

IBM ILOG Views Gantt V5.3 User's Manual

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P R E F A C E

About This Manual

This manual describes how to use the set of Gantt chart classes to manage the displaying and editing of scheduling data. These classes are provided in a library based on the following IBM® ILOG® Views packages:

- **♦** Foundation
- **♦** Gadgets
- ◆ Managers
- ◆ Grapher

What You Need to Know

This manual assumes that you are familiar with the PC or UNIX® environment in which you are going to use IBM® ILOG® Views, including its particular windowing system. Since IBM ILOG Views is written for C++ developers, the documentation also assumes that you can write C++ code and that you are familiar with your C++ development environment so as to manipulate files and directories, use a text editor, and compile and run C++ programs.

Manual Organization

This manual is organized as follows:

- Chapter 1, Gantt Chart Functionalities describes the main functionalities of the Gantt package.
- ◆ Chapter 2, *Using the Gantt Chart Through Examples* illustrates how to use the Gantt package through concrete examples.
- ◆ Appendix A, Overview of Gantt Samples lists the samples provided with the Gantt package.

Notation

Typographic Conventions

The following typographic conventions apply throughout this manual:

◆ Code extracts, file names, and entries to be made by the user are written in courier typeface.

Naming Conventions

Throughout this manual, the following naming conventions apply to the API.

- ♦ The names of types, classes, functions, and macros defined in the IBM® ILOG® Views libraries begin with Ilv.
- The names of classes as well as global functions are written as concatenated words with each initial letter capitalized:

```
class IlvDrawingView;
```

◆ The names of virtual and regular methods begin with a lowercase letter; the names of static methods start with an uppercase letter:

```
virtual IlvClassInfo* getClassInfo() const;
static IlvClassInfo* ClassInfo*() const;
```

1

Gantt Chart Functionalities

Scheduling is the process of assigning resources to activities in time. IBM® ILOG® Views provides a set of Gantt chart classes to manage the displaying and editing of scheduling data, of which IlvGanttChart and IlvGanttChartForm are the most important.

This chapter gives an overview of the functionalities provided by the Gantt package. The following topics are discussed:

- ♦ High Level Gantt Chart Classes
- ♦ User Interfaces
- ♦ Gantt Abstract Data Classes
- ◆ Gantt Graphic Models
- ◆ Gantt Grid Objects
- ◆ Gantt Interactors
- ◆ Time Scales and IlvGanttChartForm

High Level Gantt Chart Classes

The Gantt package of IBM® ILOG® Views provides two high level UI classes to present scheduling data. Before writing any code, you need to choose the one that best fits your

needs. The first class is IlvGanttChart, which has a user interface shown in Figure 1.1. The second class is IlvGanttChartForm, shown in Figure 1.2.

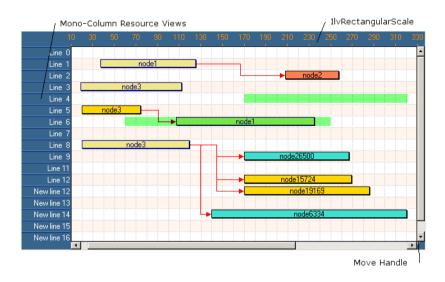


Figure 1.1 The User Interface of IlvGanttChart

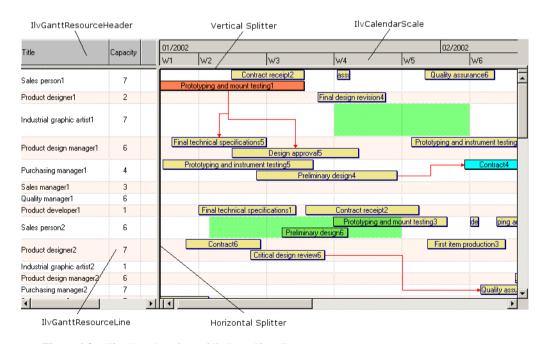


Figure 1.2 The User Interface of IlvGanttChartForm

IlvGanttChartForm is a subclass of IlvGanttChart. Most of their functionalities are common or similar. The main differences between the two classes consist in how they manage scales and resources:

- ◆ IlvGanttChart can only use IlvRectangularScale as scales, whereas IlvGanttChartForm can use any IlvGraphic object as scales. See the example in <ILVHOME>/samples/gantt/calendar to see how to use IlvCalendarScale as scales of IlvGanttChartForm.
- ◆ IlvGanttChart can only show resources in one column, whereas IlvGanttChartForm can display resources in a table-like manner. IlvGanttChartForm has an IlvGanttResourceHeader object that you can use to resize the columns.
- ◆ The width of the resource views are fixed in IlvGanttChart, whereas it can be changed in IlvGanttChartForm by moving the first horizontal splitter. You should also notice that IlvGanttChart uses a move handle to resize views while IlvGanttChartForm uses vertical and horizontal splitters.

Therefore, if you need to show your resources in a multi-column manner or you need more sophisticated scales, the IlvGanttChartForm class is the best choice.

User Interfaces

The Gantt chart can display and edit data consistently by means of the Gantt chart manager and grapher views. These views are created inside the Gantt chart object and attached to a manager (two views for Gantt lines), and a grapher (four views for Gantt nodes and links).

Manager Views

The 2 manager views, which are on the left of the user interface, are created to display IlvGanttLine objects. They are indexed as follows:

- ◆ 0 top
- ♦ 1 bottom

Grids (IlvGanttLineGrid objects) can be displayed in the manager views.

Grapher Views

The 4 grapher views, which are on the right of the user interface, are created to display IlvGanttNode, IlvGanttSubNode, and IlvGanttLink objects. The grapher views are indexed as follows:

◆ 0 topLeft

- ◆ 1 topRight
- ◆ 2 bottomLeft
- ◆ 3 bottomRight

By default, the four grapher views are visible. In the example provided (*Using the Gantt Chart Through Examples*) one view is displayed while the other ones are hidden. The user can scroll these views by using the keyboard or mouse. Scrolling can be done step-by-step or page-by-page.

Grids can also be drawn in the grapher views.

Scales

Scales are associated with the grapher views, that is, there are two scales at the top of the views: topleft (index 0) and topright (index 1). In IlvGanttChart, the scales are IlvRectangularScale objects. Special interactors are installed on the scales and allow you to horizontally zoom the grapher views.

In IlvGanttChartForm, the built-in IlvRectangularScale scales are not used. Users can set customized scales to IlvGanttChartForm. The sample <ILVHOME>/samples/gantt/calendar shows a way of using time scales in IlvGanttChartForm.

Figure 1.3 shows the main components of a Gantt chart:

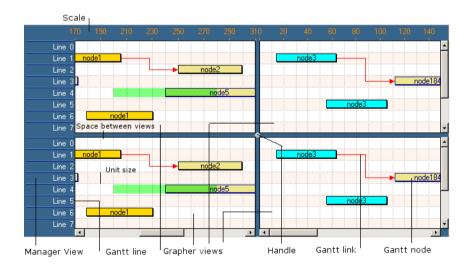


Figure 1.3 Description of the Gantt Chart Found in the Month Sample

Gantt Abstract Data Classes

Gantt data classes are objects used to represent user's schedule data. The following Gantt abstract data objects are provided:

- Resources The general inputs of a scheduling problem are as follows:
 - Each resource is identified by its name.
 - A resource has a given capacity that describes the number of activities it can perform at one time.
 - A resource with a capacity equal to 1 is called a *unary* resource.
 - Resources are described in the Gantt chart through IlvGanttLine class objects.
- Activities and subactivities Each activity is identified by its name. It is composed of one or many subactivities, each of which has a minimum and maximum start-time, and a minimum and maximum end-time. A subactivity has a given capacity that indicates its needed resource capacity. Activities and subactivities are described in the Gantt chart through IlvGanttNode and IlvGanttSubNode class objects.
- ◆ *Breaks* Note that the IlvGanttNode and IlvGanttSubNode objects might have a flag indicating whether it is a break activity or not.
- ◆ Precedence constraints Some activities must start or end before other activities begin or end. These constraints are described in the Gantt chart through objects of class IlvGanttLink. A link has a starting activity, an ending activity, and a delay. The delay is the time that elapses between the two given activities.

All these objects inherit from the abstract class IlvGanttAbstractObject.

Populating Gantt Charts

When adding Gantt data objects to the IlvGanttChart or IlvGanttChartForm, graphic objects are created to present the data objects. The following methods of IlvGanttChart are provided to populate the Gantt chart:

- ◆ Use the methods IlvGanttChart::addLine(), IlvGanttChart::insertLine(), and IlvGanttChart::removeLine() of the IlvGanttChart to manage IlvGanttLine objects.
- ◆ Use the methods IlvGanttChart::addNode(), IlvGanttChart::addSubNode(), IlvGanttChart::removeNode(), and IlvGanttChart::removeSubNodes() to manage IlvGanttNode and IlvGanttSubNode objects of the IlvGanttChart.
- ♦ Use the method IlvGanttChart::setSubNodeValues() to update the values of the subnode already added to the Gantt chart.

 Use the methods IlvGanttChart::addLink() and IlvGanttChart::removeLink() to manage IlvGanttLink objects in the Gantt chart.

Gantt Graphic Models

Every Gantt abstract object is associated with a graphic representation composed of graphic objects of any subclass of IlvGraphic. When a line, node, subnode, or link is added to the Gantt chart, a default graphic representation provided by the Gantt library is used to display it

To customize a Gantt chart, the user can define one graphic model for each abstract object to create its own graphic representation. Each time an instance of an abstract object for which the user has defined a graphic model is added to the chart, a copy of this model is made. The position and size of the resulting graphic object, that is, its bounding box, are computed by the Gantt chart according to their specific internal values. For example, the bounding box of nodes and subnodes depends on the maximum and minimum start and end-times.

Specifying Graphic Models

The IlvGanttChart class provides member functions for setting and retrieving graphic models for lines, nodes, subnodes, and links:

- ◆ IlvGanttChart::getLineGraphicModel
- ◆ IlvGanttChart::setLineGraphicModel
- ◆ IlvGanttChart::getLinkGraphicModel
- ◆ IlvGanttChart::setLinkGraphicModel
- ◆ IlvGanttChart::getSubNodeGraphicModel
- ◆ IlvGanttChart::setSubNodeGraphicModel
- ◆ IlvGanttChart::getBreakGraphicModel
- ◆ IlvGanttChart::setBreakGraphicModel

See the example provided (*Using the Gantt Chart Through Examples*). In this example, the graphic model used to represent lines and nodes is an IlvGraphicSet, which is composed of two IlvMessageLabel objects.

Gantt Grid Objects

The IlvGanttChart class has an integrated grid mechanism that draws grids for the Gantt chart when the grapher views are being refreshed. Note that this grid mechanism exists only

for grapher views. This integrated grid can be enabled or disabled by calling the method IlvGanttChart::showGrid(). The grid is drawn by the method IlvGanttChart::drawGrid(), which is a virtual method that can be overridden if the default implementation does not meet your needs. The grid drawing is invoked by IlvGanttGridViewHook(s) that are installed by default to all grapher views of the Gantt chart.

The integrated grids draw only when the grapher views of the Gantt chart is refreshed. Therefore, they cannot be dumped when you want to print the contents of the grapher. To resolve this problem, several grid classes are implemented as IlvGraphic objects and can be dumped with the contents of the associated grapher.

Predefined Grid Classes

IlvGanttHorizontalGridImpl is an abstract class that implements the basic functions of the horizontal grids. It is designed to be subclassed to implement concrete grids. IlvGanttHorizontalGrid is the basic class for most of the grid classes.

IlvGanttLineGrid and IlvGanttLineReliefGrid are grids implemented for Gantt lines. Use the method IlvGanttChart::setLineGrid() to specify the grid to be used. The sample <ILVHOME>/samples/gantt/simple uses an IlvGanttLineReliefGrid.

IlvGanttResourceGrid is also a line grid but it is designed only for an IlvGanttChartForm. The sample <ILVHOME>/samples/gantt/calendar uses this grid.

Grids for Gantt rows are also provided. IlvGanttRowGrid is a grid designed for Gantt rows. Use the method IlvGanttChart::setRowGrid() to specify the grid to be used for Gantt rows. The sample <ILVHOME>/samples/gantt/simple uses this grid.

A special grid, IlvGanttCalendarGrid, is also provided for Gantt rows. This grid draws not only the horizontal grid for Gantt rows but also the vertical grid, which dynamically adjusts its graduation according to the current used zoom level. The sample <ILVHOME>/ samples/gantt/calendar uses this grid.

Gantt Interactors

The Gantt package provides a set of interactors that allow users to manipulate the components or the data of the Gantt chart.

Select and Move Interactors

◆ IlvGanttSelectInteractor allows users to select and move Gantt lines, nodes, and subnodes. It can also be used to select Gantt links.

◆ IlvGanttHandleInteractor allows users to resize the grapher views of the Gantt

Creation Interactors

- ♦ IlvGanttAddNodeInteractor allows users to add Gantt nodes and breaks.
- ◆ IlvGanttAddLinkInteractor allows users to add Gantt links.
- IlvGanttDragDropInteractor allows users to duplicate Gantt subnodes between grapher views.

Zoom Interactors

- IlvGanttPanZoomInteractor allows users to use the left button to pan, and use the middle button or the mouse wheel to zoom the grapher views.
- ◆ IlvGanttScaleInteractor allows users to zoom with the IlvRectangularScale(s) of the Gantt chart.
- IlvGanttZoomInteractor allows users to zoom the manager views of the Gantt chart.

Time Scales and IlvGanttChartForm

The IlvGanttChartForm class can use external graphic objects as scales. The sample <ILVHOME>/samples/gantt/calendar shows how to use an IlvCalendarScale object as the scale of the IlvGanttChartForm. The external scale can be specified by calling the method IlvGanttChartForm::setCompositeScale().

Positioning the Time Scales

When you create an IlvCalendarScale, the horizontal position and size of the scale must correspond to the start and end parameters of the Gantt chart. The height of the scale must be the same scale height parameter you used for creating the Gantt chart. The Y position of the scale is supposed to be -100, so the bounding box of your scale is defined by the following IlvRect:

```
IlvRect(start, -100, end-start, scaleHeight)
```

In cases where your time scale is not created with the position and dimension mentioned above, the ${\tt IlvGanttChartForm}$ places the time scale at the correct position and dimension in the Gantt chart form when you call the method

IlvGanttChartForm::setCompositeScale().

Using Time Converters

The time scales, such as IlvCalendarScale, use IlvTimeConverter to convert the dates to coordinates used to draw the scales. The IlvGanttCalendarGrid, used in the sample <ILVHOME>/samples/gantt/calendar, also uses an IlvTimeConverter. To make the time scale and the calendar grid synchronous, we suggest that the time scale and the calendar grid use the same time converter.

If you use dates to define the start and end times of the activities, you need to convert them to grapher coordinates in order to add them to the Gantt chart. We suggest you use the same time converter as the time scale and the calendar grid to make the conversions.

2

Using the Gantt Chart Through Examples

In this chapter, we show how to use the Gantt package through concrete examples. C++ sources code is provided to show how to use the API of the Gantt package.

The following sections provide comments on the sample files provided in the <ILVHOME>/samples/gantt/load and <ILVHOME>/samples/gantt/month directories.

To simplify the use of this sample, only the main header and source files will be considered:

- ♦ include/month.h, src/month.cpp
 The month files (found in the <ILVHOME>/samples/gantt/month directory) define the main user interface. The top-level window is a subtype of IlvGadgetContainer.
- ♦ include/loadgantt.h, src/loadgantt.cpp

The loadgantt files (found in the <ILVHOME>/samples/gantt/load directory) are the description of the LoadGanttChart class, which is the intermediate class between the IlvGanttChart superclass and the MonthGanttChart class described in this section.

♦ include/monthgantt.h, src/monthgantt.cpp

The monthgantt files (found in the <ILVHOME>/samples/gantt/month directory) contain the definition and the declaration of the MonthGanttChart class, a subclass of the IlvGanttChart class.

This example shows some functionalities of the IlvGanttChart class. It covers the following topics:

- ◆ The Entry Point of the Sample
- ◆ Subclassing IlvGanttChart
- ◆ Customizing Gantt Scales
- ◆ Modifying the Start and End Times
- ◆ Automatically Updating Scales
- ◆ Customizing Gantt Chart Grids
- ◆ Defining Graphic Models for Lines and Nodes
- ◆ Defining a Graphic Model for Links
- ◆ Registering Gantt Data Change Hooks
- ♦ *Using the Handle*

The Entry Point of the Sample

The main function of the sample is defined in <ILVHOME>/samples/gantt/month/src/month.cpp. If you look at the source code, you will find the follows tasks accomplished in the main function:

- ◆ The display is created.
- ◆ The main window of the sample is created.
- ◆ The customized Gantt chart object is created and added to the main window.
- ◆ The toolbar manipulating the Gantt chart is created.
- ◆ The graphic models of the Gantt chart are specified.
- ◆ The Gantt chart object is populated with data.
- ◆ The line grid is created for the Gantt chart.
- ◆ The colors of the Gantt chart are customized.
- ◆ The handle of the Gantt chart is hidden to make a mono view Gantt chart.

```
// ----
int
main(int argc, char* argv[])
{
    // Create the display
    IlvDisplay* display
    = new IlvDisplay("IBM ILOG Views Gantt Chart", 0, argc, argv);
```

```
if (!display || display->isBad()) {
   IlvFatalError("Couldn't create display");
   delete display;
   return -1;
// Add the path to toolbar files
AppendGanttDataPath(display);
// Creating top view
IlvGadgetContainer* top = new IlvGadgetContainer
    (display, "GanttChart", "IBM ILOG Views Gantt Chart Month Demo",
    IlvRect(200, 100, 720, 376), IlFalse);
top->setDestroyCallback(Quit);
IlInt start, end;
IlUShort step, day;
IlvGanttComputeDay(3, 2002, day, start, end, step);
// Creating Chart
MonthGanttChart* gantt =
   new MonthGanttChart(display, IlvRect(0, 32, 720, 344),
                        start, end, step, day, 160);
// Create the toolbar
IlvGanttToolBar* toolbar = new MonthToolBar(display, gantt);
top->addObject(toolbar);
// Specify the new graphic models
gantt->setSubNodeGraphicModel(CreateSubNodeGraphicModel(display));
gantt->setLineGraphicModel(CreateLineGraphicModel(display));
gantt->setLinkGraphicModel(CreateDoubleLinkGraphicModel(display));
gantt->setBreakGraphicModel(CreateBreakGraphicModel(display));
// Populate the Gantt chart with data
PopulateGanttChart(gantt, start, end, 12L);
// Add horizontal grids
IlvColor* steelblue3 = display->getColor("steelblue3");
IlvColor* midnightblue = display->getColor("midnightblue");
IlvPalette* gridPal = display->getPalette(steelblue3, midnightblue);
IlvGanttLineGrid* linGrid = new IlvGanttLineReliefGrid(gantt, gridPal);
gantt->setLineGrid(linGrid, IlFalse, 0);
// Attach the toolbar
IlvSetAttachment(toolbar, IlvTop, IlvFixedAttach, 0);
IlvSetAttachment(toolbar, IlvLeft, IlvFixedAttach);
IlvSetAttachment(toolbar, IlvRight, IlvFixedAttach);
IlvSetAttachment(toolbar, IlvHorizontal, IlvElasticAttach);
// Attach the Gantt chart
IlvSetAttachment(gantt, IlvTop, IlvFixedAttach, 32);
IlvSetAttachment(gantt, IlvBottom, IlvFixedAttach);
IlvSetAttachment(gantt, IlvLeft, IlvFixedAttach);
IlvSetAttachment(gantt, IlvRight, IlvFixedAttach);
IlvSetAttachment(gantt, IlvVertical, IlvElasticAttach);
IlvSetAttachment(gantt, IlvHorizontal, IlvElasticAttach);
```

```
// Add the Gantt chart
top->addObject(gantt);
// Showing top view
top->show();
// Color customizations
IlvColor* cyan = display->getColor("cyan");
IlvColor* darkorange = display->getColor("darkorange");
IlvColor* steelblue4 = display->getColor("steelblue4");
IlvPalette* pal = display->getPalette(cyan, darkorange);
gantt->getScale(0)->setPalette(pal);
gantt->getScale(1)->setPalette(pal);
gantt->setBackground(steelblue4);
gantt->getManagerView(0)->setBackground(steelblue4);
gantt->getManagerView(1)->setBackground(steelblue4);
IlvColor* antiquewhite = display->getColor("antiquewhite");
gantt->getGridPalette()->setBackground(antiquewhite);
// Enable the default grid
gantt->showGrid(IlTrue, IlTrue);
// Enable double buffering
gantt->setDoubleBuffering(IlTrue);
// Make only one view visible
gantt->moveHandle(IlvPoint(2000, 2000));
// Running main loop
IlvMainLoop();
return 0;
```

Subclassing IlvGanttChart

Some methods of the IlvGanttChart class are virtual. These functions are called when the internal states of the Gantt chart are being changed or special actions are taken on the Gantt chart. Users are invited to subclass the IlvGanttChart class for two purposes:

- The virtual functions are called to indicate internal events of the Gantt chart.
- ◆ The function can be implemented by users to meet their special needs. The new implementation changes the behavior of the Gantt chart.

In the month example, we show how to override some virtual functions of the IlvGanttChart to customize the grid of the Gantt chart. Here is the definition of the MonthGanttChart class:

```
TlvDim
                    T1vDim
                               rowsize.
                                                                unitsize=40.
                    IlvUShort gridThickness=4, IlvPalette*
                                                                palette = 0)
        : LoadGanttChart(display, rect, start, end, start, start+7*24,
                         step, rowsize, unitsize, gridThickness, palette),
            day(day) { makeHolidayPalette(display); }
    virtual ~MonthGanttChart();
    virtual void drawGrid(IlvPort* dst, IlvUShort index,
                          IlvBoolean skipCompute=IlFalse,
                          const IlvRegion* clip=0,
  IlvTransformer* t=0,
  IlvDirection d=(IlvDirection)(IlvHorizontal|IlvVertical));
    virtual IlvScale* createScale(IlvDisplay*, const IlvPoint& orig,
                                  IlvDim size, IlvInt start, IlvInt end,
                                  IlvUShort step, IlvPosition p=IlvTop) const;
    virtual void updateScale(IlvScale*, IlvBoolean redraw=IlTrue) const;
    void computeScaleLabels(IlvInt start, IlvInt end, IlvUShort step,
                            IlvUShort& count, char** labels) const;
    IlvUShort getDay() const { return day; }
    DeclareTypeInfo();
    DeclareIOConstructors(MonthGanttChart);
protected:
              _day;
   IlvUShort
   IlvPalette* holidayPalette;
    void makeHolidayPalette(IlvDisplay*);
};
```

As you may have noticed, the virtual functions <code>drawGrid()</code>, <code>createScale()</code>, and <code>updateScale()</code> are overridden.

The height and position of the scales can be specified in the Gantt chart constructor. By default, the height is 32 and the location is at the top of the Gantt chart.

Customizing Gantt Scales

The scale is actually created by the makeView call, using the virtual method IlvGanttChart::createScale. This method creates and returns the scale graphic object at the given origin point. The limits of the time shown are given by start and end. The size parameter indicates the scale size. You can redefine this method to initialize user-defined scale internal values or to customize your own scale.

In the month example, the createScale method is redefined as follows:

Modifying the Start and End Times

To modify the displayed start and end of a scale, use the method

IlvGanttChart::showInterval. This member function modifies the values of the scale specified by the value index, either the left one (index=0) or the right one (index=1). To prevent the contents of the scale and grapher views from being refreshed, set the redraw parameter to IlFalse.

Automatically Updating Scales

To update a scale, use the virtual method <code>IlvGanttChart::updateScale</code>. This member function is called when a new transformation is applied to a corresponding grapher view, that is, a zoom or a horizontal translation. You can set the <code>redraw</code> parameter to <code>IlFalse</code> to prevent the contents of the scale and grapher views from being refreshed.

In the month example, the updateScale method is redefined as follows:

Customizing Gantt Chart Grids

The IlvGanttChart class has methods for dealing with a chart grid. Using these methods, you can show or hide the grid, compute its points, and draw it.

In the grapher views, you can choose to show the grid or not using the method IlvGanttChart::showGrid. If the redraw parameter is IlTrue, the grapher views will be redrawn.

You can specify the grid points using the method

IlvGanttChart::computeGridPoints. This method computes the grid points for the grapher view specified by the index parameter (0, 1, 2, or 3). It stores them in two internal data members (one each for the x and y coordinates): _gridXPoints and _gridYPoints. There are two internal data members for every grapher view.

You can draw the grid with the virtual method <code>IlvGanttChart::drawGrid</code>. This method draws the grid in the given destination port. Its <code>index</code> parameter indicates for which grapher view the grid points are computed. Its <code>skipCompute</code> parameter indicates whether this function calls the <code>computeGridPoints</code> member function. This increases performance; for example, it is useless to call <code>computeGridPoints</code> if there is no change in the point values and there is just a simple redraw.

The month example shows how to customize the drawing of the grid. The weekend periods are highlighted by drawing additional filled rectangles:

```
((getShownEnd((IlvUShort)(ix&1))-getStart())/24);
IlvUShort fvRow = firstVisibleRow((IlvUShort)(ix/2));
IlvUShort lvRow = lastVisibleRow((IlvUShort)(ix/2));
IlvUShort toRow = IlvMin((IlvUShort)(lvRow+2), rows());
// Gets the current grapher view transformer
IlvTransformer* t = getGrapher()->getTransformer(getGrapherView(ix));
IlvRect rect;
// In the visible part, check if there is a Sunday or a Saturday
// and fill the grapher view regions that correspond to these
// days with a specific pattern ( holidayPalette)
IlvRect fromRect, toRect;
rowBBox(fvRow, fromRect);
rowBBox(toRow, toRect);
for (IlvUShort day = startDay; day < endDay; ++day) {</pre>
    dayInWeek = (IlvUShort)(((IlvInt)day + (IlvInt)_day - 1) % 7);
    if ((dayInWeek == 6) | (dayInWeek == 0)) {
        rect.moveResize(day*24, fromRect.y(),
                        (IlvDim)getStep((IlvUShort)(ix&1)),
                        (IlvDim) (toRect.y()-fromRect.y()));
        if (t.)
            t->apply(rect);
        dst->fillRectangle( holidayPalette, rect);
    }
}
LoadGanttChart::drawGrid(dst, ix, skipCompute, clip);
if (clip)
   _holidayPalette->setClip();
```

Defining Graphic Models for Lines and Nodes

This code is used to set graphic models to the Gantt objects (lines and nodes):

```
gantt->setSubNodeGraphicModel(CreateSubNodeGraphicModel(display));
gantt->setLineGraphicModel(CreateLineGraphicModel(display));
```

In the month example, external functions <code>CreateSubNodeGraphicModel()</code> and <code>CreateLineGraphicModel()</code>, defined in <code><ILVHOME>/samples/gantt/common/utils.cpp</code>, are used to create the graphic model used for lines as well as for nodes.

}

The subnode graphic model used is an IlvShadowLabel object.

The line graphic model used is an IlvMessageLabel object.

Defining a Graphic Model for Links

To represent links, the user can also define a graphic model. To set the link graphic model, use the following method as indicated, after having defined the model:

```
gantt->setLinkGraphicModel(CreateDoubleLinkGraphicModel(display));
```

In the month example, a new class (DoubleLink class) is defined for a specific kind of link and this new class is used as the Gantt link model.

This model is the result of the local function CreateDoubleLinkGraphicModel:

Registering Gantt Data Change Hooks

This section shows how to handle the name property of the Gantt data object. We show first how to change the name property and then how to get notified when the name property of the Gantt data objects is being changed.

Name Property

The name of every abstract object is specified in the constructor and can be updated by means of the member function <code>IlvGanttChart::setObjectName</code>. This member function sets the name of the Gantt object (line, node, or link) <code>object</code> to <code>name</code>. It returns <code>IlTrue</code> if successful. The object names must be unique in the scope of a given Gantt chart. You can delete the name of an object by setting the <code>name</code> parameter to 0 when calling this function. An attempt to erase the name of an unnamed object is an error. Use the <code>redraw</code> parameter to specify whether you want the views to be redrawn (<code>IlTrue</code>) or not (<code>IlFalse</code>).

The subnodes of one activity have the same name but different indexes in the list managed by the node. Thus, subnodes can be distinguished graphically by displaying their indexes.

The Gantt library provides hooks to insert a call to any user-defined function at various points, as follows:

- When a line is inserted into the Gantt chart.
- ◆ When a subnode is added to a node.
- When a link is added to the Gantt chart.
- When the setObjectName method is called to set or to update any Gantt abstract object name.

Name Property Change Hook

This hook, which is also useful when graphic models are defined for customization, must have the following signature:

The object parameter is an instance of the IlvGanttLine, IlvGanttNode, or IlvGanttLink classes. The model parameter is the graphic object used as a model to create the IlvGanttAbstractObject object. The type parameter is one of the values defined by the IlvGanttObjectType enum, and arg is additional information (which can be useful, for example, when the IlvGanttAbstractObject object is an IlvGanttSubNode object).

```
typedef enum IlvGanttObjectType {IlvGanttIsLine,
                                 IlvGanttIsNode,
                                 IlvGanttIsLink}:
There is a user-defined example in <ILVHOME>/samples/gantt/common/src/
utils.cpp:
biov
OnGanttObjectNameChanged(IlvGanttAbstractObject* object,
                         IlvGraphic*
                         IlvGanttObjectType
                                                 type,
                         IlvAny
                                                 index)
    if (graphic->getClassInfo()->isSubtypeOf(IlvMatrix::ClassInfo())) {
        if (type == IlvGanttIsLine ) {
           IlvMatrix* matrix = (IlvMatrix*)graphic;
           IlvAbstractMatrixItem* item;
          item = matrix->getItem(0,0);
           item->setLabel(object->getName());
           item = matrix->getItem(1,0);
           char buffer[16];
           sprintf(buffer, "%d", ((IlvGanttLine*)object)->getCapacity());
           item->setLabel(buffer);
    } else if(graphic->getClassInfo()->isSubtypeOf
              (IlvMessageLabel::ClassInfo())) {
        IlvMessageLabel* label = (IlvMessageLabel*)graphic;
        label->setLabel(object->getName());
    } else if(graphic->getClassInfo()->isSubtypeOf
              (IlvShadowLabel::ClassInfo())) {
        IlvShadowLabel* label = (IlvShadowLabel*)graphic;
        label->setLabel(object->getName());
    }
    if (type == IlvGanttIsNode ) {
        IlvGanttNode* node = (IlvGanttNode*)object;
        IlvGanttSubNode* subnode = node->getSubNode(*((IlUShort*)index));
        graphic->setNamedProperty(new IlvGanttSubNodeToolTip(subnode));
    }
}
```

This user-defined function of type IlvGanttSetGraphicName will automatically be called in the cases previously mentioned.

Registering Name Property Hooks

After have defined the hook function, it must be registered before being called by the Gantt chart object. The registration is based on the IBM® ILOG® Views class property feature, in which a property is registered at the class level.

In the Gantt library, the key for allowing the property value to be retrieved is an IlvSymbol defined in the IlvGanttChart class:

```
IlvSymbol* IlvGanttChart::nameProperty() const;
```

where IlvSymbol is defined as GanttName. Here is an example of registering the hook function we defined above. You can find this function in <ILVHOME>/samples/gantt/common/src/utils.cpp:

```
// -----
void RegisterGanttNameProperty(IlvGraphic* graphic)
{
    // Test if the Gantt name property is added to the IlvGraphic.
    IlvGanttSetGraphicName function =
        IL_FPTRTOANYCAST(IlvGanttSetGraphicName)
        (graphic->getClassProperty(IlvGanttChart::nameProperty(), IlTrue));
    if (function)
        return;

    graphic->AddProperty(IlvGanttChart::nameProperty(), (IlAny)
        IL_FPTRTOANYCAST(IlvGanttSetGraphicName)(OnGanttObjectNameChanged));
}
```

Using the Handle

As the default, a Gantt chart is created with four views and a diamond positioned in the middle of the grapher views. This diamond allows users to adjust the size of the manager and the grapher views by using the mouse.

The IlvGanttChart::getHandle member function retrieves this handle, and IlvGanttChart::moveHandle moves the handle box to the given position and resizes the manager and grapher views accordingly.

Mono View Gantt Chart

In the month example, the handle box is moved to the right bottom corner of the screen so that only one grapher view is currently visible:

Hiding the Handle

To hide the handle box, you should write:

```
qantt->qetGadqetContainer()->setVisible(gantt->qetHandle(), IlFalse);
```

A P P E N D I X

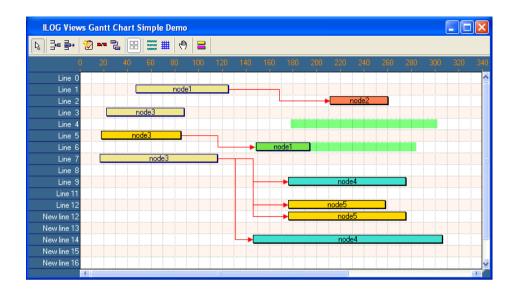
A

Overview of Gantt Samples

The best way to learn how to use the Gantt package is to compile and to run the sample programs provided with the Gantt package. Four samples are provided to show various functionalities of the Gantt package and different ways of customizing the Gantt chart. You can find the samples in <ILVHOME>/samples/gantt. Refer to the index.html files in these directories for detailed explanations.

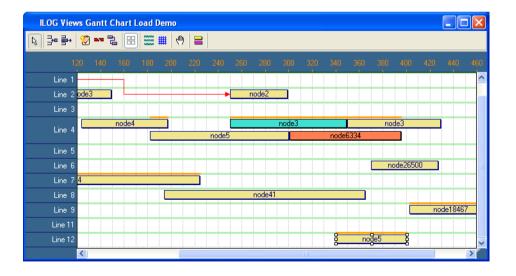
The Simple Sample

This is a simple example showing how to create an IlvGanttChart:



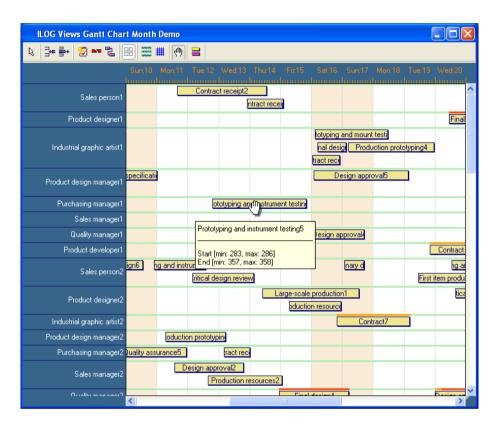
The Load Sample

This sample shows how to customize the horizontal grid of the Gantt chart:



The Month Sample

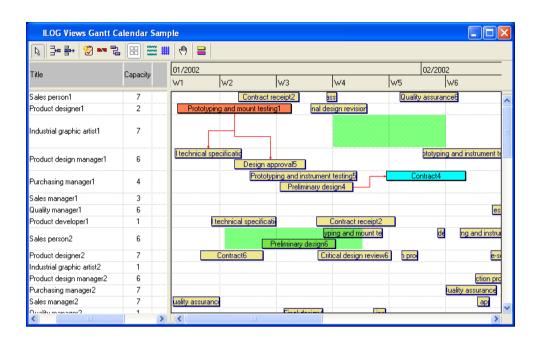
This sample shows how to customize the vertical grid of the Gantt chart and how to create a customized graphic model for Gantt links:



The Calendar Sample

This sample shows how to use IlvGanttChartForm, IlvCalendarScale, and IlvGanttCalendarGrid for the Gantt chart.

A. Overview of Gantt Samples



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