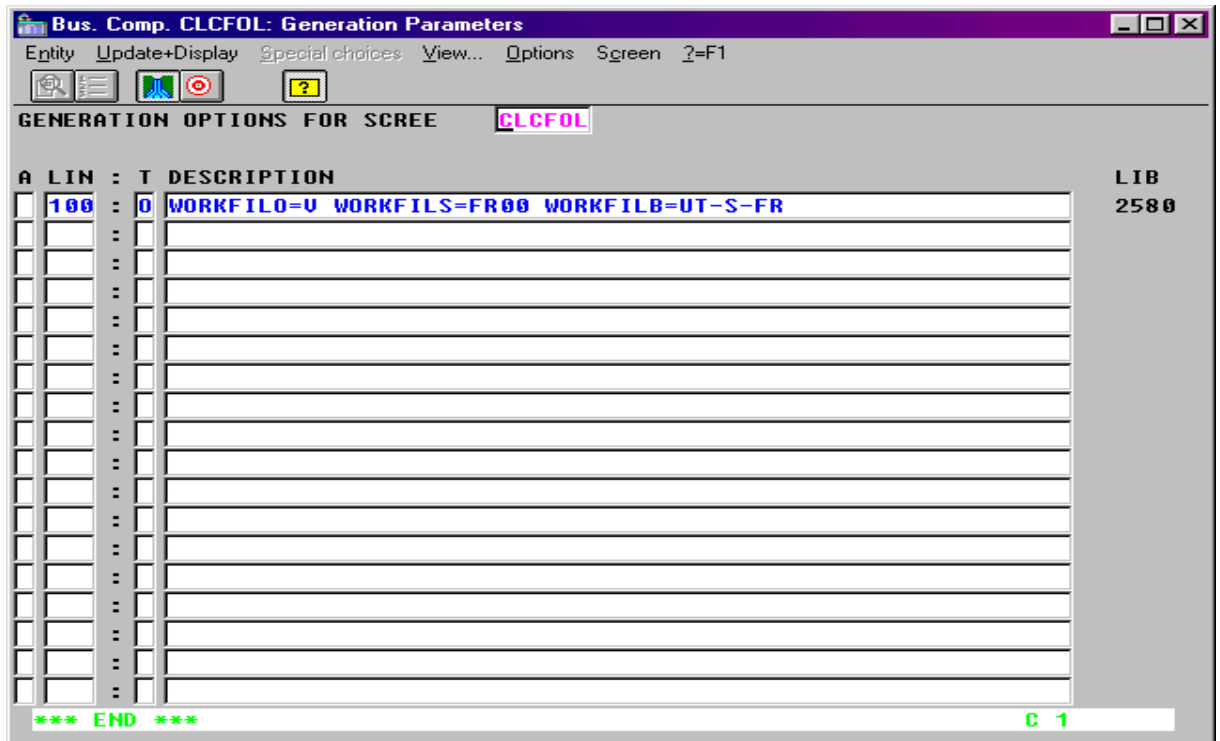
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[\*] For technical reasons, you must create a Segment which defines a work file (for information on this work file's purpose, see the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Concepts & Architectures*). This Segment must belong to a Data Structure with any code and type. This Segment must call two Data Elements:

- ♦ a key Data Element, of type **U** and length 37,
- ♦ a Data Element with a minimum length of 250 and a maximum length equal to the message length minus 37 (the key length).

This Segment must be described in a Library higher than or equal to the Library where the Communications Monitor is described.

*Example of the **Generation Parameters** window of a Communications Monitor*



☞ To generate a Communications Monitor, see Chapter 7: Generation and Extraction.

## Implementing the Communications Monitor

For the Communications Monitor to be implemented, set the **LOCATION** option in the **Generation Parameters** window of the Folder Dialogue, or of the Business Components Dialogue if no Folder is specified. The value for this option (to be left adjusted) is the Communications Monitor code (6 characters) followed by a dash and the name of the environment (20 characters maximum).

*Example:*

**LOCATION=FMCODE-ENVIRNAME**

*If you are using more than one **LOCATION**, define each one of them – left aligned – on a separate line.*







## Chapter 6: Folder and Folder Views (graphic applications)

A *Folder* occurrence is used to describe a set of elementary data aggregates and the functional relations which link them to create a complex information concept complete with access and processing services.

The generation of a Folder occurrence produces a **Services Manager** capable of interpreting and formatting all of the services associated with the Folder before calling the relevant Business Component.

A business act must be able to work with a partial view of a Folder, which guarantees the transformation of its instances; this is the *Folder View*.

A Folder View is therefore always associated with a Folder.

A Folder can be represented by several Folder Views.

The coherence of a Folder View description in relation to that of its Folder is handled by the VisualAge Pacbase WorkStation.

The generation of a Folder View creates a **Folder View Proxy**, a set of classes which allow the Folder View to be managed in a graphic application.



Specifying Folder Views is not a requisite. Indeed, the description domain of a Folder may be limited enough to be used in full in a given application. In this case, an additional generation at the Folder level (**GVC** command) allows to obtain the whole set of classes used to manage the Folder in a graphic application.

~ The principles at work in a development that uses Folders are documented in the *Developer's Documentation / eBusiness and Pacbench/CS Applications: Concepts & Architectures*.

### Implementation Rules

Business Components and Folder Views must be defined and described in a Library higher than or equal to the Library where the associated Folder is defined. The Communications Monitor(s) (set in the Folder Dialogue's **LOCATION** option) follow the same rule. We will call this definition Library the "application Library".

If the application is to be run in different environments, you will need to use sub-Libraries of the application Library, called "conversion Libraries".

Each conversion Library corresponds to a specific generation variant.

Each Communications Monitor(s) is referenced at the Folder Dialogue level (**LOCATION** option) in the application Library, a Monitor being specific to an execution environment.

In addition, you will need more than one Monitor for a given conversion Library if more than one communication protocol is used under this environment (e.g., CICS ECI and CICS CPIC).

Business Components, Folders and Communications Monitors must be generated from their respective conversion Libraries.

However, Folder or Folder Views (GVC command) are always extracted from the application Library.

This structure calls for the following rules:

- You must not change a Folder's options or Descriptions (with the exception of the **LOCATION** option) and those of Folder Views in conversion Libraries. Also some fields in their Definitions must not be changed (example: lock option). These changes would not be taken into account when extracting Proxy objects from the application Library, this would result in serious inconsistencies.
- You must not change any Business Components in the conversion Libraries, except – this is necessary – for its generation variant.
- Of course, it is forbidden to change Definitions and Descriptions of Data Elements and Logical Views in these conversion Libraries.

## Folder

### Dialogue Level

The Folder Dialogue is a logical envelop which groups the Information System's Folders.



*Important* recommendations concerning architecture are given in *Subchapter Implementation Rules*.

The Folder Dialogue lets you specify general characteristics and generation variants and generation options which are used by default for all attached Folders.

### Definition of a Folder Dialogue

To define a Dialogue is to create an occurrence of the **Dialogue** entity (2 character- **code** ).

The data that you enter at the Dialogue level is used as default data at the Folder level.

The required fields at the Dialogue level are the following:

- the **name** of the Folder Dialogue
- the **type F** for Folder



Once entered, this value cannot be modified.

### Setting Generation Options

A number of options can be used when generating a Folder. Since it is advised to enter some of these options in the Dialogue, they are documented in this Subchapter.

You enter these options on **O**-type lines, at the top of the **Generation Parameters** screen, as follows: **OPTION=option value** (with no space before and after **=**).

Several options, separated by at least a blank, may be entered on the same line.

No check is executed when you enter the options, but if they do not correspond to standard options, messages will be displayed in the generation report.



Other options are specific to each Folder. It is then important to enter them at the Folder level. For more details, refer to section Options.

<b>CALLTYPE</b>	<b>Target</b>	<b>GUI</b>	<b>TUI</b>
	CICS	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	DPS7	<b>CALL*</b>	<b>CALL*</b>
	DPS8	<b>LINK*</b> <b>CALL</b>	<b>LINK*</b> <b>CALL</b>
	IMS	<b>CALL*</b>	<b>CALL*</b> <b>CHNG</b>
	MICROFOCUS	<b>CALL*</b>	<b>CALL*</b>
	TANDEM PATHWAY	<b>PATHSEND</b>	
	TUXEDO NB : default value = <b>TPCALL</b> Value <b>not</b> to be entered	<b>CALL</b>	<b>CALL</b>
	* : default value		
<b>CHANGE</b>	Option specific to TUXEDO : Default value: Call of the Business Component with the TPNOCHANGE parameter of the CALL If <b>CHANGE=YES</b> : Call of the Business Component with the TPCHANGE parameter of the CALL NB: It is strongly recommended to set the same option in the Generation Parameters of the Business Components' Dialogue.		
<b>ERRLAB</b>	This option specifies how the errors must be returned. By default, <b>ERRLAB=YES</b> : the Communications Monitor retrieves the key, gravity and error messages returned by the Business Component before sending back the answer to the Client Component. But if the option value is <b>NO</b> , only the error key will be returned. In that case, the error message is locally read by the client application.		
<b>LOCATION</b>	Option required VisualAge Pacbase code of the Communications Monitor (on 6 characters) followed by a slash and by the environment name (on 20 characters maximum), left adjusted. Example : <b>LOCATION=FMCODE-NOMENVIR</b> If you use more than one <b>LOCATION</b> , enter each of them on a separate line, all left adjusted.		
<b>NULLMNGT</b>	Default value: <b>NULLMNGT=NO</b> : No management of the presence of the Logical Views' Data Elements at the Proxy level <b>NULLMNGT=YES</b> : Management of the presence of the Logical Views' Data Elements at the Proxy level NB: If <b>NULLMNGT=YES</b> , the <b>VECTPRES=YES</b> option (in the Business Component Dialog) is systematically implemented.		
<b>TRAN</b>	Option specific to TUXEDO Default value: <b>TRAN=YES</b> : Use of the transactional mode for the TUXEDO variant. <b>TRAN=NO</b> : No use of the transactional mode NB: It is strongly recommended to code the same option in the Generation Parameters of the Business Components Dialogue.		

## Specifying a Folder

*Important* recommendations concerning architecture are given in *Subchapter Implementation Rules*.

## Definition of a Folder

To define a Folder is to create an occurrence of the **Folder** entity (6 character-code, the first two being identical to those of the Folder's Dialogue).

In the **Definition** window, you enter:

- the name of the Folder (required)
- one or more keywords (optional)
- the lock option (see below)
- the paging mode (see below)
- the generation variants
- the commands in front/in back
- the external name (default = Folder code)

This value is used for the extraction of the Proxy via the GVC command.

- the Error Message Server code (required. Access to the error message server by clicking the right mouse button). This server is documented in *Subchapter The Error Message Server*.



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double-click on the desired value, it will be automatically entered in the field.

Example of the **Definition** of a Folder:

The screenshot shows a window titled "Folder FOCLNT: Definition" with a menu bar (Entity, Occurrence, Match!, Options, Screen, ?=F1) and a toolbar with icons for adding, deleting, and searching. The main area contains the following fields and values:

- Code: **ROCLNT** Name: **Client Folder**
- Keywords: (empty field)
- Type: F FOLDER
- Lock option..: \* **P**
- Paging mode..: \* **E**
- Cobol and Map: \* **3** \* **1** MICROFOCUS OS/2
- CCF CCB.....: (empty field)
- External name: **SDCLIENT**
- Error server.: **CLLERR**

At the bottom, a green status bar displays: "Occurrence created", "Libr. Session: MTA 2580", "Lock", "Last Updt: 12/10/2001 16:16:26 ADMIN MTA", and "\*\*\* END \*\*\*".

### Lock Option

The *upload–download* mechanisms used in the management of Folders increase the time taken between the reading of the initial image of a Folder and the return of its updated image.

In this context, a lock process may adequately prevent simultaneous updates on the same Folder occurrence. In this manner, the coherence of accumulated updates is ensured.

You have a choice between two locking options: pessimistic mode and optimistic mode.

- The pessimistic lock mode (value **P** in the **LOCK OPTION** field) creates an exclusive appropriation of the Folder which is locked to all other users during updating.
- The optimistic lock mode (value **O**) is triggered only when the update is requested and compares the initially loaded Folder image with its current image in the database. If they are identical, the update is accepted.

☞ The setting of this option (values **P** or **O**) requires that locking and unlocking processing be written in the Business Component associated with the Folder's *root* node. For more information about inserting specific code, refer to section Lock / Unlock Service.

By default, no lock process is activated (**N** value).

### Paging Mode

You can choose between two paging modes:

- *Non-extend* mode (value **N** in the **PAGING MODE** field) allows to page forward and backward through a predefined population. Each paging operation (forward or backward) executes a read request and its result replaces that of the previous read.
- *Extend* mode (value **E**) allows you to page forward through a predefined population, and the result of each paging adds to the preceding read. The reading of the previous pages is then handled by the graphic client.

By default, this option is activated in *non-extend* mode (**N** value).

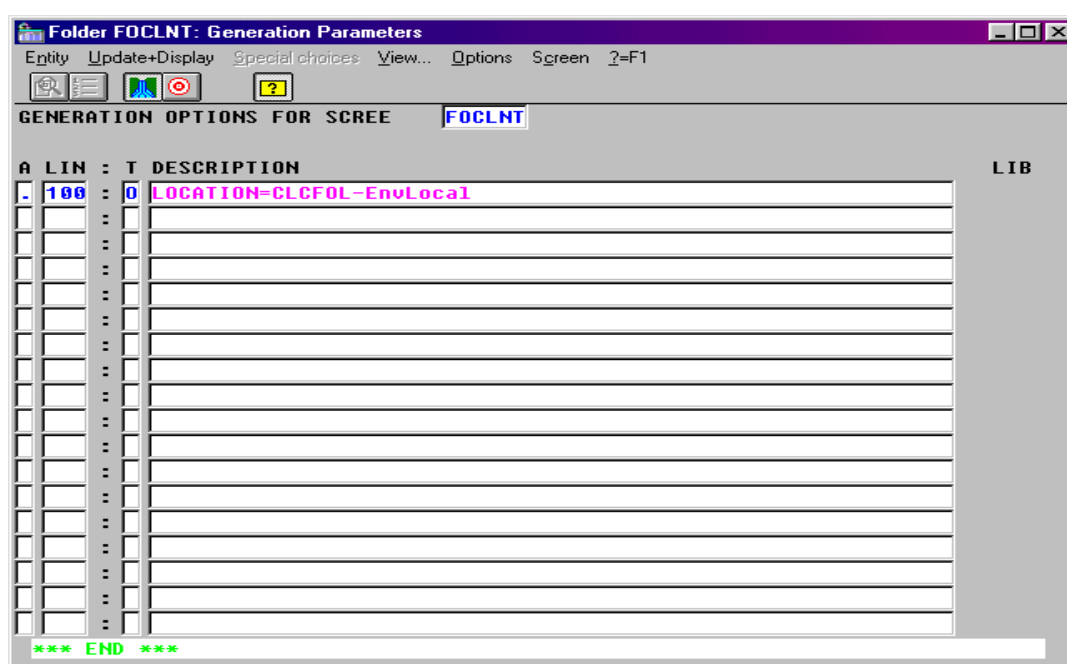
### Options

☞ The default generation options are those of the Folder *Dialogue* and are documented in section Setting Generation Options.

Options must however be set in the **Generation Parameters** window (**O**-type line) for each Folder.

<b>INITSERV</b>	<b>INITSERV</b> = VisualAge Pacbase code of the Initialization/Termination Business Component (I/T Component) This option must be left-aligned. This functionality is documented in <i>Subchapter Initialization/Termination Business Component</i> .
<b>PROCESS</b>	Available for TANDEM PATHWAY only. Name of the Process when calling the Folder. 15 characters maximum without space. There is no lowercase/upercase conversion.

Example of the *Generation parameters* window of a Folder:



### Description of a Folder

The hierarchy of a Folder, or the tree structure of its nodes, is described in the *Business Components (semi local)* window.

The description of a Folder consists in creating its hierarchical node structure.

A Folder node corresponds to a Logical View managed by a Business Component.

There are three types of nodes:

- The *root* node (type **R**), unique in a Folder, is the parent of all the depending nodes. This node does not depend on any other node.
- The *depending* node (type **D**) is linked by a hierarchical relationship to one and *only one* root node or depending node.

A root node or depending node can have one *or more* depending nodes.

The cardinalities possible on this type of relation are:

**(0,1) , (0,n) , (1,1) , (1,n)**

☞ For large reading request of the Folder, for *each depending node*, the Segment(s) called by the Business Component attached to this node must bear the corresponding marker (for more information, see *Selection break* in section How to Access External Resources, paragraph *Use Characteristics*).

- The *reference* node (type **L**) – unlike the depending node – is linked by a referencing relation to the root node and/or to one *or more* depending nodes.

A root or depending node can have one *or more* reference nodes.

The cardinalities possible on this type of relation are:

**(0,1) , (1,1)**



### **Functional Impacts**

An instance created in a depending node must depend on an instance of its root node or depending node.

The service that creates instances associated with a root node or a depending node is disabled when at least one of its depending nodes, linked by a minimum cardinality of 1, has not been defined in the corresponding Folder instance.

The deletion of an instance of a root node or depending node deletes all the instances of its depending nodes.

The deletion of an instance of a root node or depending node does not delete the instance of its reference node.

Updates of instances of reference nodes are forbidden.

*Call order for Business Components:*

Business Components are executed according to their call order in the **Business Components (semi local)** window, that is from left to right, and from top to bottom.

### **Description Rules**

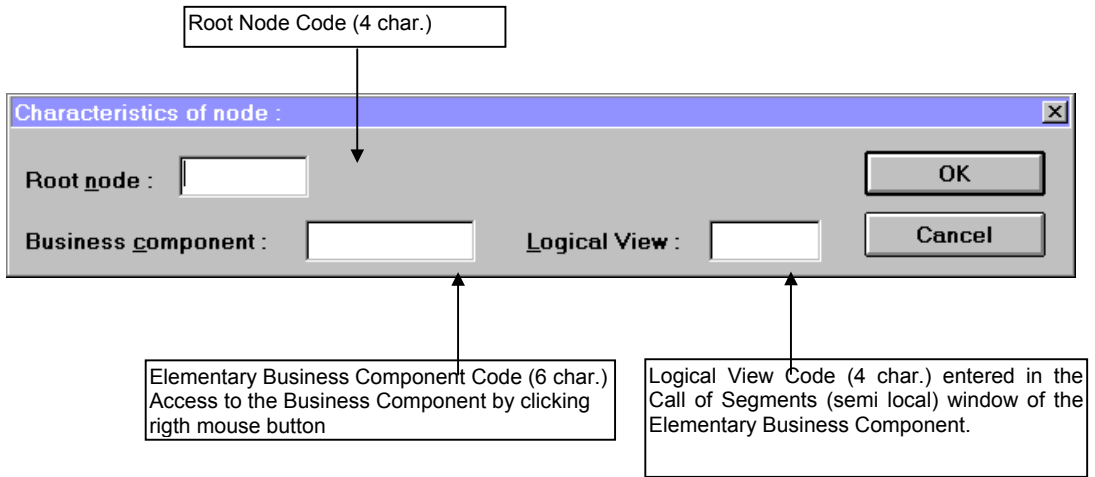
- A node code must be unique in the Folder description.
- Each set [Business Component / Logical View] which defines a root node or depending node must be unique in the sub-network (connection Library and higher-level Libraries), in other words, a root node or depending node can belong to one and only one Folder.
- All the Business Components and Logical Views called in a Folder description must be defined in the sub-network (connection Library and higher-level Libraries).
- In order to ensure the consistency of generation options, it is recommended that all the Business Components associated with the root and depending nodes of a Folder be attached to the same Dialogue.

### **How to Describe a Folder**

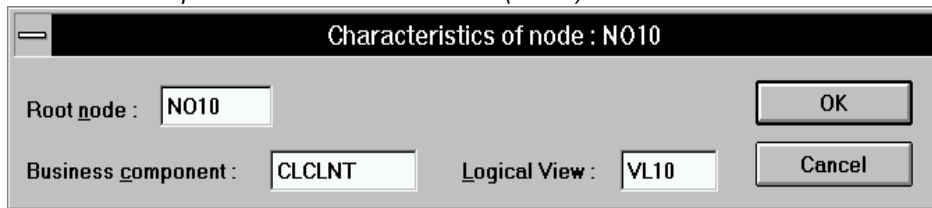
The hierarchy of a Folder, or its tree structure in nodes, is described in the **Business Components (semi local)** window.

- To create a root node (type **R**):

Click on the only node displayed which initializes the tree structure (MASS node). Select **Insert node** in the **Edit** menu or press **INS**. A dialog box is displayed where you enter the characteristics of the root node that you wish to create:

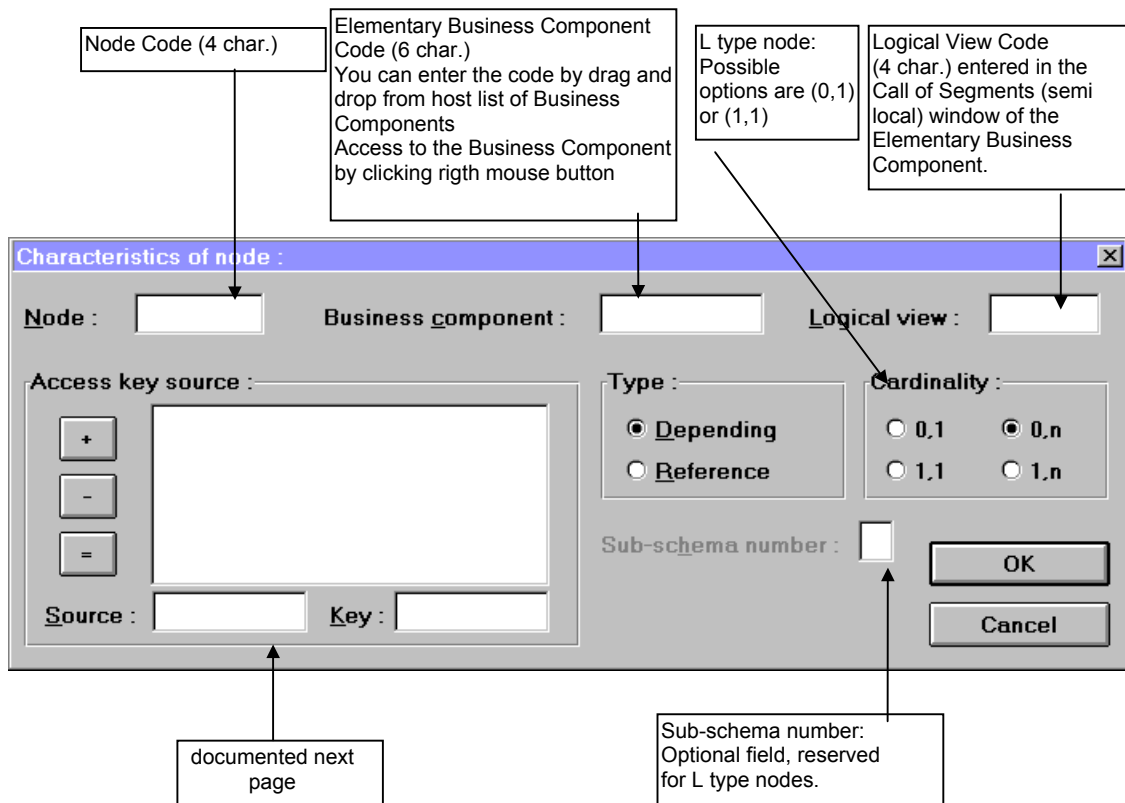


Example: Root node characteristics (NO10)



- To create a depending node (type **D**) or reference node (type **L**):

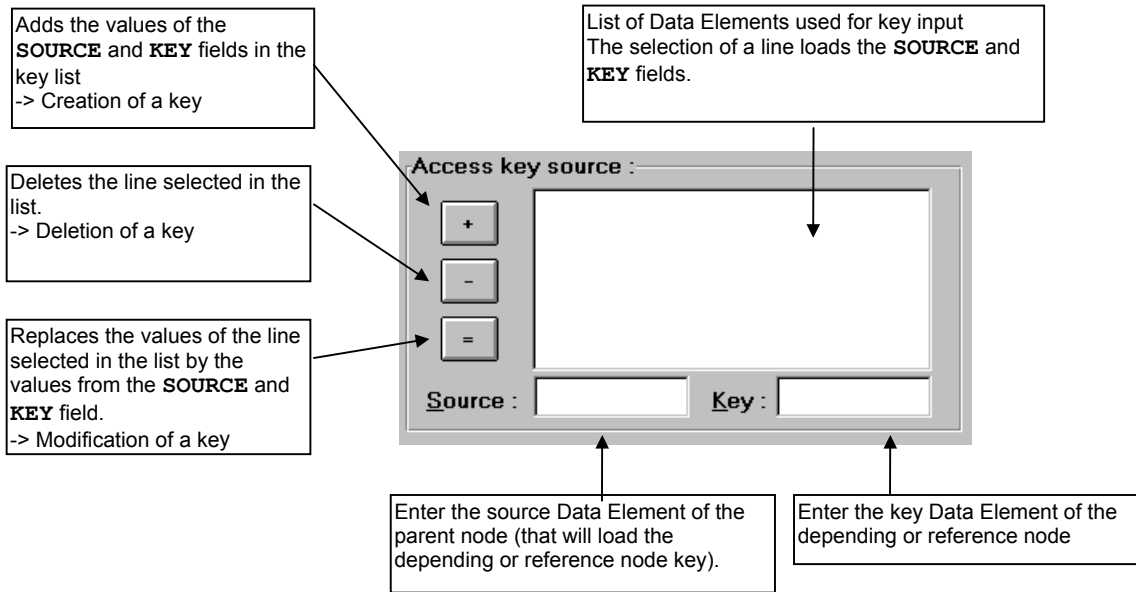
Click on the root node (or on a depending node that has already been created).  
Select **Insert node** in the **Edit** menu or press **INS**. A dialog box is displayed where you enter the characteristics of the node to create:



- Access key source (for depending or reference nodes):

When a Data Element of the key corresponds to a Data Element in the parent node's key – identified by another code – you enter the code of the corresponding parent node's Data Element in the **Access key source** field.

☞ If a Data Element belonging to the key of a parent node also belongs to the key of a child node, it always corresponds. So it is impossible to specify an access key source for this Data Element.

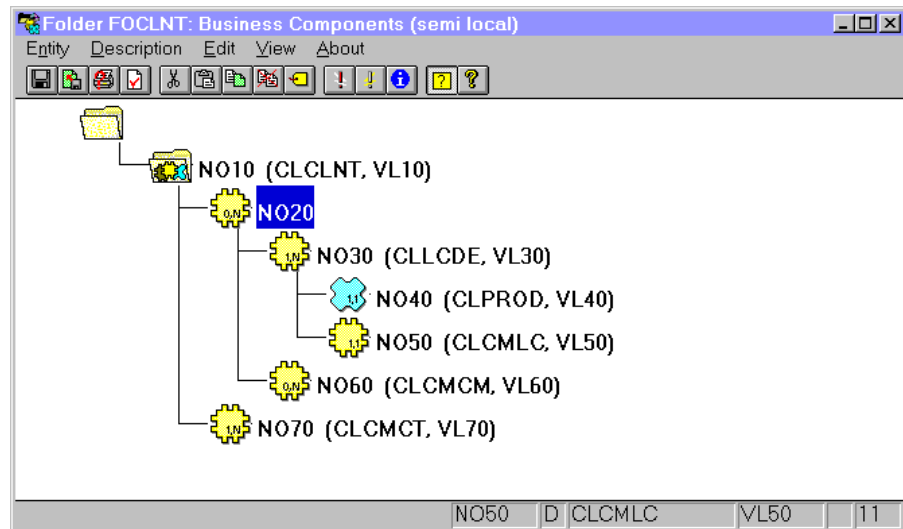


Example: Depending node characteristics (NO20)

The screenshot shows the "Characteristics of node : NO20" dialog box. It contains the following fields and controls:

- Node :** NO20
- Business component :** CLCMDE
- Logical view :** VL20
- Access key source :** A list box containing "NUCLIE" and "NUCLIB". Below it are buttons for +, -, and =.
- Source :** NUCLIE
- Key :** NUCLIB
- Type :** Radio buttons for  Depending and  Reference.
- Cardinality :** Radio buttons for 0,1, 0,n (selected), 1,1, and 1,n.
- Sub-schema number :** An empty input field.
- Buttons:** OK and Cancel.

## Operations in the Business Components (semi local) Window



On the right of the node code, you find the code of the associated Business Component and Logical View.

You can access the Business Component associated with the node by clicking the right mouse button on the Business Component code.

### • Operations on the selected node (mouse click):

You can change the selection in the tree structure by using the arrow keys (up or down).

- Adding nodes:
  - ♦ **INS** key or
  - ♦ Select **Insert node** in the **Edit** menu

A dialog box is displayed where you can enter the characteristics of the node that you wish to create.

It is forbidden to create a node under a reference node.

- Moving nodes:
  - ♦ left mouse button pressed or
  - ♦ select **Cut/Paste** in the **Edit** menu

The node is moved along with *all* of its child nodes.

It is forbidden to move a node below a reference node.

When you move a node directly under the **MASS** node, it automatically becomes a root node (**R** type).

When you move a node directly under the root node, it automatically becomes a depending node (type **D**).

- Deleting nodes:
  - ♦ **DEL** key or
  - ♦ select **Delete node** in the **Edit** menu

The node is deleted along with *all* of its child nodes, after confirmation.

- Modifying nodes:
  - ♦ **CTRL+ENTER** or double-click, or
  - ♦ select **Edit node** in the **Edit** menu

A dialog box is displayed where you can edit the characteristics of the selected node.

Editing a node does not change its dependency links.

- Consulting nodes:
  - ♦ **ENTER** key or
  - ♦ select **Node Characteristics** in the **View** menu

A dialog box is displayed showing the characteristics of the selected node.

It is also possible to read the main characteristics of a node in the status bar, by simply placing the cursor over the corresponding line of the tree structure. You can “browse” through the main characteristics of each node in this manner.

- **Operations on the Folder Description:**

- Checks before editing:

When you open a non-empty Folder description, a series of checks is carried out locally. If any errors are detected, they are automatically displayed in a pop-up window, called **Download Errors**. You can also view these errors later on by reopening the window using the **F6** key or by selecting **Download Status** in the **View** menu.

- Checks after editing:

The validity of your Folder description is checked:

- ♦ **Automatically**, during saving (select **Upload** in the **Description** menu or **CTRL+M**), and when the window is closed (by clicking, **ALT+F4** or selecting **Quit** in the **Description** menu).

These checks are carried out in *two* steps:

- the *first* step makes local checks on the internal coherence of your Folder Description.

If any errors are detected during this first step, they are automatically displayed in a pop-up window. The upload is stopped until all the errors are corrected.

You can also view these local errors later on by reopening the window using the **F7** key or selecting **Upload Status** in the **View** menu.

☞ If in the meantime, you have modified the Folder and requested a validation (see below **On request**), the contents of this window will be modified accordingly.

- the *second* step makes checks on the coherence relative to the subnetwork of the VisualAge Pacbase Dictionary (connection Library and higher-level Libraries).

If any errors are detected, they are automatically displayed in a pop-up window. The upload is completed when all the errors have been corrected.

You can also view these errors later on by reopening the window using the **F7** key or selecting **Upload Status** in the **View** menu.

- ♦ **On request**, by selecting **Controls** in the **Description** menu or **CTRL+L**.

These checks – local only – verify the internal coherence of your Description.

If any errors are detected, they are automatically displayed in a pop-up window. You can also view these local errors later on by reopening the window using the F7 key or selecting Upload Status in the View menu.

## Folder Views



Specifying Folder Views is not a requisite. Indeed, the description domain of a Folder may be limited enough to be used in full in a given application. In this case, an additional generation at the Folder level allows to obtain directly the whole set of classes used to manage the Folder in a graphic application.

## Dialogue Level

The Folder View Dialogue is a logical envelop which groups Folder Views.



*Important* recommendations concerning architecture are given in *Subchapter Implementation Rules*.

The Folder View Dialogue lets you specify general characteristics and generation variants and options which are used by default for all attached Folder Views.

The **Dialogue entity** allows to create and describe the Folder View Dialogue of the application.

### Definition of a Folder View Dialogue

To define a Folder View Dialogue is to create an occurrence of the Dialogue entity (2-character-**code**).

The data that you enter at the **Dialogue** level is used as default data at the Folder View level.

The required fields at the **Dialogue** level are the following:

In the **Definition** window, you enter:

- the **name** of the Folder View Dialogue
- the **type** for Folder View: **FV**



Once entered, this value cannot be modified.

## Specifying a Folder View



*Important* recommendations concerning architecture are given in *Subchapter Implementation Rules*.

## Definition of a Folder View

To define a Folder View is to create an occurrence of the Folder View entity (6 character-code, the first two being identical to those of the Folder View Dialogue).

In the **Definition** window, you enter:

- the **name** of the Folder View (required)
- one or more **keywords** (optional)
- the **commands in back/in front**
- the **Folder** to which the Folder View belongs (required)



If you press **F1** while the cursor is in an input field, on-line help is displayed; it contains a list of all possible values. If you double-click on the desired value, it will be automatically entered in the field.

*Example of the **Definition** of a Folder View:*

Folder View FV001A: Definition

Entity Occurrence Match! Options Screen ?=F1

+ = - [Folder Icon] [Target Icon] [Help Icon]

Code: FV001A Name: Folder View Authors

Keywords: [ ]

Type: FV FOLDER VIEW

CCF CCB.....: [ ]

Class Prefix.: Author

Folder.....: \* F0001A

Libr. Session: MDF 0373

Lock : :

Last Updt: : :

## Description of a Folder View

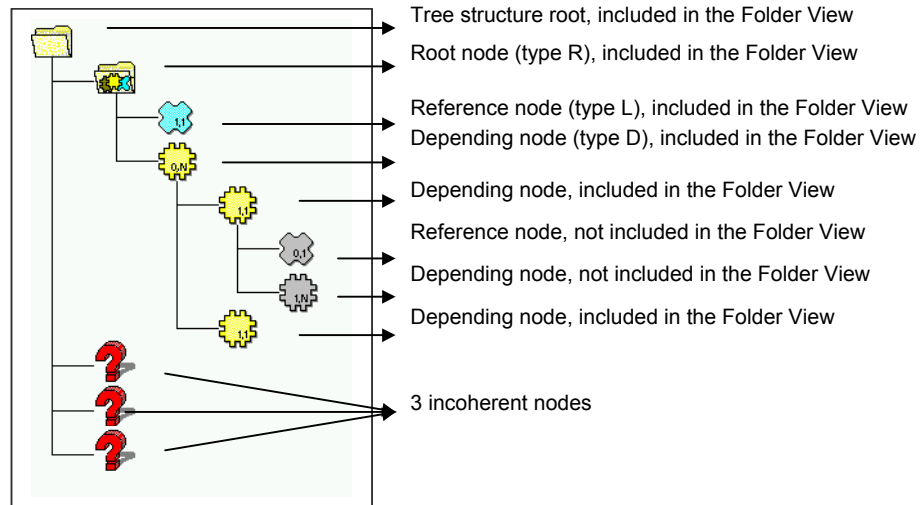
A Folder View is a partial representation – a sub-set – of the Folder it is attached to, and is described in the **Business Components (semi local)** window.

The first time the View is opened, all the Folder nodes are grayed; the View must be composed.

Manipulations in this window are limited to consultation and inclusion or exclusion in the Folder View of nodes existing in the Folder.

As a result, the choices in the **Edit** menu are different, but all other operations described in section How to Describe a Folder are available for a Folder View.

The different graphical representations of a Folder View's nodes:



### Including Nodes in the Folder View

A node must be selected in the View with its parent nodes, all the way to the root node.

Two selection modes are available:

- A selection from the selected node to the root node, including all parent nodes:  
 Press **CTRL** and click on the node or select **Include with Parent Nodes** in the **Edit** menu.
- A global selection which includes the entire branch of the selected node:  
 Press **SHIFT** and click on a node of the branch or select **Include the Whole Branch** in the **Edit** menu.

The nodes included in the Folder View are no longer grayed.

### Excluding Nodes from the Folder View

A node is excluded from a View with its depending nodes all the way to the last node in the branch.

Two deletion modes are available:

- An exclusion from the selected node to the last node, including all depending nodes:  
 Press **CTRL** and click on the node or select **Exclude with Child Nodes** in the **Edit** menu.
- A global exclusion which includes the entire branch of the selected node:  
 Press **SHIFT** and click on a node of the branch or select **Exclude the Whole Branch** in the **Edit** menu.

The nodes that you have excluded from the Folder View are grayed out.



### Checks on the Folder View

- Checks before editing:

When you open a non-empty Folder View description, a series of checks is carried out locally. If any errors are detected, they are automatically displayed in a pop-up window, called **Download Errors**. You can view these errors later by reopening the window using the **F6** key or by selecting **Download Status** in the **View** menu.

- Checks after editing:

The validity of the Folder View is checked:

- ♦ **Automatically**, during saving (select **Upload** in the **Description** menu or **CTRL+M**), and when the window is closed (by clicking, **ALT+F4** or selecting **Quit** in the **Description** menu).

These checks are carried out in *two* steps:

- the *first* step makes local checks on the internal coherence of your Folder View.

If any errors are detected during this first step, they are automatically displayed in a pop-up window. The upload is stopped until all the errors are corrected.

You can also view these local errors later on by reopening the window using the **F7** key or selecting **Upload Status** in the **View** menu.

☞ If in the meantime, you have modified the Folder View and requested a validation (see below), the contents of this window will be modified accordingly.

- the *second* step makes checks on the coherence relative to the subnetwork of the VisualAge Pacbase Dictionary (connection Library and higher-level Libraries).

If any errors are detected, they are automatically displayed in a pop-up window. The upload is completed when all the errors have been corrected.

You can also view these errors later on by reopening the window using the **F7** key or selecting **Upload Status** in the **View** menu.

- ♦ **On request**, by selecting **Controls** in the **Description** menu or **CTRL+L**. These checks – local only – verify the internal coherence of your Description.

If any errors are detected, they are automatically displayed in a pop-up window. You can also view these local errors later on by reopening the window using the **F7** key or selecting **Upload Status** in the **View** menu.

### Managing Inconsistencies in the Folder

A node is said to be inconsistent when a discrepancy appears regarding this node between the Folder View and its Folder.

- **Deleting a node in the Folder:**

When an existing Folder View is displayed, a node which no longer belongs to the Folder is placed under the **MASS** node with a specific icon [question mark].

Make sure that this is not an error in the Folder, then delete this node:

Press **DEL** and click on the node or select **Exclude Node** in the **Edit** menu.

- **Adding a node to the Folder:**

When an existing Folder View is displayed, a node which has been added to the Folder is shown grayed out.

- If this node is located between two nodes already included in the Folder View, make sure that this is not an error in the Folder. It must then be included in the Folder View:

Press **INS** and click on the node or select **Include Node** in the **Edit** menu.

- If this node is not located between two nodes already included in the Folder View, you should reconsider the composition of the View taking into account this new node.

## Chapter 7: Generation and Extraction

### Generation

Business Components, Services Managers, Communications Monitors, and Error Message Servers are generated by the **GPRT** Generation-Print batch procedure.

Use the **GGS** command followed by the occurrence code. You can use more than one **GGS** command in a **GPRT** execution.

For more details on the **GPRT** procedure, refer to the *VisualAge Pacbase Operations Manual, The Developer's Procedures*.

These generations must be executed from the conversion Library of the occurrences concerned.

The result of the generation is contained in a file whose name depends on the VisualAge Pacbase execution platform. To find out the name of this file, refer to the Operations Manual described above.

### Particular cases

#### Generating a Business Component in single-view mode

The positioning of the **LOCATION** option triggers the generation of two COBOL sources:

- The first one corresponds to the generation of the Business Component selected,
- The second one corresponds to the Services Manager source (it is a purely technical component which is used to generate all the facilities generated by the Folder).

In the Business Component **Definition**, you can inhibit the generation of the:

- Business Component with the value **\$** entered in the **CCF** field (Commands in front), on the **Program** line.
- Services Manager with the value **\$** entered in the **CCF** field (Commands in front), on the **Complement** line.

#### Generating a Communications Monitor TCP-IP Socket under MVS/CICS

At the **LINK** stage, it is necessary to implement a specific library which take into account the API Socket services:

```
// SYSLIB DD DSN=PT$VIC.TCPIP310.SEZATCP,DISP=SHR
INCLUDE SYSLIB(EZACICAL)
INCLUDE SYSLIB(EZACIC04)
INCLUDE SYSLIB(EZACIC05)
```

### Proxy Extraction (graphic applications)

The extraction which is done before the generation of a Proxy is executed by the **GPRT** procedure.

For more details on the **GPRT** procedure, refer to the *VisualAge Pacbase Operations Manual, the Developer's Procedures*.

To extract a **Folder View**, use the **GVC** command followed by the occurrence code of the Folder View.

To extract a **Folder**, use the **GVC** command followed by the occurrence code of the Folder. All the Folder nodes are taken into account by the **GPRT** procedure.

The extraction of Folder Views is always executed from the application Library.

- **Single-view development:**

To extract a **Logical View**, connect to the application library, use the **GVC** command followed by the occurrence code of the **Business Component**.

You can use more than one **GVC** command in a **GPRT** execution.



**GGG** and **GVC** commands are incompatible within one **GPRT** execution.

The result of this extraction is contained in an 80-character sequential file, whose name depends on the VisualAge Pacbase execution platform.

To find out the name of this file, refer to the Operations Manual mentioned above.

When you have created the extraction file, the **FVP** (Folder View Proxy) must be generated. If you have used a single-view development, the Proxy resulting from the Logical View extraction is, once imported in the Client component, considered as a **FVP** for its programming interface is that of a **FVP**.

The generation, importation and development of the graphic Client are documented in the *Pacbench C/S User's Guide, Volume III – Graphic Clients*.

## Chapter 8: Appendix : Summary of the Generated Business Component

The generated Business Component is not presented here in full. Only the sections which contain useful data for the development of an application are shown here.

### Working Storage Section

#### Beginning of Working Storage Section

##### Level **WSS-BEGIN**

The **Working Storage Section** begins with the **WSS-BEGIN** level. It contains all the variables and keys necessary for automatic processing.

<b>IK</b>	Return code for a Segment access or a Business Component call:
<b>0</b>	No error
<b>1</b>	Error
<b>CATM</b>	Transaction code:
<b>C</b>	Creation
<b>M</b>	Modification
<b>A</b>	Deletion
<b>X</b>	Implicit update
<b>ICATR</b>	Indicator of the current repetition (repeated Logical View's data)
<b>OPERS</b>	Operation code
<b>IRR</b>	Number of repetitions requested by the client
<b>OPERV</b>	Logical View processing indicator
<b>V</b>	Logical View recognized by the Business Component
<b>blank</b>	Logical View not processed by the Business Component
<b>OPER2</b>	Operation code for the call of a second-level Business Component
<b>IER</b>	Maximum number of errors on database accesses that the Business Component can detect before returning to the Client. This number is determined by the <b>ACCESERR</b> option.
<b>IED</b>	Maximum number of database access errors that the Business Component is able to detect before returning to the Client. This number is determined by the <b>DATAERR</b> option.
<b>ICATRC</b>	Number of requested repetitions during the call of a Business Component.

<b>DEL-ER</b>	Memorizes Data Element error (work variable)
<b>OPERB</b>	Indicates if the selection requested is a list at a Business Component all
<b>OPERT</b>	Area for the management of check/update/selection services

**Level PACBASE-CONSTANTS**

The **PACBASE-CONSTANTS** level gathers generation context information:

<b>SESSI</b>	Session number of the generation Library
<b>LIBRA</b>	Library code
<b>DATGN</b>	Program generation date (format based on the language code) <i>Example: DD/MM/YY if user language = 'F'</i> <i>MM/DD/YY if else</i>
<b>PROGR</b>	Library Program code
<b>PROGE</b>	Program external name
<b>TIMGN</b>	Program generation time
<b>USERCO</b>	User code
<b>COBASE</b>	Database code
<b>DATGNC</b>	Program generation date with century (format based on the language code) <i>Example: DD/MM/CCYY if user language = 'F'</i> <i>MM/DD/CCYY if else</i>

**Level V-INFO-CODE**

The **V-INFO-CODE** level also gathers generation context information i.e.:

**Code of the Logical View**

**Code of the Pactables table**

Access to a Pactables table : code of the Pactables table.

**File or table external name**

Access to an indexed file or a SQL table: File or table external name.

**Extract name**

Access by extract method: extraction method name.

**SEGMENT CODE**

Non-standard customized accesses: Segment code.

**ROLLBACK**

<b>VWER</b>	Code of the Logical View used in the Error Server.
<b>TPABORT</b>	(specific to TUXEDO)
<b>TPBEGIN</b>	(specific to TUXEDO)
<b>TPCALL</b>	(specific to TUXEDO)
<b>TPCOMMIT</b>	(specific to TUXEDO)

This list is not complete. Other values may be used for a number of accesses. These are specific to a given hardware and vary according to their use in the Folder.

## Description of Segments

For each Logical View Segment (**VIEW** in our example), two **02** levels are generated, redefining each other.

**02 view-C** Data transferred in the direction Client --> Server and in both directions.

**02 view-S** Data transferred in the direction Server --> Client.

When the Logical View contains repeated data, a **01** level is also generated:

**01 RE-view-delco**

Repeated data (view=view code, delco=Group Data Element for repeated data)

**10 1-view-delco**

Identifier description of the Logical View's repeated structure. This Data Element is declared only once in the Logical View, and its type is **U**.

## Additional Descriptions

### Work Indicators

**K50L** Work indicator of the number of Segment access errors.

**K50D** Work indicator of the number of Data Element errors.

### Data Element Errors

Errors are stored in Working-Storage Section, in areas prefixed with **EE-VIEW**.

These areas are generated for each Logical View **VIEW** called in the Business Component. This table allows to store the errors detected on the Logical View using the **ERR** operator. The number of items in the table depends on the **DATAERR** option. Each item contains the information needed to format the key used to access the error message file.

<b>EE-view-LIBRA</b>	Library Code
<b>EE-view-SERVER</b>	Business Component code
<b>EE-view-VIEW</b>	Logical View code
<b>EE-view-DATCOD</b>	Data Element code
<b>EE-view-DATERR</b>	Error code
<b>EE-view-DATTYP</b>	Error type
<b>S</b>	Standard error
<b>U</b>	User error
<b>EE-view-ICATR</b>	Number of the repetitive line on which the error was detected

#### Description Buffer

<b>A-CATM</b>	Description buffer. This buffer contains the transaction codes related to both non repeated and repeated data of the Logical View.
<b>A-CATM-CA</b>	Action code applying to non repeated data. Systematically generated.
<b>A-CATM-CR OCCURS N</b>	Action code applying to repeated data. N is the maximum number of repetitions for all the Logical Views in this server. Generated if one of the Business Component's Logical View contains repeated data.

#### Segment Access Errors

Errors on Segment are stored in Working-Storage Section, in areas prefixed with **V-ERR**.

<b>V-ERR</b>	This is a non-specialized area which is always generated. It is used to store database access errors. The <b>OCCURS N</b> depends on the <b>ACCESERR</b> option.
<b>V-ERR-BUFFER OCCURS N</b>	
<b>V-ERR-SEGCOD</b>	Erroneous Segment code
<b>V-ERR-SEGERR</b>	Error code
<b>V-ERR-SEGTYT</b>	Error type



**V-ERR-ICATR** rank of the erroneous occurrence in a multi-occurrence processing

**V-ERR-LIBRA** Library code

**V-ERR-SERVER** Business Component code

### Check and Presence of Data Elements

**CH-view** **view** represents the Logical View.

This area contains a table used for the checks of the Logical View. It is generated if the **CHECKSER=YES** option has been specified in the **Generation Parameters** screen of the Dialogue (or Business Component) This table contains one item for each Data Element called in the Logical View. The possible values (to be specified by the user in the Client component) are:

**N** No check on this Data Element (default value)

**P** Missing Data Element

**blank** All Data Elements are checked

This area is also used to indicate if the value of a field in the Logical View is null or not (in SQL standard), i.e. if it is present. For example, the Client can set null values for an update service and the Business Component can return null values for the selection (if the corresponding fields in the table are null).

### Closing of the Cursor

**L-CURS-EXTNAM**

The closing of the cursor is conditioned at the end of a selection service if an extraction method is used.

## Linkage Section

The **LINKAGE SECTION**, i.e the communication area, is executed when the Client is called (or in the Client Monitor according to the used architecture).

It is executed in three steps:

- Loading of the communication area,
- Call of the Business Component with running of the communication area,
- Retrieval of the message at the Business Component return.



The following fields **MUST NOT** be modified:

**TECH-BUFFER** Technological buffer

**TECH-LGCOMM** Global length of the communication area run by the Client Component.

**TECH-LGTECH** Length of the **TECH-BUFFER** area, always equal to **320**.

- TECH-LGUSER** Length of the User Buffer. The buffer is optional.
- TECH-LGVVIEW** Length of the Logical View to be processed (a Business Component can process several Logical Views, one at a time, but the length of each of them can be different).
- TECH-LGDESC** Length of the description buffer.
- TECH-LGERR** Length of the buffer of errors on the Logical View's data.
- TECH-STRUCT** Not used, but must be set to **s** by the Client Component.



You could possibly – but it is left to your own responsibility – modify the following areas. As they are standardly specified, it is recommended to use intermediary areas described in the **WORKING STORAGE SECTION** to modify them. Caution: you must not add or modify existing values of these areas.

- TECH-CLIENT** Code of the calling Client. Not used for a Client calling Business Components in synchronous mode.
- TECH-VIEW** Code of the Logical View to be processed.
- TECH-SERVER** Code of the Business Component called.

**TECH-OPER** Service requested by the Client for the Logical View. The possible values are the following:

- L** monoinstance read service
- A** selection service (generally a **BROWSE** from one or more criteria)
- E** check service (no data is returned)
- X** check, selection service
- M** check, update service
- T** check, update, selection service
- U** user service

**TECH-LIBRA** Not used.

**TECH-ICATRC** Number of instances to be processed by the Business Component for the Logical View.

**TECH-ICATRS** Number of instances selected by the Business Component for a selection or check, update, selection service.

**TECH-IERRS** Indicator of non-system errors for selection access, set by the Business Component:

- 0** no error
- L** no error, end of list
- S** error
- C** instance not found

<b>TECH-IERRU</b>	Indicator of non-system errors for check or update access, set by the Business Component:
<b>0</b>	no error
<b>C</b>	access error
<b>U</b>	the TECH-IERRU indicator is set to 'U' value in the following 3 cases : <ul style="list-style-type: none"> <li>◆ Data control from logical view,</li> <li>◆ ERU operator,</li> <li>◆ ERR operator.</li> </ul>
<b>TECH-IERRC</b>	Indicator of non-system set by the Business Component:
<b>0</b>	no error
<b>A</b>	non-recoverable error on file or DBMS physical access
<b>L</b>	length error for the communication area or the different buffers
<b>O</b>	error on service request
<b>S</b>	value error for <b>TECH-STRUCT</b>
<b>V</b>	Logical View code not known by the Business Component
<b>D</b>	different version number in the Client and the Business Component
<b>TECH-IDATAC</b>	Check indicator of the Logical View's data, set by the Business Component:
<b>blank</b>	check on the data of the Logical View whose check indicator contains a check request (see the description of the indicator in <b>CONT-BUFFER</b> ).
<b>N</b>	no check
<b>C</b>	check of all the Data Elements
<b>TECH-ERRCOD</b>	File status or SQLCODE in the case of physical access error. Set by the Business Component.
	This area is split up into <b>TECH-STATUS</b> area
<b>TECH-CODE</b>	Name of the file or the table in which a non-recoverable error has been detected. Set by the Business Component.
<b>TECH-TYPE</b>	File access type in the case of a non-recoverable error, set by the Business Component ( <b>R</b> for read, <b>W</b> for write, ...).
<b>TECH-LGREAL</b>	Real length of the communication area set by the Client and the Business Component.
<b>TECH-EXTNAM</b>	Extraction method code set by the Client.
<b>TECH-TRANS</b>	Beginning/end of transaction indicator set by the Client:
<b>B</b>	beginning of transaction
<b>E</b>	end of transaction

<b>TECH-COMMIT</b>	Indicator of the <b>COMMIT</b> requested by the Client:
<b>blank</b>	no <b>COMMIT</b> request
<b>C</b>	<b>COMMIT</b> request
<b>R</b>	<b>ROLLBACK</b> request
<b>TECH-LGDATA</b>	Length of the check indicator of the Logical View's data set by the Client.
<b>TECH-NUVERS</b>	Number of the version used for the compatibility check between the Business Component and the graphic client.
<b>TECH-BROWSE</b>	Selection type indicator:
<b>blank</b>	direct selection by selection criterion
<b>B</b>	browse
<b>M</b>	direct selection by the Logical View's data
<b>TECH-SRVUSR</b>	User Service initialized by the Client.
<b>TECH-LUW</b>	
<b>blank</b>	TUI Client application
<b>S</b>	Server LUW application
<b>C</b>	Client LUW application
<b>TECH-REQST</b>	Management of the call sequence of Business Components after a client query
<b>F</b>	First Business Component called
<b>M</b>	Intermediary Business Component called
<b>L</b>	Last Business Component called
<b>C</b>	Single Business Component called
<b>TECH-CALSRV</b>	Management of the open and close sequence of cursors for large reading instance selection
<b>blank</b>	Default
<b>F</b>	First call of the Business Component to carry out selection
<b>M</b>	Intermediary call of the Business Component to carry out selection
<b>L</b>	Last call of the Business Component to carry out selection
<b>C</b>	Selection carried out using one call
<b>TECH-TIMEST</b>	Timestamp management for a lock or unlock service
<b>TECH-FILL</b>	Internal filler, reserved.
<b>USER-BUFFER</b>	Optional User Buffer. This buffer is the same within a Dialogue.
<b>SELT-BUFFER</b>	End-of-access buffer on a Segment in selection or repetitive category. This buffer contains the following fields:

<b>SELT-SEGCOD</b>	Segment code
<b>SELT-SEGERR</b>	Code of error on Segment
<b>SELT-SEGTYP</b>	Type of error (S: standard) on Segment
<b>SELT-LIBRA</b>	Library code of the Business Component which has detected the end-of-access on Segment
<b>SELT-SERVER</b>	Code of the Business Component which has detected the end-of-access on Segment.
<b>CONT-BUFFER</b>	When no error is detected, this buffer contains the application data, which must be conveyed as Logical Views between the Client and the Business Component. When an error is detected, this buffer is redefined by the <b>ERR-BUFFER</b> area, documented below.
<b>ERR-BUFFER</b>	Error buffer, divided into errors on Segments and errors on Data Elements:
<b>ERR-BUFSEG</b>	Segment access error buffer:
<b>ERR-SEGCOD</b>	Code of the erroneous Segment
<b>ERR-SEGERR</b>	Error code:
<b>DUPL</b>	Creation by mistake of a record, already existing record
<b>NFND</b>	Modification or deletion by mistake, non-existing record
<b>END</b>	End of list
<b>ABSC</b>	Record to be selected not found
<b>ERR-SEGTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-DATA</b>	Buffer of errors on Data Element
<b>ERR-LIBRA</b>	Library code
<b>ERR-SERVER</b>	Business Component code
<b>ERR-VIEW</b>	Logical View code
<b>ERR-DATCOD</b>	Erroneous Data Element code
<b>ERR-DATERR</b>	Error code
<b>ERR-DATTYP</b>	Error type
<b>ERR-ICATR</b>	Line number of the erroneous occurrence for a multi-occurrence processing.
<b>FILLER</b>	End filler

## Procedure Division

Each generated processing is identified by a tag.

05	Begin Server	FSERVER
05	SQL Declaration	FSQL
	10 Whenever Clause	FSQL-WHENEVER
	10 Declare Cursor	FSQL-CURSR-SEGT
05	Logical View	FVIEW
	10 Logical View init.	FVIEW-BEGV
	10 Check/update	FVIEW-CHUP
	15 Multi-occurrence processing	FVIEW-CHUP-CATR
	20 Check service	FVIEW-CHUP-CATR-SRVE
	25 Initializations	FVIEW-CHUP-CATR-SRVE-INIT
	25 Checks	FVIEW-CHUP-CATR-SRVE-CHCK
	25 End of service	FVIEW-CHUP-CATR-SRVE-DONE
	20 Read service	FVIEW-CHUP-CATR-SRVL
	25 Initializations	FVIEW-CHUP-CATR-SRVL-INIT
	25 Checks	FVIEW-CHUP-CATR-SRVL-CHCK
	25 Transfers	FVIEW-CHUP-CATR-SRVL-TRAN
	25 End of service	FVIEW-CHUP-CATR-SRVL-DONE
	20 Chck/updt service	FVIEW-CHUP-CATR-SRVM
	25 Initializations	FVIEW-CHUP-CATR-SRVM-INIT
	25 Checks	FVIEW-CHUP-CATR-SRVM-CHCK
	25 Transfers	FVIEW-CHUP-CATR-SRVM-TRAN
	25 Update	FVIEW-CHUP-CATR-SRVM-UPDT
	25 End of service	FVIEW-CHUP-CATR-SRVM-DONE
	20 Chck/updt/sel service	FVIEW-CHUP-CATR-SRVT
	25 Initializations	FVIEW-CHUP-CATR-SRVT-INIT
	25 Checks	FVIEW-CHUP-CATR-SRVT-CHCK
	25 Transfers	FVIEW-CHUP-CATR-SRVT-TRAN
	25 Update	FVIEW-CHUP-CATR-SRVT-UPDT
	25 End of service	FVIEW-CHUP-CATR-SRVT-DONE
	20 Chck/selection	FVIEW-CHUP-CATR-SRVX
	25 Initializations	FVIEW-CHUP-CATR-SRVX-INIT
	25 Checks	FVIEW-CHUP-CATR-SRVX-CHCK
	25 End of service	FVIEW-CHUP-CATR-SRVX-DONE
	10 Lock	FVIEW-LOCK
	10 Unlock	FVIEW-UNLK
	10 Selection	FVIEW-SELC
	15 Multi-occurrence processing	FVIEW-SELC-CATR
	20 Selection service	FVIEW-SELC-CATR-SRVA
	25 Initializations	FVIEW-SELC-CATR-SRVA-INIT
	25 Selection	FVIEW-SELC-CATR-SRVA-SELC
	25 Transfers	FVIEW-SELC-CATR-SRVA-TRAN
	25 End of service	FVIEW-SELC-CATR-SRVA-DONE
	10 User service	FVIEW-USER
	10 Service errors	FVIEW-ERR
	10 End of Logical View	FVIEW-END
05	End of Server	FSERVER-END
	(return to the Client)	

Elementary processing performed from the program body:

```

10      Data transfers to Segment          FVIEW-TRDT
15      Multi-occurrence transfers        FVIEW-TRDT-CATR
if CHECKSER=YES:
10      Data check for the View           FVIEW-CHKD
15      Multi-occurrence checks           FVIEW-CHKD-CATR
20      Check on Element DELCO1           FVIEW-CHKD-CATR-DELCO1
20      Check on Element DELCO2           FVIEW-CHKD-CATR-DELCO2
      etc.
10      Data transfers to View            FVIEW-TRVW
15      Multi-occurrence transfers        FVIEW-TRVW-CATR
10      Logical access to Segment for check FSEGT-CHCK
15      Multi-occurrence access           FSEGT-CHCK-CATR
20      Key loading                       FSEGT-CHCK-CATR-ALIM
20      Call of physical access           FSEGT-CHCK-CATR-CALL
20      Error handling                    FSEGT-CHCK-CATR-ERRS
10      Logical access to Segment for updt FSEGT-UPDT
15      Multi-occurrence access           FSEGT-UPDT-CATR
20      Key loading                       FSEGT-UPDT-CATR-ALIM
20      Call of physical access           FSEGT-UPDT-CATR-CALL
20      Error handling                    FSEGT-UPDT-CATR-ERRS
10      Logical access to Segment for slct FSEGT-SLCT
15      Multi-occurrence access           FSEGT-SLCT-CATR
20      Key loading                       FSEGT-SLCT-CATR-ALIM
20      Call of physical access           FSEGT-SLCT-CATR-CALL
20      Error handling                    FSEGT-SLCT-CATR-ERRS
15      Access to one occurrence          FSEGT-SLCT-CATT
20      Key loading                       FSEGT-SLCT-CATT-ALIM
20      Call of physical access           FSEGT-SLCT-CATT-CALL
20      Error handling                    FSEGT-SLCT-CATT-ERRS

```

Physical accesses performed from the logical accesses and generated in function 80:

```

10      Read for check                    F80-SEGT-R
10      Read for selection                 F80-SEGT-RA
10      Read for check before update       F80-SEGT-RU
10      Read of first record               F80-SEGT-P
10      Read of next record                F80-SEGT-RN
10      Creation (write)                   F80-SEGT-W
10      Modification (rewrite)             F80-SEGT-RW
10      Deletion (delete)                 F80-SEGT-D
10      Unlock of the record read in RU    F80-SEGT-UN

```

General processing performed and generated in function 81.

```

10      Calculation of the real length of   F81CA
      the communication area
10      Processing of non-recoverable error F81ER
10      Close                              F81FI
10      Setting of processing to be performed
      in case of error (CICS)              F81HC
10      Call of TUXEDO routine for error    F81MS
      handling
10      Return to the Client                F81RE
10      Date check                          F8120

```

The function **81** also includes the retrieval of errors; the corresponding sub-functions vary according to the persistent data storage structure.

*Examples:*

10	Physical access error handling (VSAM files)	F81-ES
10	Commit (Oracle)	F81-CM
10	SQL error	F81-EV



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